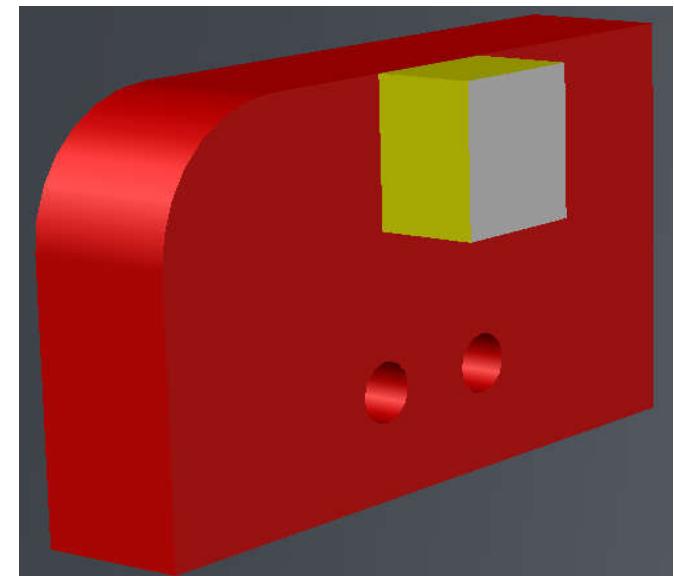
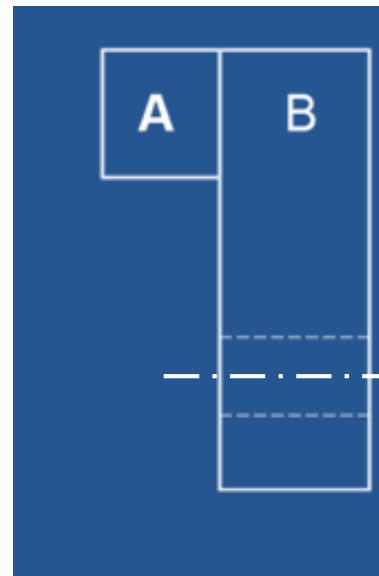
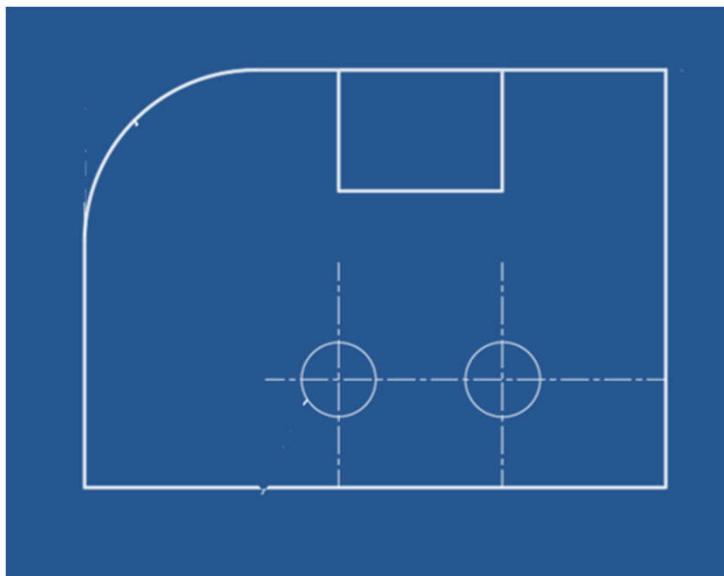
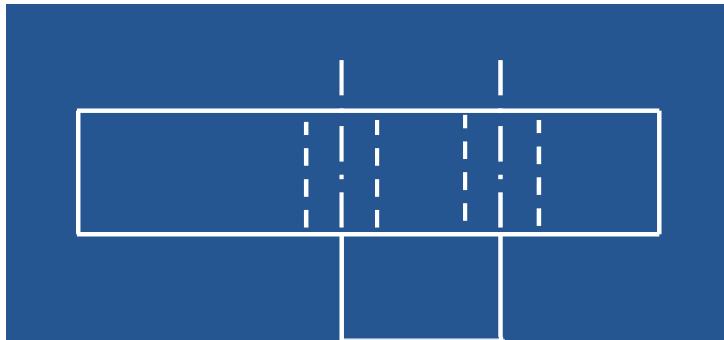


# Technical Arts (TA 101AA) Engineering Graphics

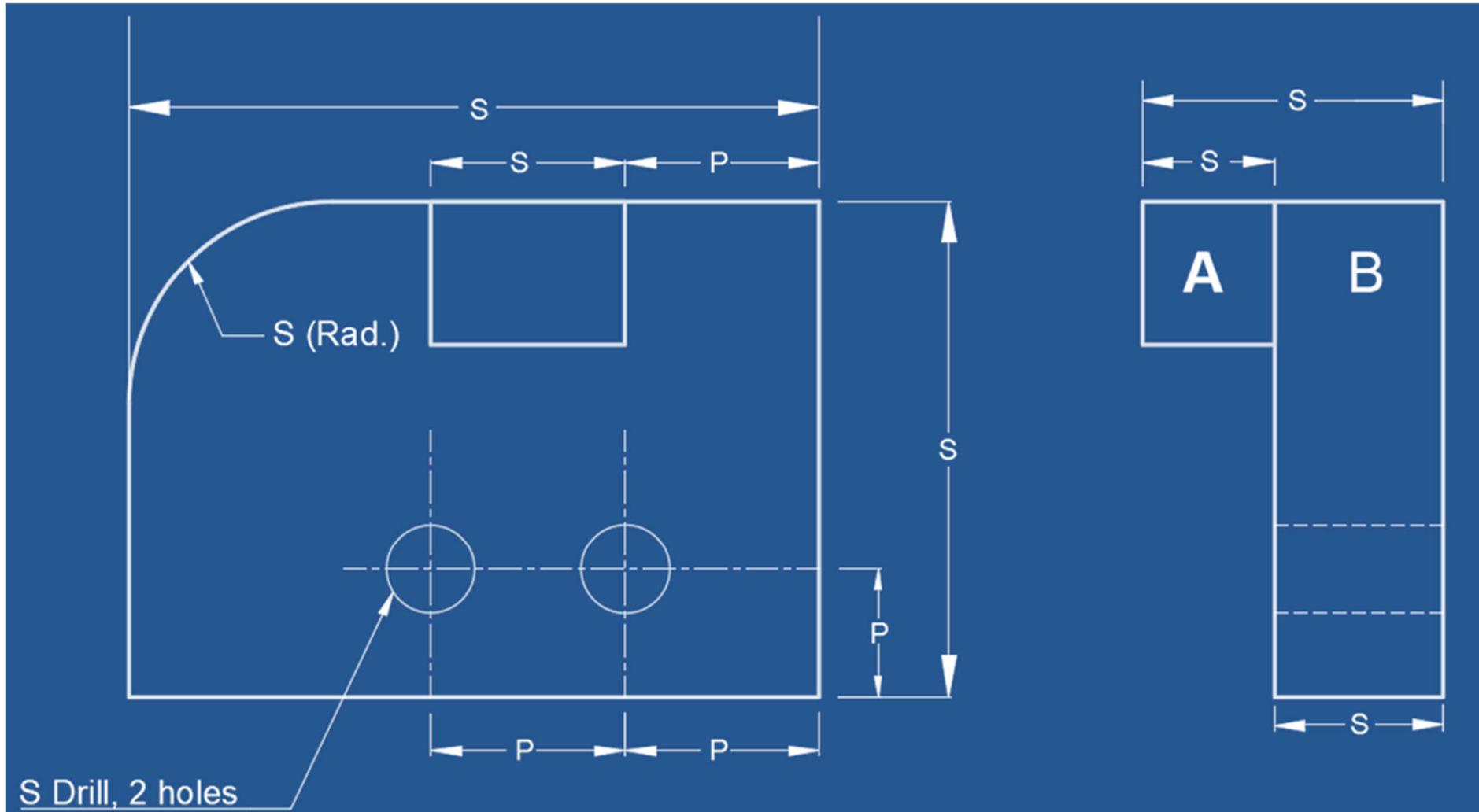
Prof. Nachiketa Tiwari  
Department of Design

# Dimensioning

# Is given information sufficient to manufacture this object?



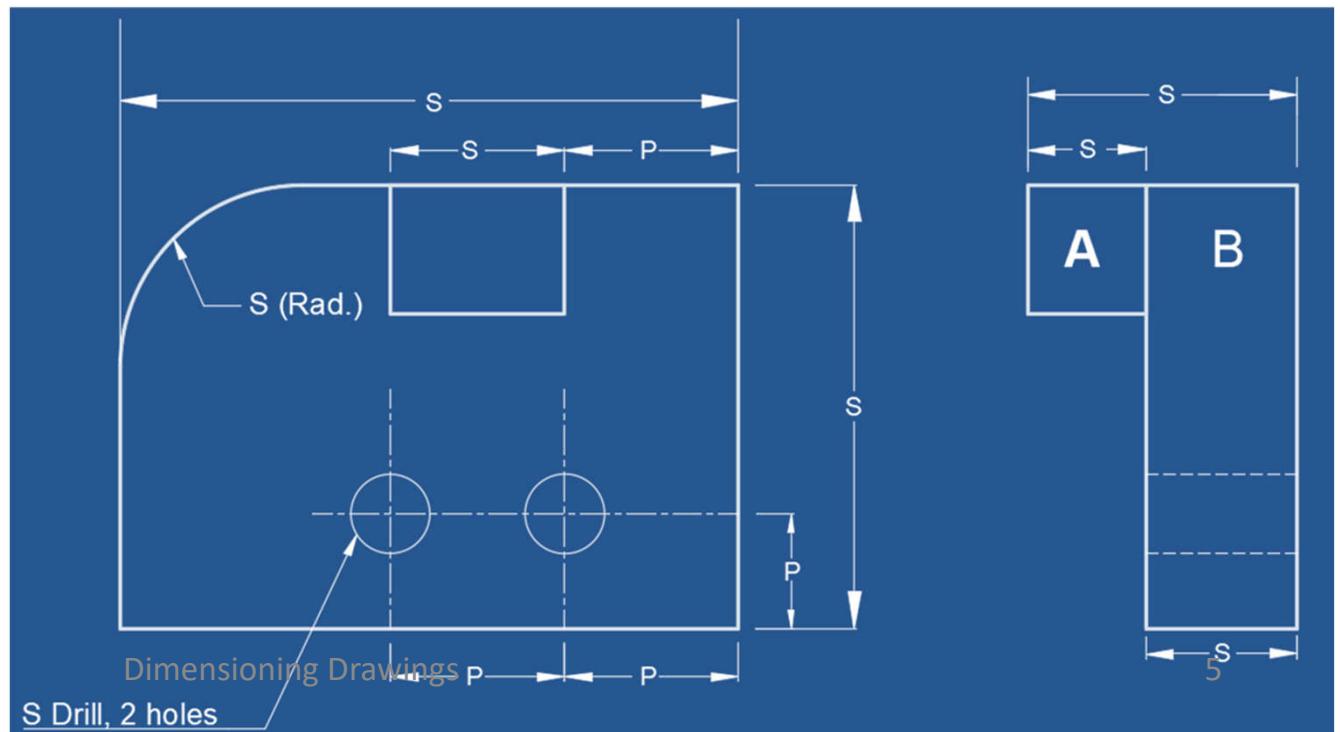
# Give dimensions to the following



Write three rules that you think should be followed in dimensioning to make it standard, so all can understand.

# Information Needed on Drawings

- Shape
- Position (P) of features
- Size (S) of features



# The Underlying Purpose

- Defining our requirements *exactly*.
- Render drawings easier to understand by all stakeholders.
- Make the drawing simpler, cleaner and more legible
- Simpler to draw, redraw and reproduce

# Principles of Good Dimensioning

- Start by dimensioning outside of the object.
- Dimensions should be selected to suit:

Functionality	Manufacturability	Measurability
---------------	-------------------	---------------
- Dimensions should be selected to suit:

Form	Fit	Function
------	-----	----------
- Placed in most descriptive view of the feature.
- Each feature dimensioned *only* once  
Redundancy: Confusion & multiple tolerance calculations

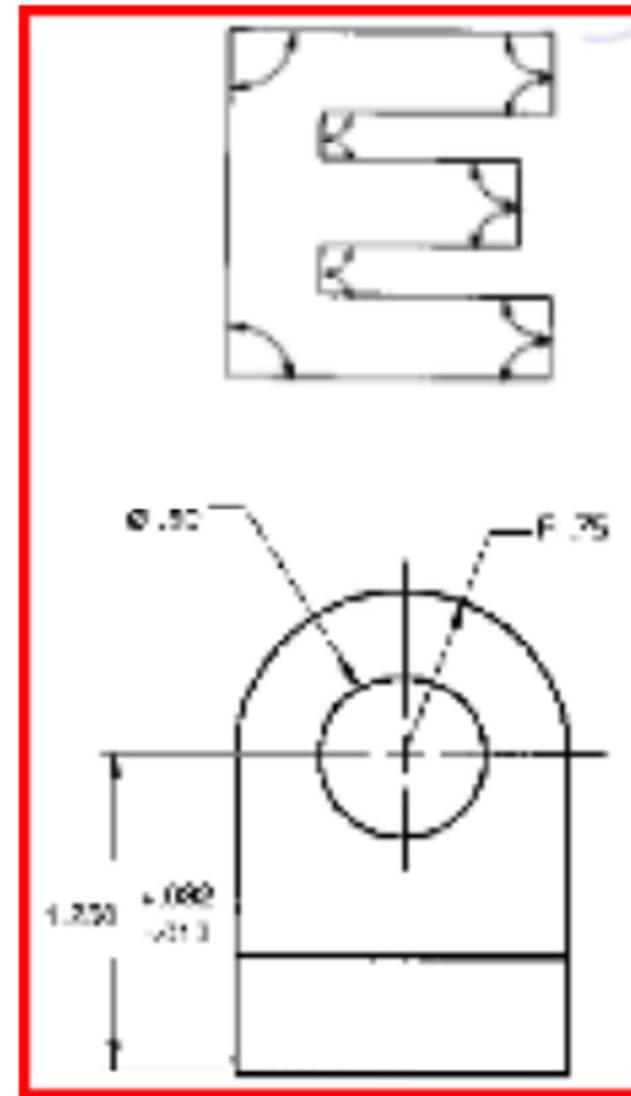
# Principles of Good Dimensioning

- Alignment & grouping for clarity & uniformity.
- Dimensions taken from visible outlines
- Dimensions should be given from a baseline, a center line of a hole or a finished surface.
- Avoid crossed dimension lines.
  - When they cross, they should be unbroken.
  - Altered & not to scale dim underline

Over-riding principle of  
dimensioning is **clarity**.

## Two Important Assumptions

- Perpendicularity

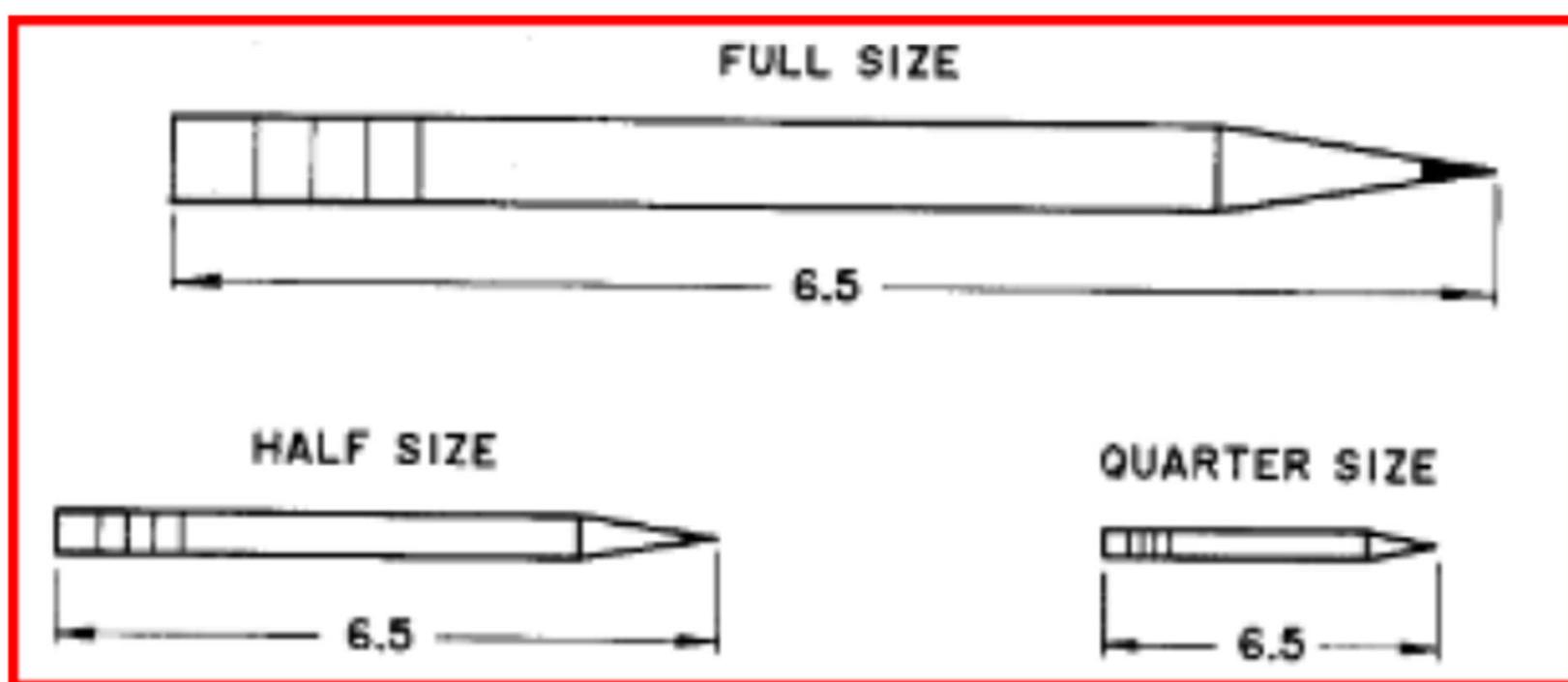


- Symmetry

# Dimensioning v/s Scaling

Drawings can be to different scales.

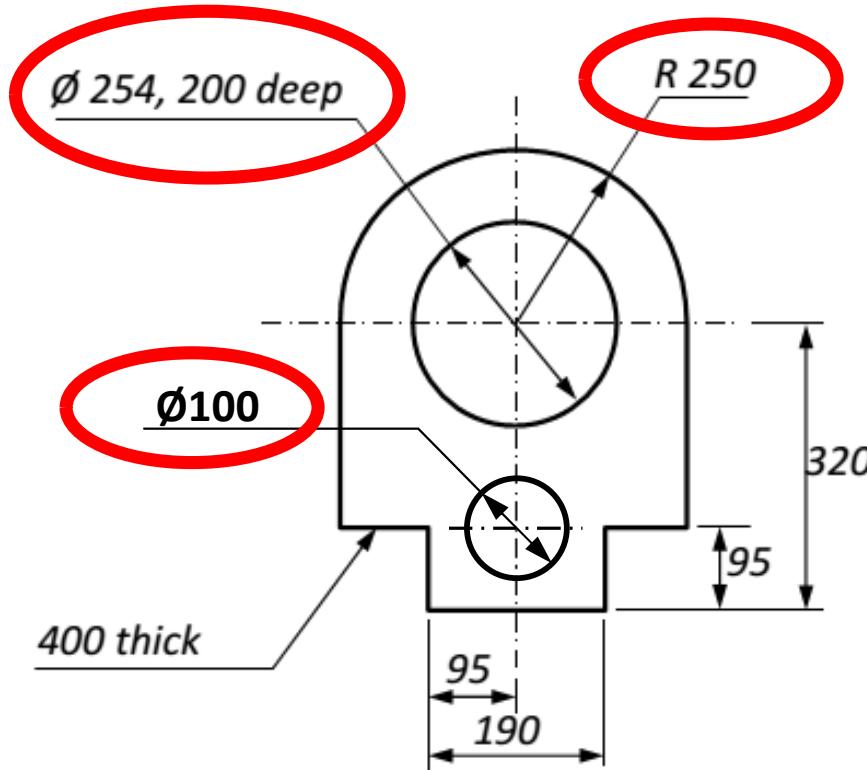
Dimensions are **always** to full scale.



# Dimensioning Basics

## ➤ Four basic aspects of dimensioning

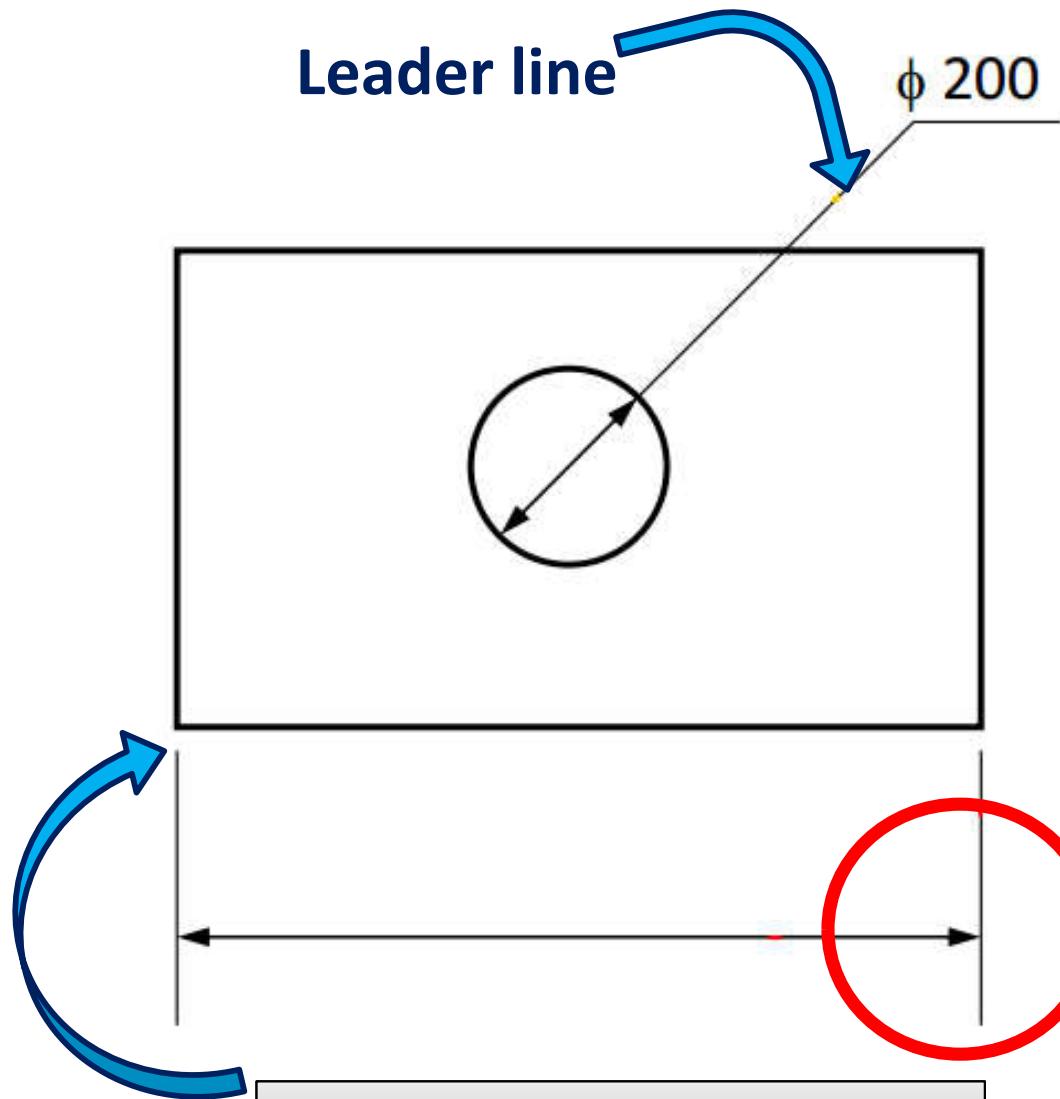
- Lines
- Symbols
- Text
- Notes



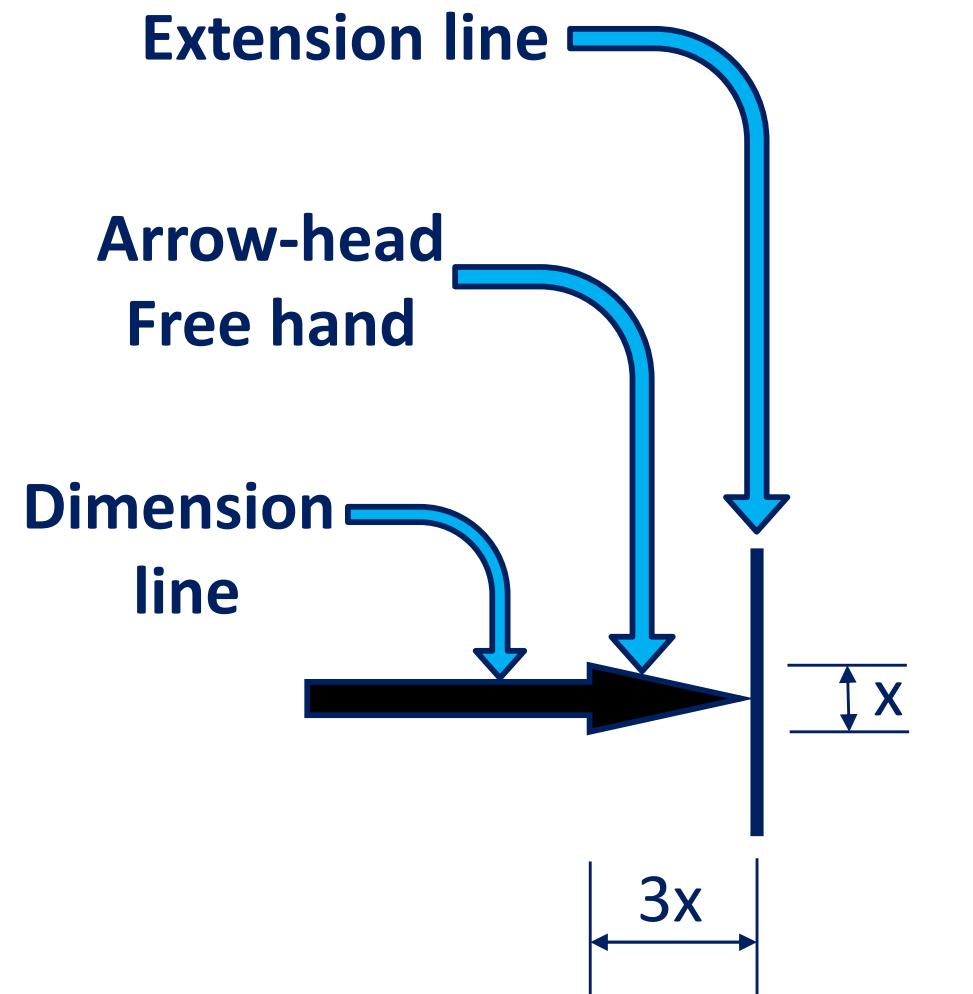
Text should be placed at the midway  
of the dimension line

