

LEAD: _____

SKETCH: _____



ROLEPLAY PROMPTS

HEART

THREADS

- 1) _____
- 2) _____
- 3) _____

NATURES

- 1) _____
- 2) _____
- 3) _____

ROOTS

- 1) _____
- 2) _____
- 3) _____

CORRUPTION

TRACK: ○○○○○

ENTRENCHED

CONDITIONS



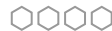
VIGOR

CURRENT

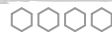
MAX

QUALITIES

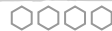
RATING



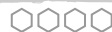
BRAWN



FINESSE



GUILE



PRESENCE



UNDERSTANDING

PACK

COMBAT ○

DECEIVE ○

EXPLORE ○

HUNT ○

○ INFLUENCE

○ RESTORE

○ PECULIAR

○ TINKER

HEAVY



ASSETS

PRIZED: _____

WAYPOINTS

PERSONS/POINTS OF INTEREST: