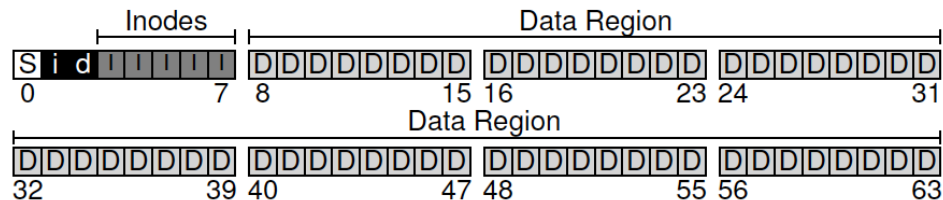


INF 551 – Spring 2016  
Quiz 2: File systems (10 points)  
10 minutes

Recall that we have seen a small file system stored in a disk of 64 blocks as shown below.



Now let us consider a new disk with **128** blocks, but the organization of file system on the disk remains the same. In other words, the new disk still has the first 8 blocks storing the superblock, two bitmaps (i-map and d-map) for tracking the free slots for inodes (i-map) and free data blocks (d-map). But the new disk now has additional 64 data blocks, numbered 64 to 127.

Suppose that the disk and file system have the following parameters.

<b>Block size</b>	4KB
<b>Number of blocks on disk</b>	128
<b>Inode size</b>	512B
<b>Number of inode blocks</b>	5 (blocks #3 to #7)

- a. [2 points] How many files can the file system store on the disk?

*Answer:*

5 blocks store inodes:  $4\text{KB}/\text{block} \times 5 = 20\text{KB}$

Inode size = 512B

File system can store:  $20\text{KB}/512\text{B} = 40$  files

- b. [2 points] What is the maximum size of a file that can be stored in this file system?

*Answer:*

Data Region:  $128 - 8 = 120$

Maximum size:  $120 \times 4\text{KB} = 480\text{KB}$

- c. [2 points] How many bits are there in the two bitmaps, i-map and b-map?

*Answer:*

i-map:  $40 \text{ inodes} \times 1\text{bit} = 40 \text{ bits}$

b-map:  $120 \text{ blocks} \times 1 \text{ bit} = 120 \text{ bits}$

- d. [2 points] If the inumber of a file is 12, where is its corresponding inode located on the disk (i.e., offset)?

*Answer:*

Offset = inodeStartAddress + inumber \* Inode size =  $12\text{KB} + 12 \times 512\text{B} = 18\text{KB}$

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- e. [2 points] Recall that some data block may be used to store pointers. Assume each pointer needs 2 bytes. How many pointers can a data block store?

*Answer:*

4KB/2Bytes=2048 pointers

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