All dimensions in mm  
\*\*\* NO NEED TO WRITE <sub>12</sub> \*\*\*

# Dimensioning Basics

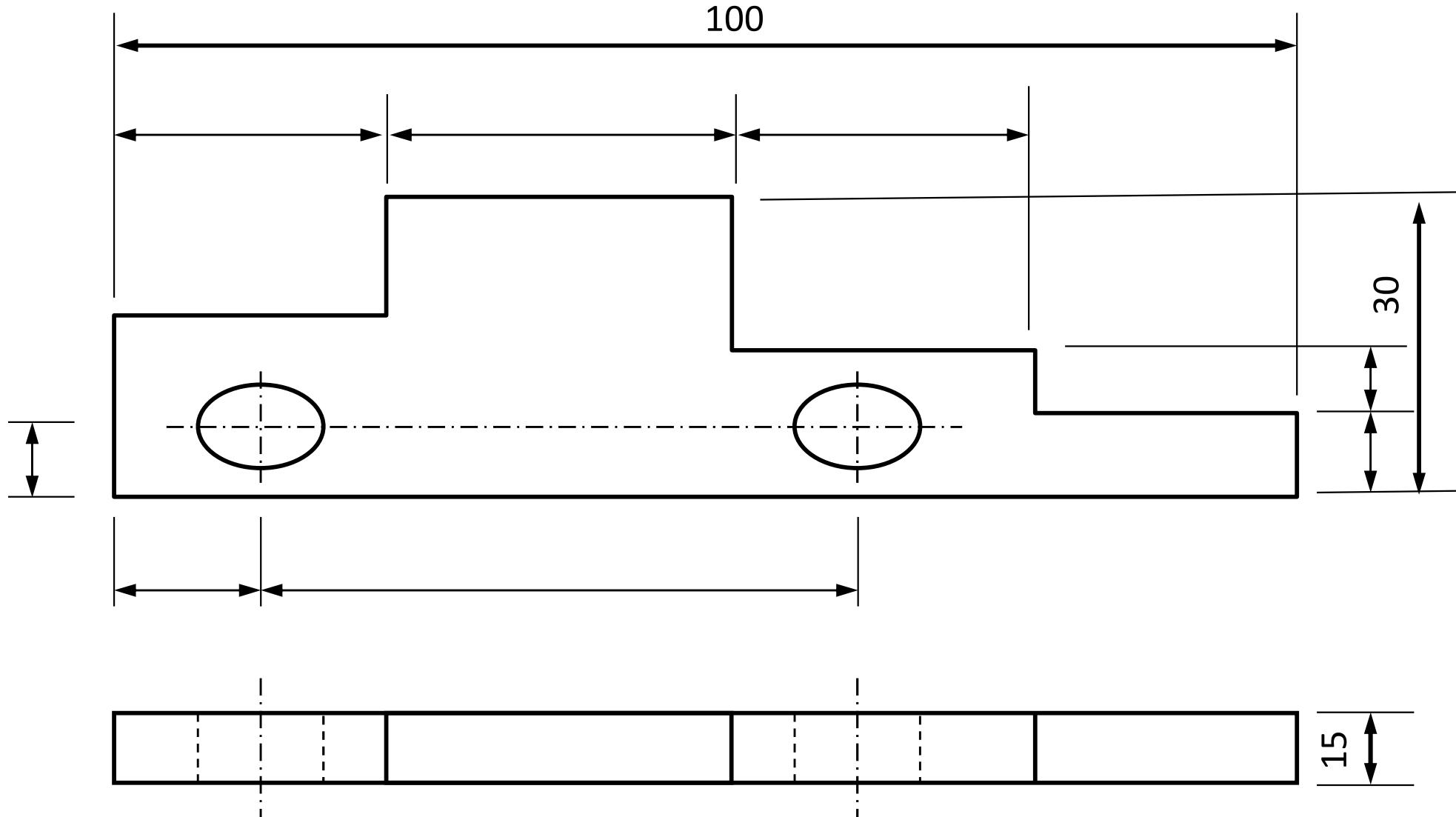


Should not touch the object

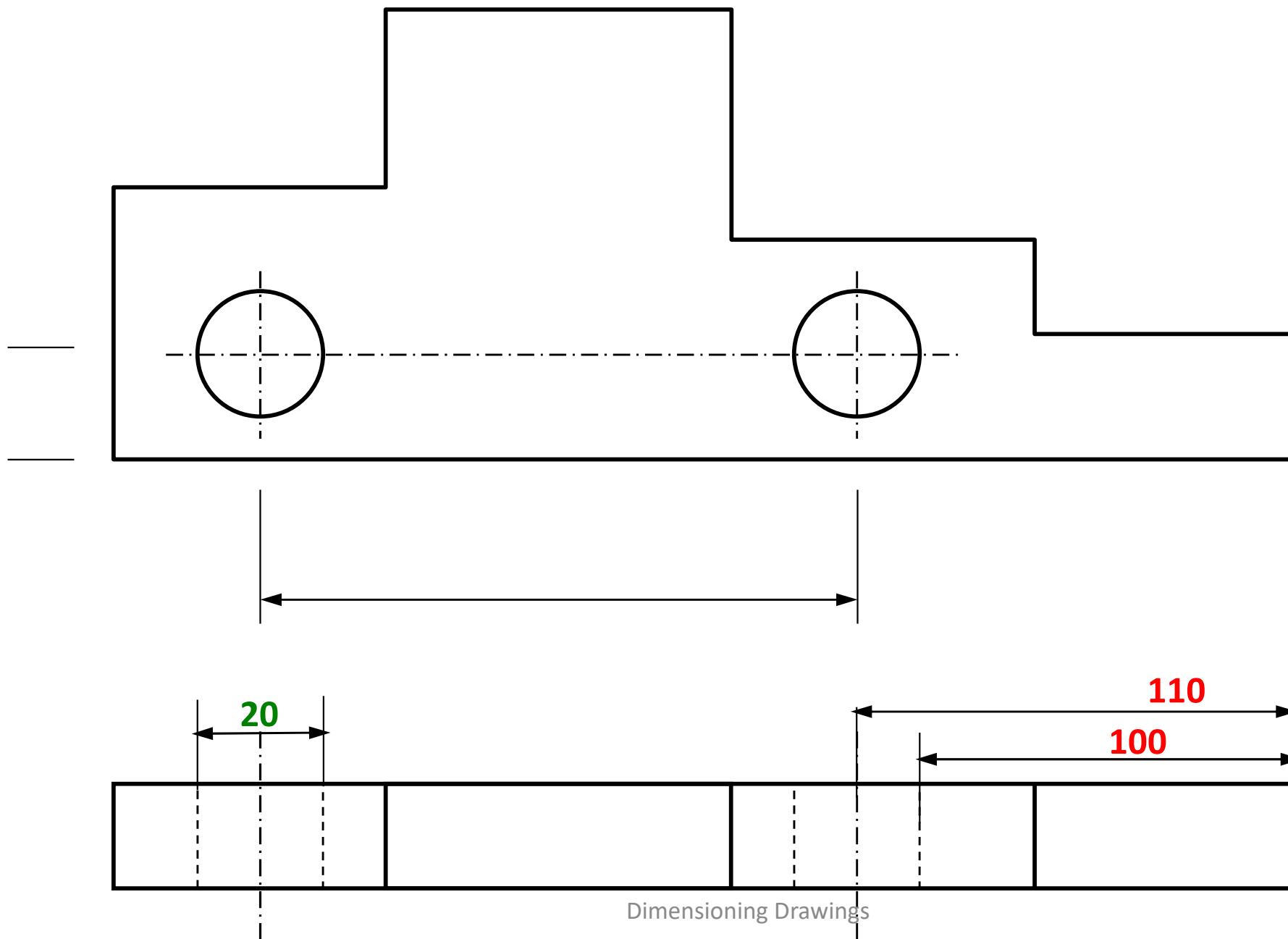


$x = 3 \text{ mm}$  for usual drawings  
 $= 4-5 \text{ mm}$  for larger drawings

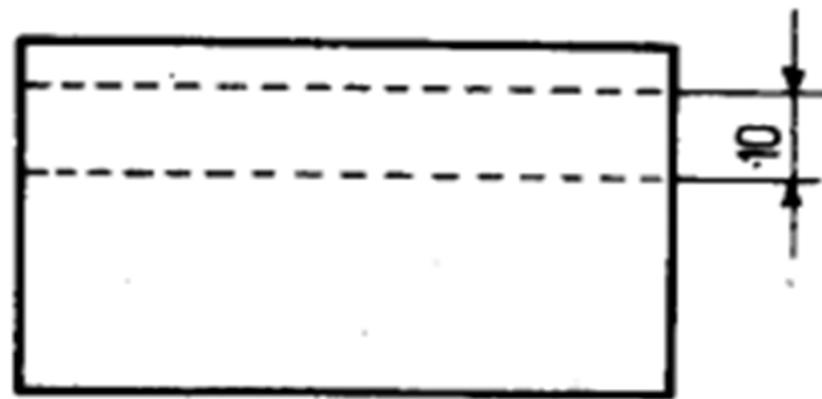
# Start with Outside Dimensions



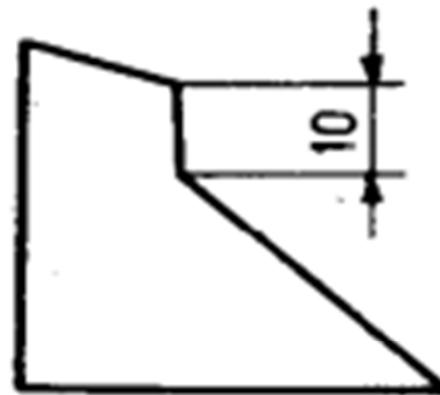
# Form, Fit, Functionality



# Refer Visible & Accessible Features



**INCORRECT**  
**DO NOT DIMENSION**  
**IN THIS VIEW.**



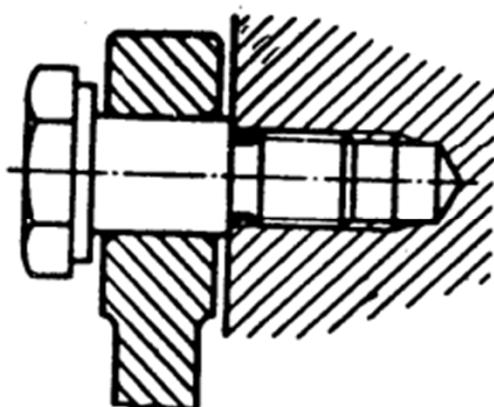
**CORRECT**  
**DIMENSION**  
**IN THIS VIEW.**

# Types of Dimensions

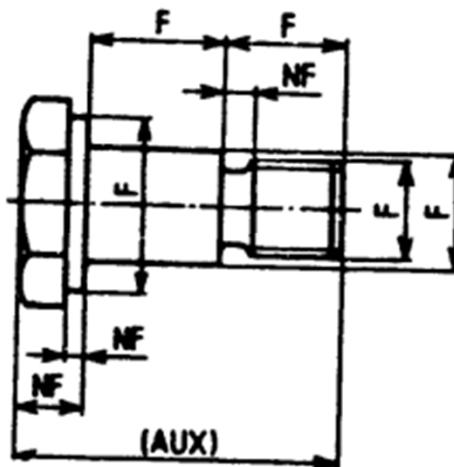
F = functional dimension (critical)

NF = non functional dimension (not critical)

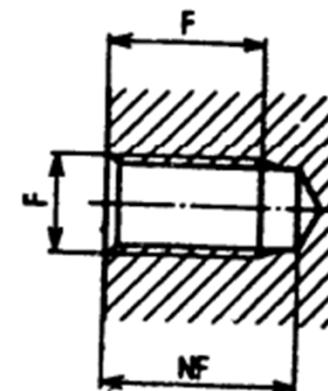
Aux = auxiliary dimension (for information only)



a) Design requirement



b) Shoulder screw



c) Threaded hole

# Orientation

- Unidirectional – Always horizontal
- Aligned – Values parallel to dimension line
  - And read from right side.
  - Avoid specifying dim between 90° & 135°.

**Arrow heads: open arrow heads forming an angle of 15 to 45 degrees.**

**Offset of projection lines: 0.5 to 1mm**

**Extension of projection lines : 2 mm**

# Dimensioning Schemes

**Parallel dimensioning:**

**Chain dimensioning:**

**Very Small dimensions:**

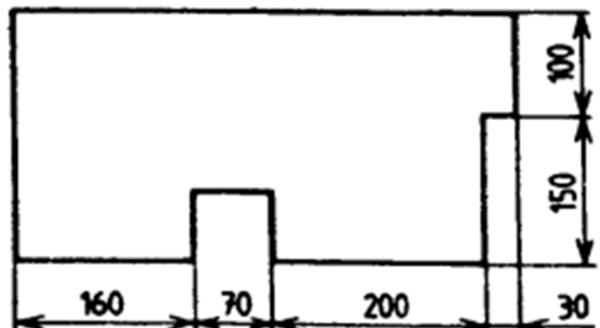


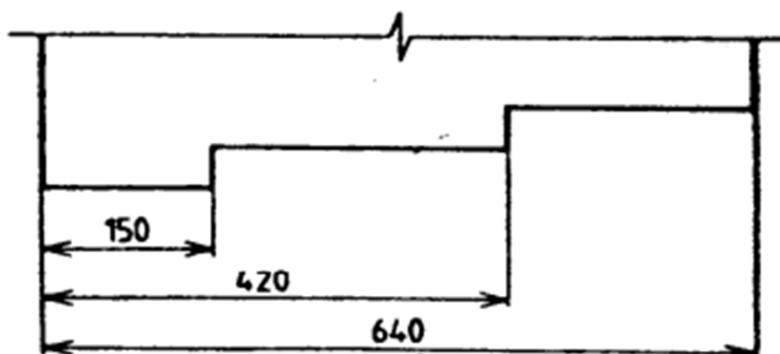
FIG. 11.32

#### **11.4.2 Dimensioning From a Common Feature**

**11.4.2.1** This method of dimensioning is used where a number of dimensions of the same direction relate to a common origin.

