

Software Project Management – IS212

Automated Testing

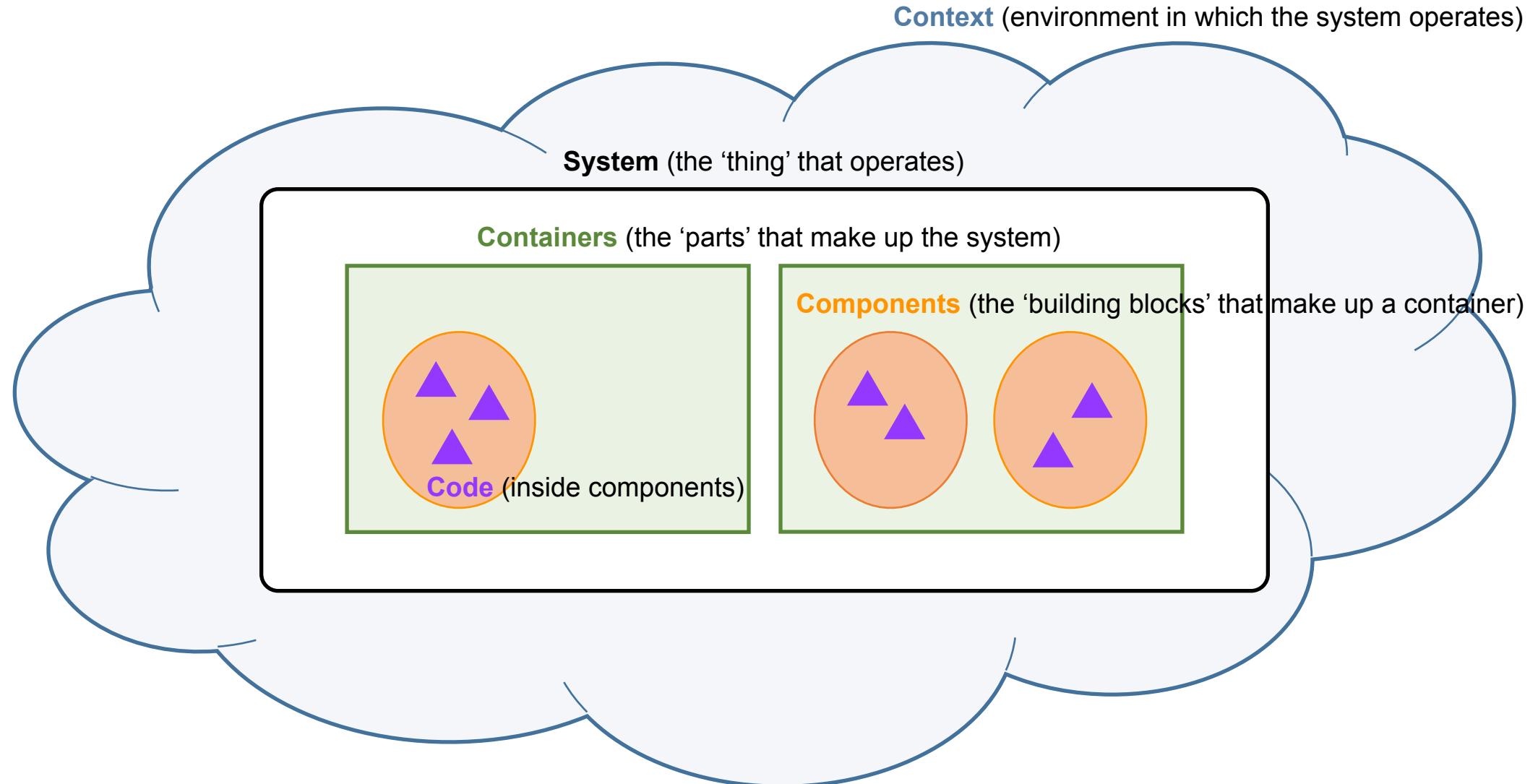
Announcements

Announcements – Week 7 Quiz

- **Week 5 Quiz results are out** – *please ask us if any doubts*
 - *Of the 4 quizzes, only your top 3 quizzes retained*
- Our third quiz will take place at the **start of your Week 7 class**
 - *Starts promptly at the beginning of class!*
 - *No extra time if you arrive to class late*
- Need to be physically present (**no make-ups**; see Week 1 slides)
- Requires Respondus LockDown Browser
- Short (~10 mins); covers the **Weeks 5–6 official materials**
 - *MCQ-style questions (no written)*

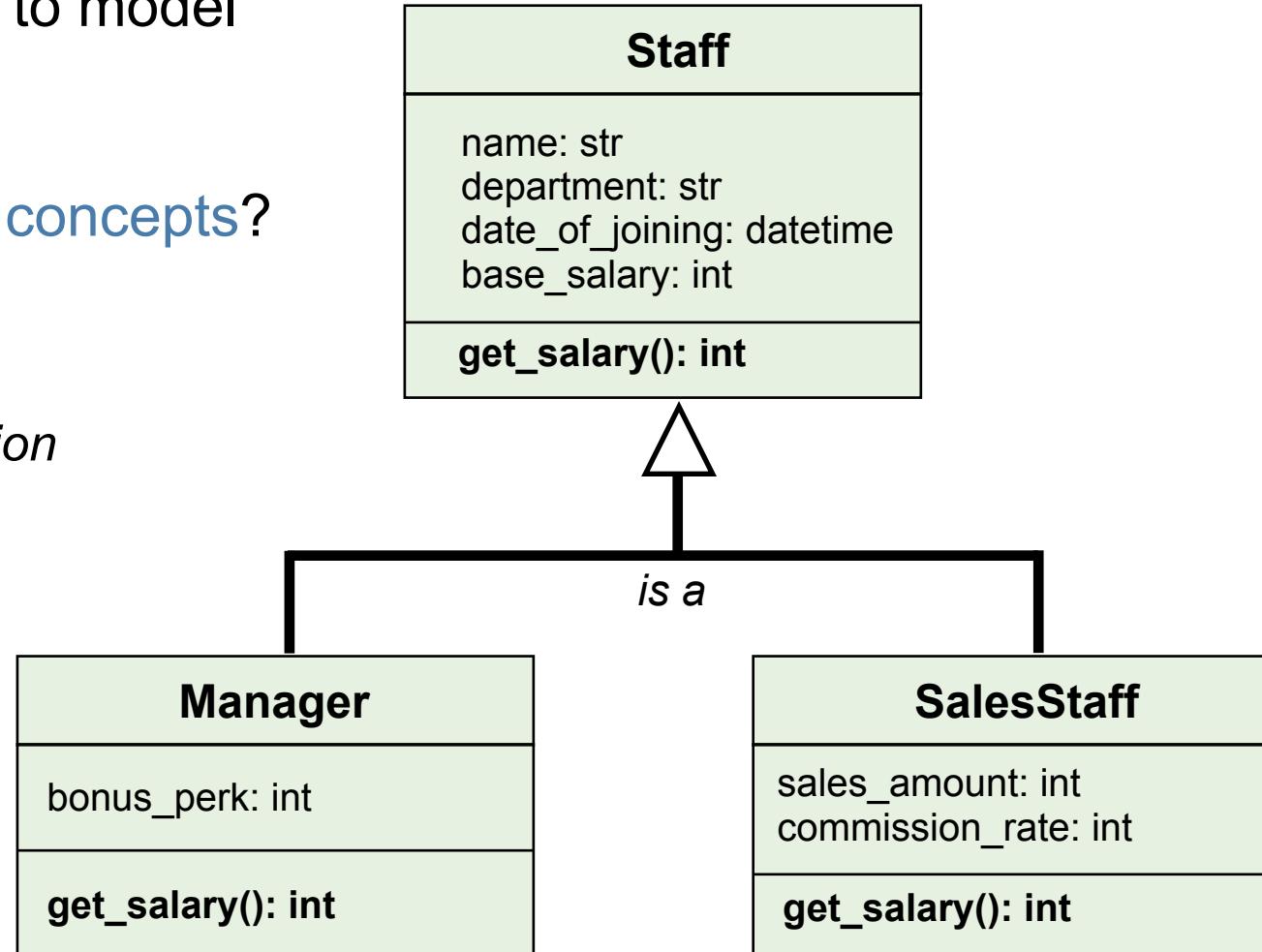
Recap

Week 5 Recap – C4 Model



Week 5 Recap – Class Diagrams

- What do **UML class diagrams** allow us to model about code?
- What are the following **object-oriented concepts**?
 - *Data abstraction*
 - *Encapsulation*
 - *Association, Aggregation, and Composition*
 - *Inheritance*
 - *Polymorphism*



Today: Automated Testing

Objectives

On completing this class, you will be able to:

