BANKING CAMPAIGN PREDICTIVE ANALYTICS

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Abstract — This project explores the application of Machine Learning on Banking Data to perform predictive analytics. In this project, data is ingested, pre-processed, and analyzed, and build Machine Learning models to train the data such that the model generates certain predictions on the likelihood of a customer signing up for a Banking campaign. These predictions help the Banks to focus more on the customers who are more likely to take up the campaign, thus saving time and money for the Banks and increasing the efficiency of the campaign. For implementation, the AWS platform is used along with AWS S3 for storage, IAM for access and permissions and Sagemaker to run the models. In this project Supervised Learning classification Algorithms are used to train the model with Gaussian Naïve Bayes Classifier, Decision Trees, and XGBoost algorithm. Hyperparameter tuning is performed to find the best-fit parameters for each model. The accuracy and performance of the models are compared by generating a Confusion Matrix, Classification Report, and ROC-AUC Curve. In the end, the model that provides the most accurate results is considered as the best fit for this data.

Keywords—Data mining; Banking Campaign; Machine Learning Models; Predictive analytics; Confusion Matrix: Classification Report

I. INTRODUCTION

There have been a lot of advancements in technology of late. With continuous generation of data, there has been a large amount of data accumulated which has been termed as 'Big Data'. The rise of Big Data has seen an increasing number of tools and techniques to process the data. With the ability to process that data, there have been several attempts made to apply the data for analysis. One such application of Big Data analytics is Machine Learning. Machine learning is a field in which, based on the existing data a Machine is trained to perform certain actions such as predictions, classification, and clustering. Machine learning can be classified into Supervised learning, Unsupervised Learning, and Reinforcement learning. Supervised

learning is where there are independent variables and a dependent variable also known as the label. Predictions are performed using regression and classification techniques on the data. In Unsupervised learning there is independent data and techniques are applied to perform clustering on the data. In Reinforcement learning the model learns by trial-and-error method. For this project, the focus will be on Supervised learning models as the data includes independent variables and labels as well. The Machine Learning Algorithms that will be used as part of this project are Gaussian Naïve Bayes, Decision Trees, and XGBoost.

Python is a popular language used for Big Data processing and computations as well as Machine learning algorithms. Python has become the go-to language when it comes to Big Data analytics due to it having a large number of libraries for data analytics and visualization. Also, its libraries are designed to handle large datasets. Python also provides excellent libraries for running Machine Learning Algorithms. Some of the Python libraries being used as part of this project are NumPy, Pandas, and Scikit-learn. NumPy are libraries for data storage and manipulation whereas Scikit-learn is used for applying Machine Learning algorithms on the data.

Cloud computing is another one of the modern technologies that has become very popular, especially in the field of Big Data analytics. With the cloud providing both storage and processing platforms, cloud-based solutions have gained in popularity. The cloud platform also provides us with managed services where the cloud service provider takes care of the management of the various services with respect to availability, scalability, fault tolerance, and security. One such popular cloud platform that is being used in this project is Amazon Web Services (AWS). AWS is one of the leading cloud providers in the industry today. In this project, AWS S3 is used for storage, Identity, and Access Management (IAM) for accesses and permission. AWS Sagemaker is used for running the Machine Learning Models. AWS Sagemaker provides support for the algorithms that are being used and provides us with the required compute power. necessary to run the Machine Learning Algorithms on large datasets.

II. RELATED WORK

Machine learning for predictive analytics has gained in popularity over the years. Banking has started to slowly incorporate Machine Learning into its environment. There have been several prior cases of Machine Learning implementation on Banking data.

The author demonstrates the different Machine learning algorithms and how they can be applied to the data in [1]. The various classification Machine Learning algorithms such as Gaussian Naïve Bayes, Decision Trees and XGBoost are shown and explained by the author.

The author shows how Machine Learning algorithms can be run on the AWS Cloud Platform in [2]. How the AWS platform is setup and how the different Machine Learning algorithms can be run on it is shown by the author.

The author shows how the Machine learning Algorithms can be optimized in [4]. The optimization techniques used for the different Machine Learning algorithms to improve the performance of the algorithm is demonstrated by the author.

In this project the understandings from the research papers are taken to implement the Banking campaign Predictive analytics. It demonstrates the ability of Machine learning to make predictions on the Banking dataset. This project also integrates Machine Learning algorithms with the Cloud Platform. All the models in the project are built on the AWS Cloud, thus leveraging, and showcasing the power of cloud computing on the large datasets.

III. DATASET

The dataset for this project is collected from the UCI website. The data is related to the marketing campaign of a Bank. The dataset contains 45211 records with 17 different variables. The dataset consists of the following fields:

- Age: Age of the customer
- Marital: Marital status of the customer
- Education: Education of the customer
- Job: Job type of the customer
- Balance: Amount Balance of the customer
- Housing: Whether customer has Housing Loan
- Loan: Whether the customer has Personal Loan
- Contact: Type of contact made with the customer
- Day: last day of contact
- Month: last month of contact
- Duration: Duration of contact
- Campaign: Number of contacts during campaign
- Target: Campaign Outcome

IV. PLATFORM SETUP

The project uses Cloud Computing to process the data and run the Machine Learning Algorithms. The cloud platform used in this project is the Amazon Web Services (AWS). To run the jobs on AWS initially setup of the platform needs to be done. Platform Setup consists of the following steps:

- Create an IAM Role to provide the required access and permissions.
- Setup AWS S3 Bucket and upload the dataset.
- Setup the Sagemaker domain and create a user.
- Start the Sagemaker Studio and execute the jobs.

A) IAM Role

IAM stands for Identity and Access Management. IAM role is used to provide the required accesses and permissions. IAM provides a layer of security with access restrictions as only the necessary users and services are provided access. In this project configuration of the IAM role is done such that the access is restricted between AWS S3 and AWS Sagemaker.

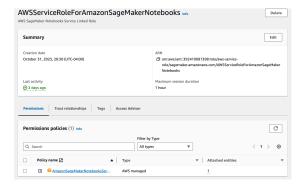


Fig. 1. Creation of IAM Role

B) S3 Bucket

S3 stands for Simple Storage Service. AWS S3 stores data as objects in a bucket. The data can be stored in a file and folder format. S3 supports storing data with different file formats. S3 provides data encryption so that the data that is stored in S3 is secure. For this project an S3 bucket is created, and the dataset is stored there so that the data can be accessed in Sagemaker to run the Machine Learning models.



Fig. 2. Creation of S3 Bucket

C) Sagemaker

AWS Sagemaker is a service that supports running the various Machine Learning models. Sagemaker has its own set of libraries to run the different Machine Learning models and it also supports the various Python libraries including Scikit-Learn which are being used to train the models. Sagemaker setup requires the following:

Creating the Sagemaker Domain: First create a Sagemaker domain.

Creating a user profile: Create a user profile and attach the user to the Sagemaker Domain.

Creating a cluster: Depending on the size of the dataset being used, and the complexity of operations required the correct sized cluster is created that can support running the algorithms.

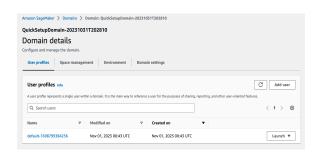


Fig. 3. Creation of AWS Sagemaker Domain and user

Once the AWS Sagemaker service is setup with the correct Domain, User profile and Cluster size the Various Machine Learning Algorithms can be run to train the models.

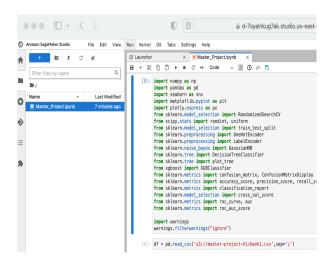


Fig. 4. Shows AWS Sagemaker Studio

V. DATA LOADING

Data Loading is a step where the data is loaded into the environment. In this project the dataset is loaded from S3. Also, all the required libraries are imported.

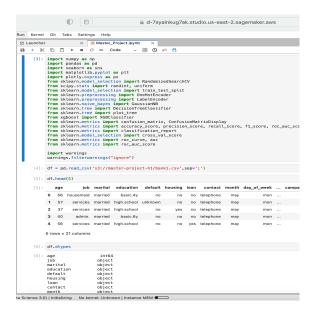


Fig. 5. Shows libraries imported and data loading from S3.

VI. DATA PRE-PROCESSING

Data pre-processing is an important step in the Machine Learning process. It is the next step after loading the data. Pre-processing helps in transforming the data in such a way, that there is a cleaner dataset. Pre-processing the dataset also enables us to train the models in a more efficient manner. The following operations are performed as part of data pre-processing:

- A) Null Check
- B) Data Grouping
- C) Data Type Casting
- D) Near Zero variance

A) Null Check

This project looks to handle Null values in the dataset. Null Values can be unnecessary noise in the data and can strongly influence the models. Hence, null value processing is performed in the dataset. There are few ways to handle null values. If the column has more than 50 percent of null values, then drop the column from the dataset and do not consider the column for this model. There are other ways to handle the null values. Some of the other ways to handle null values are to fill the null records with similar values. Null values can be filled by computing the mean of entire

column and filling the null records with the mean value of the column. Another way to handle null values is using the median of the column. Column median values can be filled the missing records. Another such way to handle null values is to fill the null records with the nearest non-null value. Handling nulls using the above techniques allows us to have a more balanced dataset to train the models on.

B) Data Grouping

Data grouping is a technique where similar data records are grouped together for better analysis. Customers with a similar salary range can be grouped together. Similarly, customers that have a similar education background can form one group. Customers who age lies within a specific range can be put into another group. Grouping data in such a manner can help us analyze the data better and train the models in a more efficient manner.

```
In [6]: | 1 | df.isnull().sum()
            marital
education
default
            housing
             loan
             contact
             month
            duration
campaign
pdays
previous
poutcome
emp.var.rate
cons.price.id;
cons.conf.idx
euribor3m
nr.employed
v
            dtype: int64
                 lst=['basic.9y','basic.6y','basic.4y']
                      i in lst:
    df.loc[df['education'] == i, 'education'] = "middle.school"
             5 df['education'].value counts()
Out[7]: middle.school
             university.degree
                                                9515
5243
1731
            high.school
professional.course
            Name: education, dtype: int64
```

Fig. 6. Shows null check and data grouping.

C) Data Type Casting

Type casting is a method where data is casted to the correct datatype. Numerical data is casted to be an Integer or a Long. Similarly, data with decimal points is casted to be a Double or a Float. Data with Categorical data is type casted to String datatype. Type Casting the data in this manner allows us to analyze the data better.

D) Near Zero Variance

Near zero variance means there is a low number of unique values in the dataset. If the ratio of the highest occurring value to the second highest occurring value is large, then it is considered to have a near zero variance. If a value is heavily influencing the data, then such values are removed from the dataset. In this data the records are dropped, that have a Near Zero Variance.

```
import pandas as pd
    ### Function to identify and remove mear-renz and def removeNearZeroVar(df, unique_fraction_threshold=0):
          prevalence_ratio_threshol

low_var_cols = []

for col in df.columns:

    unique_vals = df[col].nunique()

    unique_fraction = unique_vals / len(df)
                 if unique_fraction <= unique_fraction_threshold:
    value_counts = df[col].value_counts()
    top_value_count = value_counts()
    second_value_count = value_counts.iloc[1] if len(value_counts) > 1
    else 0
                       prevalence_ratio = top_value_count / second_value_count
                       if prevalence_ratio >= prevalence_ratio_threshold:
    low_var_cols.append(col)
           df = df.drop(columns=low_var_cols)
return df
    # Remove near-zero variance variables
df = removeNearZeroVar(df, unique_fraction_threshold, prevalence_ratio_threshold)
    # Display the DataFrame after removing near-zero variance variables
                                                                                                     contact month day
                                                  middle school
      1 57
                   services married
                                                   high.school unknown
                                                                                      no
                                                                                            no telephone
   2 37
                  services married
                                                   high.school no
                                                                                     yes no telephone
                                                                                                                    may
                      admin. married
                                                  middle.school
                                                                                             no telephone
                    services married
                                                   high.school
                                                                                              no
                                                                                             no
 41187 74 retired married profe
41188 rows × 20 columns
```

Fig. 7. Shows removing of near zero variance.

VII. DATA VISUALIZATION

Data visualization is an important step in Machine Learning. It helps us to understand the different variables in the data. Data visualization is performed on this data to understand the unique values and the counts of different values in the data.

The following visualizations are performed:

- A) Users by job type.
- B) Users by marital status.
- C) Users by education.
- D) Users by contact type.
- E) Users with housing Loans.
- F) Users with Personal Loans.
- G) Users by age.
- H) Campaign Type.
- I) Campaign Duration.

These charts help in getting a better understanding of data which will be further useful in selecting the relevant features for this project. Selecting the right features is important in Machine Learning as they can heavily influence the models.

Couple of ways visualization is performed in this project are through Bar Graphs and Histograms. Bar

graphs are generated on some of the metrics above to get a good understanding of them.

A) Users by Job Type Generate a count of users by their job type.

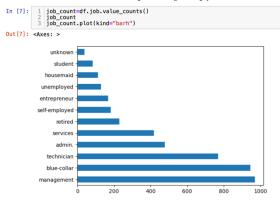


Fig. 8. Visualization of customers based on Job Type.

B) Users by Marital Status Generate count of users by their marital status.

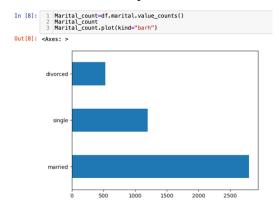


Fig. 9. Visualization of customers based on Marital Status

C) Users by Education Generate counts of users by their education.

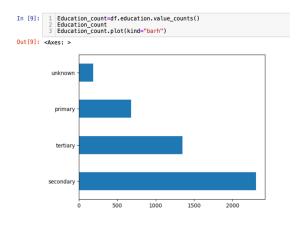


Fig. 10. Visualization of customers based on Education.

D) Users by Contact Type

Generate count of users by the contact type established with them.

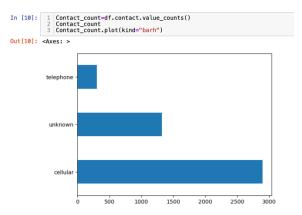


Fig. 11. Visualization of customers based on Contact Type.

E) Users with Housing Loans Generate count of users on whether they have a housing loan.

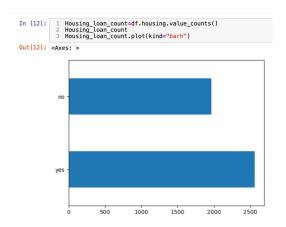


Fig. 12. Visualization of customers based on Housing Loan.

F) Users with Personal Loan Generate count of users on whether they have a personal loan.

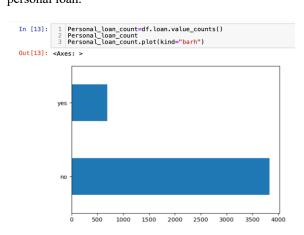


Fig. 13. Visualization of customers based on Personal Loan.

Generate histograms on some of the metrics to understand them better.

G) User by Age Generate a count of users by their age.

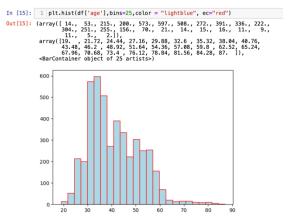


Fig. 14. Visualization of customers based on Age.