**11.4.2.2** Dimensioning from a common feature may be executed as parallel dimensioning or as superimposed running dimensioning.

**11.4.2.3** Parallel dimensioning is the placement of a number of single dimension lines parallel one to another and spaced out so that the dimensional value can easily be added in (see Fig. 11.33 and 11.41).



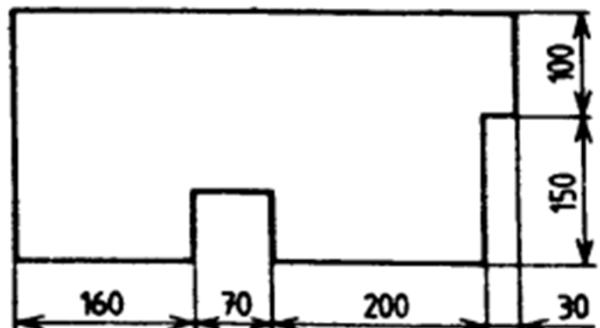


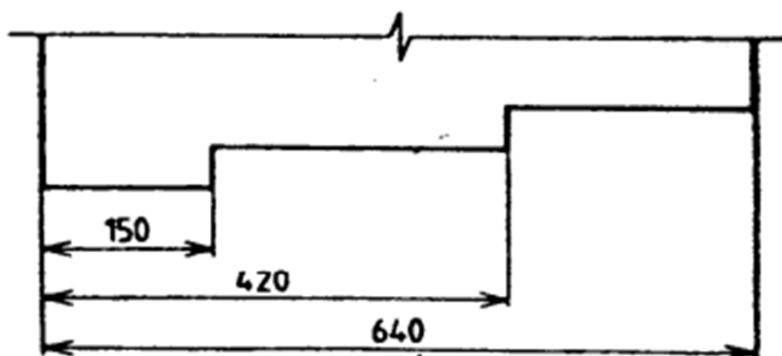
FIG.11.32

#### **11.4.2 Dimensioning From a Common Feature**

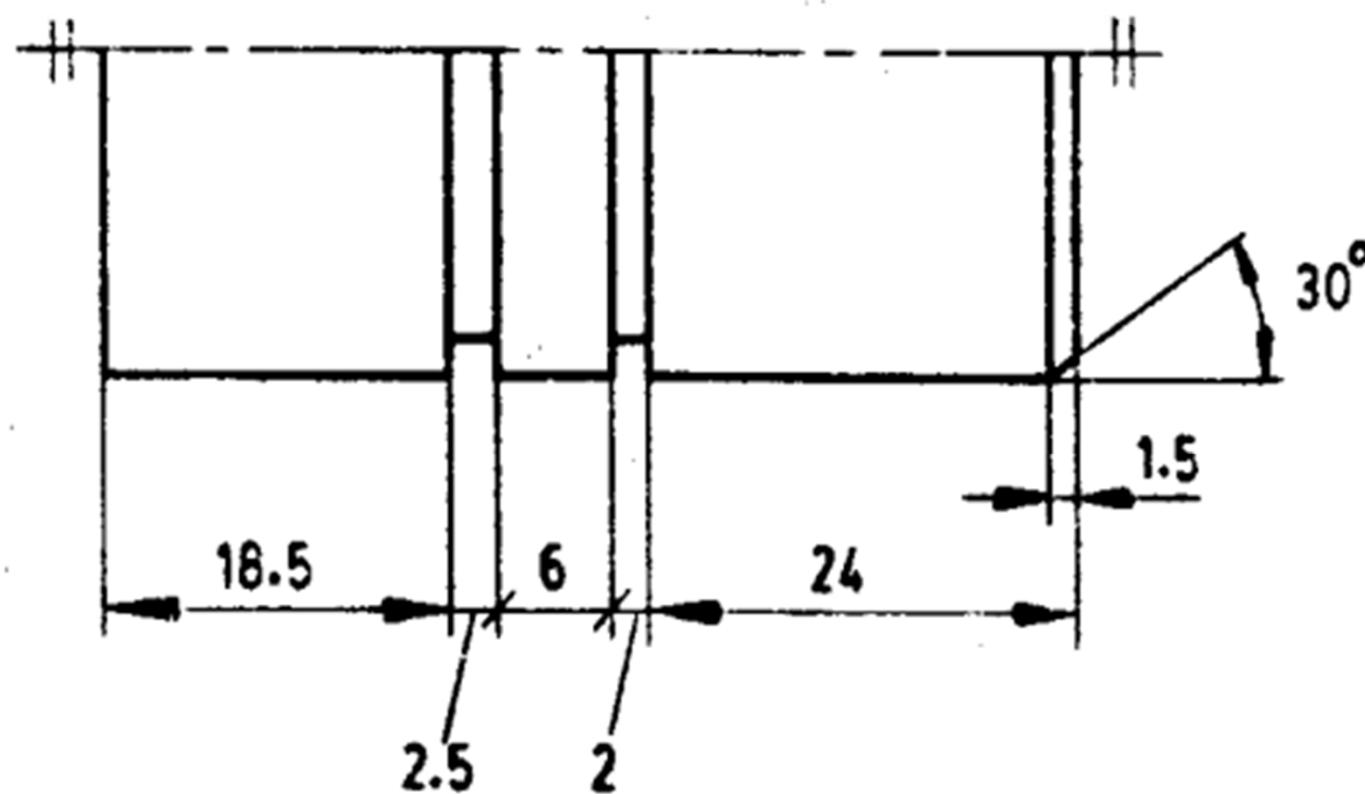
**11.4.2.1** This method of dimensioning is used where a number of dimensions of the same direction relate to a common origin.

**11.4.2.2** Dimensioning from a common feature may be executed as parallel dimensioning or as superimposed running dimensioning.

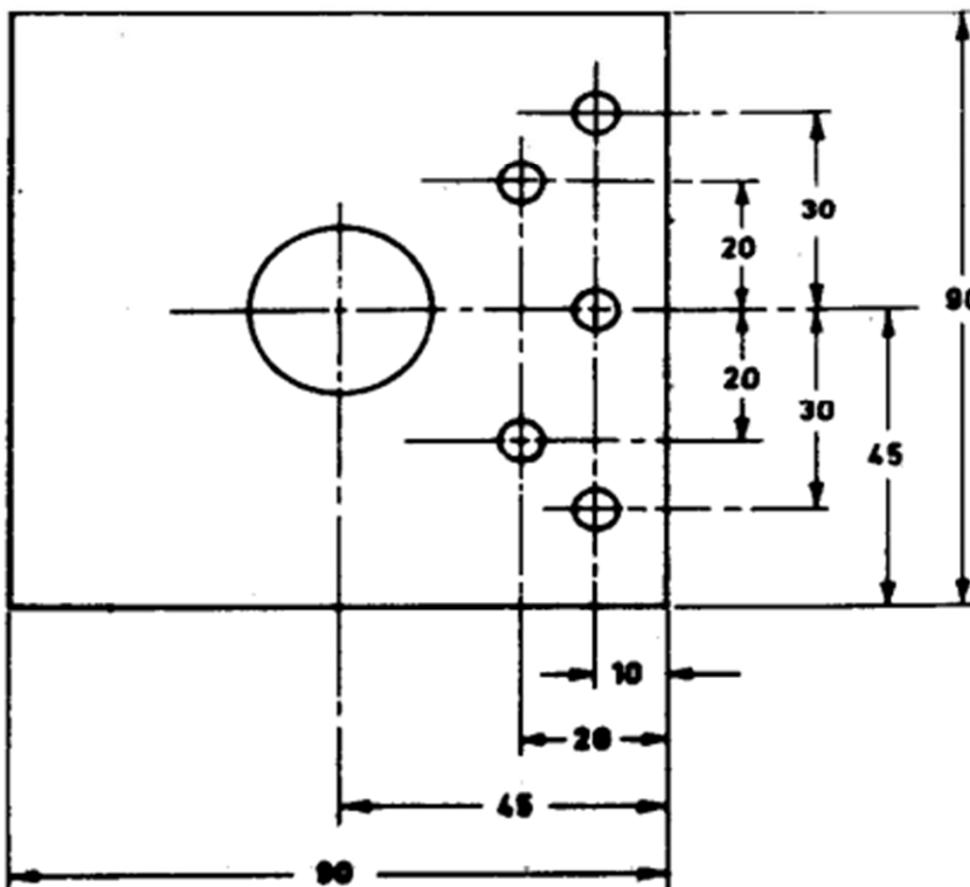
**11.4.2.3** Parallel dimensioning is the placement of a number of single dimension lines parallel one to another and spaced out so that the dimensional value can easily be added in (see Fig. 11.33 and 11.41).



- Small dimensions in two ways
- Angles

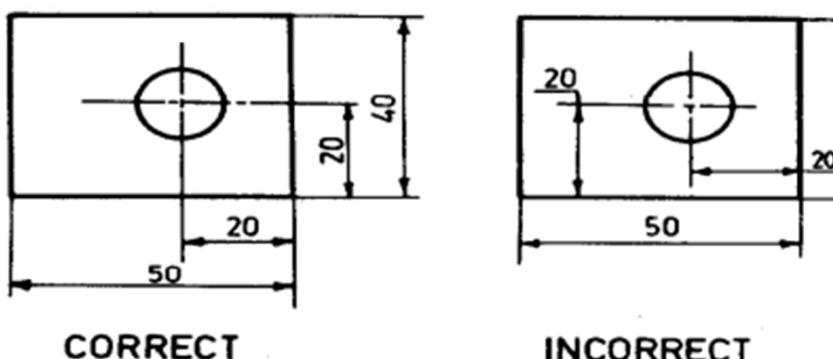


- Dimensions with respect to common feature

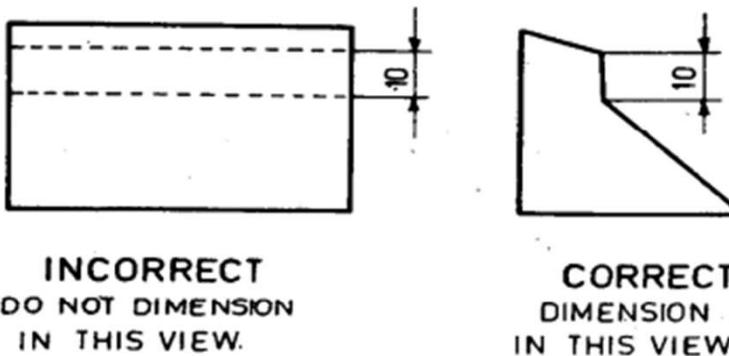


**FIG. 2.40 Unidirectional system of dimensioning**

- Place them in the view where it makes most sense.
- Do not repeat the same dimension.
- Do not use hidden lines to reference dims.
- Try your best to place them outside the view.

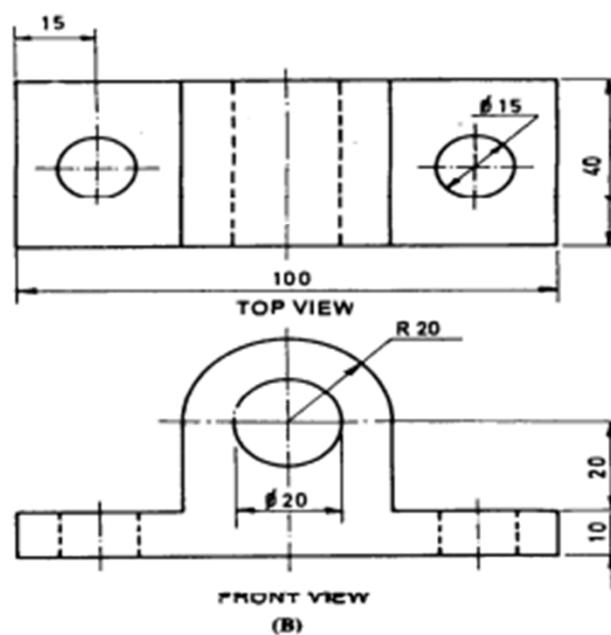
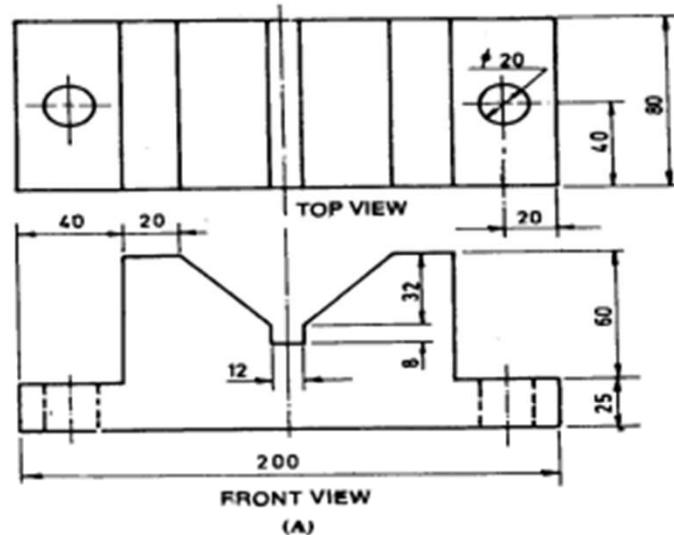