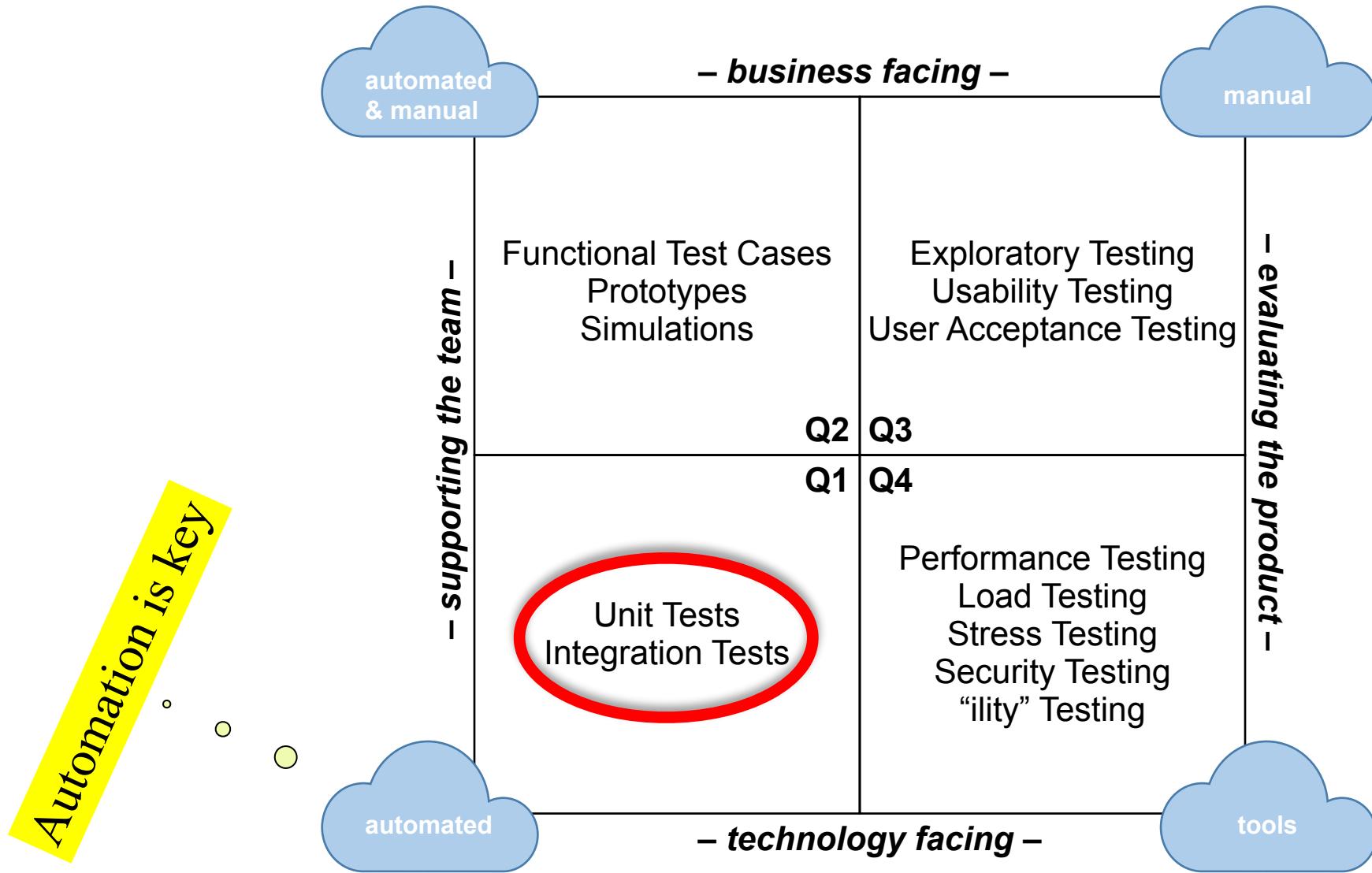
- Implement **unit** and **integration tests** that satisfy the **FIRST principles**
- Conduct **Test-Driven Development (TDD)** and explain its benefits
- Use a **testing framework in Python** to produce well-tested and clean code

Outline

- ***Test Automation*** – unit tests, integration tests, FIRST principles, coverage
- ***TDD*** – Red-Green-Refactor cycle, TDD in scrum, worked examples
- ***unittest Framework*** – assertions, fixtures, mocks

Test Automation

Recap – Agile Testing Quadrant



Why Automate Tests?

Repeatable and One-Click

Early Feedback



Safety for Refactoring

Tool Support

Automated Testing – Example

```
def is_palindrome(s):
    cleaned_string = ''.join(char.lower() for char in s if char.isalnum())
    return cleaned_string == cleaned_string[::-1]
```



What might automated tests look like for this function ... ?

```
assert is_palindrome("radar")
```

```
assert is_palindrome("")
```

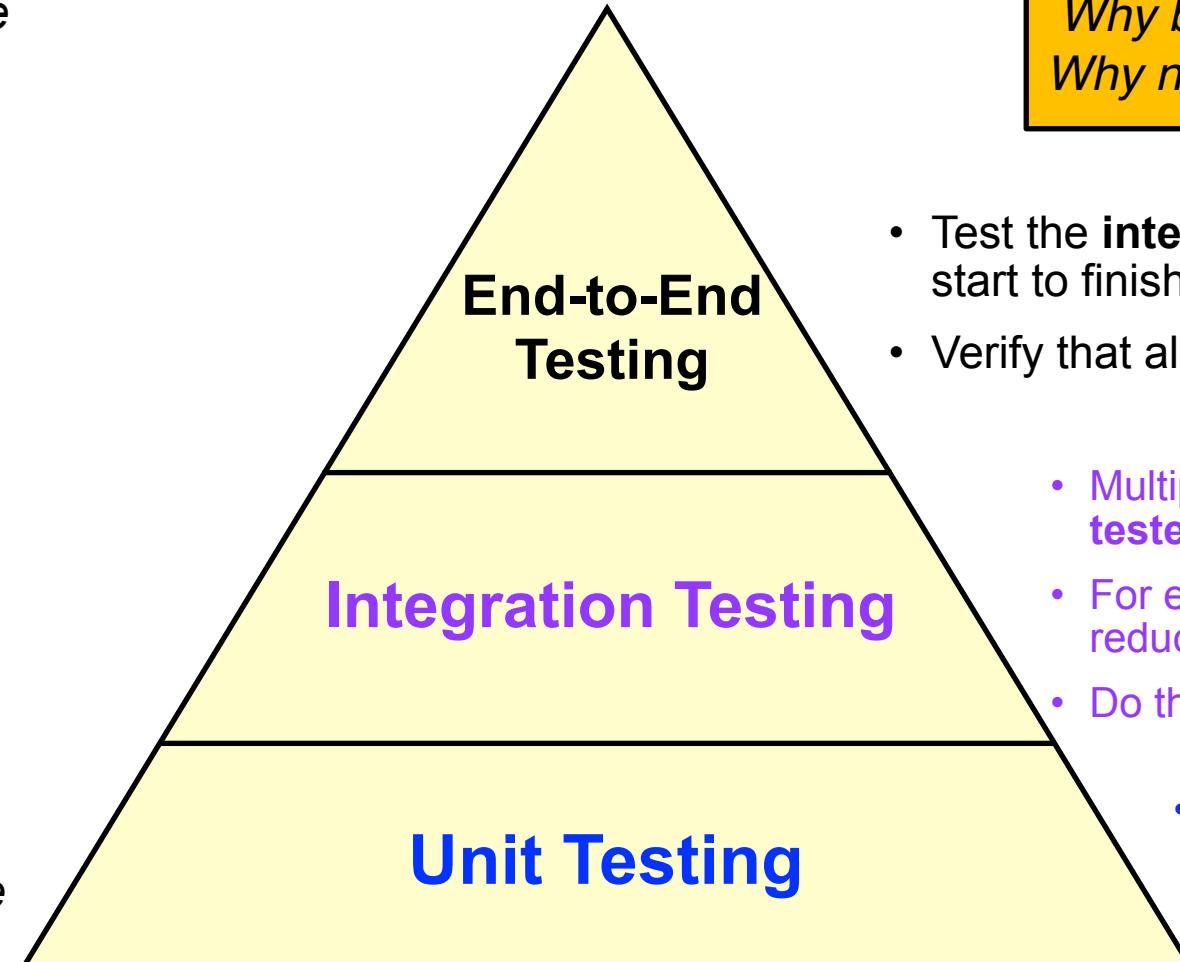
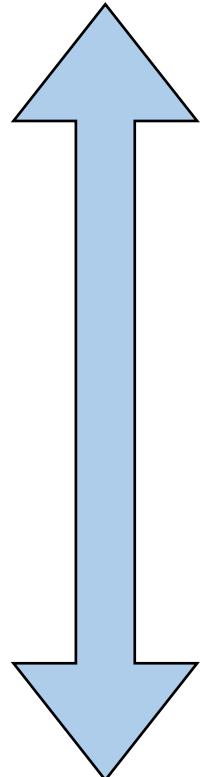
```
assert is_palindrome("A Santa lived as a devil at NASA")
```

```
assert not is_palindrome("Phris")
```

```
assert not is_palindrome("123")
```