H) Users by Campaign Type Count of users by the different Type of Campaigns

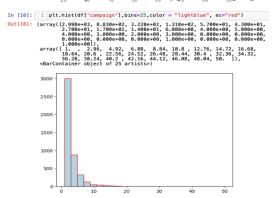


Fig. 15. Visualization of customers based on Campaign

I) Users by Campaign Duration Count of users by the campaign duration

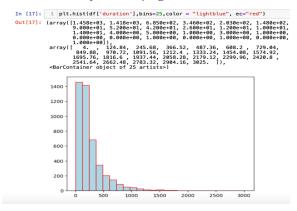


Fig. 16. Visualization of customers based on Campaign Duration.

VIII. FEATURE ENGINEERING

Feature engineering is an important step in Machine Learning. Feature engineering helps us modify the data and its features in such a way that there is a very balanced dataset for training the model. Feature Engineering includes the following techniques.

- A) Data Upsampling
- B) One-Hot Encoding
- C) Label Encoding

A) Data Upsampling

Data Upsampling is a technique to handle imbalanced data in the dataset. In data Upsampling first find out the majority and minority samples. After which increase the number of minority samples by synthetically generating new samples or replicating the existing samples. Thus, boosting the minority samples helps in the ML models work more efficiently and provide accurate predictions.

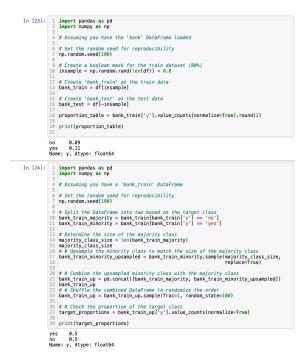


Fig. 17. Data Upsampling

B) One-hot encoding

One hot encoding is a technique to handle categorical data. There are certain algorithms that don't work well with categorical data and perform well with numerical data. To handle such a scenario, one-hot encoding is used. One-hot encoding transforms the categorical data records in the non-numerical columns. This

allows the ML algorithms to be trained efficiently and provide accurate results.

C) Label encoding

Label encoding is a technique where the label values are encoded. It is like one-hot encoding, except that Label encoding is applied to the label field. If the label or the target variable is a categorical value, label encoding is performed to transform it to a numerical value.

```
# Extract the target column 'y'
y = bank_train_up['y']
# Drop the target column to create the feature DataFrame
X = bank_train_up.drop(columns=['y'])
klabel_encoder = LabelEncoder()
y_encoded = label_encoder.fit_transform(y)

# Split the data into a training set and a test set
X train, X_test, y_train, y_test = train_test_split(X, y_encoded, test_size=0.2, random_state=42)

# Concatenate the training and testing data
combined_data = pd.concat([X_train, X_test], axis=0)
combined_data = pd.concat([X_train, X_test], axis=0)
# Apply one-hot encoding
encoder = OnebetEncoder(sparse=False, drop='first',handle_unknown='ignore')
# Combined_encoded = encoder.fit_transform(combined_data)
# Determine the index to split the combined encoded data back into train and test
train_data_len = len(X_train)
| X_new_encoded = X_combined_encoded[train_data_len:]

# Extract the target column by
y_bank_test = bank_test.frop(columns=['y'])
# Drop the target column to create the feature DataFrame
X_bank_test = bank_test.frop(columns=['y'])

y_bank_test=label_encoder.fit_transform(y_bank_test)
| X_encoded_test=encoder.fit_transform(y_bank_test)
| Len(y_bank_test) | Len(y_bank_test)
| Len(y_bank_test) | Len(y_bank_test)
| Len(y_bank_test) | Len(y_bank_test)
```

Fig. 18. One-hot encoding and Label Encoding

The Fig.18 shows the splitting of data into train and test in 80:20 ratio, that is 80 percent of data for training and 20 percent of data for testing. One-hot encoding is performed on features of train and test data. Label encoding is performed on labels of train and test data.

