





Daniel Hauer Introduction to motion layer approach

- motivation for a motion layer
- use cases
- specific construction



Motivation:

Centralized control:

- Sync communication
- Async communication
- Agnostic to communication technology

Decentralized execution of motion tasks

- Data consistency in cyclic multi task environments
- Local machine with modular design specifications
- Unified procedure for modular software architecture
- Use of top layer consistent through different architectures

Motivation:

- Use of TwinCAT supported/updated libraries
 - Tc2_MC2
 - Tc2_MC2_Drive
 - Tc2 NC
 - Tc2_NCI
 - Tc2_PlcInterpolation

Open code base

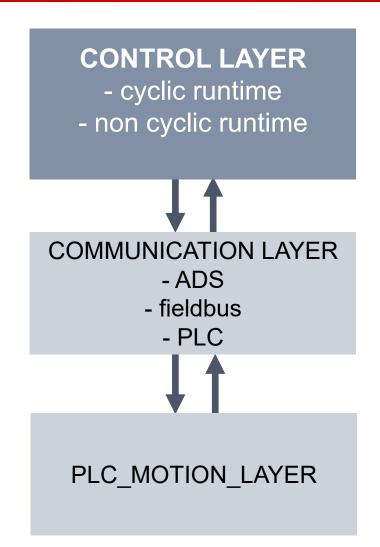
- Migration to Tc3 MC in preparation
- Customer/user specific changes possible
- Access to code
- Conversion to library possible by customer/user

Compiled PLC

Source code is not on shipped machine

Motivation:

- Use of TwinCAT motion without detailed coding knowledge
- Transparency of communication layer
- Code base shall remain independent of control layer
- Configurable Options for specific libraries / TC functions
- Balanced load for configurable options in machine layout
- Stable cpu use for XFC applications



Use cases:

- Separate controller for machine logic
- Any fieldbus (EtherCAT, Profi...)
- Connected through TwinCAT mappings
- Execution of motion tasks in PLC_MOTION_LAYER
 TwinCAT controller

CONTROL LAYER

- 3rd party cyclic runtime
 - separate controller
 hardware



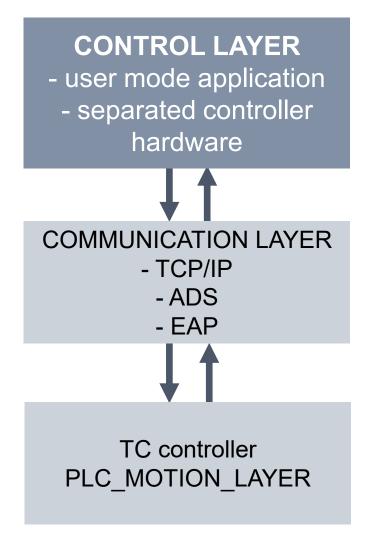
COMMUNICATION LAYER - fieldbus



TC controller PLC_MOTION_LAYER

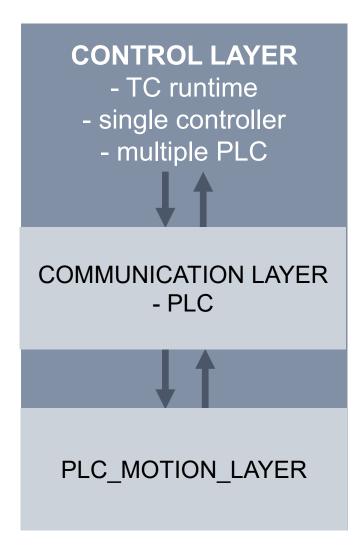
Use cases:

- Separate controller for machine logic
- Any network
- Connected through TwinCAT mappings
- Execution of motion tasks in PLC_MOTION_LAYER
 TwinCAT controller



Use cases:

- One controller for machine logic
- Multiple PLC for machine logic
- Connected through TwinCAT mappings
- Execution of motion tasks



Use cases:

- One controller for machine logic
- User mode application AND/OR multiple PLC
- ADS for symbol access by user mode application
- TwinCAT mapping for connecting multiple PLCs for specific application purposes
- Execution of motion tasks

CONTROL LAYER - user mode application - single controller - multiple PLC COMMUNICATION LAYER - ADS - PLC PLC MOTION LAYER

Specific construction:

- TwinCAT PLC project
- Use of specific syntactic code behaviour
- Software design
- Compiler defines / pragmas
- Logging system

TwinCAT project:

- Default TwinCAT project
 - Adjust core settings to target hardware
 - Add NC/PtP
 - Optional add NCI channel
- TwinCAT PLC
 - Add existing Item: PLC_MOTION_LAYER
 - Add task reference
 - Option: add compiler defines (NCI, CAM, BSD)
- Adjust constants in:
 - PLC_MOTION_LAYER/PLC_CONSTANT
- Compile
 - PLC_MOTION_LAYER Instance mapping is built

specific syntactic code behaviour:

- C like state machines
 - State changes need not consume one PLC cycle
 - Same cycle response to command on cyclic interface
- OnChange detection for new commands
 - Cyclic check whether the command has changed
- State always carries offset about progress of command (busy, error, done)
- Instance FBs are called within states

Software Design:

- Every TwinCAT function has dedicated wrapper
 - Separate namespaces
 - Optional library binding
- Cross communication via interfaces
 - NCI, CAM, XFC use interfaces in order to enable optional binding
 - If compiler define is not set, empty interfaces are used instead of instances
- Ctrl/State structures for commanding required function
 - PtP ctrl/state
 - NCI ctrl/state
 - CAMMING ctrl/state
- Parameter structures carry required data for commanded function
 - PtP (SetPos, SetVelo, SetAcc, MasterAxisIndex…)
 - NCI (AxisGroupId, AxisIndex, MFunc, RParameter...)
 - CAMMING (MasterAxisIndex, TableId…)

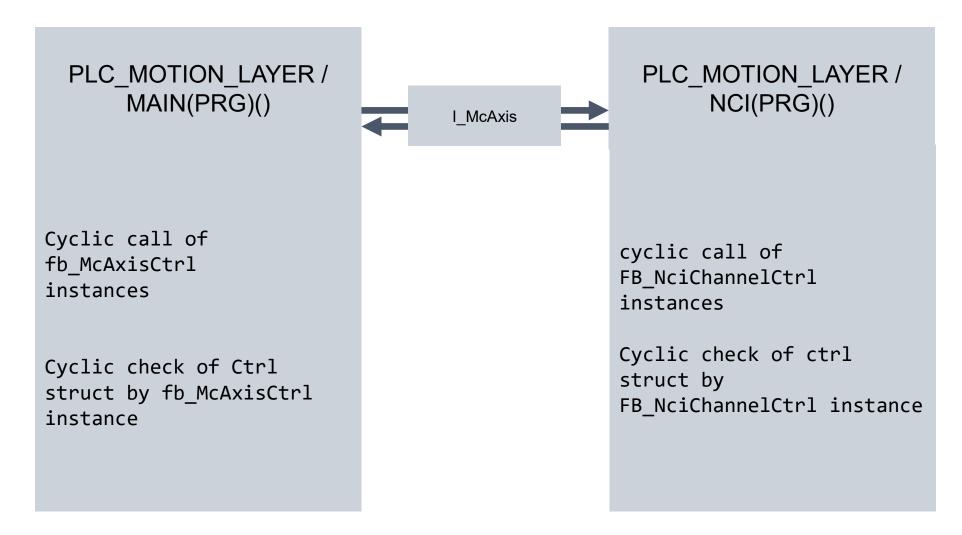
Software Design:

PLC MOTION LAYER / **GVL AXIS** // command and state structure //-----Ctrl : ARRAY[1..MAX_AXIS] OF ST AXIS CTRL; State : ARRAY[1..MAX AXIS] OF ST_AXIS_STATE; //-----// cyclic interface function block //-----Control : ARRAY[1..MAX_AXIS] OF FB_McAxisCtrl;

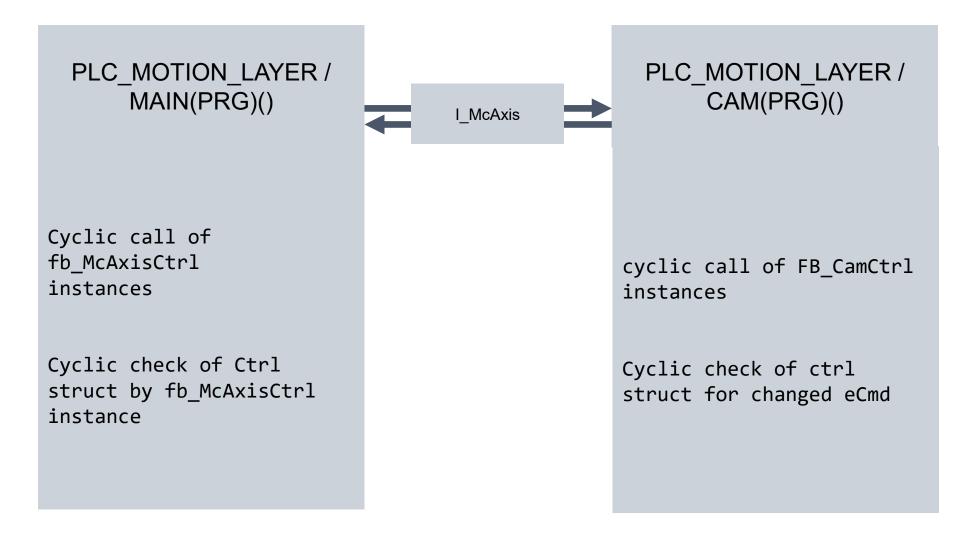
```
PLC MOTION_LAYER /
         GVL NCI
//-----
// command and state structure
//-----
stChannelCtrl : ARRAY[1..MAX_NCI_CH] OF
           ST CTRL NCI;
stChannelState : ARRAY[1..MAX_NCI_CH] OF
           ST STATE NCI;
//-----
// cyclic interface function block
fbNciCtrl : ARRAY[1..MAX_NCI_CH] OF
        FB NciChannelCtrl;
```

```
PLC MOTION LAYER /
       GVL CAM
//-----
// command and state structure
//-----
Ctrl : ARRAY[1..MAX_AXIS] OF
    ST_CAM_CTRL;
State : ARRAY[1..MAX_AXIS] OF
    ST CAM STATE;
//-----
// cyclic interface function block
//-----
Control : ARRAY[1..MAX_AXIS] OF
      FB CamCtrl;
```

Software Design:

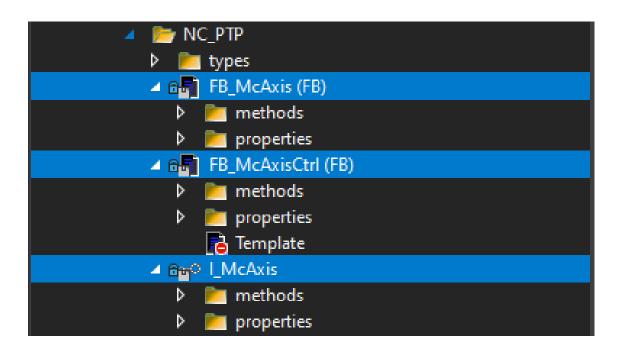


Software Design:



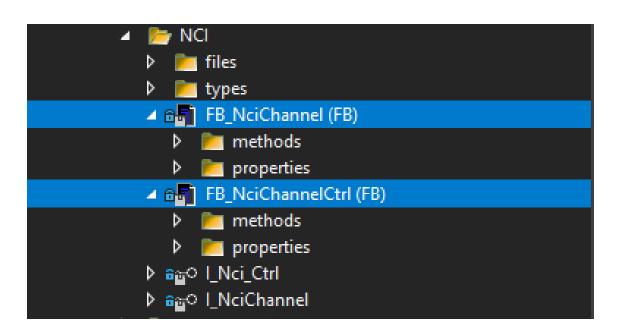
GVL_AXIS:

- McAxis: Point To Point axis
 - Base class FB_McAxis wraps Tc2_MC2 function blocks and implements interface
 - FB_McAxisCtrl extends base class with cyclic execution wrapper
 - I_McAxis is used in advanced motion features (NCI, CAM, XFC)



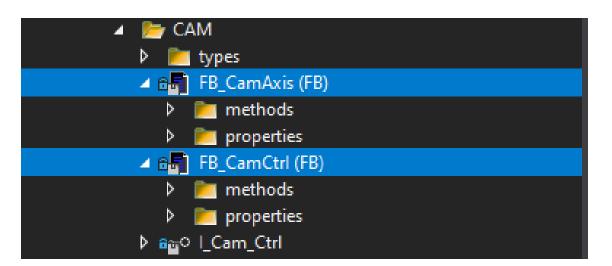
GVL_NCI:

- NCI Channel: XYZ interpolated
 - Base class FB_NciChannel wraps
 Tc2_NCI function blocks and implements interface
 - FB_NciChannelCtrl extends base class with cyclic execution wrapper and implements interface
 - I_NciChannel and I_Nci_Ctrl are only valid if compiler define is set before compiling project



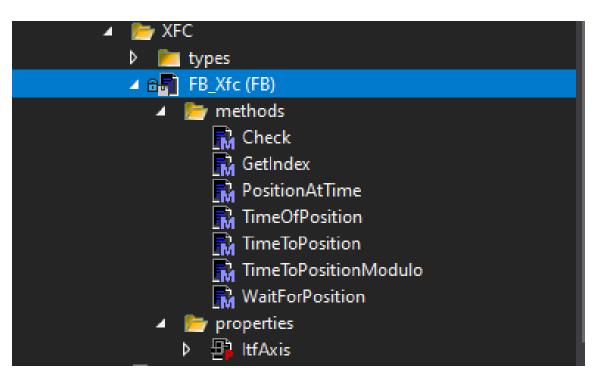
GVL_CAM:

- Camming:
 - Base class FB_CamAxis wraps
 Tc2_MC2_Camming function blocks and implements interface
 - FB_CamCtrl extends base class with cyclic execution wrapper and implements interface
 - I_Cam_Ctrl is only valid if compiler define is set before compiling project



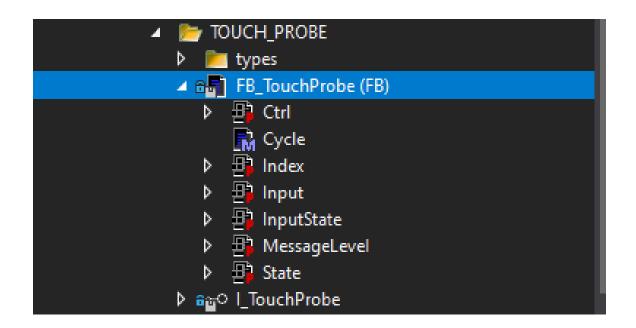
GVL_FUNCTIONS:

- XFC classes:
 - Base class FB_Xfc wraps Tc2_MC2_XFC function blocks for Distributed Clock position/time applications



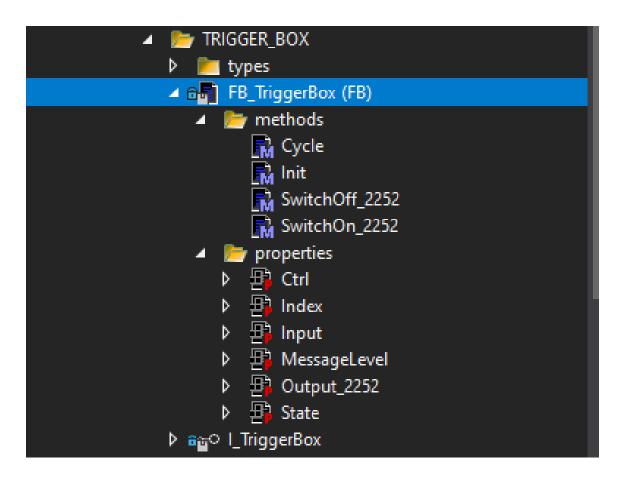
GVL_FUNCTIONS:

- Touch Probe:
 - FB_TouchProbe extends FB_Xfc
 - Cyclic execution with Ctrl/State pair
 - Must be connected to input device
 - I_TouchProbe is only valid if compiler define is set before compiling project



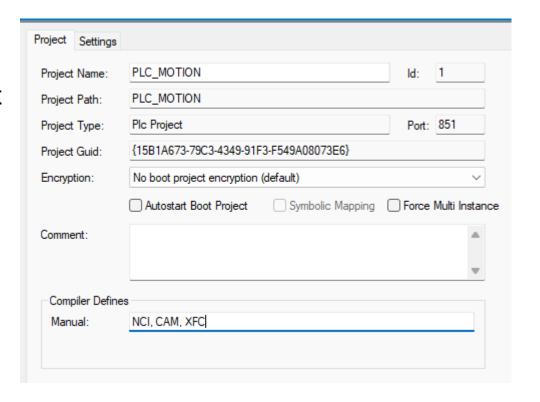
GVL_FUNCTIONS:

- Trigger Box:
 - FB_TriggerBox extends FB_Xfc
 - Cyclic execution with Ctrl/State pair
 - Must be connected to input/output device
 - I_TriggerBox is only valid if compiler define is set before compiling project



Compiler defines / pragmas:

- BSD
 - TC-BSD system specific variables are set
- NCI
 - NciChannel cyclic interfaces are used
- CAM
 - Camming cyclic interfaces are used
- XFC
 - TouchProbe and TriggerBox interfaces are used

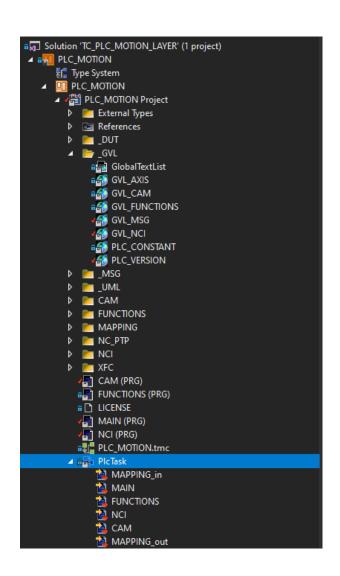


Compiler defines / pragmas:

- AXIS_MAP
 - MAPPING in.AxisCtrl is copied onto GVL AXIS.Ctrl and data structures
 - GVL_AXIS.State is copied onto MAPPING_out.AxisState and info structures
- CAM_MAP
 - MAPPING_in.CamControl is copied onto GVL_CAM.Ctrl
 - GVL_CAM.State is copied onto MAPPING_out.CamState and info structures
- TRIGGER_MAP
 - TouchProbe and TriggerBox interfaces are used

Cyclic call tree:

- MAPPING_in(PRG)
 - Copies mapping data onto input structures
- MAIN(PRG)
 - Cyclic call to FB_McAxisCtrl instances
- FUNCTIONS(PRG)
 - Cyclic call to TouchProbe and TriggerBox instances
- NCI(PRG)
 - Cyclic call to NCI channel instances
- CAM(PRG)
 - Cyclic call to FB_CamCtrl instances
- MAPPING_out
 - Copies state data onto mapping structures



Logging System:

- Implementation from top down
 - → function based with global timestamp added automatically
- Enumeration based with 4 categories and timestamp
 - → ocurrance in strict timestamp order
- Error Id is mirrored directly from called instance
 - → Infosys error numbers can be searched in case of diagnosis
- Optional text for additional information
- Specific logging switch to get more detailed information aside error numbers
- Automated write procedure to ascii formatted file

LICENSE

PLC_MOTION_LAYER project

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