Automated Testing Pyramid

- more “realistic” tests
- slower, more brittle

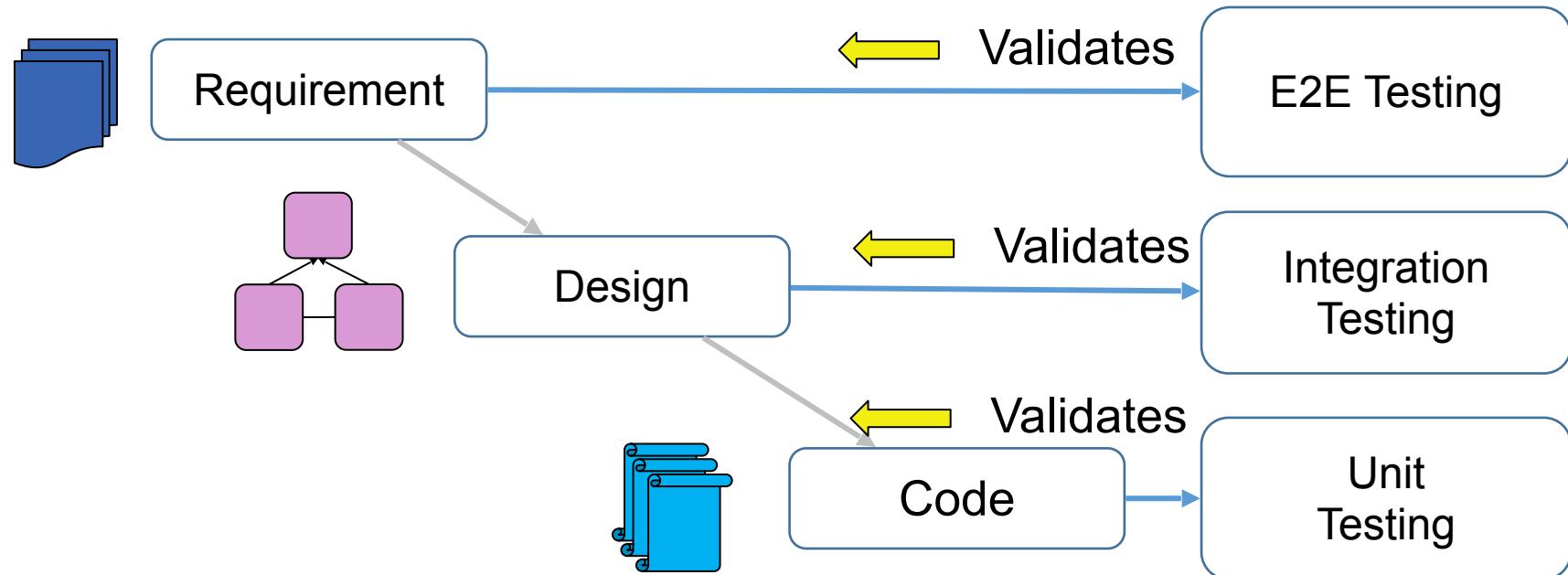


- faster, more reliable
- smaller scope

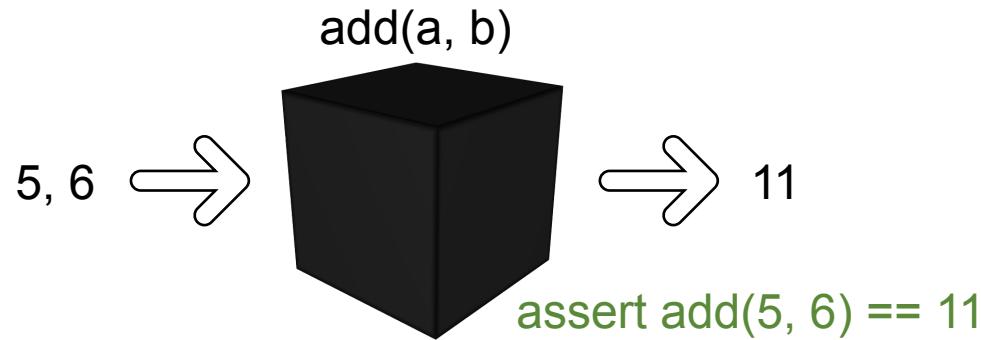
*Why bother with unit tests?
Why not just do end-to-end?*

- Test the **integrated flow** of the application from start to finish, simulating real user scenarios
- Verify that all subsystems work together correctly
 - Multiple components (modules) of a system are **tested together**
 - For example, “does placing an **order** correctly reduce the remaining **inventory**? ”
 - Do the components correctly integrate with the DB?
- Individual “units” (functions/classes) are **tested in isolation** (i.e. without executing other functions, databases, ...)

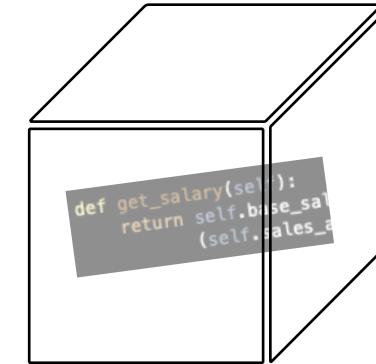
What Tests Validate



Designing Tests – Black Box vs. White Box

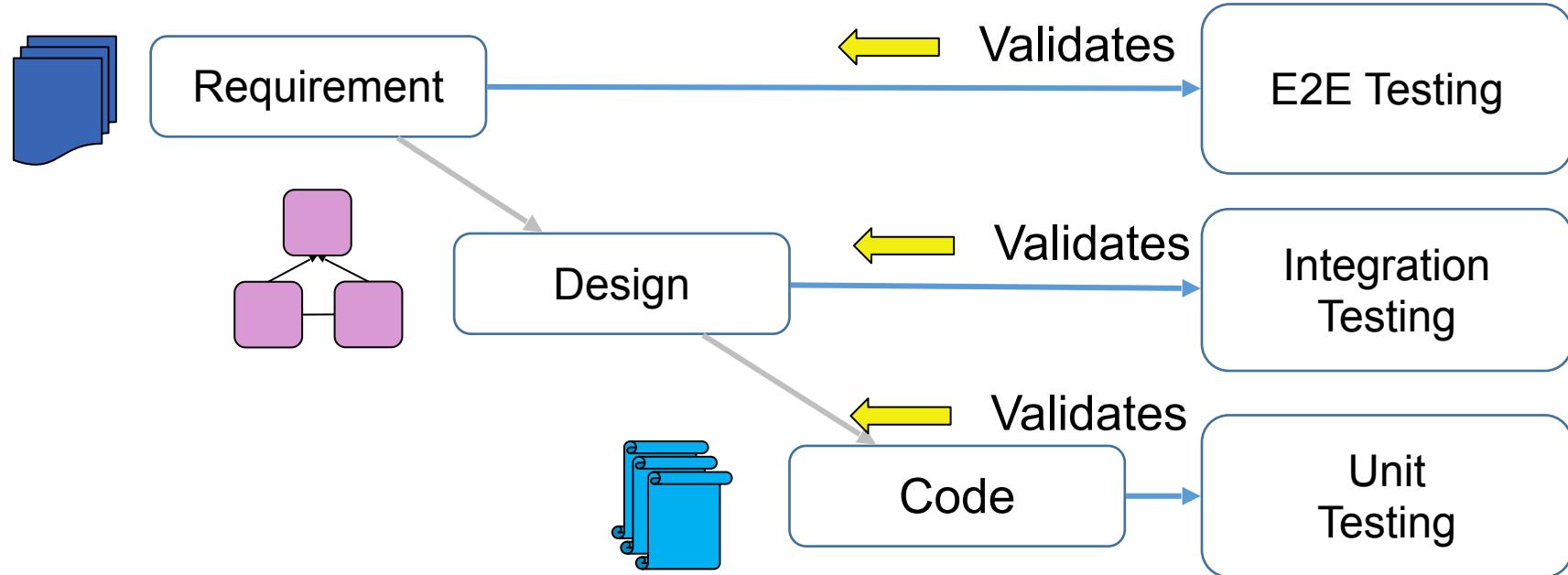


- Design tests **based on inputs / outputs** without considering the implementation
- Focus on **observed behaviour** rather than the internal workings of the code



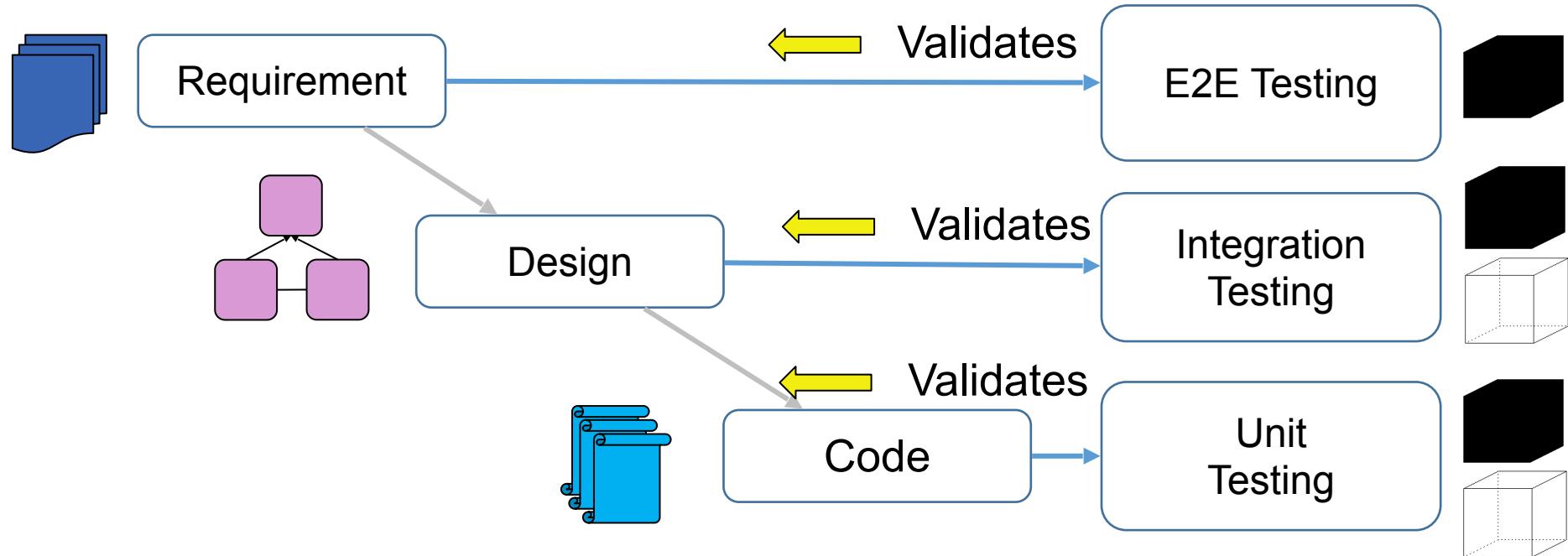
- Take the **implementation of functions** (i.e. source code) into consideration when designing tests
- Ensure that all **internal paths, branches, and conditional statements** are working correctly

What Tests Validate



Which levels are black/white box testing suitable for?

What Tests Validate



Which levels are black/white box testing suitable for?