IX. MACHINE LEARNING MODELS

Once the pre-processing of the data and feature engineering is done, the focus shifts towards training the data with the various Machine Learning models. In this project three major Machine Learning models are being used:

- A) Gaussian Naïve Bayes
- B) Decision Tree
- C) XGBoost

A) Gaussian Naïve Bayes

Gaussian Naïve Bayes classifier is a very powerful algorithm in Machine Learning. It is an algorithm based on probabilistic approach and Gaussian reasons. It works on the Bayes theorem principle. Naïve Bayes algorithm assumes that features are independent of each other. Modifying value of one feature does not directly impact other features.

According to Bayes' Theorem, the likelihood of the second event given the first event multiplied by the probability of the first event is the conditional probability of an event, contingent on the occurrence of another event.

```
P(Y | X) = P(X | Y) * P(Y) / P(X)
```

This project implements the Naïve Bayes classifier based on this Bayes theorem.

Fig. 19. Implementation of Gaussian Naïve Bayes

As can be seen from the above figure the model is trained on the Gaussian Naïve Bayes Classifier. The Naïve Bayes classifier imported from the scikit-learn library is fit on the data to train the model.

Fig. 20. Gaussian Naïve Bayes Predictions & Accuracy

Once the fit is performed the model is run on test data. predictions are made on the test data and then the accuracy of the model is calculated.

B) Decision Tree

Decision Tree is one of the more popular Supervised Machine learning algorithms. The Decision Tree can be used as both regression and classification algorithm. In this project, Decision Tree is used as a Classification Algorithm. Decision Trees resemble a flowchart where a decision is made at each branch of the tree. Some of the key terms for Decision Tree are as follows:

Root Node: It forms the base of the Decision Tree.

Splitting: It is the process of dividing nodes into further sub nodes. Decision Node: When a sub node is further split into additional nodes.

Leaf Node: When a sub node does not split into additional nodes. This is node where decisions are made.

Pruning: It is the process of removing sub nodes from the Tree.

Branch: It is the sub-section of the Decision Tree consisting of multiple nodes.

A decision tree looks like a tree. The root node is the base of the tree. A sequence of decision nodes that represent decisions that need to be made flow from the root node. Leaf nodes, which show the decisions' effects, branch off the decision nodes. A question or split point is represented by each decision node, and potential responses are represented by the leaf nodes that branch off a decision node. Just as a leaf sprout on a tree limb, decision nodes give rise to leaf nodes. For this reason, every portion of a decision tree is referred to as a branch.

Fig. 21. Implementation of Decision Tree.

As can be seen from the above figure the model is trained on the Decision Tree Classifier. The Decision tree classifier imported from the scikit-learn library is fit on the data to train the model.

```
1 # Prediction for testing data
2 pred_naive_bank_test_dt = best_dt_model.predict(X_encoded_test)
3 predictions = pd.DatsFrame('Predicted_class': pred_naive_bank_test_dt))
4 # Display the predictions

Predicted_class
0
1 0
2 0
3 0
4 0
3 0
4 0
8243 1
8244 1
8245 1
8245 1
8246 1
8247 1
8248 rows x 1 columns]

1 # Accuracy of testing data
2 Accuracy_dt_bank_test_dt=round(accuracy_score(y_bank_test,pred_naive_bank_test_dt),2)
3 print('Accuracy', Accuracy_dt_bank_test_dt)
4 Accuracy, dt_bank_test_dt=round(accuracy_score(y_bank_test,pred_naive_bank_test_dt),2)
3 print('Accuracy', Accuracy_dt_bank_test_dt)
```

Fig. 22. Decision Tree Predictions & Accuracy

Once the fit is performed the model is run on test data. predictions are made on the test data and then the accuracy of the model is calculated.

C) XGBoost

XGBoost is a robust Machine Learning Algorithm that is used to help understand the data better and make

more informed decision. It is a hugely popular algorithm that works on the implementation of gradient boosting decision trees. It finds significant implementation in terms of model optimization and performance improvement of the Machine Learning Algorithms. It is an algorithm known for its high speed and performance boosting capabilities. It provides regularization which allows to prevent overfitting of the model. It is also able to handle sparse datasets and works well with large datasets as well. Its ability to scale is also one of its key features and is what that makes it so popular.