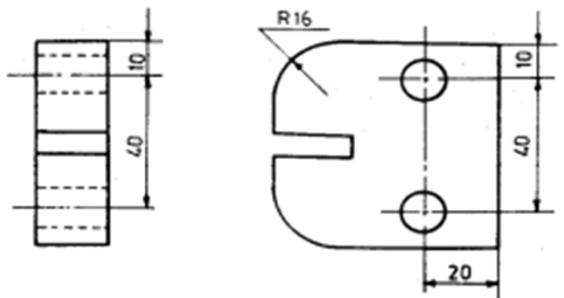
**FIG. 2.26 Dimensions should be placed outside the view**



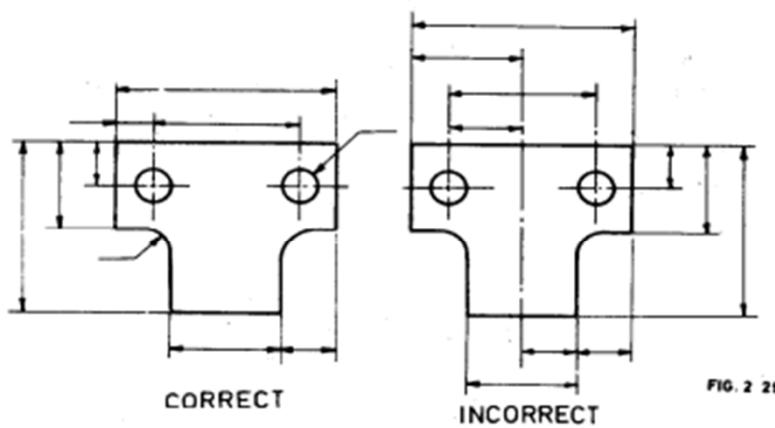
**FIG. 2.27 Dimensions should not be taken from hidden line**

As far as possible,  
dimensions should  
be placed outside  
the views.



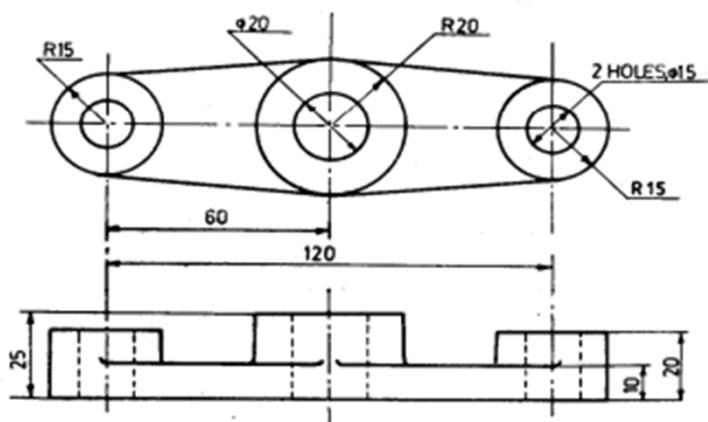


**FIG. 2.28 Location of the position of holes**



**FIG. 2.29**

**FIG. 2.29 Dimensioning to the centre line of an object should be avoided**



**FIG. 2.30 Dimensioning to the centre line of a hole is permitted**

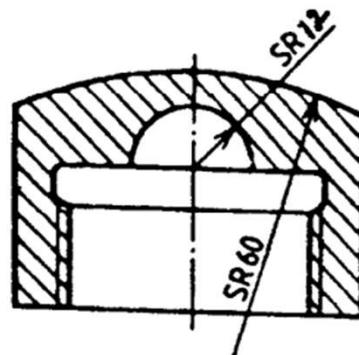
Radius: R

Diameter: Ø or D

Square : SQ or □

spherical dia: SØ

Spherical radius: SR



$\phi$  : Diameter

R : Radius

□ : Square

S $\phi$  : Spherical diameter

SR : Spherical radius

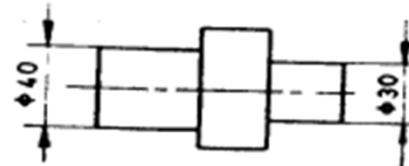


FIG.11.27

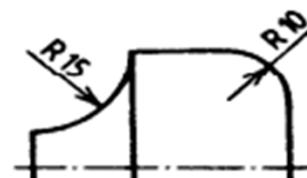


FIG.11.28

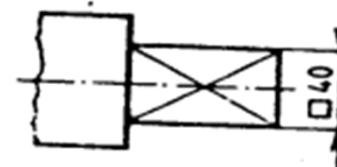


FIG.11.29

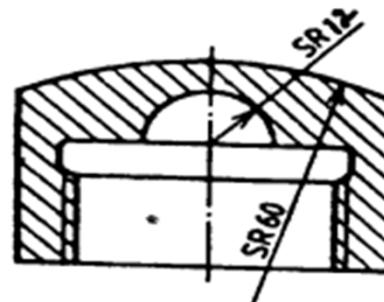
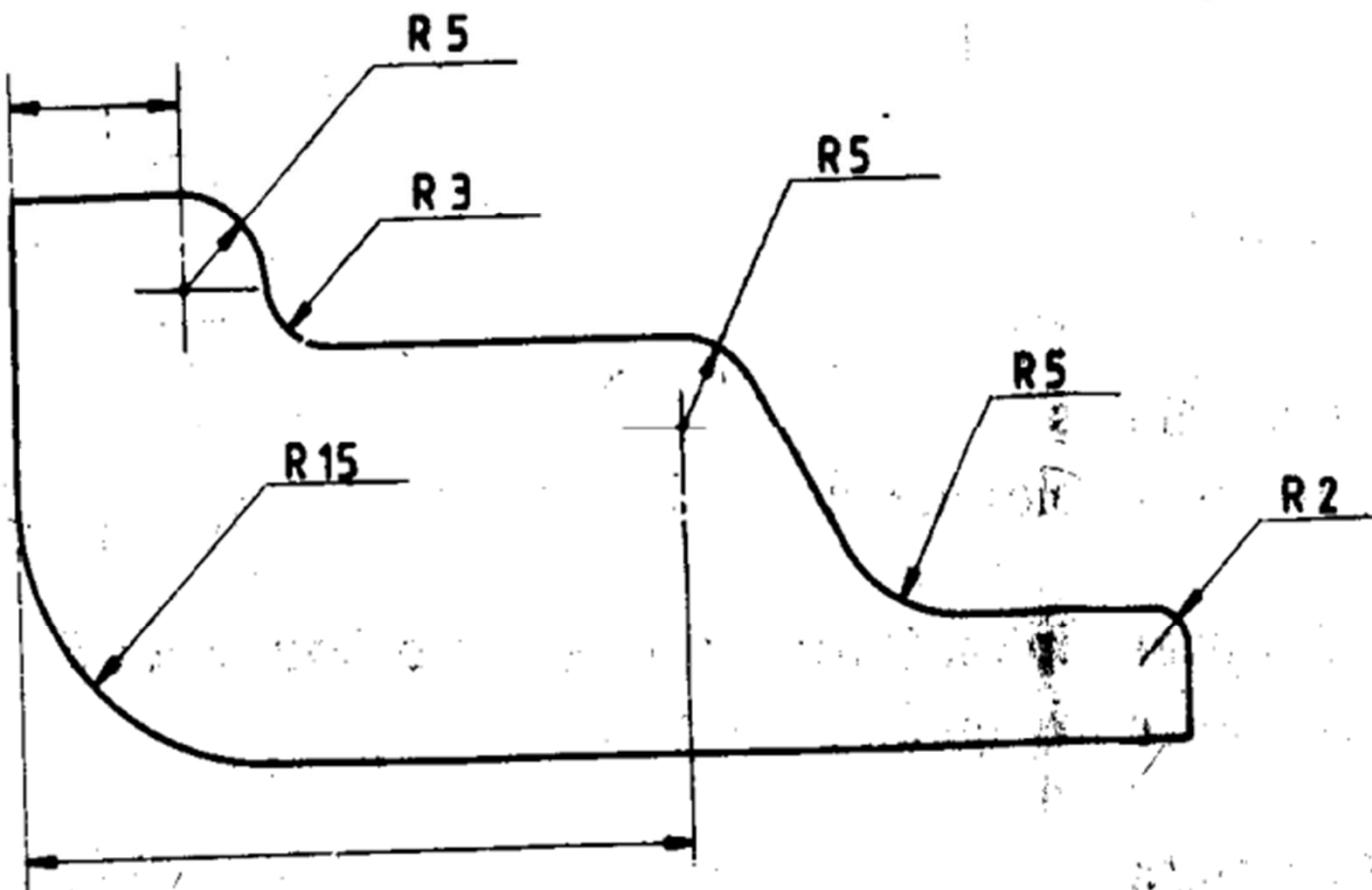


FIG.11.30

## Showing radius



**FIG. 2.48** Dimensioning of radii of small arcs

# Dimensioning holes

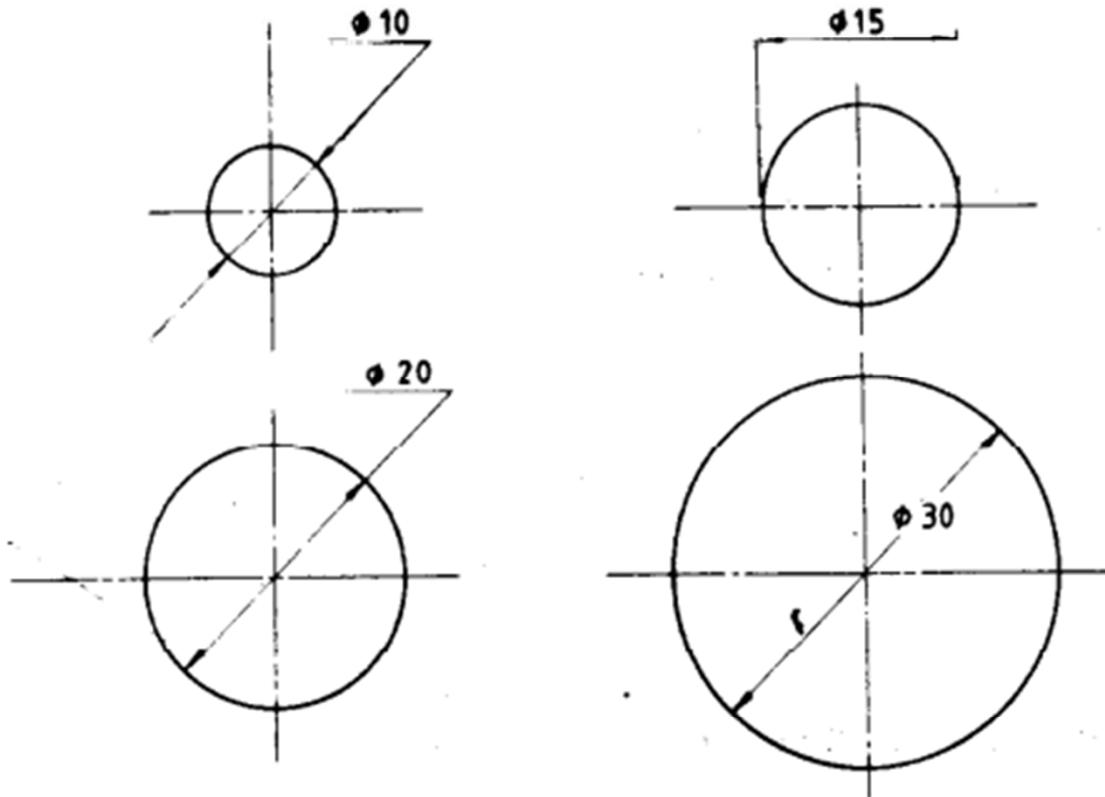
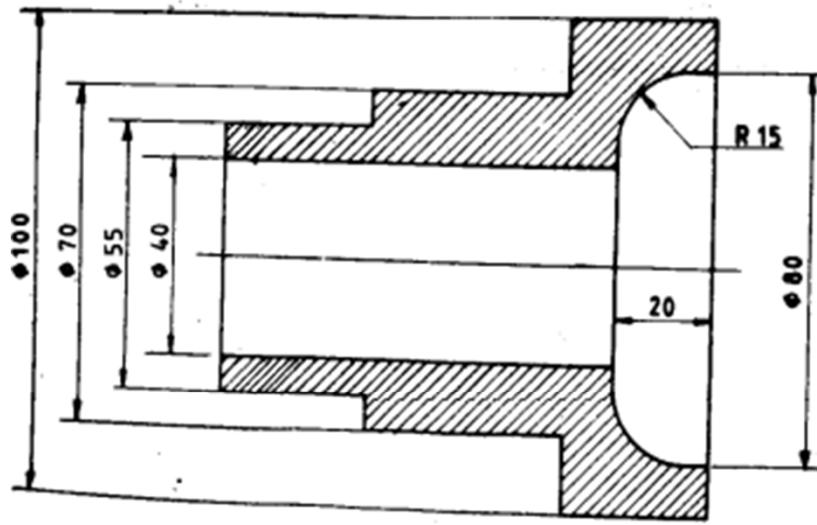
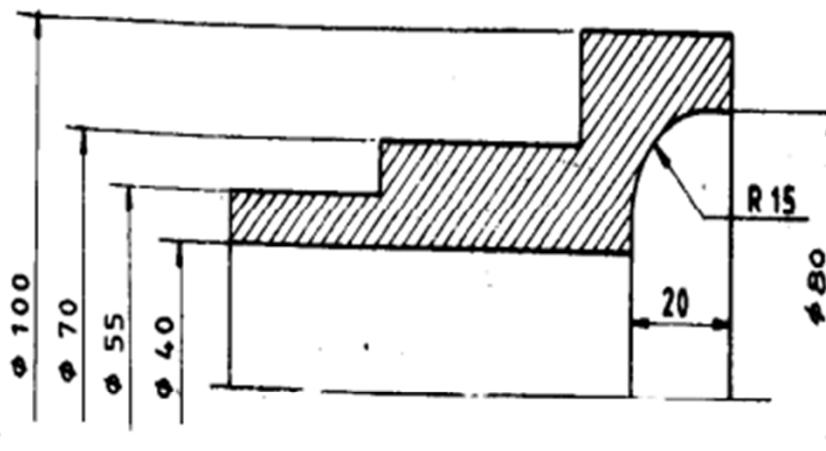


