Programming Exercise: Breaking the Caesar Cipher

Before attempting these assignments, you should type in, compile, and understand the example programs from the lesson including 1) counting the twenty most common words from Shakespeare's plays, 2) counting the resulting random rolls of dice (how many 2's, 3's, 4's, etc), and 3) automatic decryption of the Caesar Cipher using statistical letter occurrences.

Assignment 1: Word lengths

You will write a program to figure out the <u>most common word length</u> of words from a file. To solve this problem you will need to keep track of how many words from a file are of each possible length. You should group all words of length 30 or more together, and you should not count basic punctuation that are the first or last characters of a group of characters.

Specifically, you should do the following:

- Create a new class called WordLengths.
- Write a void method countWordLengths that has two parameters, a FileResource
 named resource and an integer array named counts. This method should read in the
 words from resource and count the number of words of each length for all the words in
 resource, storing these counts in the array counts.
 - For example, after this method executes, counts[k] should contain the number of words of length k.
 - o If a word has a non-letter as the first or last character, it should not be counted as part of the word length. For example, the word And, would be considered of length 3 (the comma is not counted), the word "blue-jeans" would be considered of length 10 (the double quotes are not counted, but the hyphen is). Note that we will miscount some words, such as "Hello," which will be counted as 6 since we don't count the double quotes but will count the comma, but that is OK as there should not be many words in that category.
 - For any words equal to or larger than the last index of the counts array, count
 them as the largest size represented in the counts array.

 You may want to consider using the Character.isLetter function that returns true if a character is a letter, and false otherwise. For example,

```
Character.isLetter('a') returns true, and Character.isLetter('-') returns false.
```

- Write a void method testCountWordLengths that creates a FileResource so you can select a file, and creates a counts integer array of size 31. This method should call countWordLengths with a file and then print the number of words of each length. Test it on the small file smallHamlet.txt shown below.
- Write a method indexOfMax that has one parameter named values that is an integer
 array. This method returns the index position of the largest element in values. Then add
 code to the method testCountWordLengths to call indexOfMax to determine the most
 common word length in the file. For example, calling indexOfMax after calling
 countWordLengths on the file smallHamlet.txt should return 3.

First test your program on a small file, such as this simple file shown called **smallHamlet.txt**:

```
Laer. My necessaries are embark'd. Farewell.

And, sister, as the winds give benefit
```

Note this file has words that are:

2 words of length 2: My as

3 words of length 3: are And the

2 words of length 4: Laer give

1 word of length 5: winds

1 word of length 6: sister

1 word of length 7: benefit

2 words of length 8: embark'd Farewell

1 word of length 11: necessaries

Assignment 2: Caesar Cipher Two Keys Decrypt

You should start by writing the decryption method explained in the lesson that decrypts a message that was encrypted with one key, using statistical letter frequencies of English text. Then you will add code to be able to decrypt a message that was encrypted with two keys, using ideas from the single key decryption method and the encryption with two keys method from the program you wrote in the last lesson.

Idea for two keys decrypt method. Recall that in using two keys, key1 and key2, key1 was used to encrypt every other character, starting with the first, of the String, and key2 was used to encrypt every other character, starting with the second. In order to decrypt the encrypted String, it may be easier to split the String into two Strings, one String of all the letters encrypted with key1 and one String of all the letters encrypted with key2. Then use the algorithm from the lesson to determine the key for each String, and then use those keys and the two key encryption method to decrypt the original encrypted message.

For example, if the encrypted message was "Qbkm Zgis", then you would split this String into two Strings: "Qk gs", representing the characters in the odd number positions and "bmZi" representing the characters in the even number positions. Then you would get the key for each half String and use the two key encryption method to find the message. Note this example is so small it likely won't find the keys, but it illustrates how to take the Strings apart.

A sample file to test your program that is small with lots of e's is called **wordsLotsOfEs.txt** and shown here:

```
Just a test string with lots of eeeeeeeeeeeee
```

And the same file encrypted using keys 23 and 2 is called **wordsLotsOfEsEncrypted.txt** and is shown here:

```
Gwpv c vbuq pvokki yfve iqqu qc bgbgbgbgbgbgbgbu
```

Specifically, you should do the following.

• Complete the decryption method shown in the lesson by creating a CaesarBreaker class with the methods **countLetters**, **maxIndex**, and **decrypt**. Recall that the **decrypt**

method calls the CaesarCipher class in order to use the **encrypt** method you wrote for the last lesson. *Make sure that your CaesarCipher class is in the same folder as CaesarBreaker!* You may want to use the following code as part of your **decrypt** method.

```
CaesarCipher cc = new CaesarCipher();
String message = cc.encrypt(encrypted, 26 - key);
```

Write a **testDecrypt** method in the CaesarBreaker class that prints the decrypted message, and make sure it works for encrypted messages that were encrypted with one key.

- Write the method halfOfString in the CaesarBreaker class that has two parameters, a String parameter named message and an int parameter named start. This method should return a new String that is every other character from message starting with the start position. For example, the call halfOfString("Qbkm Zgis", 0) returns the String "Qk gs" and the call halfOfString("Qbkm Zgis", 1) returns the String "bmZi". Be sure to test this method with a small example.
- Write the method getKey in the CaesarBreaker class that has one parameter, a String s.
 This method should call countLetters to get an array of the letter frequencies in String s and then use maxIndex to calculate the index of the largest letter frequency, which is the location of the encrypted letter 'e', which leads to the key, which is returned.
- Write the method decryptTwoKeys in the CaesarBreaker class that has one parameter,
 a String parameter named encrypted that represents a String that was encrypted with
 the two key algorithm discussed in the previous lesson. This method attempts to
 determine the two keys used to encrypt the message, prints the two keys, and then
 returns the decrypted String with those two keys. More specifically, this method should:
 - Calculate a String of every other character starting with the <u>first character</u> of the encrypted String by calling **halfOfString**.
 - Calculate a String of every other character starting with the <u>second character</u> of the encrypted String.
 - Then calculate the key used to encrypt each half String.

- You should print the two keys found.
- Calculate and return the decrypted String using the encryptTwoKeys method from your CaesarCipher class, again making sure it is in the same folder as your CaesarBreaker class.