Fig. 23. Implementation of XGBoost.

As can be seen from the above figure the model is trained on the XGBoost Algorithm. The XGBoost algorithm imported from the scikit-learn library is fit on the data to train the model.

Fig. 24. XGBoost Predictions & Accuracy

Once the fit is performed the model is run on test data. predictions are made on the test data and then the accuracy of the model is calculated.

X. MODEL EVALUATION

Model evaluation is one of the key aspects in Machine learning. Model evaluation is the process of finding the right model for the data that generates the most accurate predictions on the data by looking at various metrics as part of the evaluation. There are few different metrics that are used for model evaluation. This project uses the following techniques:

- A) Confusion Matrix
- B) Classification Report
- C) ROC-AUC Curve
- A) Confusion Matrix

Confusion Matrix provides a representation of the model predictions in the form of a Matrix. It provides the total number of correct and incorrect predictions in a class.

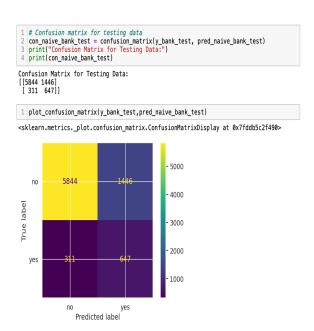


Fig. 25. Gaussian Naïve Bayes Confusion Matrix

The above figure shows the confusion matrix for the predictions made by the Gaussian Naïve Bayes Classifier.

```
# Confusion matrix for testing data
con_maive_bank_test_dt = confusion_matrix(y_bank_test, pred_naive_bank_test_dt)
print("Confusion Matrix for Testind Data:")

1 print(con_naive_bank_test_dt)

Confusion Matrix for Testind Data:
[6214 1976]
| 397 561]

1 plot_confusion_matrix(y_bank_test,pred_naive_bank_test_dt)

<sklearn.metrics._plot.confusion_matrix.ConfusionMatrixDisplay at 0x7ff0b91d8be0>

- 6000
- 5000
- 4000
- 3000
- 2000
- 1000
- 1000
- 1000
```

Fig. 26. Decision Tree Confusion Matrix

Fig. 26. shows the confusion matrix for the predictions made by the Decision Tree Algorithm.

```
# Confusion matrix for testing data
con_naive_bank_test_xgb = confusion_matrix(y_bank_test, pred_naive_bank_test_xgb)

print("Confusion Matrix for Testing Data:")
print(con_naive_bank_test_xgb)

Confusion Matrix for Testing Data:
[[6414 876]
[ 422 536]]

1 plot_confusion_matrix(y_bank_test,pred_naive_bank_test_xgb)

<sklearn.metrics._plot.confusion_matrix.ConfusionMatrixDisplay at 0x7fddb4652320>

- 6000
- 5000
- 4000
- 3000
- 2000
- 1000

no yes
Predicted label
```

Fig. 27. XGBoost Confusion Matrix

The above figure shows the confusion matrix for the predictions made by the XGBoost Algorithm.

Comparing the confusion matrix of three models, XGBoost algorithm gives highest number of correctly predicted observations compared to Decision tree and Gaussian Naïve Bayes algorithms.

B) Classification Report

Classification Report is one of the key indicators in terms of model selection and comparison. Classification Report provides various key metrics about the model such as precision, recall, F1 and support score for each model.

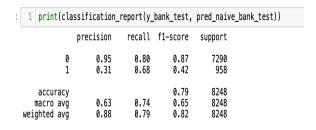


Fig. 28. Gaussian Naïve Bayes Classification Report

The above figure shows the classification report for the Gaussian Naïve Bayes algorithm from which we can understand the accuracy is 0.79.

1 print(classification_report(y_bank_test, pred_naive_bank_test_dt))								
	precision	recall	f1-score	support				
0 1	0.94 0.34	0.85 0.59	0.89 0.43	7290 958				
accuracy macro avg weighted avg	0.64 0.87	0.72 0.82	0.82 0.66 0.84	8248 8248 8248				

Fig. 29. Decision Tree Classification Report

The above figure shows the classification report for Decision Tree algorithm from which we can understand the accuracy is 0.82.