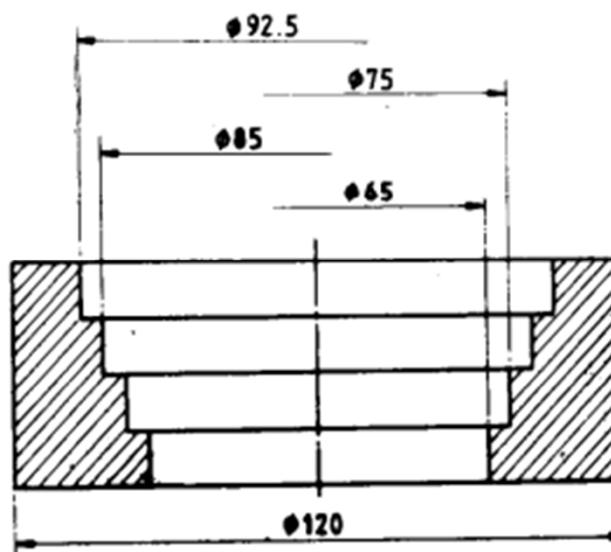
FIG. 2.46 Dimensioning of circles



**FIG. 2.44 Dimensioning of diameters**

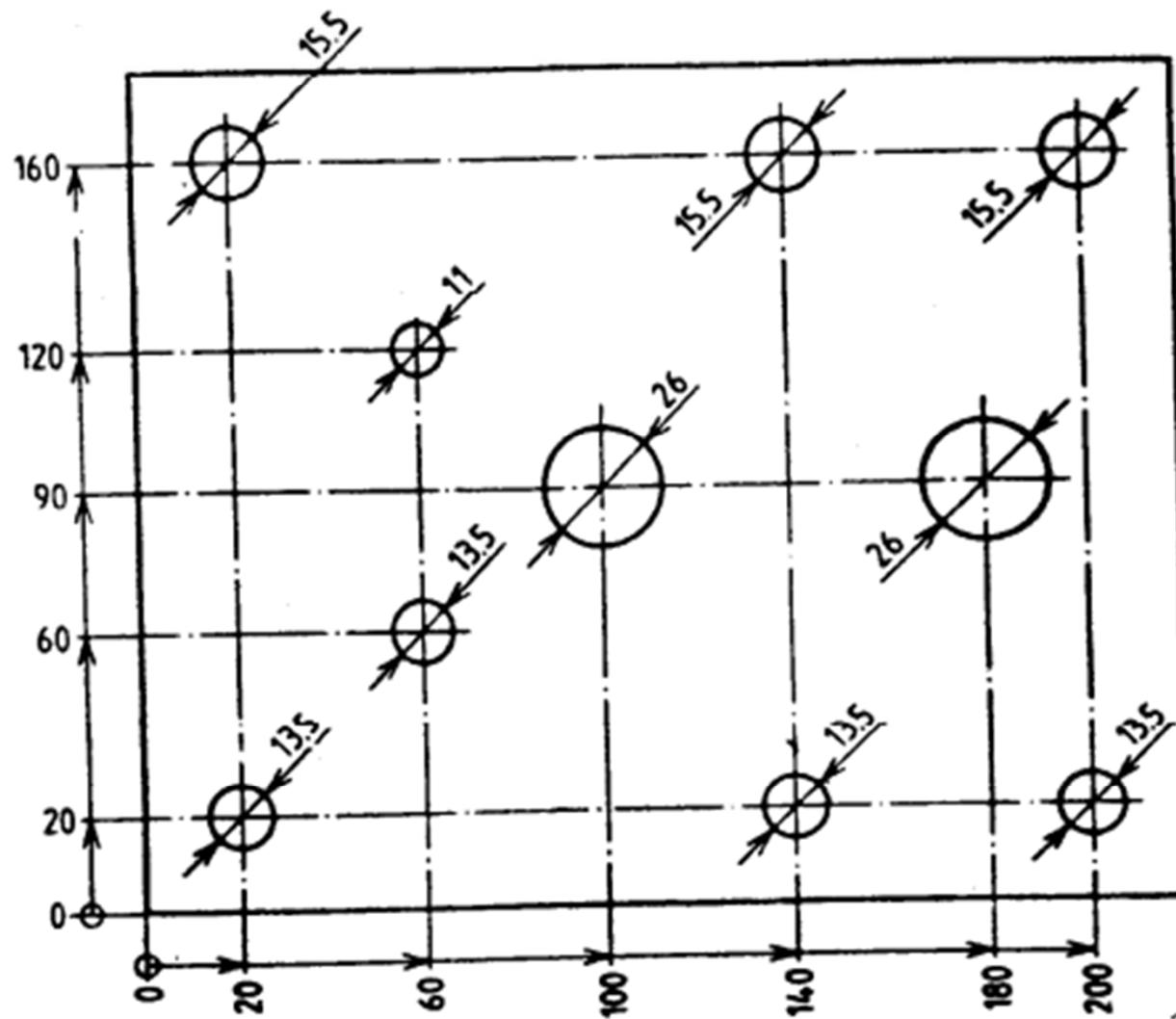


**FIG. 2.45 Dimensioning of diameters in half view**

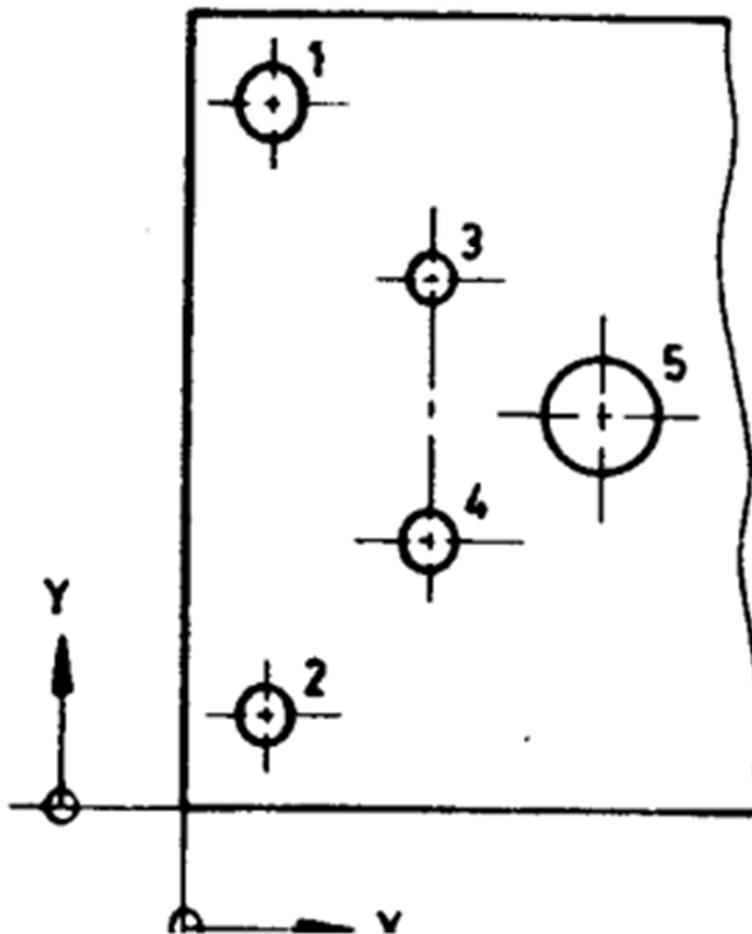


**FIG. 2.47 Another method of dimensioning diameters**

# Position of holes

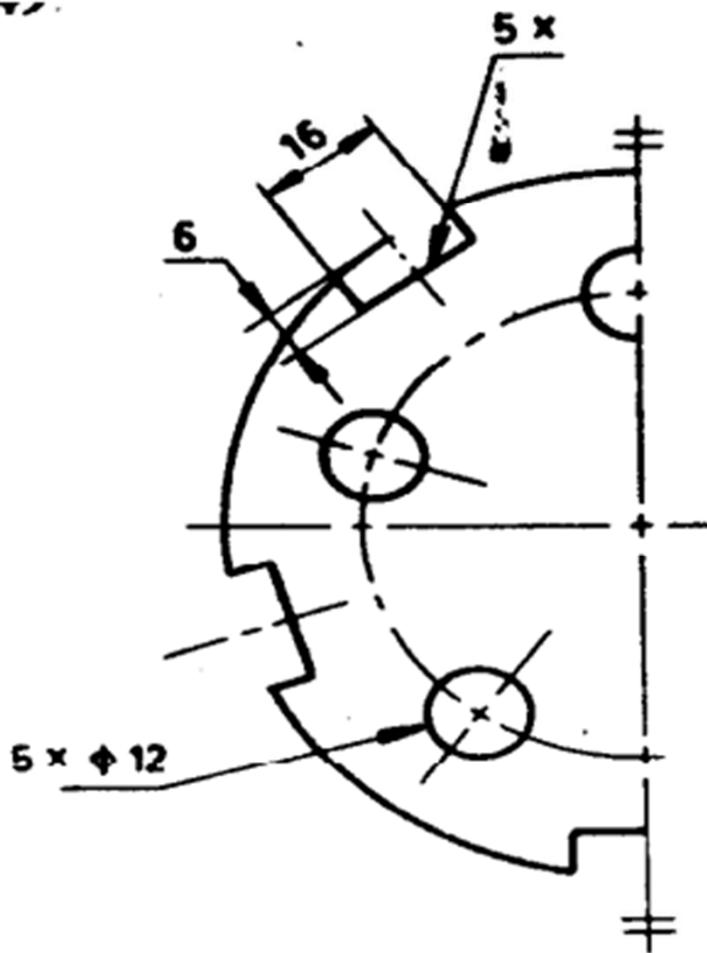


# Tabular Dimensioning



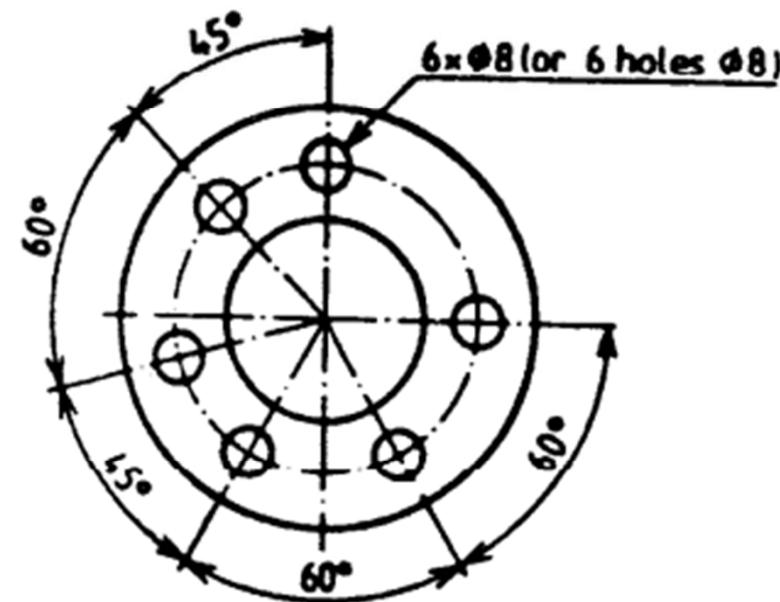
	X	Y	Φ
1	20	160	15.5
2	20	20	13.5
3	60	120	11
4	60	60	13.5
5	100	90	26
6			
7			
8			

