I noticed that the GPT version struggled with getting the shapes in the right spot to match the red apple shape. ChatGPT had a hard time figuring out the right place to put the objects, I also figured that out, but as I rerolled the ChatGPT-created food, I found it just couldn't figure out what to do. I myself had struggled with getting things in the right place, but I used the resources that P5.js gave such as shapes and colors I could look up. ChatGPT, though had figured out different shapes to create such as beginShape and bezierVertex. I think I like the look of the Chats even if it is a bit off, it added more shadows and interesting depths to the drawing.