1 print(cla	ssification_	_report(y_	bank_test,	pred_naive_bank	_test_xgb))
	precision	recall	f1-score	support	
0 1	0.94 0.38	0.88 0.56	0.91 0.45	7290 958	
accuracy macro avg weighted avg	0.66 0.87	0.72 0.84	0.84 0.68 0.86	8248 8248 8248	

Fig. 30. XGBoost Classification Report

The above figure shows the classification report for the XGBoost algorithm from which we can understand the accuracy is 0.84.

Comparing the Classification report of three models, XGBoost algorithm has highest accuracy compared to Decision tree and Gaussian Naïve Bayes algorithms.

C) ROC-AUC Curve

ROC-AUC curve is another important indicator for model selection. ROC stands for receiver operating characteristic curve and AUC stands for Area under the curve. ROC is a probability curve and AUC represents the measure of separability. AUC measures the 2-dimensional Area under the ROC curve.

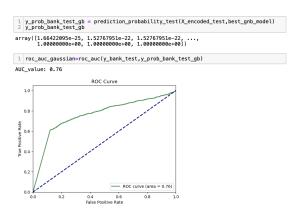


Fig. 31. Gaussian Naïve Bayes ROC-AUC Curve

The Fig.31 above shows the ROC-AUC curve for the Gaussian Naïve Bayes Classifier which shows the Area under the curve is 0.76.

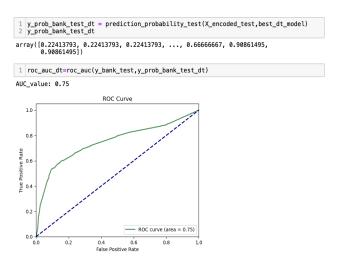


Fig. 32. Decision Tree ROC-AUC Curve

The Fig.32 shows the ROC-AUC curve for the Decision Tree algorithm which shows the Area under the curve is 0.75.

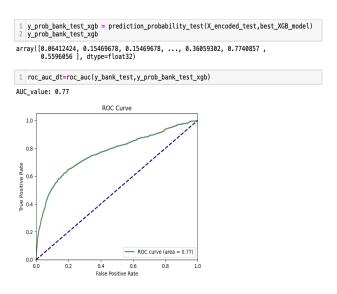


Fig. 33. XGBoost ROC-AUC Curve

The Fig.33 shows the ROC-AUC curve for the XGBoost algorithm which shows the Area under the curve is 0.77.

Comparing the ROC-Curves of three models, XGBoost algorithm has highest Area Under the Curve (AUC) value compared to Decision tree and Gaussian Naïve Bayes algorithms.

XI. ACCURACY COMPARISON

Accuracy comparison of all the three ML models is performed to determine the best model for this dataset.



Fig. 34. Accuracy Comparisons of ML Models

The Fig.34 shows the accuracy comparison of the various models used in this project. Looking at the figure the model prediction accuracy is as follows.

- A) Gaussian Naïve Bayes 0.79
- B) Decision Trees 0.82
- C) XGB 0.89

From the results obtained, it can be observed that XGB accuracy is higher compared to Decision tree and Gaussian Naïve Bayes models for this dataset. Thus, XGBoost is the best-fit model for this dataset.

XII. CONCLUSION

Machine Learning has become highly influential in the field of Banking. As From this project, the following conclusions can be made:

- This project effectively shows the application of Machine Learning Algorithms in the Banking Sector.
- It is able to demonstrate with high accuracy, the successful prediction of the likelihood of a specific customer signing up for a campaign.
- Banks can use this project to efficiently target the Banking Users that have a higher probability of signing up for the term deposit campaign thus having a more effective, efficient, and focusdriven process.

In terms of future work, this project can be utilized as a reference to process, analyze and predict other larger datasets in Banking. This project can also be extended to handle similar datasets in the field of Banking and payments.

XIII. REFERENCES

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