# Repeated features

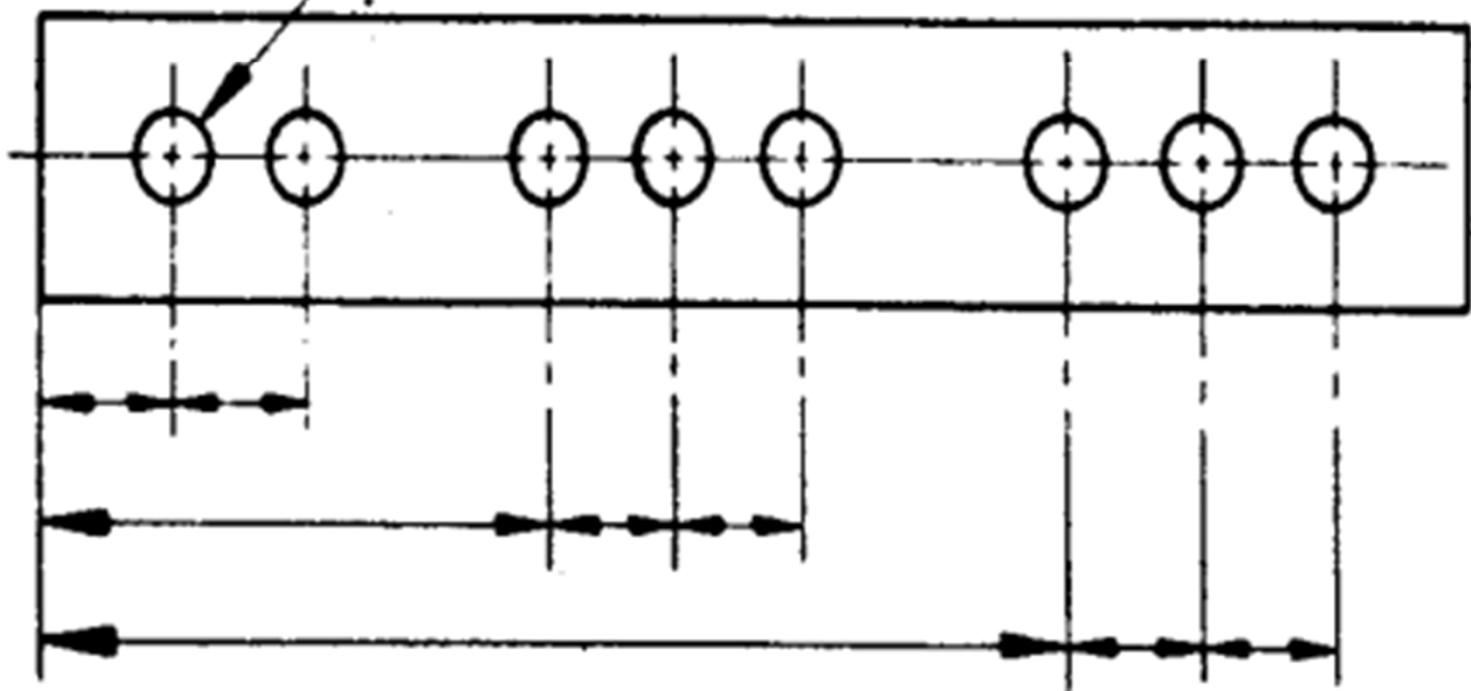


**6 X  $\phi 10$  PCD 100**

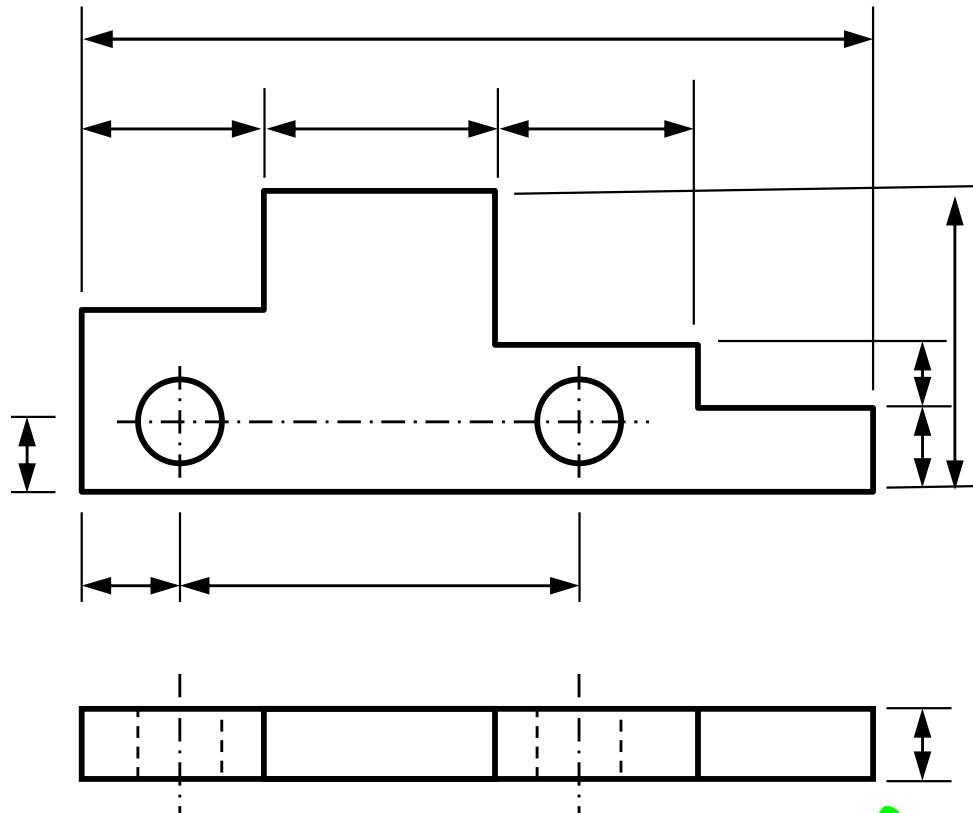
**6 X  $\phi 10$**



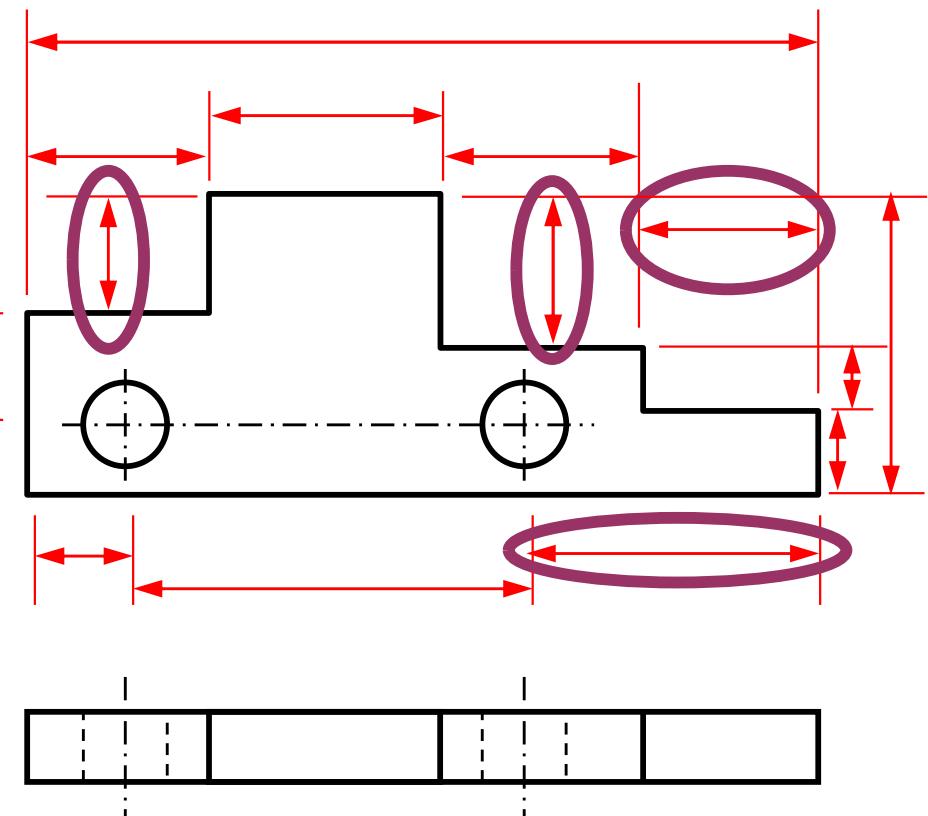
$8 \times \phi 8$  (OR 8 HOLES  $\phi 8$ )



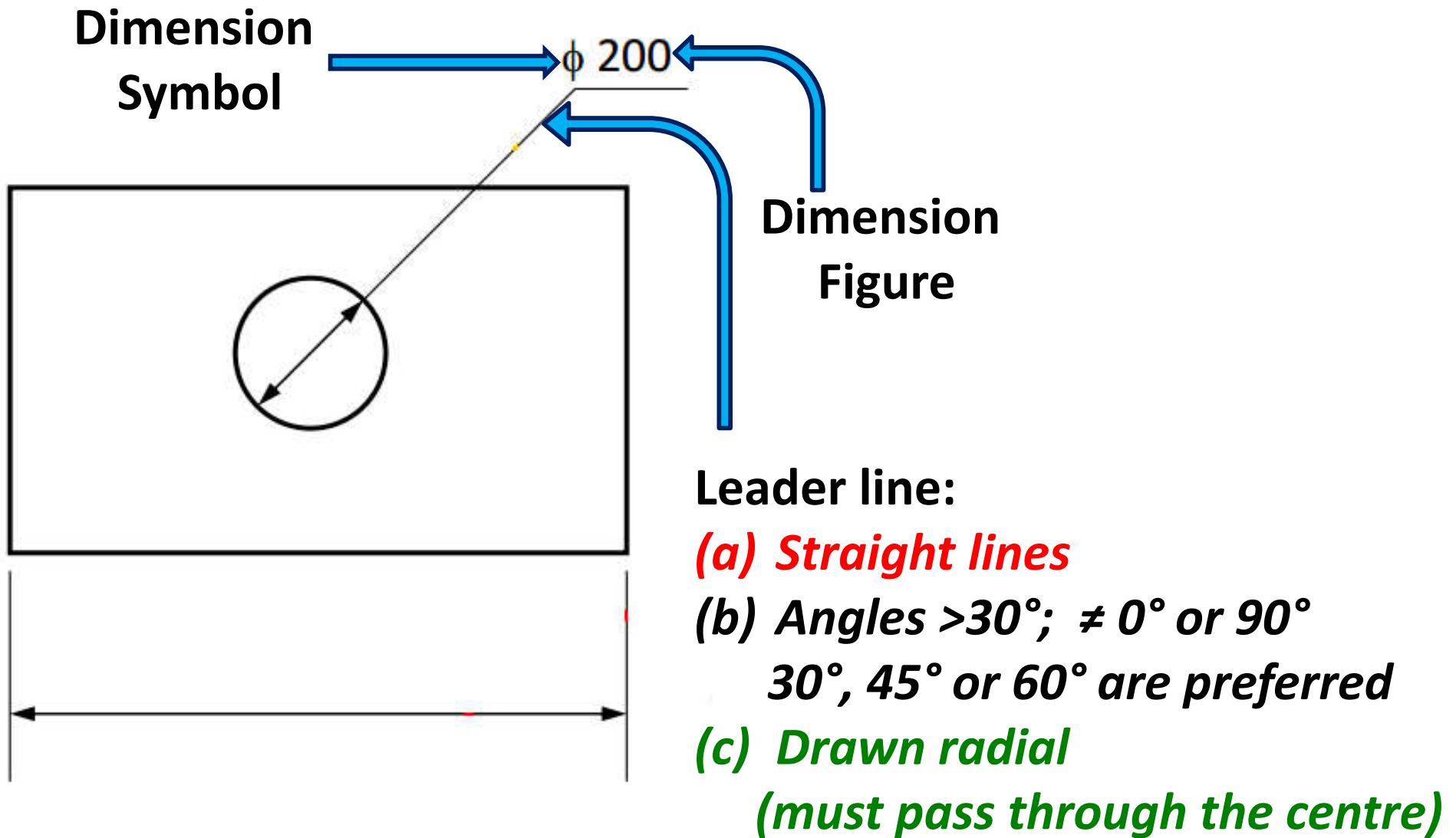
# Over-dimensioning



Dimensioning Drawings

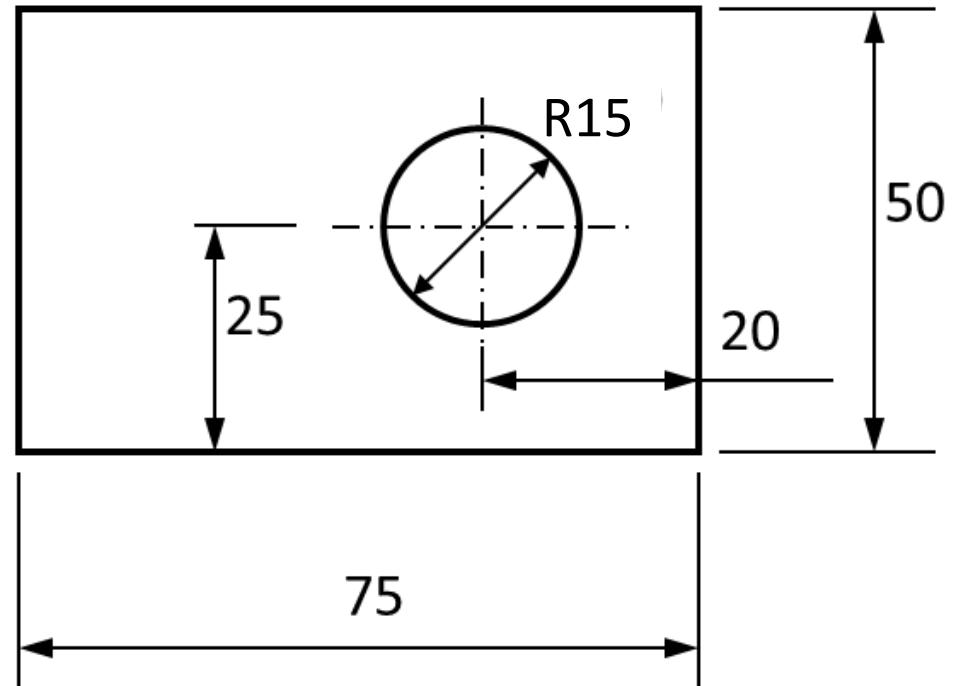
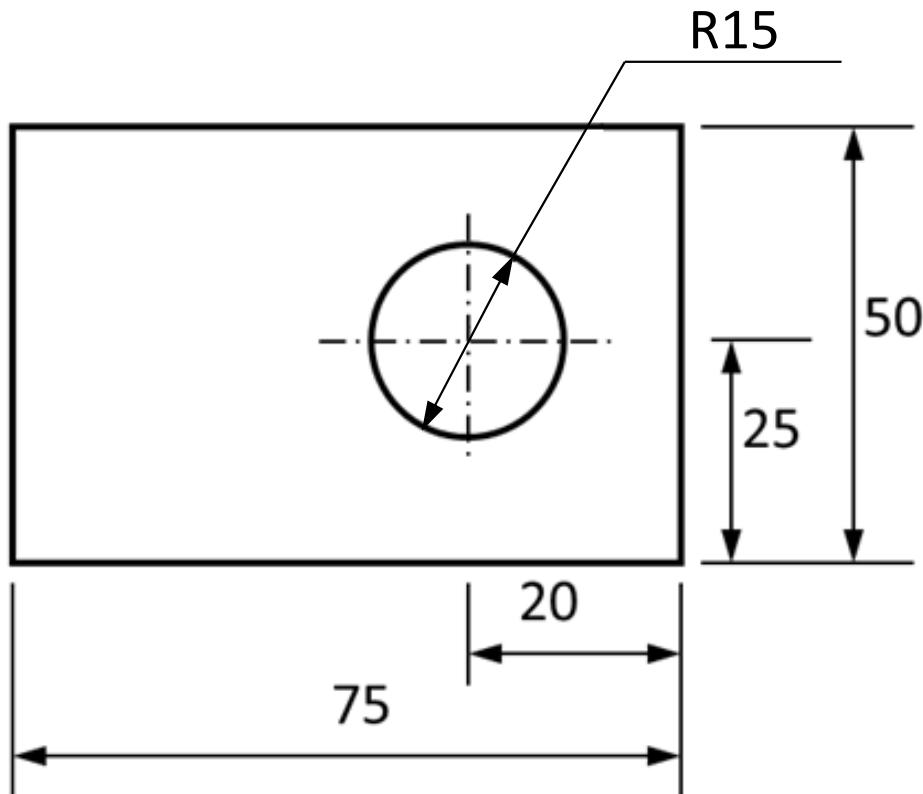