FIRST Principles of Testing

- The “FIRST” mnemonic summarizes the **expected qualities** of automated tests

F*ast*

I*solated*

R*epeatable*

S*elf-Validating*

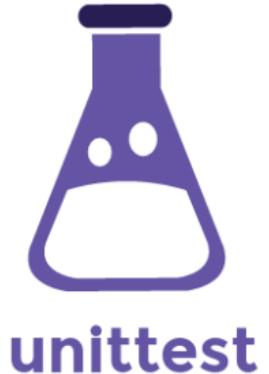
T*imely*

FIRST Principles of Testing

- **Fast** – production systems have 1000s of tests; need to be **fast**
- **Isolated** – should be possible to **execute tests in any order** (a test should not fail because a certain other test was run first)
- **Repeatable** – executing the **same test multiple times** shouldn't change the outcome, otherwise it is a **flaky** test
- **Self-Validating** – test cases themselves should **determine their outcome** by using assertions (no manual inspection required)
- **Timely** – test cases can be **written any time** (even before implementing the function)

Frameworks for Automated Tests

- Rather than writing **ad hoc assert** statement, we typically make use of testing frameworks that provide useful features:
 - *Test runners, automated test discovery, test fixtures, advanced assertions, ...*
- For **unit and integration tests** in Python, we will use “**unittest**”, but another popular choice is “**pytest**”
 - *For other languages, see: JUnit, NUnit, MSTest, CppUnit, PHPUnit, etc.*



Test-Driven Development

Test-Driven Development

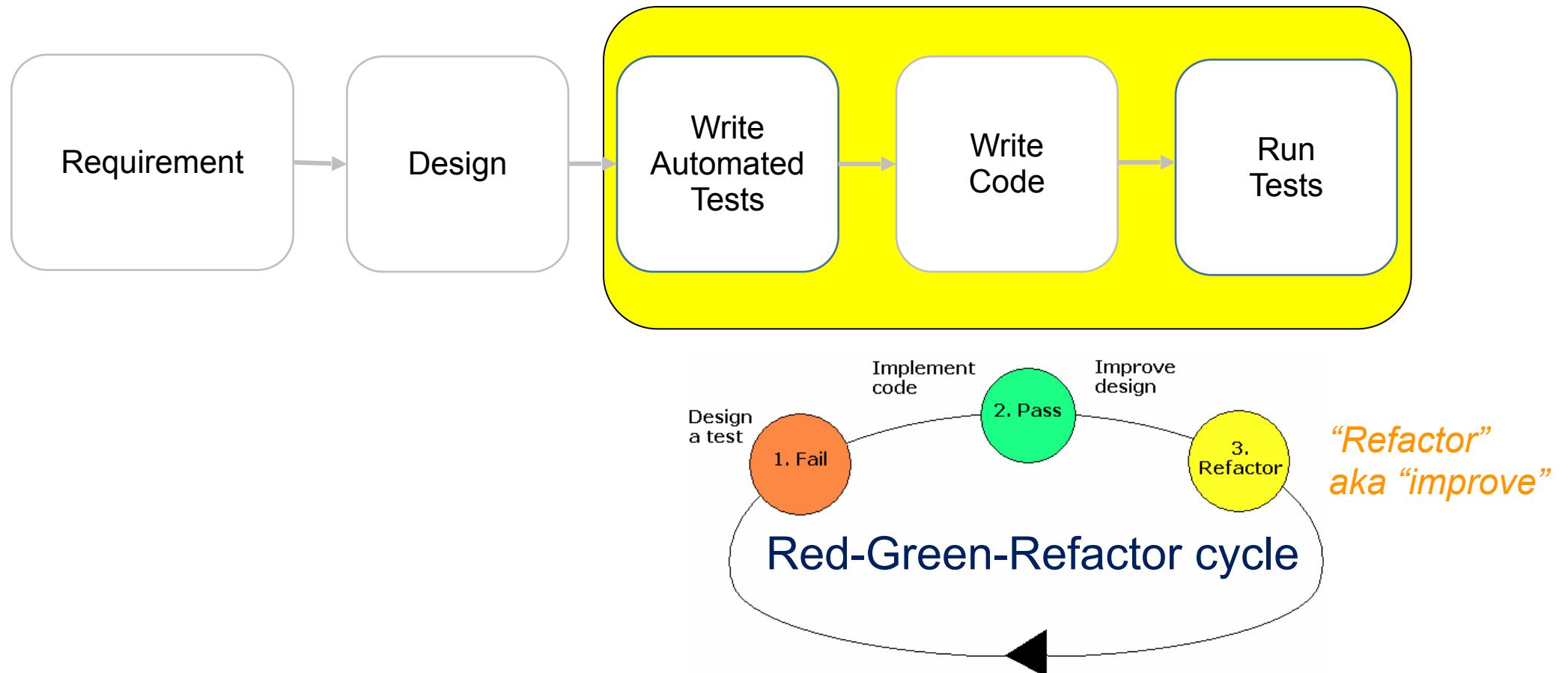
Test-Driven Development is an approach in which we **build a test first**, then **fail the test** and finally refactor our code to **pass the test**

Test first

**Test
automation**

*The goal of TDD is '**clean code that works**'*

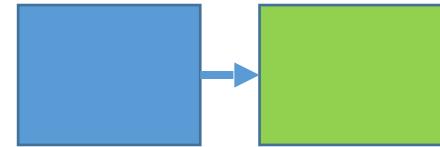
Test-Driven Development - Process



Test-Driven Development - Challenges



Management Support



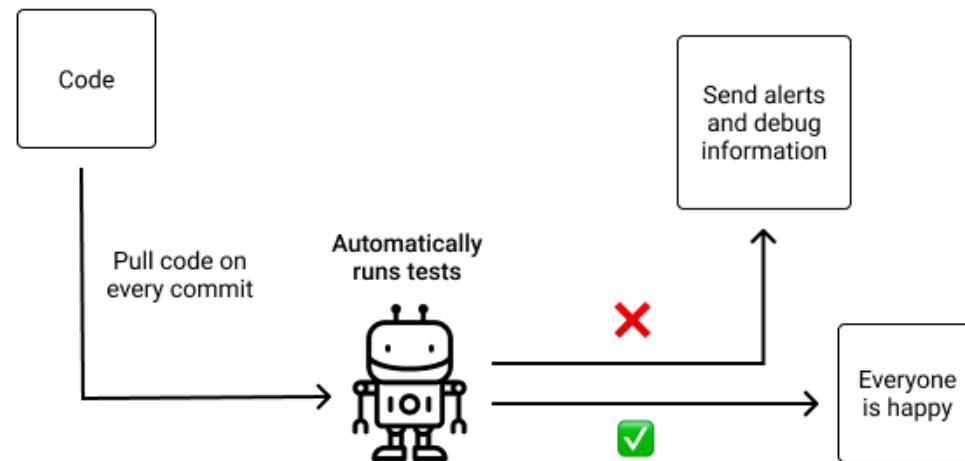
Code with
dependencies are
difficult to unit test

Test Design and
Management



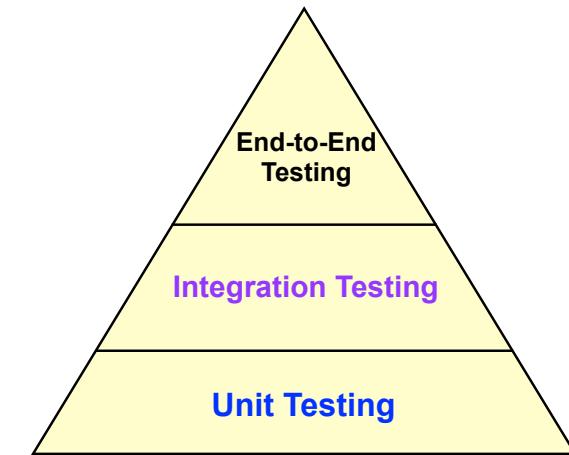
Automated Testing in the IS212 Project

- TDD can be used when **implementing stories** in your remaining sprint(s)
- Writing tests **first isn't** your style? You can still write automated unit and/or integration tests **after the initial implementation** – *they may help you uncover hidden defects, especially at boundaries!*
- Next week, we'll show you how to automate the execution of your unit and/or integration tests in a **CI pipeline**, allowing developers to check that new code **doesn't break the functionality of existing code**



Writing Unit Tests by Example

...using TDD and “unittest”



Typical process of using unittest for testing

Design **test cases** that will test the testable properties of the class

Build TestCase **classes** that contain **test methods** that implement the test cases

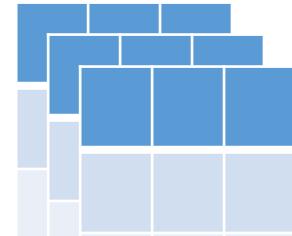
In the test methods introduce **assertions** to test the expected vs actual test results

Build the class under test to 'pass' the test cases

```
Bank_Account
+balance
+name
+init(bal: float, nm: String)
+deposit(amount: float): float
+withdraw(amount: float): float
+balance(): float
+name(): String
```

Class Design

```
class TestBankAccount  
(unittest.TestCase):
```



Test Cases Design

Test Case Class



Build incrementally

Repeatable unit test Code

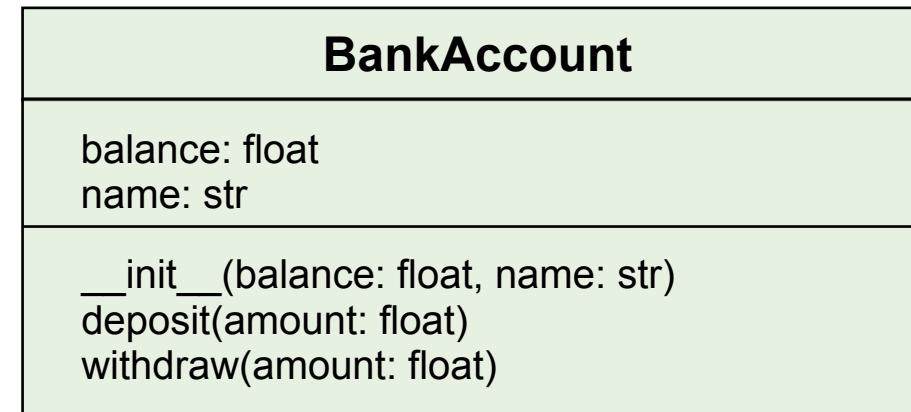
Clean Code

```
class BankAccount:  
    def deposit(self, amount):
```

Class under Test

TDD Example: Account Class Development

Class diagram



TDD Example: Account Class Development

Design Test Cases

Deposit Method:

1. Deposit amount = 0
 - Balance same as before
2. Deposit amount = positive number
 - Balance increased by the positive number
3. Deposit amount = negative number
 - Exception raised

Withdraw Method:

1. Withdraw amount = 0
 - Balance same as before
2. Withdraw amount = positive number less than balance
 - Balance decreased by the positive number
3. Withdraw amount = positive number greater than balance
 - Exception raised
4. Withdraw amount = negative number
 - Exception raised

Other test cases:

1. Test for same account objects
2. Test for different account objects
3. Test for different account objects with same attribute values

**Add test cases
iteratively**

Live Demo

Let's develop `BankAccount` together using TDD!

