WordJumble

C++ Course assignment 2

This is an implementation of version C in the assignment.

Created by

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How to play

Windows

- 1. Open the root directory (contains the run.exe file) in terminal.
- 2. Type run in terminal

Mac/Linux

- 1. Open root directory in terminal
- 2. Compile by typing the following command

```
$ g++ -o run.sh main.cp
```

- \$ chmod +x run.sh
 - 3. Type ./run.sh in terminal

How to add wordlist to the game

- 1. Create a new text file with a descriptive name in the root directory with the file ending .txt
- 2. Add words to the text file. (If you don't add anything the program will terminate with a warning message when you select it)
- 3. Add the name of the file without the file ending .txt into the text file called word_lists.txt also located in the root directory.

A word should be a maximum of 255 characters. Otherwise the program will terminate with a warning message.