

# *Numerical Analysis & Scientific Computing II*

## *Lesson 2*

# *Initial Value Problems*

*2.2 Stability*

*2.3 Euler's method*

***2.4 Implicit method***

***- Trapezoidal method***



*Akash Anand*  
MATH, IIT KANPUR

# ***Initial Value Problems: Implicit Methods***



*How do we obtain a higher-order method?*

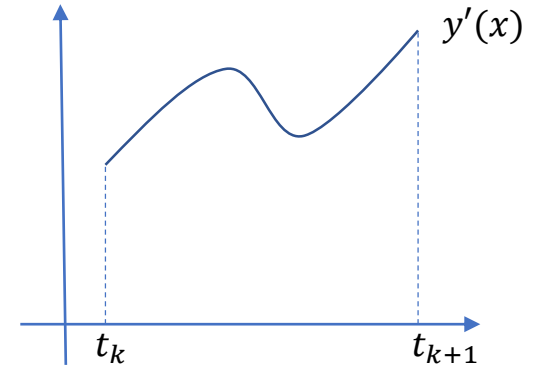
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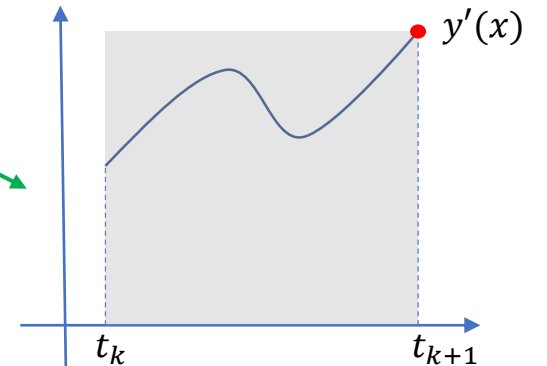
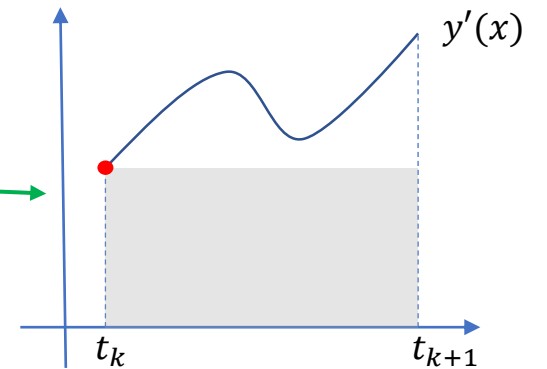
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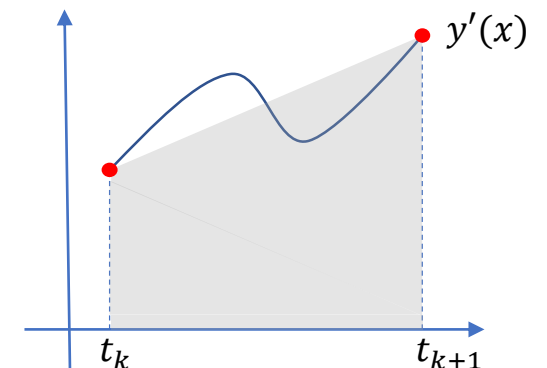
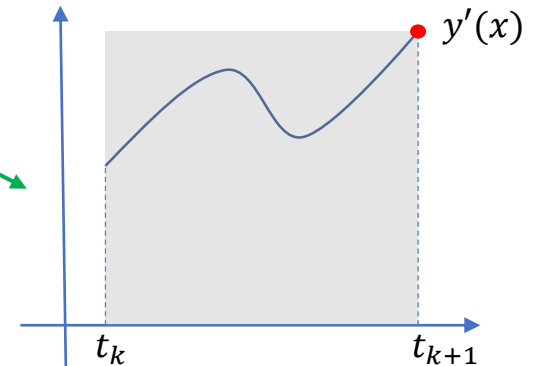
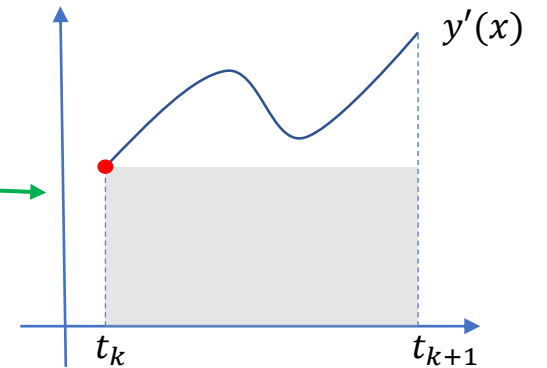
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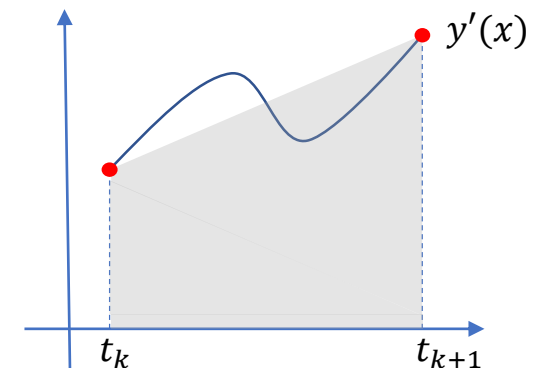
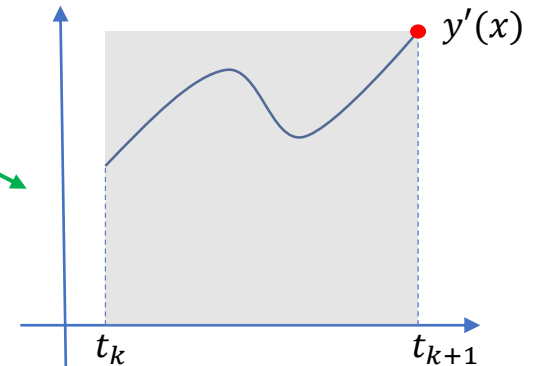
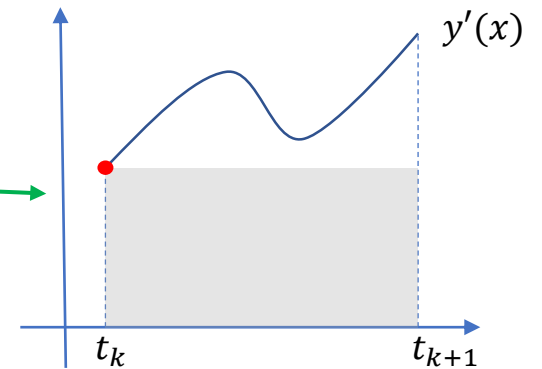
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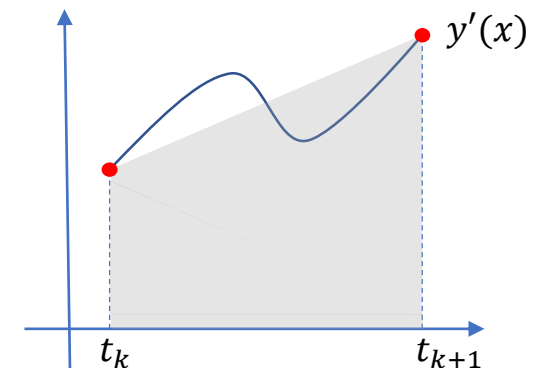
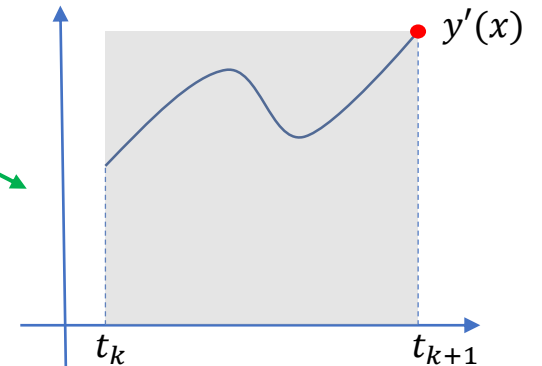
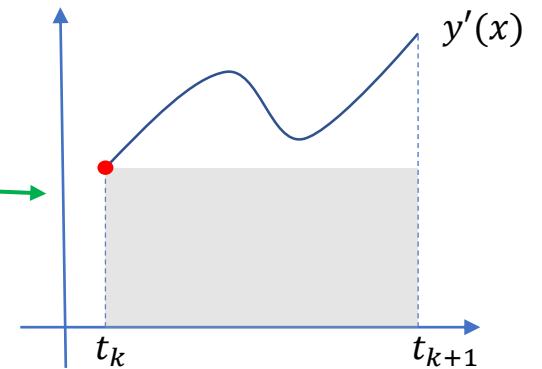
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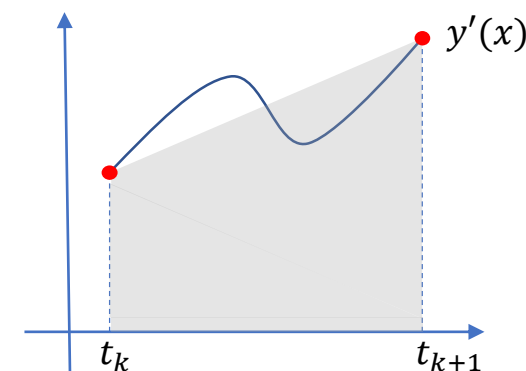
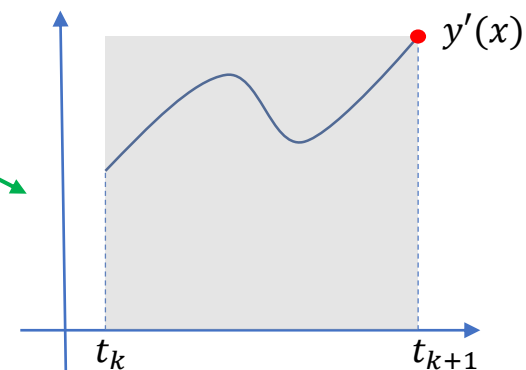
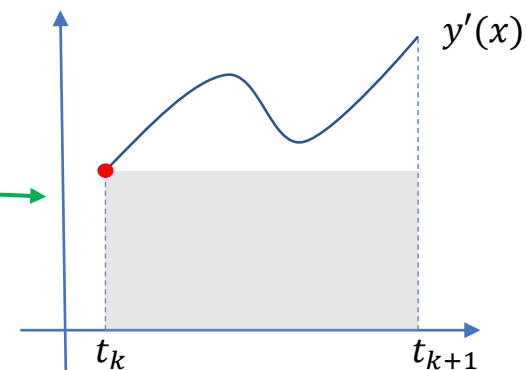
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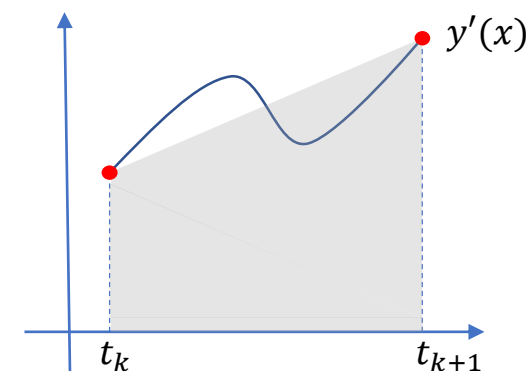
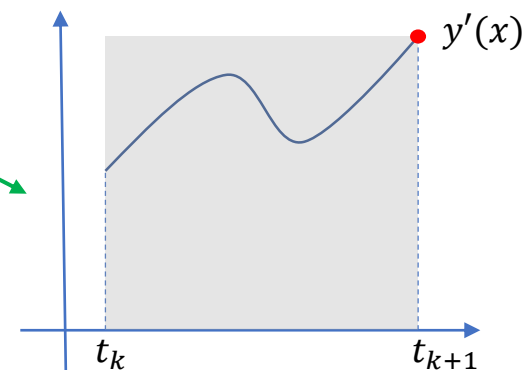
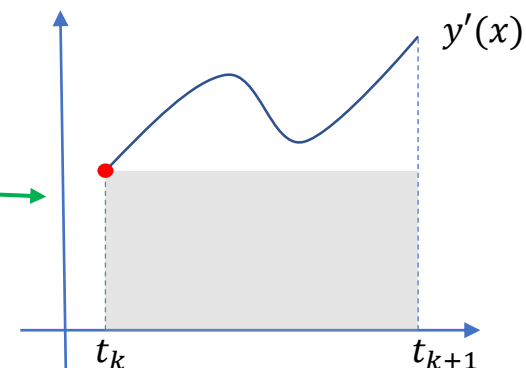
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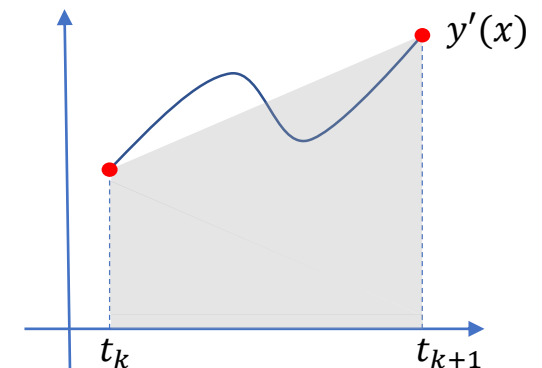
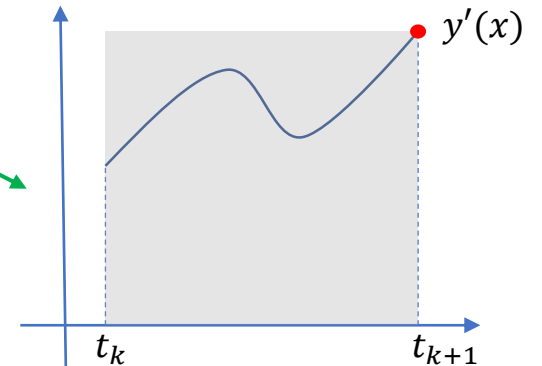
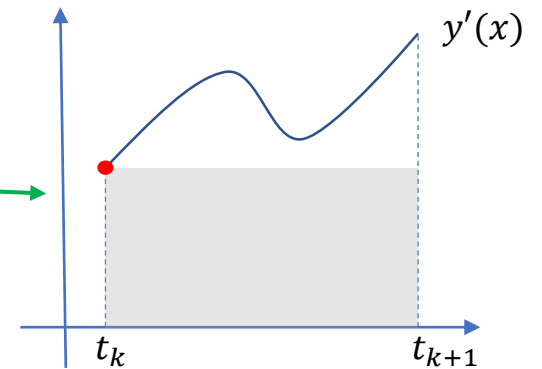
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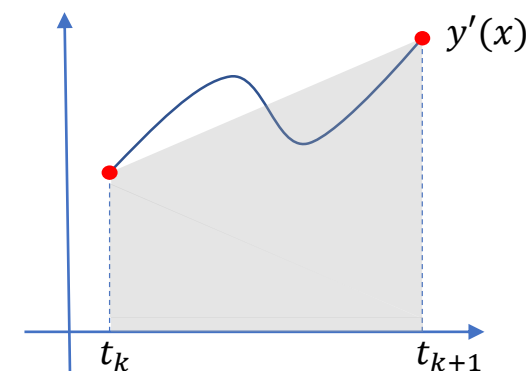
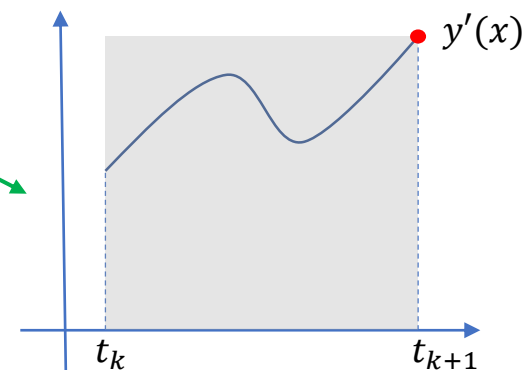
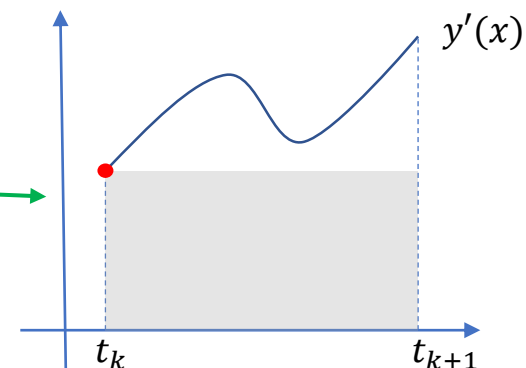
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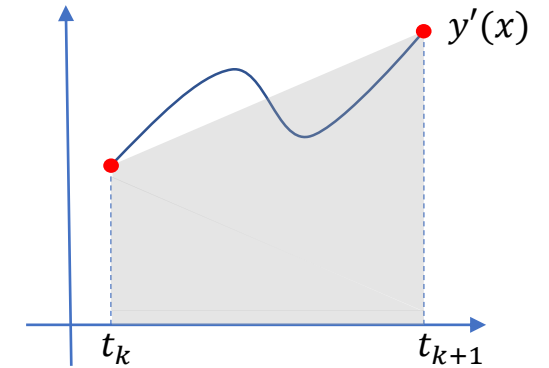
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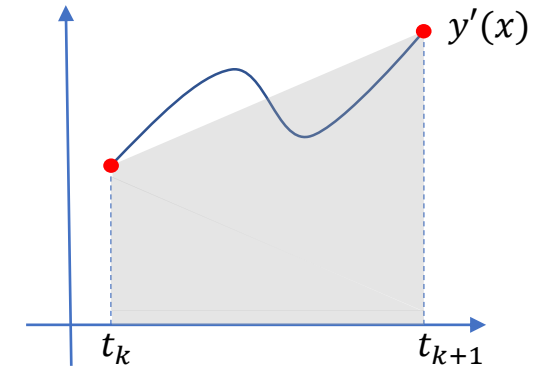
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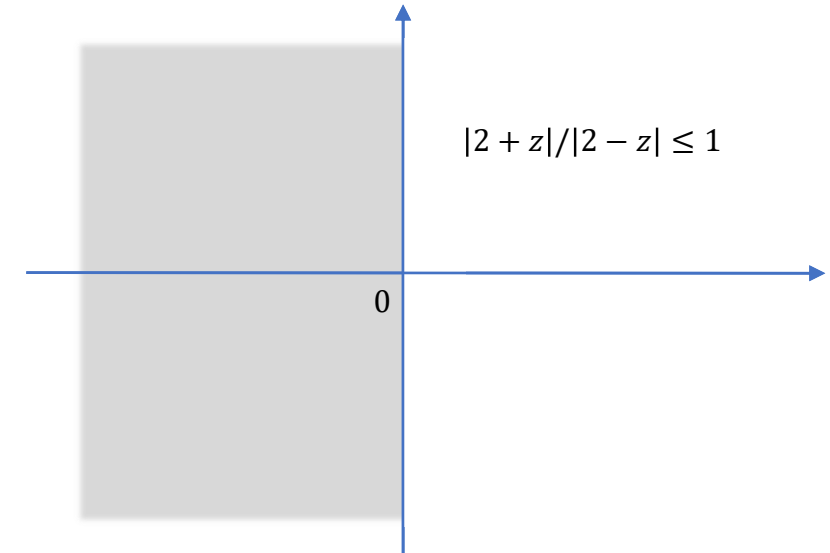
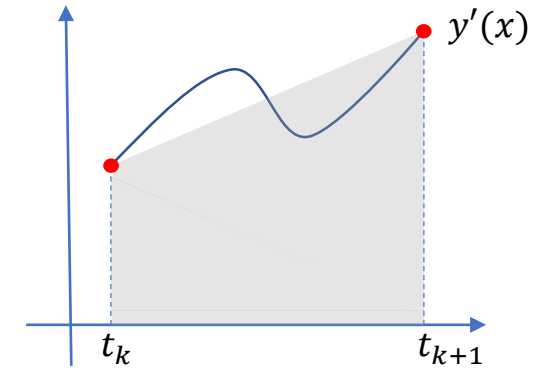
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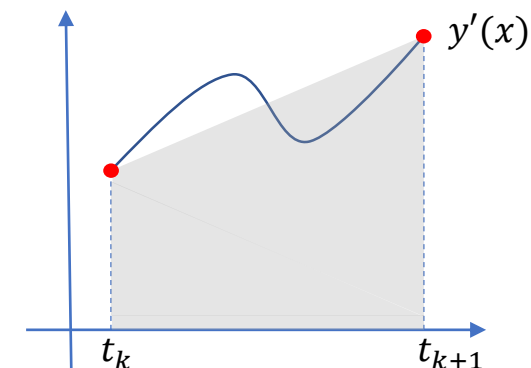
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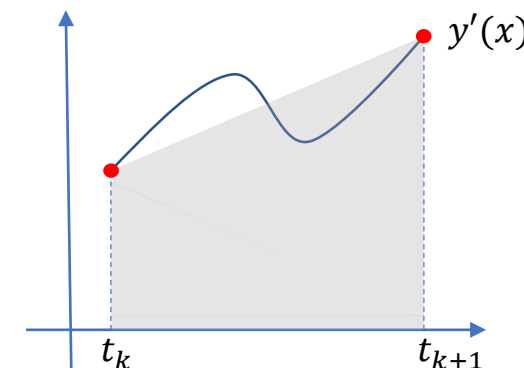
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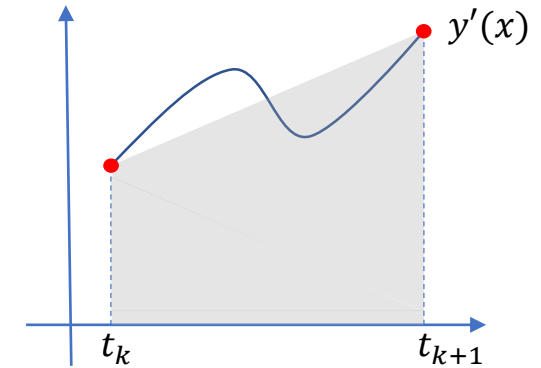
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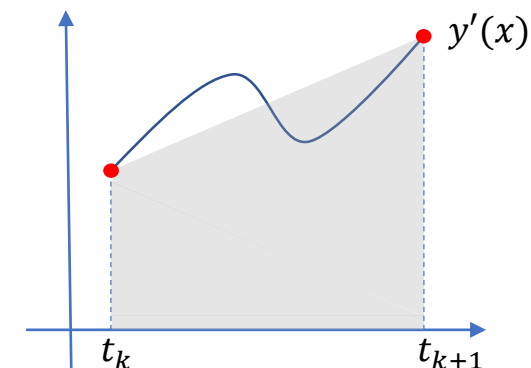
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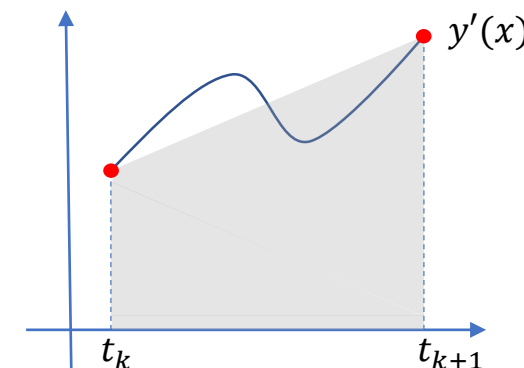
$$\ell_{k+1} = y(t_k) + h_k(f(t_k, y(t_k)) + f(t_{k+1}, y(t_{k+1}))) / 2 - y(t_{k+1})$$

$$= h_k(f(t_k, y(t_k)) + f(t_{k+1}, y(t_{k+1}))) / 2 - (y(t_{k+1}) - y(t_k)) / 2 + (y(t_k) - y(t_{k+1})) / 2$$

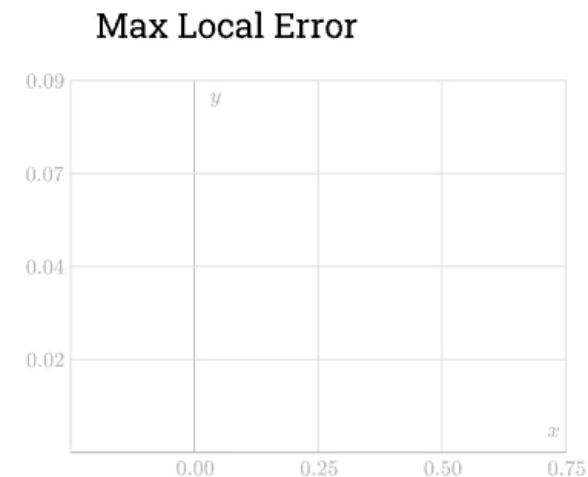
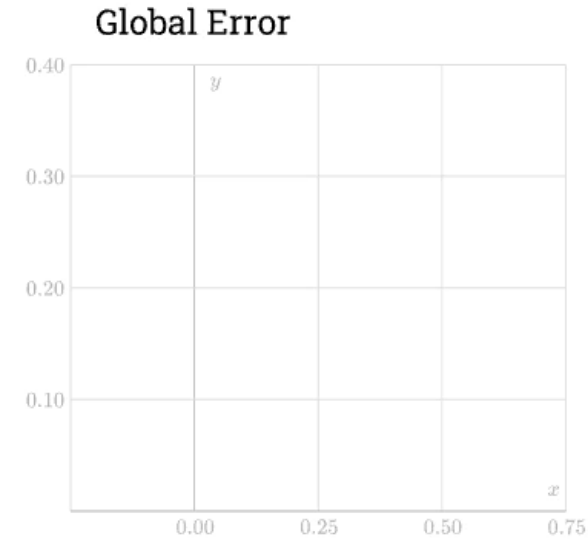
$$= h_k(f(t_k, y(t_k)) + f(t_{k+1}, y(t_{k+1}))) / 2 - (h_k y'(t_k) + h_k^2 y''(t_k) / 2 + O(h_k^3)) / 2$$

$$+ (-h_k y'(t_{k+1}) + h_k^2 y''(t_{k+1}) / 2 + O(h_k^3)) / 2 = O(h_k^3)$$

second-order  
accurate!

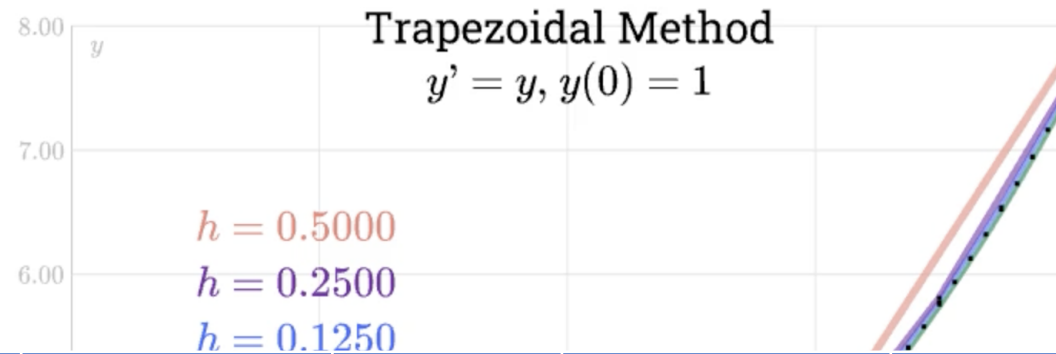


# Initial Value Problems: Implicit Methods

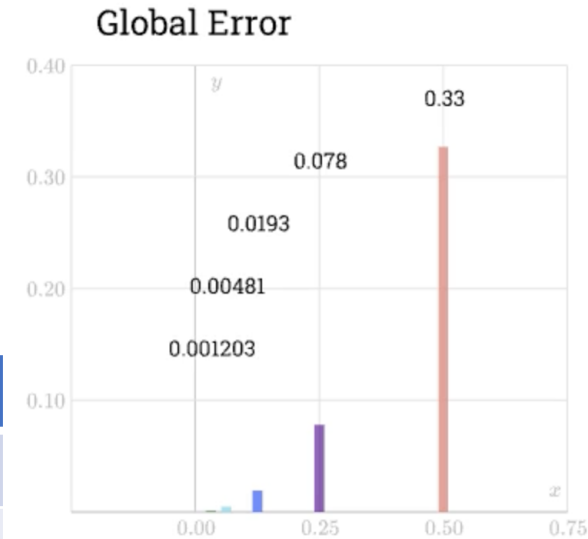


Source: <https://www.youtube.com/watch?v=kcgtbXgDNE8>

# Initial Value Problems: Implicit Methods



$h$	Global Error	Ratio	Local Error	Ratio
1/2	0.33	4.23	0.08	8.00
1/4	0.078	4.04	0.010	8.33
1/8	0.0193	4.01	0.0012	8.00
1/16	0.00481	4.00	0.00015	7.90
1/32	0.001203	—	0.000019	—



# *Numerical Analysis & Scientific Computing II*

## *Module 2*

# *Initial Value Problems*

*2.3 Euler's method*

*2.4 Implicit method*

**2.5 Stiffness**



*Akash Anand*  
MATH, IIT KANPUR

# Initial Value Problems: Stiffness



## Example

Consider the following IVP,  $y' = f(t, y)$ ,  $y(0) = y_0$ , where

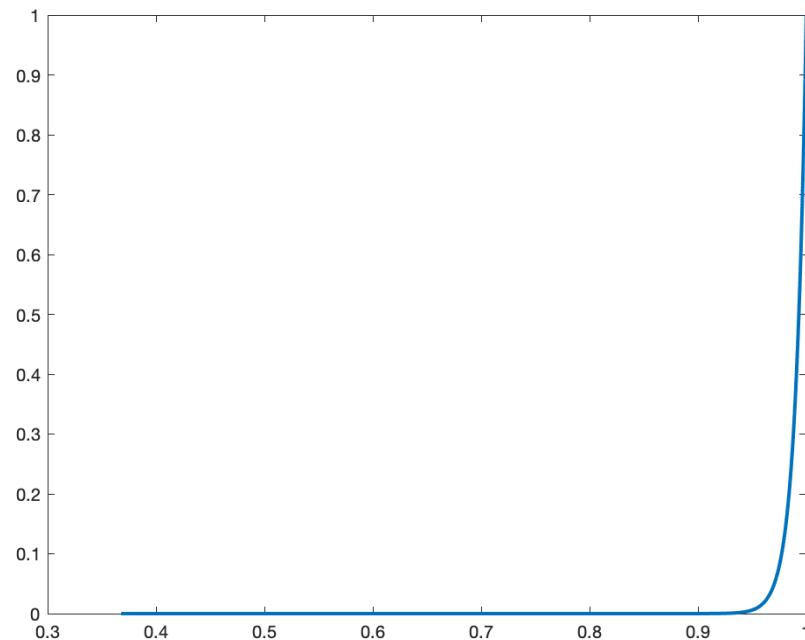
$$y = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}, \quad f(t, y) = \begin{bmatrix} -1 & 0 \\ 0 & -100 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}, \quad \text{and} \quad y_0 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}.$$

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*Exact solution*



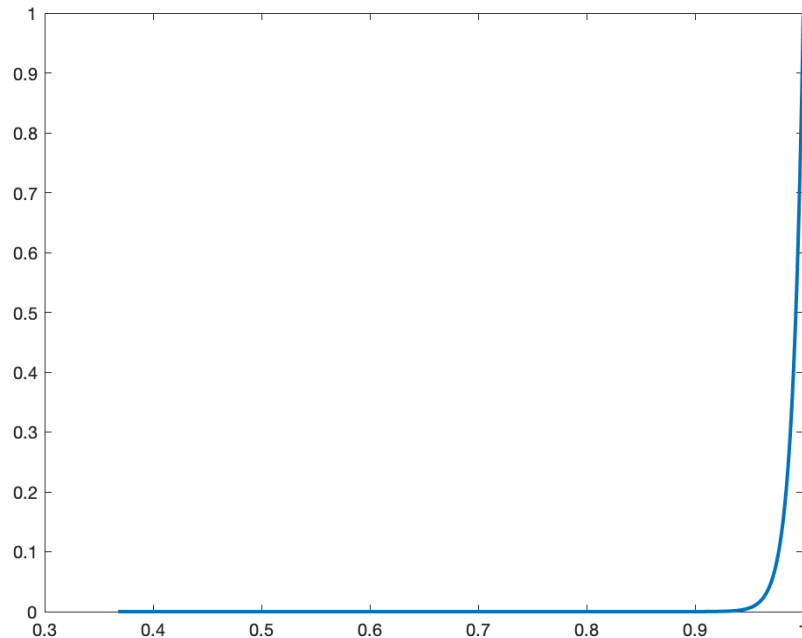


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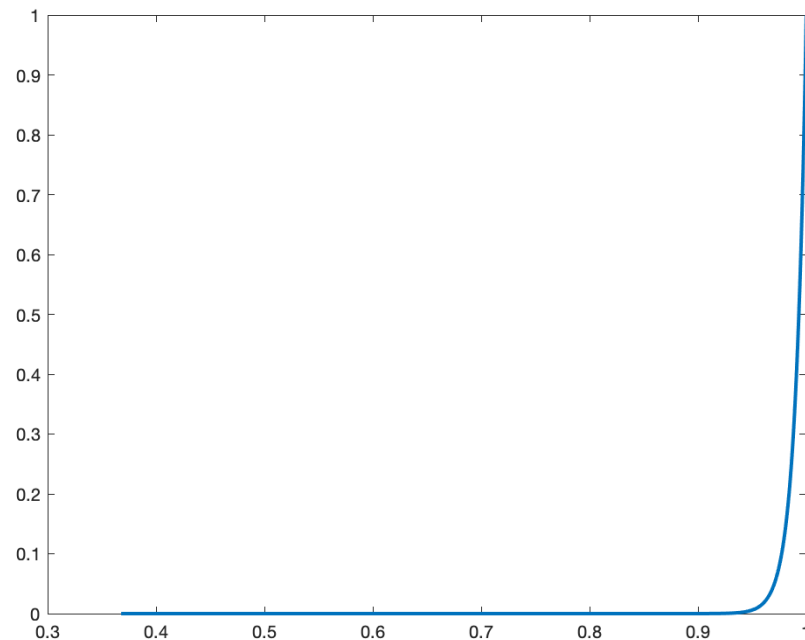
*Euler's method with  $h = 0.04$*

## Example

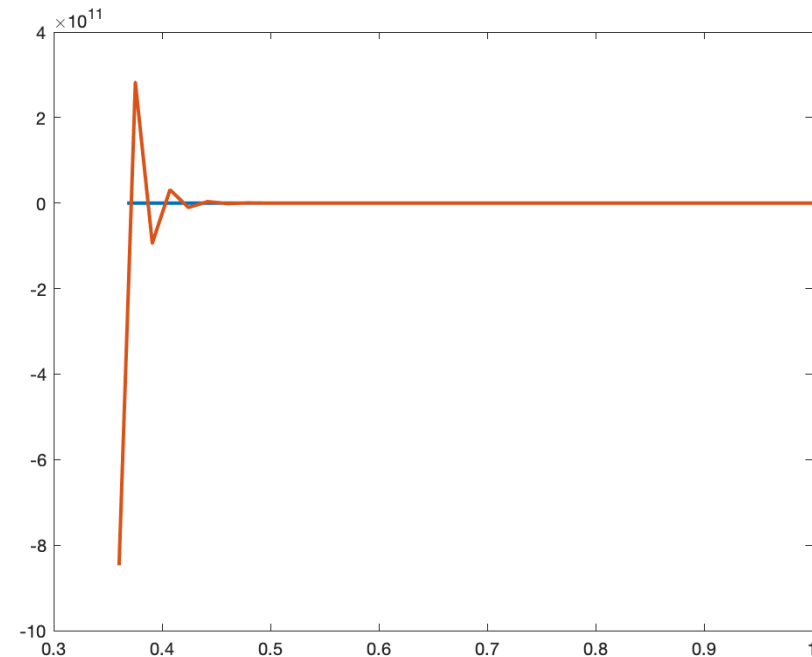
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Exact solution



Euler's method with  $h = 0.04$

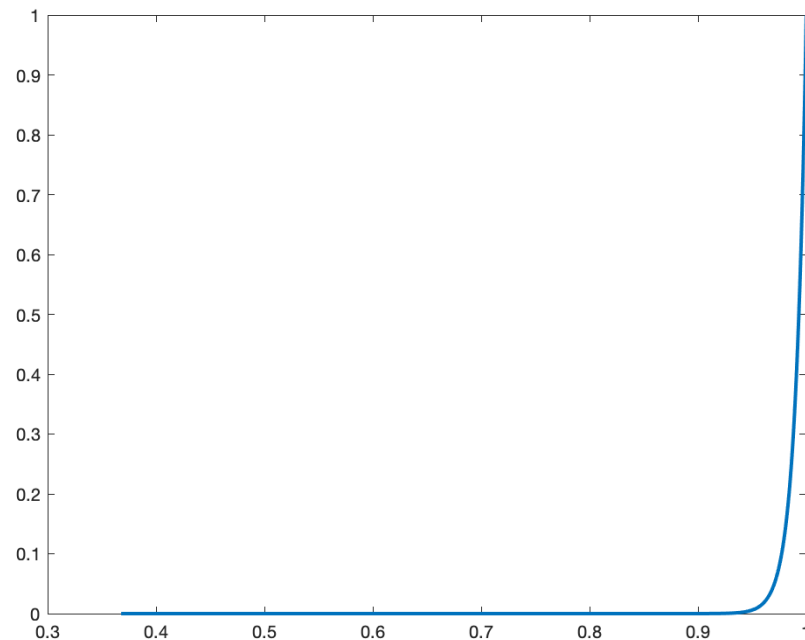


## Example

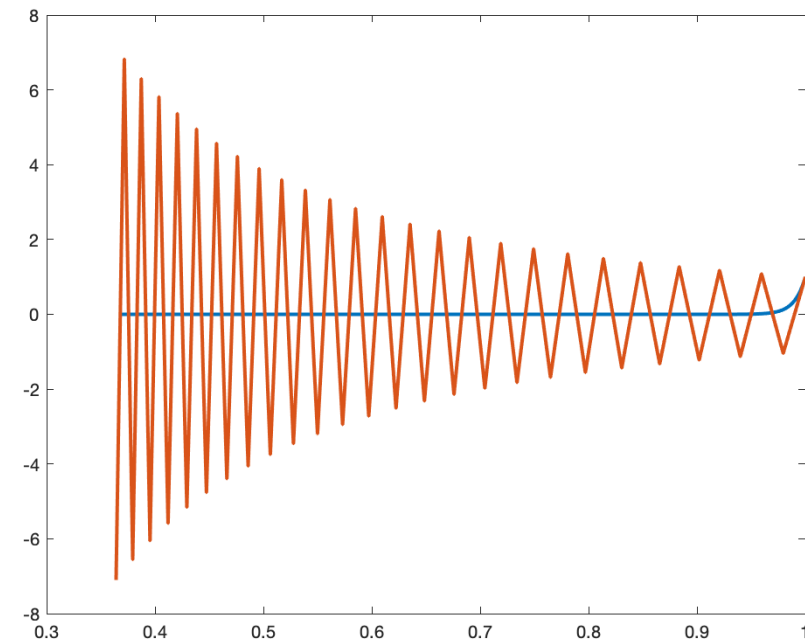
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Exact solution



Euler's method with  $h = 0.0204$

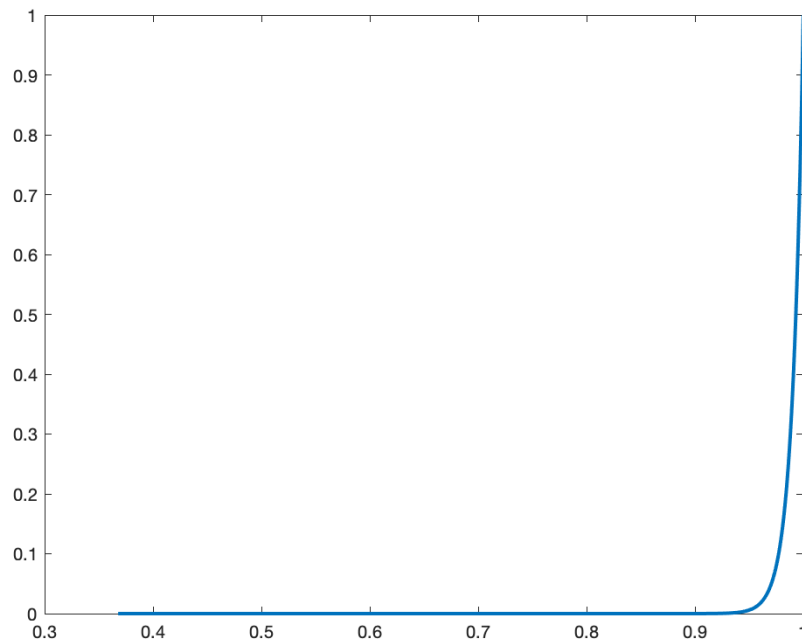


## Example

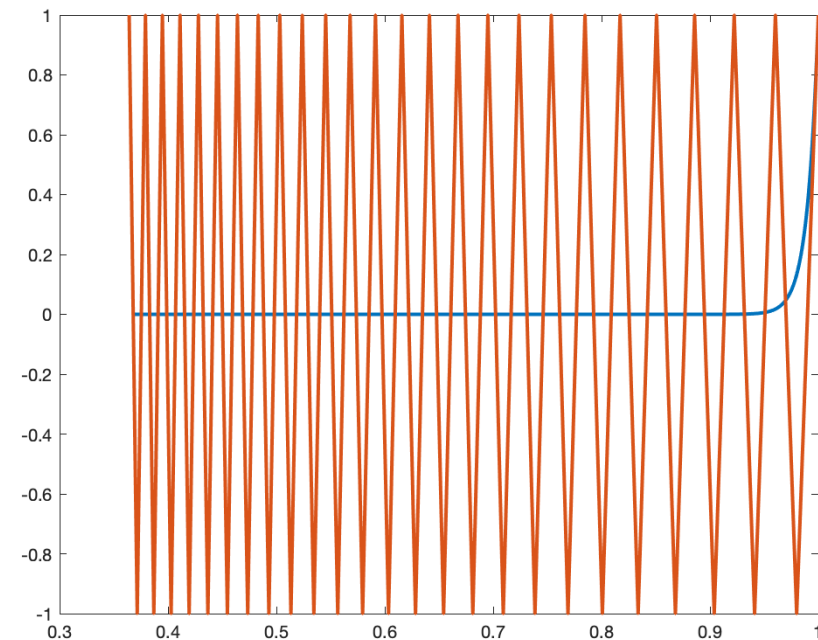
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Exact solution



Euler's method with  $h = 0.02$

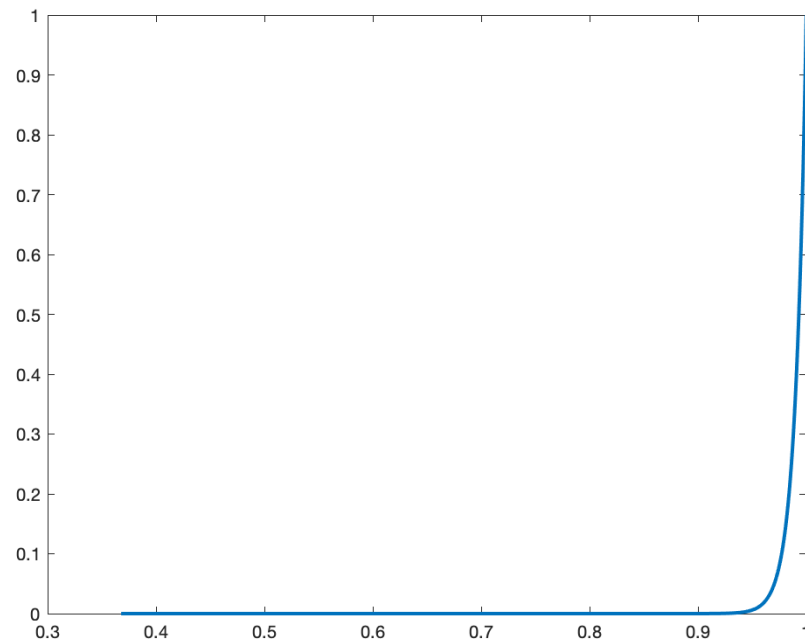


## Example

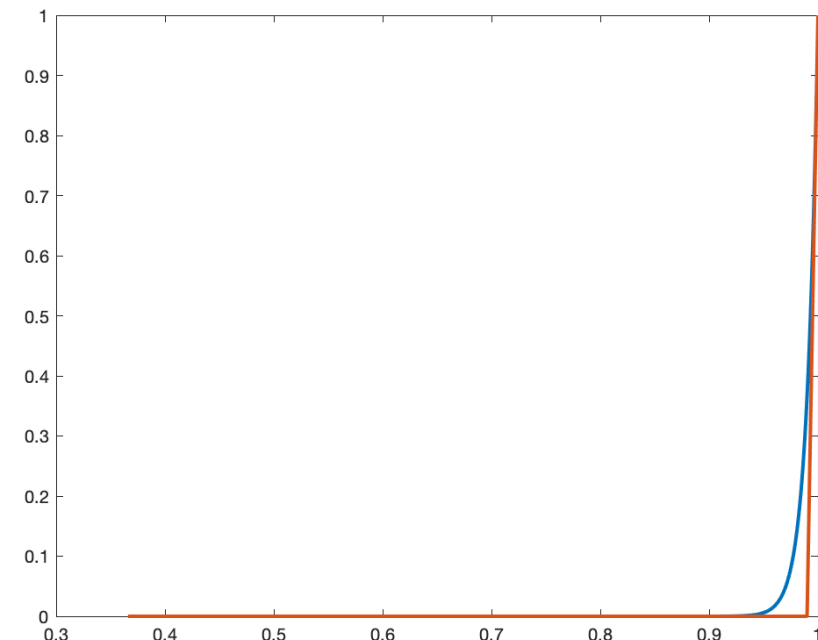
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Exact solution



Euler's method with  $h = 0.01$



# Initial Value Problems: Stiffness

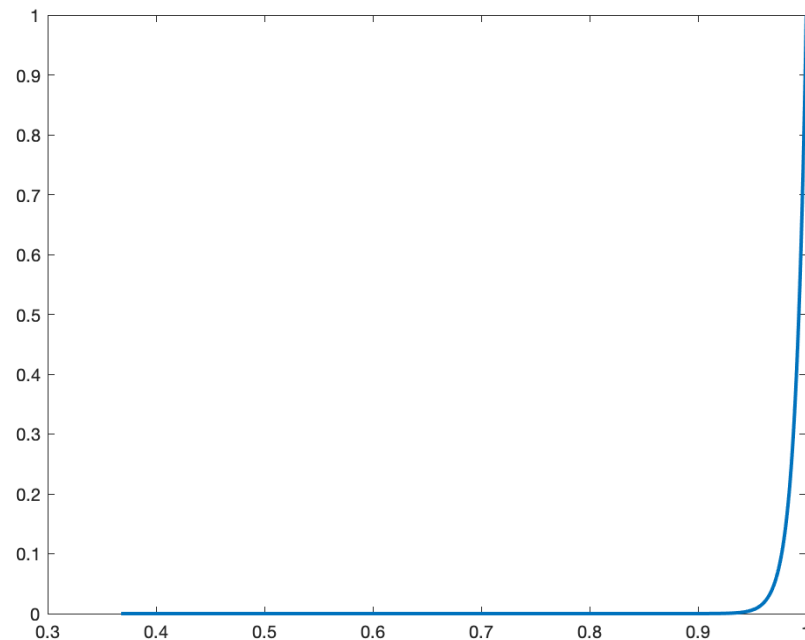


## Example

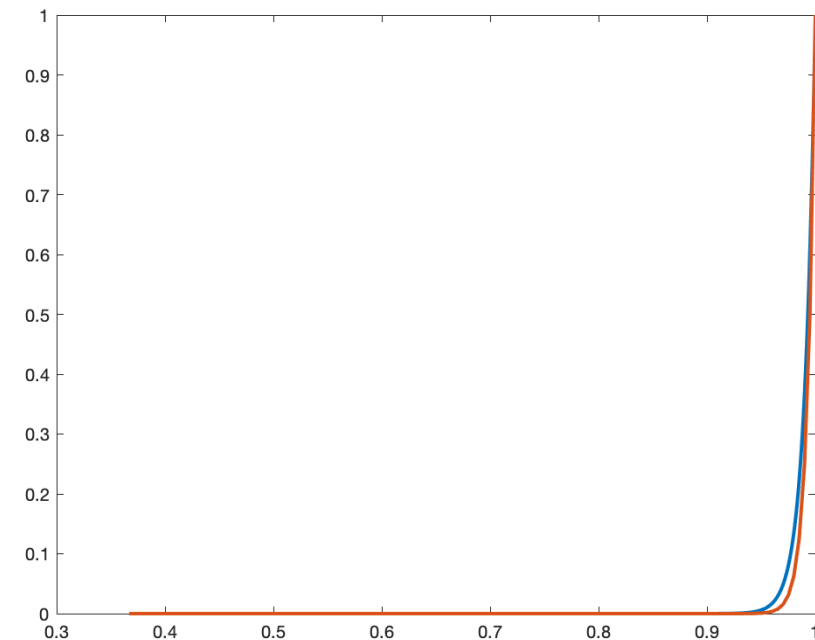
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Exact solution



Euler's method with  $h = 0.005$





## Example

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How do we explain this?



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The more severe restriction  $h \leq 0.02$  is primarily due to the second equation  $y_2' = -100y_2$  which governs the component that varies much more rapidly than the first component  $y_1$ .

# Initial Value Problems: Stiffness



## Stiffness

*A stable ODE  $y' = f(t, y)$  is stiff if the Jacobian matrix  $f'$  has eigenvalues that differ greatly in magnitude.*

*There may be eigenvalues with relatively large negative real parts (corresponding to strongly damped components of the solution) or relatively large imaginary parts (corresponding to rapidly oscillating components of the solution).*



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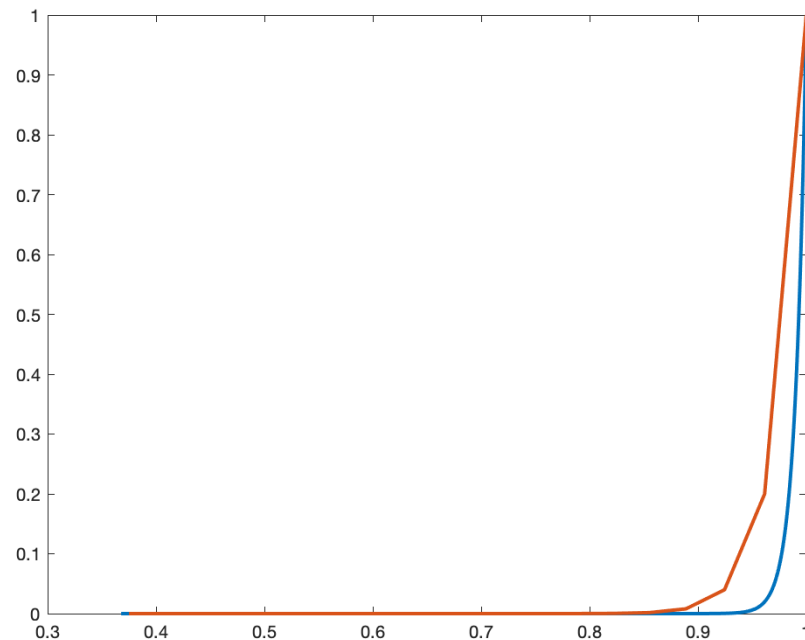


## Example

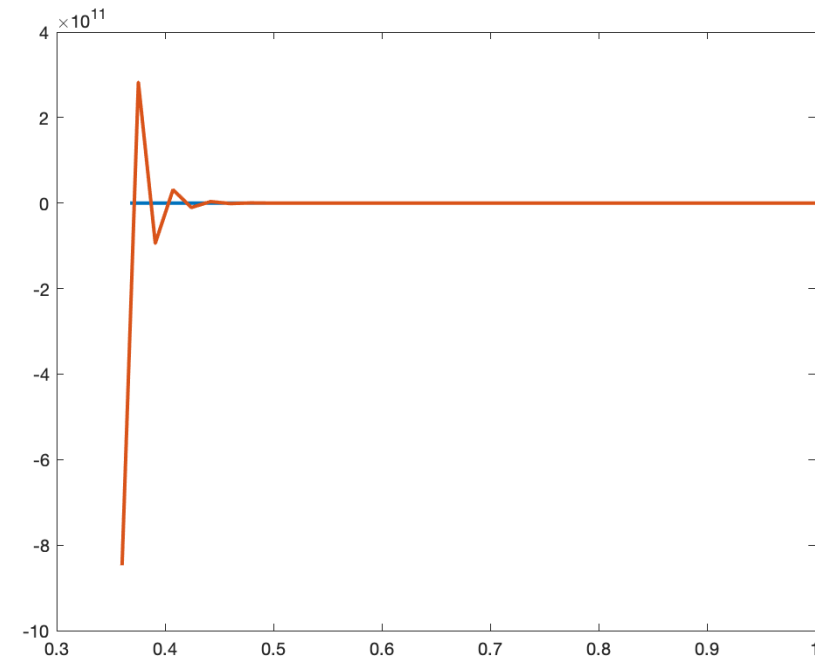
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Backward Euler with  $h = 0.04$



Euler's method with  $h = 0.04$

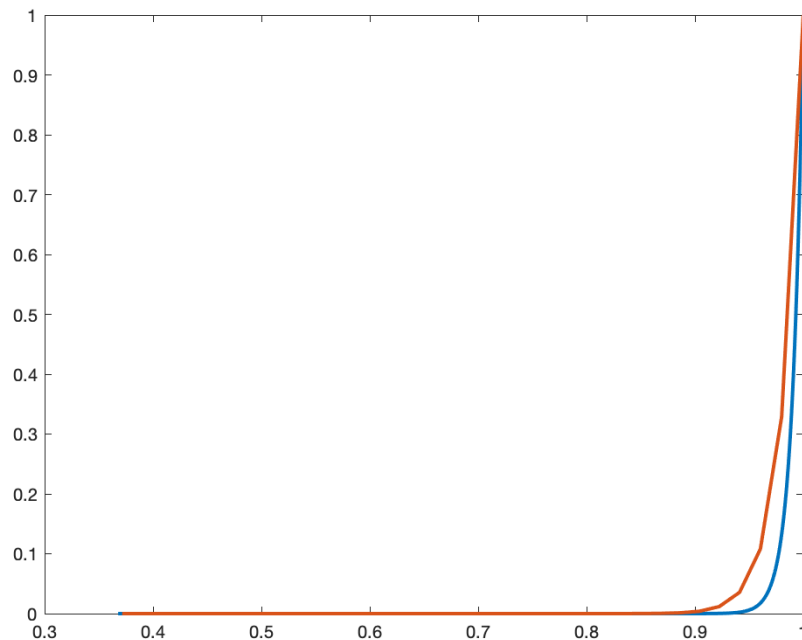


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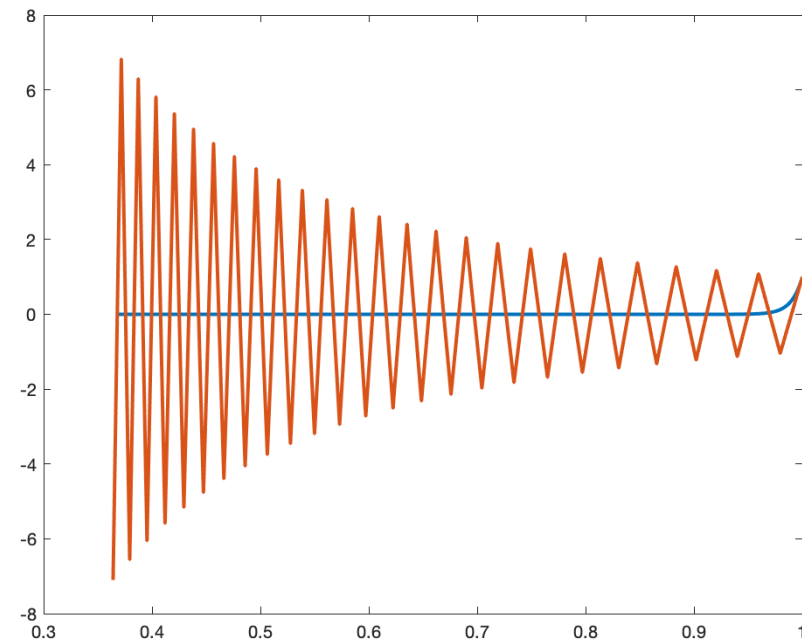
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*Backward Euler with  $h = 0.0204$*