BankAccount

balance: float
name: str

`__init__(balance: float, name: str)`
`deposit(amount: float)`
`withdraw(amount: float)`

TDD Example: Account Class Development

BankAccount class: Initial Code

```
class BankAccount:  
    def __init__(self, bal=0, nm=" "):  
        self.balance = bal  
        self.name = nm  
  
    def deposit(self, amount):  
        pass  
  
    def withdraw(self, amount):  
        pass
```

Empty
methods
that would
fail tests

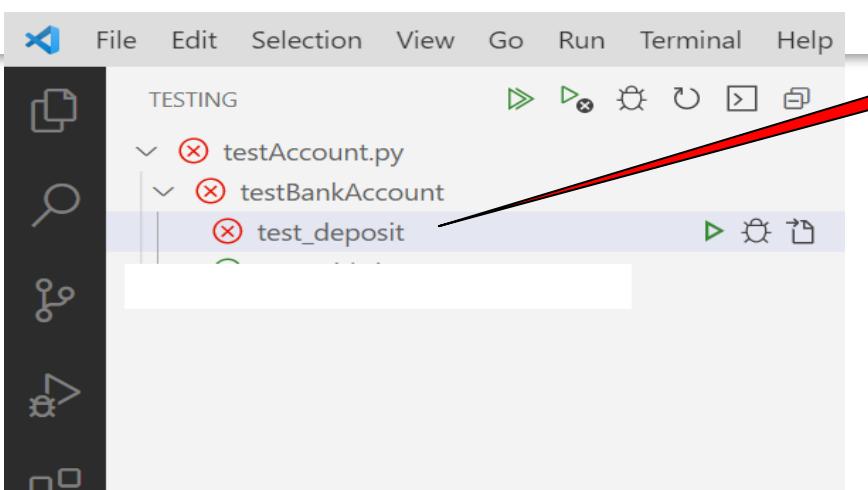
TDD Example: Account Class Development using ‘unittest’ framework

TestAccount class: To test BankAccount class

```
import unittest  
from bank_account import BankAccount  
  
class TestBankAccount(unittest.TestCase):  
    def test_deposit(self):  
        s = BankAccount(1000, "Chris")  
        bal = s.balance  
        self.assertEqual(bal, 1000)  
        self.assertEqual(s.name, "Chris")  
        s.deposit(500)  
        self.assertEqual(s.balance, 1500)
```

Import unittest
and BankAccount

failed test



TDD Example: Account Class Development

BankAccount class: Incremental TDD Code

```
class BankAccount:  
    def __init__(self, bal=0, nm=" "):  
        self.balance = bal  
        self.name = nm  
  
    def deposit(self, amount):  
        self.balance += amount  
  
    def withdraw(self, amount):  
        pass
```

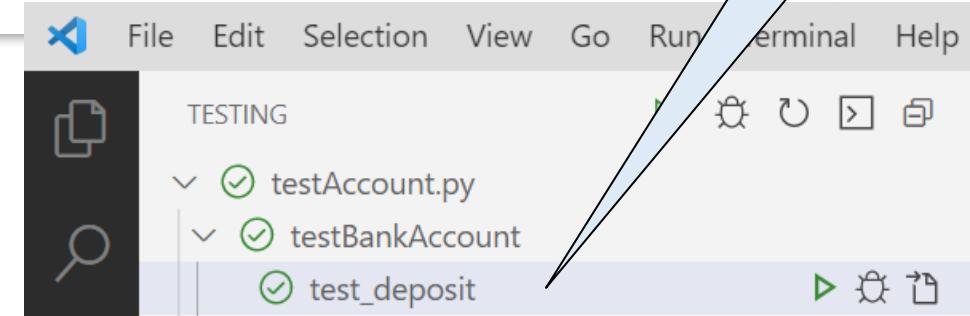
Add code

TDD Example: Account Class Development using ‘unittest’ framework

TestAccount class: To test BankAccount class

```
import unittest
from bank_account import BankAccount;

class TestBankAccount(unittest.TestCase):
    def test_deposit(self):
        s = BankAccount(1000, "Chris")
        bal = s.balance
        self.assertEqual(bal, 1000)
        self.assertEqual(s.name, "Chris")
        s.deposit(500)
        self.assertEqual(s.balance, 1500)
```



Test
Passed!

TDD Example: Account Class Development using ‘unittest’ framework

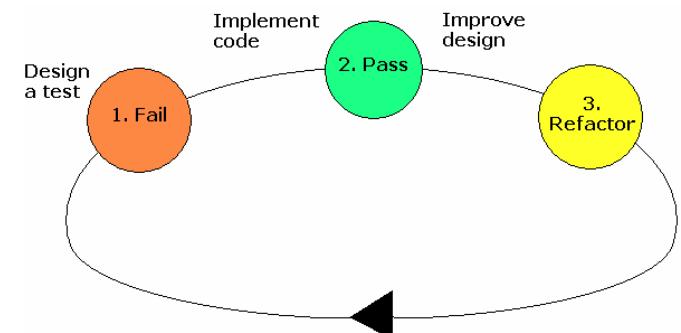
TestAccount class: To test BankAccount class

```
import unittest
from bank_account import BankAccount

class TestBankAccount(unittest.TestCase):
    def test_deposit(self):
        s = BankAccount(1000, "Chris")
        bal = s.balance
        self.assertEqual(bal, 1000)
        self.assertEqual(s.name, "Chris")
        s.deposit(500)
        self.assertEqual(s.balance, 1500)
    def test_withdraw(self):
        s = BankAccount(1500, "Chris")
        s.withdraw(1000)
        self.assertEqual(s.balance, 500)
        self.assertRaises(Exception, s.withdraw, 600)
```

```
class BankAccount:
    ...
    def withdraw(self, amount):
        if self.balance >= amount:
            self.balance -= amount
        else:
            raise Exception ("Insufficient balance")
```

Add more tests and code in the **TDD fashion**



TDD Example: Account Class Development

BankAccount class: TDD Code

```
class BankAccount:  
    def __init__(self, bal=0, nm=' '):  
        self.balance = bal  
        self.name = nm  
  
    def deposit(self, amount):  
        self.balance += amount
```



```
def withdraw(self, amount):  
    if self.balance >= amount:  
        self.balance -= amount  
    else:  
        raise Exception ("Insufficient balance")
```

TDD Example: Account Class Development using ‘unittest’ framework

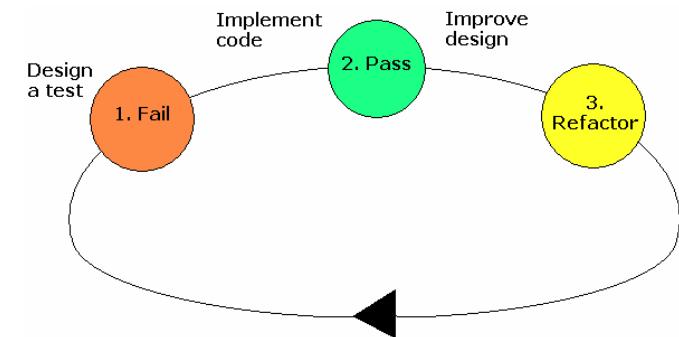
TestAccount class with more tests: To test BankAccount class

```
import unittest
from bank_account import BankAccount;

class TestBankAccount(unittest.TestCase):
    def test_deposit(self):
        s = BankAccount(1000, "Chris")
        bal = s.balance
        self.assertEqual(bal, 1000)
        self.assertEqual(s.name, "Chris")
        s.deposit(500)
        self.assertEqual(s.balance, 1500)
    def test_withdraw(self):
        s = BankAccount(1500, "Chris")
        s.withdraw(1000)
        self.assertEqual(s.balance, 500)
        self.assertRaises(Exception, s.withdraw, 6)
```

Add more tests and code in the **TDD fashion**

```
def test_EqualAccounts(self):
    s = BankAccount(1000, "Phris")
    s1 = BankAccount(1000, "Coskitt")
    self.assertTrue(s.balance > 0)
    self.assertIsNot(s, s1)
    self.assertIs(s, s)
```



TDD Example: Account Class Development

BankAccount class: TDD Code

```
class BankAccount:  
    def __init__(self, bal=0, nm=' '):  
        self.balance = bal  
        self.name = nm  
  
    def deposit(self, amount):  
        self.balance += amount
```

Clean Code!

```
def withdraw(self, amount):  
    if self.balance >= amount:  
        self.balance -= amount  
    else:  
        raise Exception ("Insufficient balance")
```



unittest framework – Assert methods

- Basic Boolean Asserts
- Comparative Asserts
- Asserts for Collections

https://www.tutorialspoint.com/unittest_framework/unittest_framework_assertion.htm

unittest framework

Some Basic Boolean methods

Method	
assertEqual(arg1, arg2, msg = None)	Test that <i>arg1</i> and <i>arg2</i> are equal.
assertNotEqual(arg1, arg2, msg = None)	Test that <i>arg1</i> and <i>arg2</i> are not equal.
assertTrue(expr, msg = None)	Test that <i>expr</i> is true.
assertFalse(expr, msg = None)	Test that <i>expr</i> is false.
assertIs(arg1, arg2, msg = None)	Test that <i>arg1</i> and <i>arg2</i> evaluate to the same object.
assertIsNot(arg1, arg2, msg = None)	Test that <i>arg1</i> and <i>arg2</i> don't evaluate to the same object.
Others	

https://www.tutorialspoint.com/unittest_framework/unittest_framework_assertion.htm

unittest framework

Some Comparative assert methods

Method	
assertAlmostEqual (first, second, places = 7, msg = None, delta = None)	Test that <i>arg1</i> and <i>arg2</i> are equal.
assertNotAlmostEqual (first, second, places, msg, delta)	Test that first and second are not approximately equal by computing the difference
assertGreater (first, second, msg = None)	Test that <i>first</i> is greater than <i>second</i> depending on the method name.
assertLess (first, second, msg = None)	Test that <i>first</i> is less than <i>second</i> depending on the method name.
assertRegexpMatches (text, regexp, msg = None)	Test that a regexp search matches the text.
Others	

https://www.tutorialspoint.com/unittest_framework/unittest_framework_assertion.htm

unittest framework

Some Assert for Collection methods

Method	
assertListEqual (list1, list2, msg = None)	Tests that two lists are equal.
assertTupleEqual (tuple1, tuple2, msg = None)	Tests that two tuples are equal.
assertSetEqual (set1, set2, msg = None)	Tests that two sets are equal.
assertDictEqual (expected, actual, msg = None)	Test that two dictionaries are equal.

