

World Building

Sarah's Game :)

D20 Questions for whenever we're ready for them

Roll a d20 for every person working on the game (including yourself) and answer the corresponding questions:

1. Is magic present in this world? If so, how common is it?
 - a. Yes, it's not common.
 - i. "Powerful people have it. It's talked about, more of a hidden secret. Mc doesn't know about it but then discovers it."
 - ii. Haven't decided if mc can use it
2. What major event in this world's history is mainly remembered inaccurately?
 - a.
3. What happens to people when they die?
 - a. heaven/hell, maybe. Up for discussion.
4. Which creatures are capable of speech?
 - a. Humans
 - b. Lower level: no. text boxes garbled sounds "groooowl" "blumb"
 - c. Higher level/bosses: yes
5. What is special about the shape of this world?
 - a. Not decided
6. What unseen forces have power here?
 - a. Hidden magic.
 - b. Maybe something else. Who the fuck knows
7. Is there a place here known for peace? Is it easy to find?
 - a. Main village the character is trying to get to
8. What mystery has gone unsolved for as long as almost anyone can remember?
 - a.
9. What is something very commonly understood, and what is something considered secret knowledge?
 - a.
10. Which landmark stands as a permanent reminder of a major event? Describe it.
 - a.
11. How do people travel long distances in this world?
 - a. Old timey 😊
 - b. Horse carriages and walking on your feet (wild ik)
 - c. Probably magic based travel too
 - i. portals
12. What is a relatively recent invention that dramatically changed this world?
 - a.

13. What is considered rare and valuable? What is common and essential?
 - a.
14. When not in person, how do people communicate? How has this method of communication affected society?
 - a. Letters
 - b. Maybe magic?
15. What fear is shared by many people across this world? What measure have they taken to guard against this fear?
 - a. Monsters roaming around. Guards around villages, general protection measures.
 - i. Probably different based on money avail to the villages she visits
16. What is something you wish existed in the real world that does exist in this one?
 - a. Hot werewolf daddy men
 - b. Magic
 - c. blank
17. What annual event is celebrated in many different ways across this world?
 - a.
18. How do the skies of this world look different from the sky we know?
 - a. Up for discussion/art interpretation
19. What figure do people most commonly tell stories about? How are these stories told (books, plays, spoken word, broadcast, etc.)?
 - a. Tell of stories of wolves in treelines
 - b.
20. How important is technology to the daily lives of people in this world?
 - a. Magic technology

Making Magic

Pantheon/Religion

One Thing to Rule Them All

Legendary Item (I'm assuming we want one)

Five Factions

Basically like different groups/organizations of people in action throughout the world. Think like Team Rocket in Pokemon or the Guilds from Fairytale

Order:

- This culture is formed around an organization dedicated to an ideology, like religion. Orders provide structure and resources to collectively pursue a common agenda. Bonds

can be hierarchical, teacher-student, or colleague-to-colleague depending on the ethos of the order

Treasure:

- A figure: Someone living or dead who brings this faction pride, authority, or guidance
- A skill: this is something members of a faction are capable of that outsiders are not. It might be powerful, useful, or just odd.
 - It's an organization of the most powerful magic users that use this power to manipulate and control those in high political positions, as she explores she finds other magic users who don't use their magic for bad and oppose to the cults doing
 - **Common people know nothing about it**
 - Maybe a couple who stumbled across it, but their stories are thrown out as crazy delusions and yeah

Questover Country

Create an interesting place that might be otherwise lost and unappreciated

Big Bad

(Evil person)

Impregnable, Except

If we have a super weapon/fortress the hero has to get through, what's its weakness?

Five Battles

History, History, History

The Bar

There's always a bar

We Built This City

Just that, building a city

Notes

- Monsters are pawns of the cult
- Dad part of cult
 - Meaning she may be connected to the magic??
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