*Euler's method with  $h = 0.0204$*

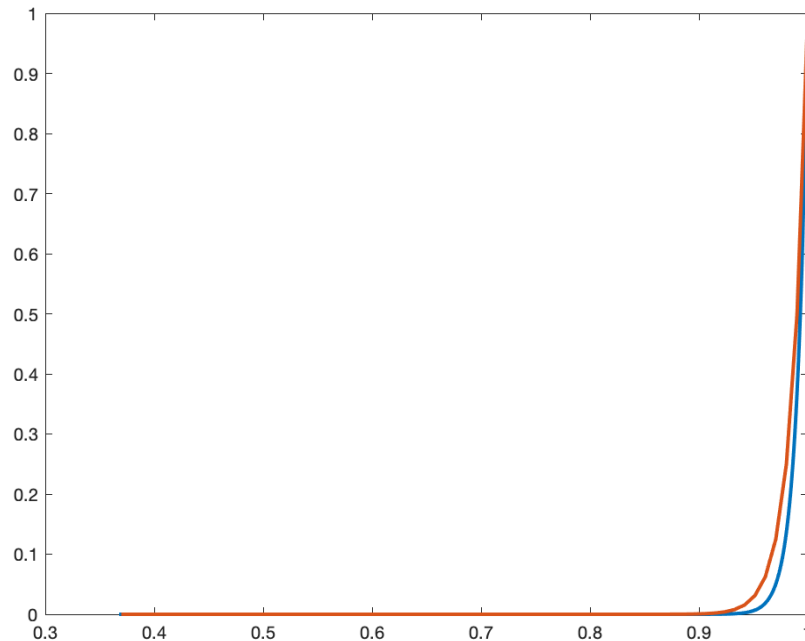


## Example

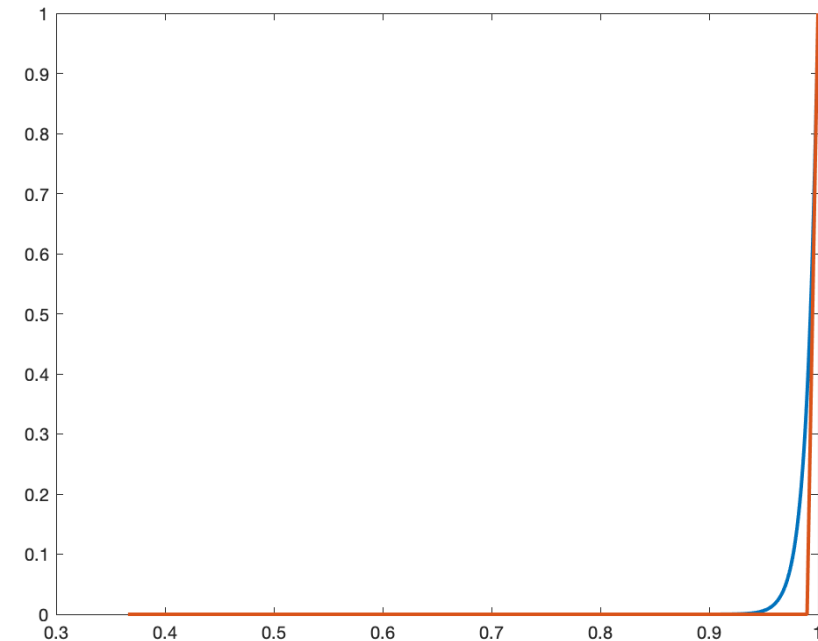
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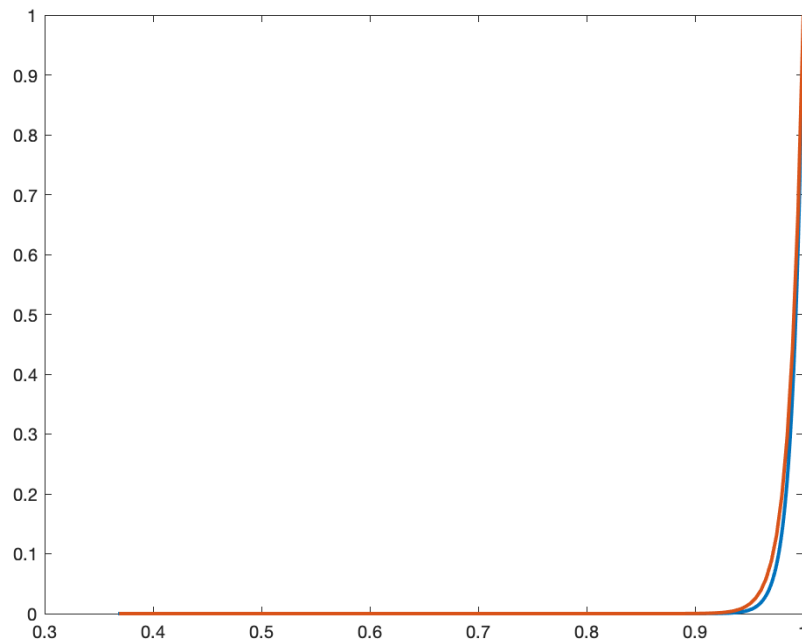


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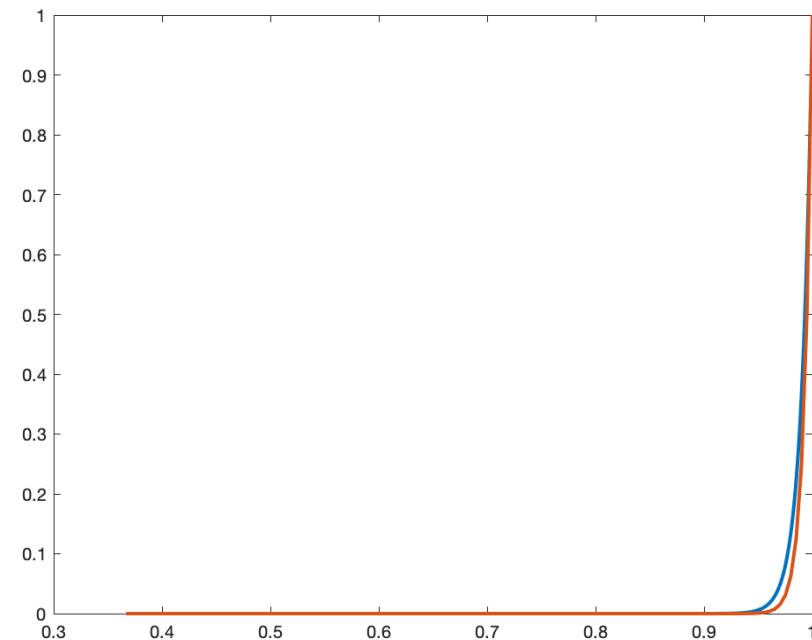
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*There may be eigenvalues with relatively large negative real parts (corresponding to strongly damped components of the solution) or relatively large imaginary parts (corresponding to rapidly oscillating components of the solution).*

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*Therefore, implicit methods are required for stiff ODEs. Thus, a nonlinear (generally) equation must be solved at each step. For fixed point iterations to converge, step size  $h$  must be small which defeats the purpose of using implicit method at the first place. As a result, Newton's method or its variants are used.*