https://www.tutorialspoint.com/unittest_framework/unittest_framework_assertion.htm

Test Coverage

Test Coverage

- Test coverage measures how much of the software's code has been “exercised” by your test suite
- There are different types of coverage:
 - **Statement coverage** – % of executable statements that have been executed
 - **Branch coverage** – % of decision branches (**if-then-else**) that have been executed
 - **Function coverage** – % of functions/methods that have been called
- Increasing coverage helps ensure a larger portion of the codebase is tested
 - E.g. by ensuring that buggy / under-tested branches aren't missed
- Note that high coverage does **not** necessarily mean that the test suite is effective, see e.g. https://www.cs.ubc.ca/~rholmes/papers/icse_2014_inozemtseva.pdf

Test Coverage – Example

```
def calculate_discount(price, discount_rate):
    """Calculate the discounted price."""
    if price <= 0:
        raise ValueError("Price must be positive.")
    if discount_rate < 0 or discount_rate > 1:
        raise ValueError("Discount rate must be between 0 and 1.")

    discount = price * discount_rate
    discounted_price = price - discount
    return discounted_price


def apply_tax(price, tax_rate):
    """Apply tax to the price."""
    if tax_rate < 0 or tax_rate > 1:
        raise ValueError("Tax rate must be between 0 and 1.")

    return price * (1 + tax_rate)
```

```
def test_calculate_discount(self):
    self.assertEqual(calculate_discount(100, 0.2), 80)
    self.assertRaises(ValueError, calculate_discount, -10, 0.2)
    self.assertRaises(ValueError, calculate_discount, 100, 1.5)

def test_apply_tax(self):
    self.assertEqual(apply_tax(100, 0.1), 110)
    self.assertRaises(ValueError, apply_tax, 100, -0.1)
    self.assertRaises(ValueError, apply_tax, 100, 1.5)
```

*What is the **statement**, **branch**, and **function coverage**?*

Test Coverage

- The **Coverage.py** tool can be used to measure the test coverage of your Python programs
 - <https://coverage.readthedocs.io/>
- It can be executed in a terminal:
 1. **Install:** python -m pip install coverage
 2. **Run:** coverage run -m unittest your_test_file.py
 3. **Generate Report:** coverage report
 4. **Generate HTML Report:** coverage html
- **Tip:** use “# pragma: no cover” to exclude code from the analysis
 - <https://coverage.readthedocs.io/en/latest/excluding.html>

Demo!

Recall our Flask app

Create a Consultation Record

Enter Patient Name

Select a Doctor

- HRH Phris Coskitt @ \$60/hr
- Dr Arnold de Mari @ \$40/hr
- Dr Constance Wilkinson @ \$45/hr

Diagnosis

Prescription

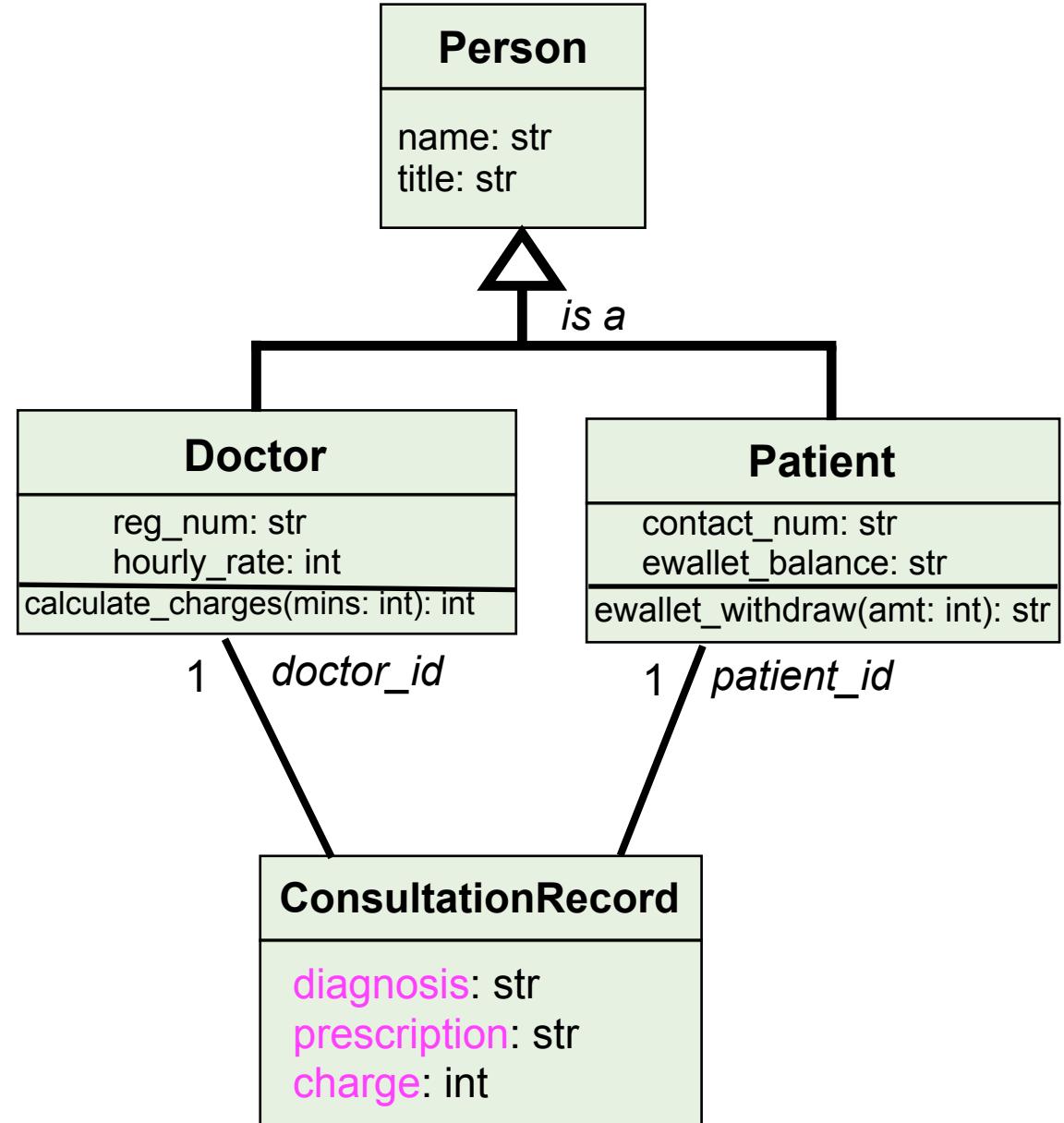
Appointment Length

Please specify the number of minutes

Pages: [View Consultation Records](#)

*How do we **unit test** our Flask app?*

Demo!



Test Fixtures & Mocks

unittest framework – Test Fixtures

- Test methods often use same test data that need to be
 - Initialised at the start of the test method
 - Uninitialised at the end of the test method
- Common **Test Data** is called **Test Fixtures**
- **unittest** provides the following two methods to initialise and uninitialised Test Fixtures
 - **setUp()** – to initialise [called before every `test_method()`]
 - **tearDown()** – to uninitialise [called after every `test_method()`]

Live Demo

adding fixtures!

BankAccount
balance: float name: str
__init__(balance: float, name: str) deposit(amount: float) withdraw(amount: float)

TDD Example: Test Fixtures

TestAccount Class: setUp() and tearDown()

```
import unittest
from bank_account import BankAccount

class TestBankAccount(unittest.TestCase):
    def setUp(self):
        self.s = BankAccount(1000, "Chris")
        self.s1 = BankAccount(1500, "Hyacin")
        self.s2 = BankAccount(1000, "Daniel")
    def tearDown(self):
        self.s = None
        self.s1 = None
        self.s2 = None
```

**Test Fixtures in
one place:
Clean Code!**



setUp() called
**before every
test_method**

```
def test_deposit(self):
    bal = self.s.balance
    self.assertEqual(bal, 1000)
    self.assertEqual(self.s.name, "Chris")
    self.s.deposit(500)
    self.assertEqual(self.s.balance, 1500)
def test_withdraw(self):
    self.s1.withdraw(1000)
    self.assertEqual(self.s1.balance, 500)
    self.assertRaises(Exception, self.s1.withdraw, 600)
def test_EqualAccounts(self):
    self.assertTrue(self.s.balance > 0)
    self.assertIsNot(self.s, self.s2)
    self.assertIs(self.s, self.s)
```

tearDown() called
**after every test_
method**

unittest framework – Mock framework

BankAccount
balance: float
name: str
__init__(balance: float, name: str)
deposit(amount: float)
withdraw(amount: float)
<u>interest(rate_computer: InterestRateComputer): float</u>

How to test this method?



Not yet implemented

InterestRateComputer




unittest framework – Mock framework

Need to Mock without creating Stubs...

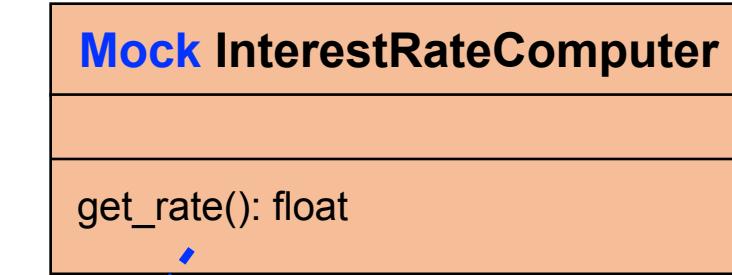
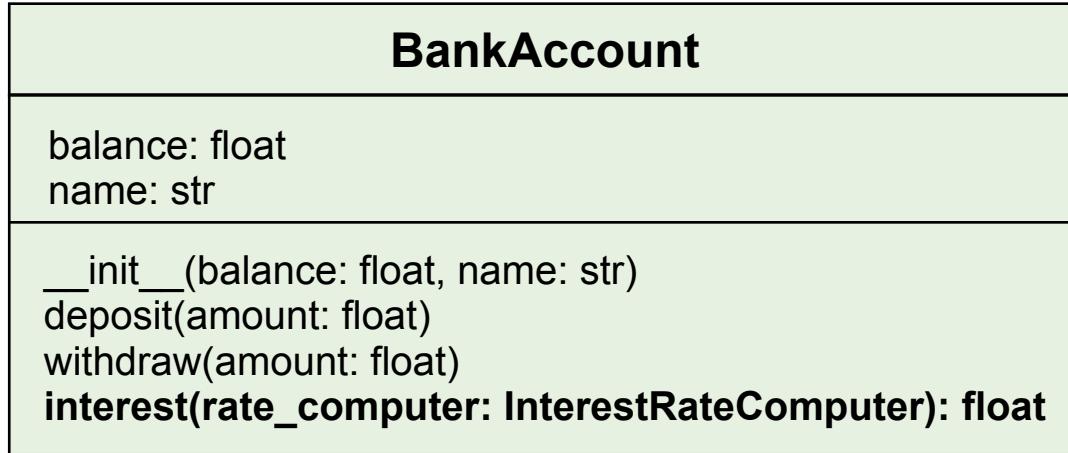
```
class BankAccount:  
    def __init__(self, bal, nm):  
        . . .  
    def deposit(self, amount):  
        . . .  
    def withdraw(self, amount):  
        . . .  
    def interest(self, rate_computer):  
        return rate_computer.get_rate() * self.balance
```

YET TO BE
IMPLEMENTED!

```
class InterestRateComputer:  
    #To be implemented  
    def get_rate(self):  
        pass
```

unittest framework – Mock framework

Need to Mock without creating Stubs...



return a (mocked)
fixed value of 0.02
for testing purposes

Live Demo

unittest framework – Mock framework

- Mock class: Python ships with [unittest.mock](#), a powerful part of the standard library
 - Used for stubbing dependencies and test doubles
 - Supports mocking side effects
- [MagicMock](#) is a subclass of [Mock](#) with all the magic methods pre-created and ready to use
- `@Patch` decorator is an alternative

<https://docs.python.org/3/library/unittest.mock.html#patching-descriptors-and-proxy-objects>

<https://yeraydiazdiaz.medium.com/what-the-mock-cheatsheet-mocking-in-python-6a71db997832>

<https://semaphoreci.com/community/tutorials/getting-started-with-mocking-in-python>

unittest framework – Mock framework

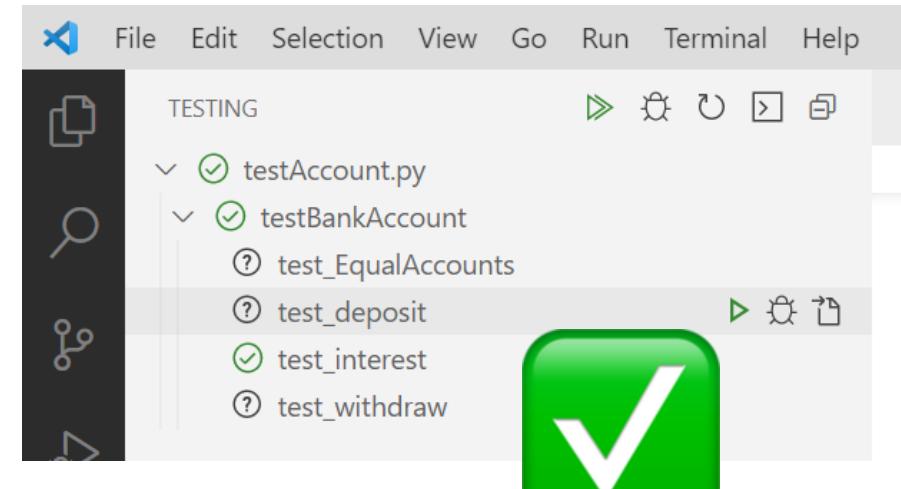
Mock using **MagicMock** class

```
class TestBankAccount(unittest.TestCase):
    ...
    def test_interest(self):
        interest_computer_mock = InterestRateComputer()
        interest_computer_mock.get_rate = MagicMock(return_value = 0.02)
        self.assertEqual(self.s.interest(interest_computer_mock), self.s.balance*0.02)
```

Mock
InterestRateComputer.get_rate()
method to return a fixed value 0.02

**YET TO BE
IMPLEMENTED!**

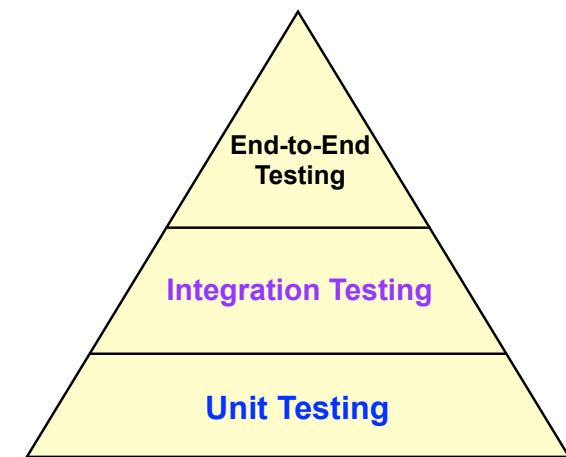
```
class InterestRateComputer:
    #To be implemented
    def get_rate(self):
        pass
```



Mocks in Unit Testing – Discussion

- Mock objects are useful in unit testing when it is **impossible or impractical** to incorporate a real object into the test
- E.g., objects that are not yet implemented; that supply **non-deterministic results** (time, temperature, random values); that interface with **external infrastructure** (databases, brokers, ...)
- However – over-use of mocks in a test suite can dramatically **increase the maintenance required** on the tests themselves
- For example, bugs may be missed if the real class is refactored at some point **but the mocked objects are not**

Integration and End-to-End Tests



Integration Testing

- Unit testing helps to find bugs in individual classes and functions
- It's also important to test that the “parts” of your system integrate
 - *this is the purpose of automated integration testing*
- For example: do the Shopping Cart and Inventory Management **modules** of an online shopping app **work together seamlessly**?
 - e.g. *can you test that placing an order correctly reduces the stock?*
- Integration tests often **involve databases** and other infrastructure
 - *how do we satisfy the Isolation/Repeatability principles of FIRST?*

Back to our Flask app...

Create a Consultation Record

Enter Patient Name

Select a Doctor

- HRH Phris Coskitt @ \$60/hr
- Dr Arnold de Mari @ \$40/hr
- Dr Constance Wilkinson @ \$45/hr

Diagnosis

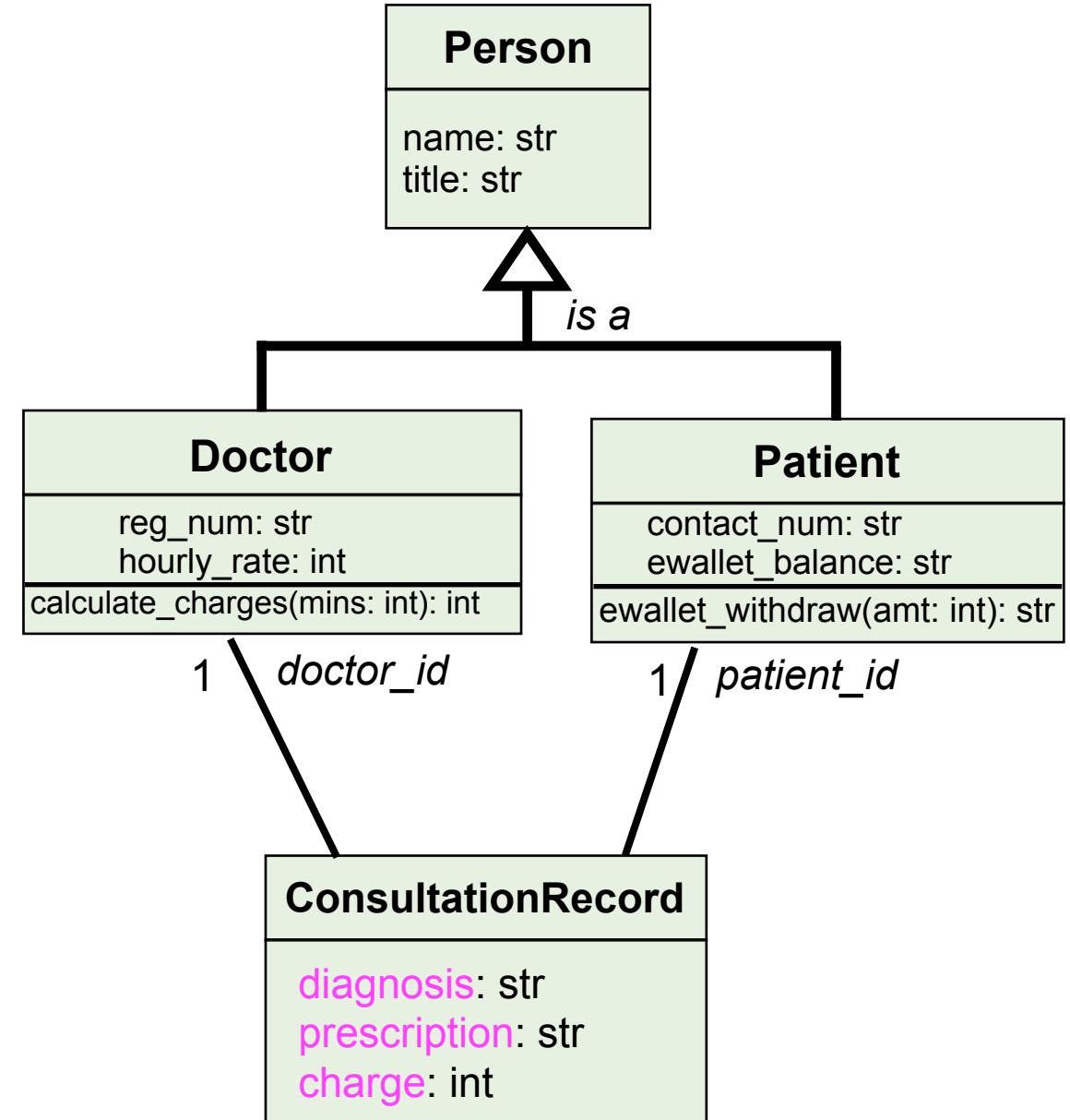
Prescription

Appointment Length

Please specify the number of minutes

[Create Consultation](#)

Pages: [View Consultation Records](#)



How do we create **integration tests** for a Flask app?

Demo!

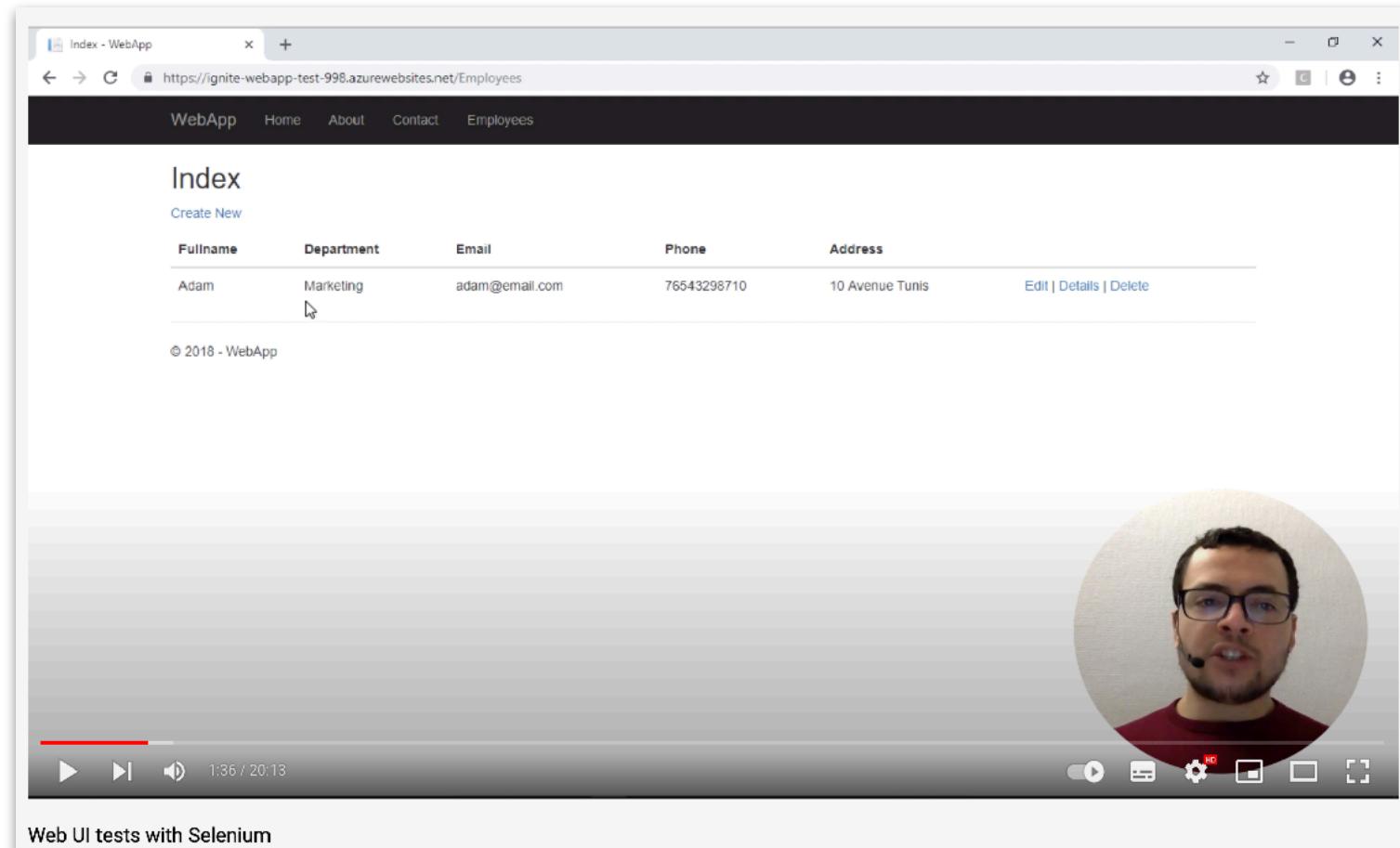
End-to-End Testing

- End-to-end testing simulates real user workflows from start to finish
 - Often involves interacting with the UI (e.g. simulating button clicks)
- Goal is to validate that all subsystems work together as expected and to catch any issues missed by unit and integration testing
- Popular end-to-end testing frameworks include Selenium, Cypress, and Playwright
 - These tools automate interactions through a real or simulated web browser



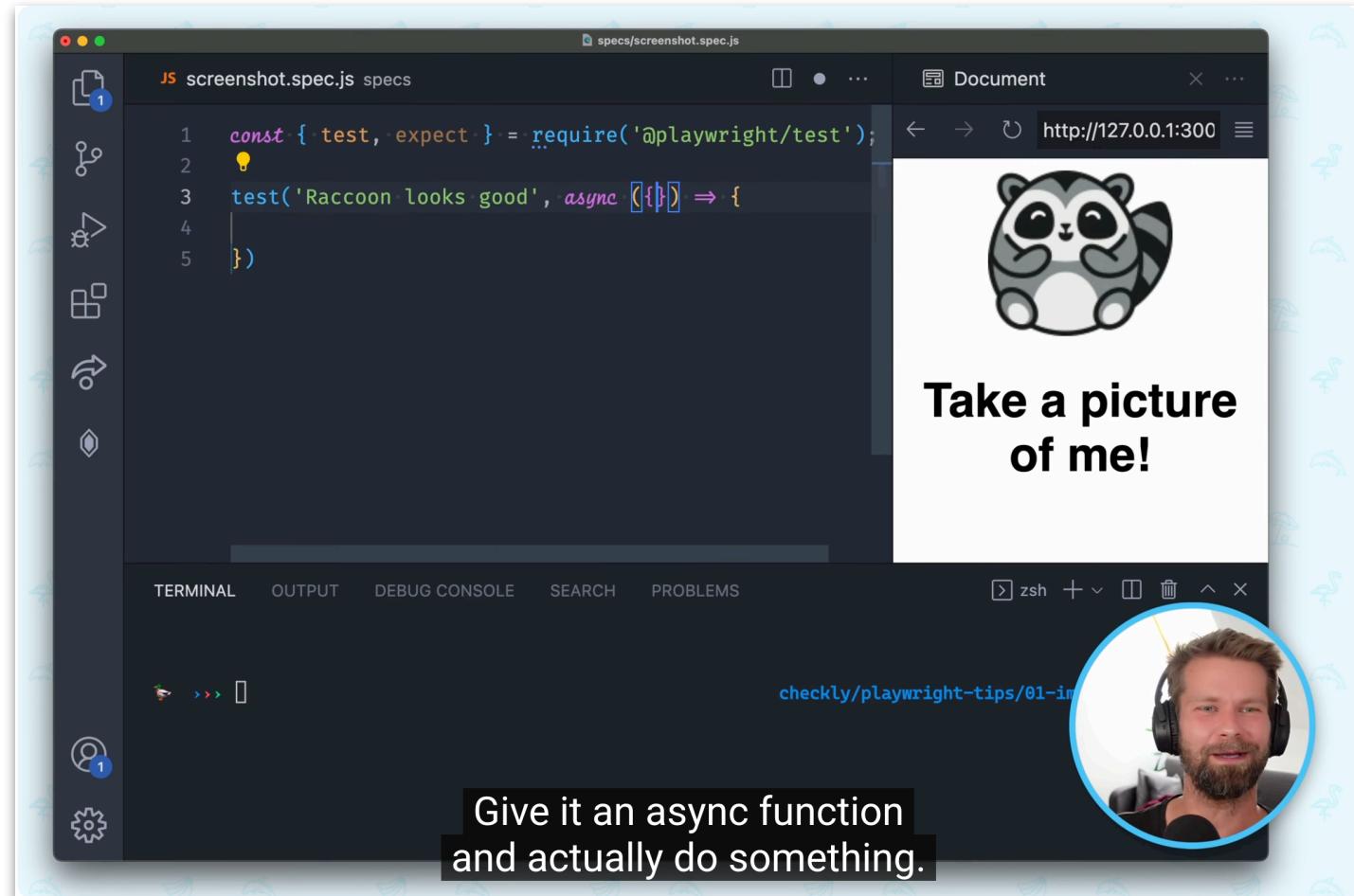
Should we **only** do end-to-end testing and skip unit/integration?

Example – End-to-End Testing with Selenium



<https://youtu.be/mxDG4rzfEOI?t=92> (1:32)

Example – End-to-End Testing with Playwright



<https://www.youtube.com/watch?v=Y1eTK-j66PU>

Assignment & Reflections

Individual Assignment #2 – Automated Testing

- On **Friday 26th Sept @ 3:15pm**, the second **individual assignment** will be released
- Your task is to **write unit tests for some provided code** that achieve high code coverage and can detect injected faults
- Worth 4% of the grade for IS212
- Assignment is **auto-graded**, so please follow the instructions carefully
 - Your tests **must all run and pass on our code (as instructed)**, otherwise they **receive 0 marks**

School of Computing and Information Systems

IS212 Software Project Management



Last updated: 16th September 2025

IS212 (AY 2025-26, T1) – Week 6: Automated Testing Assignment

Due **23:59 on Friday Week 7**
(1 sec late = 50% pen.)

Reminder – Reflections

- Please start filling in your weekly reflections now
- Complete them by two days after this class so that we have time to read them before we next meet ☺
- <http://smu.sg/is212-reflections-2025>