# Dimensioning Basic



# Dimensioning Basic

- Place Dimensions outside the view, as far as possible



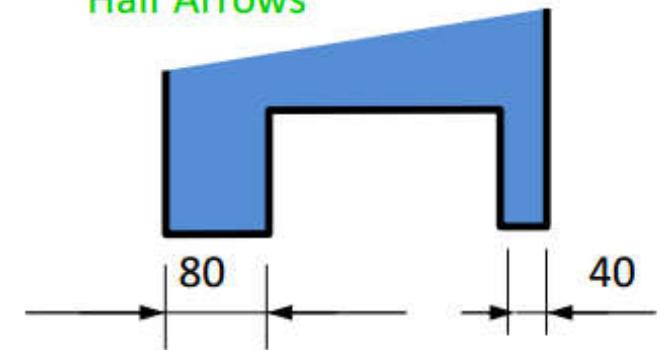
# Dimensioning a Length

## ➤ Depending on available space

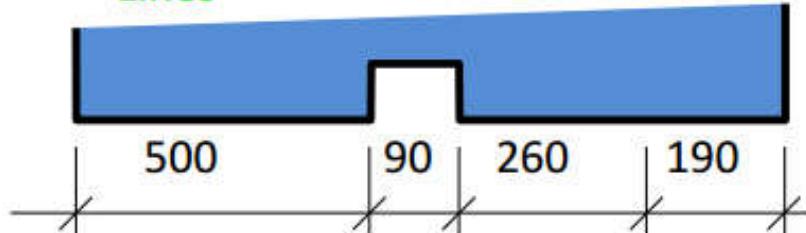
Arrows



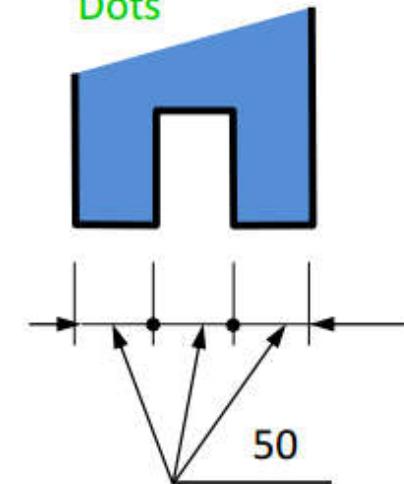
Half Arrows



Lines



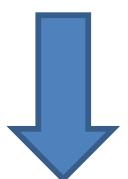
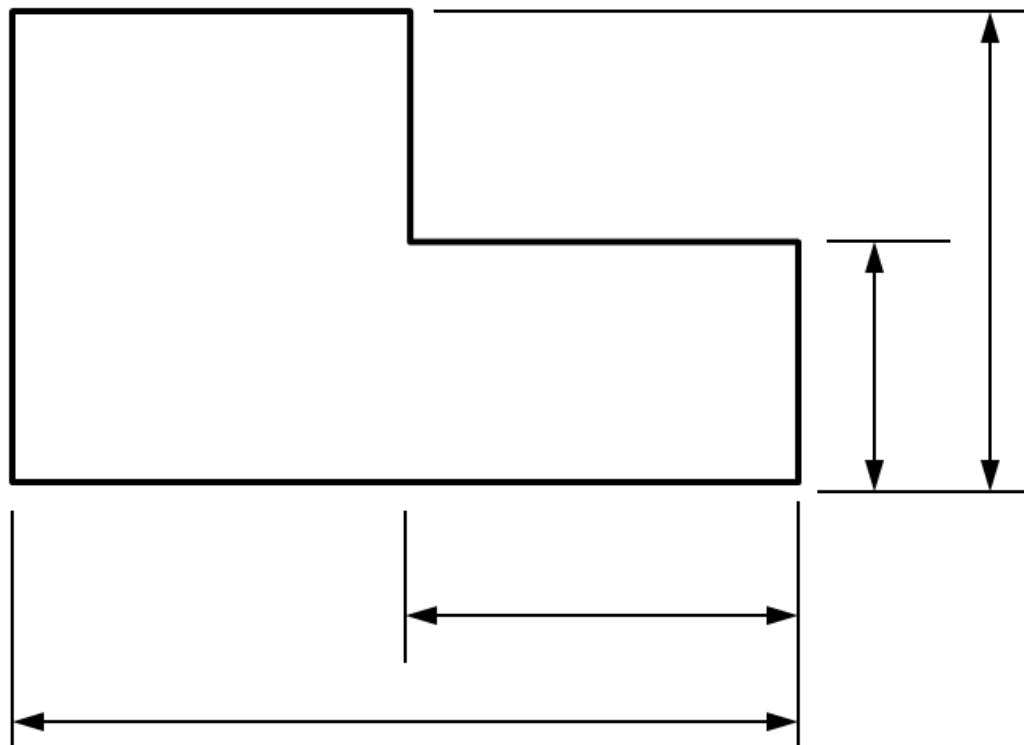
Dots



➤ Extension line must be close to object line!

# Placing of Dimensioning

- Only two sides of the views



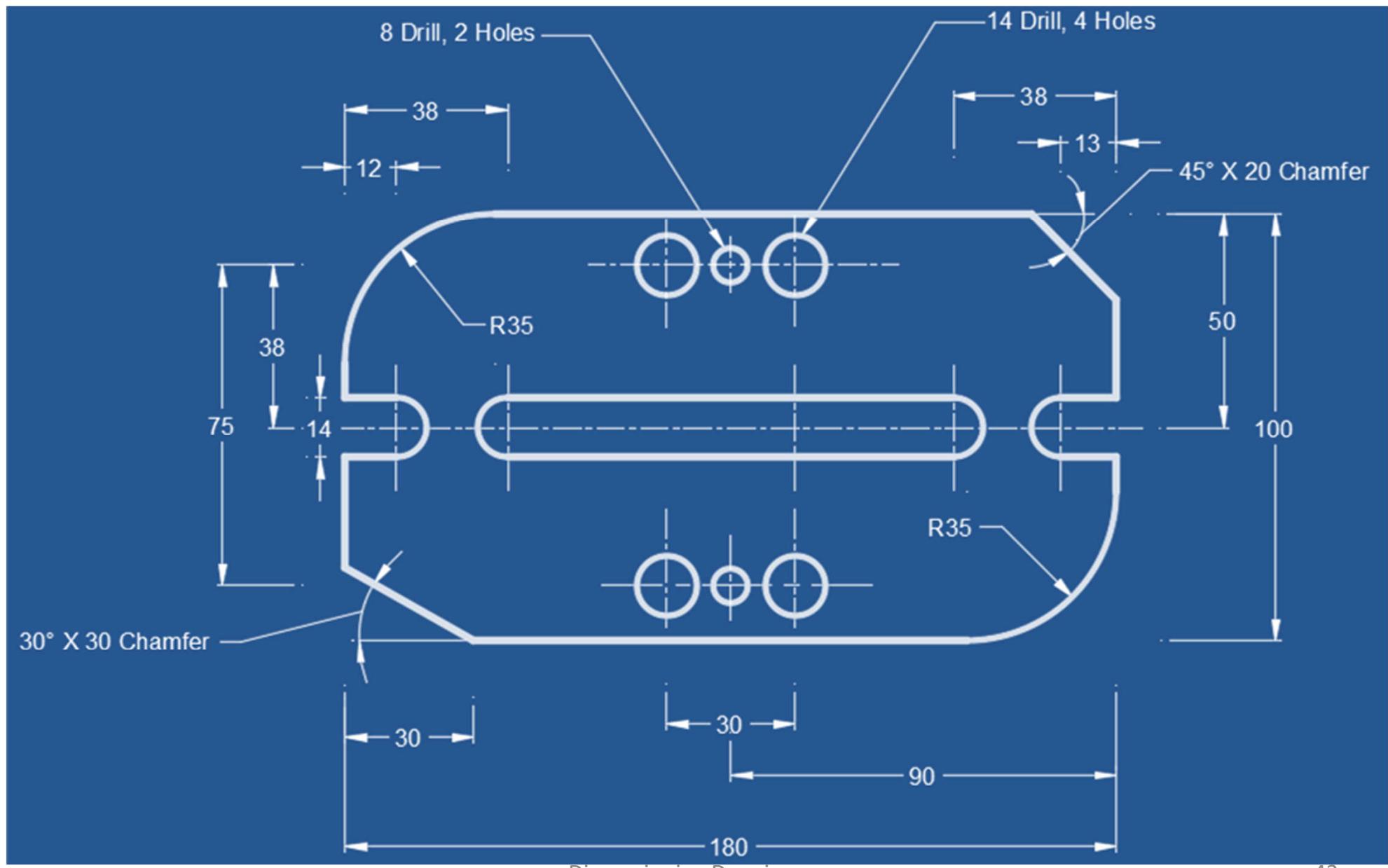
- Smaller dimensions should be inside and bigger outside

# **DIMENSIONING (IN MORE DETAILS)**

# Position Dimensions

- Position dimension fix the relationship of the components/parts of the object
- Determine the contact surfaces, finished surfaces and the center lines of the elementary geometric forms
- Position Dimension may be from
  - Center to Center
  - Surface to Center
  - Surface to Surface

# Dimensions of Size and Position

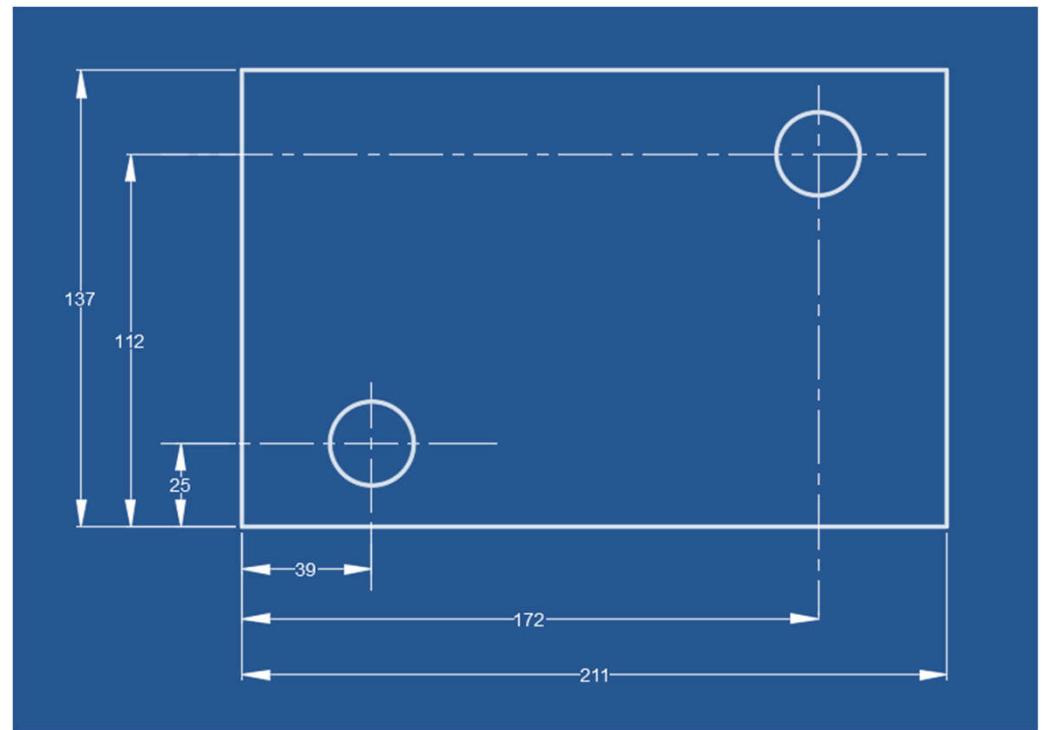
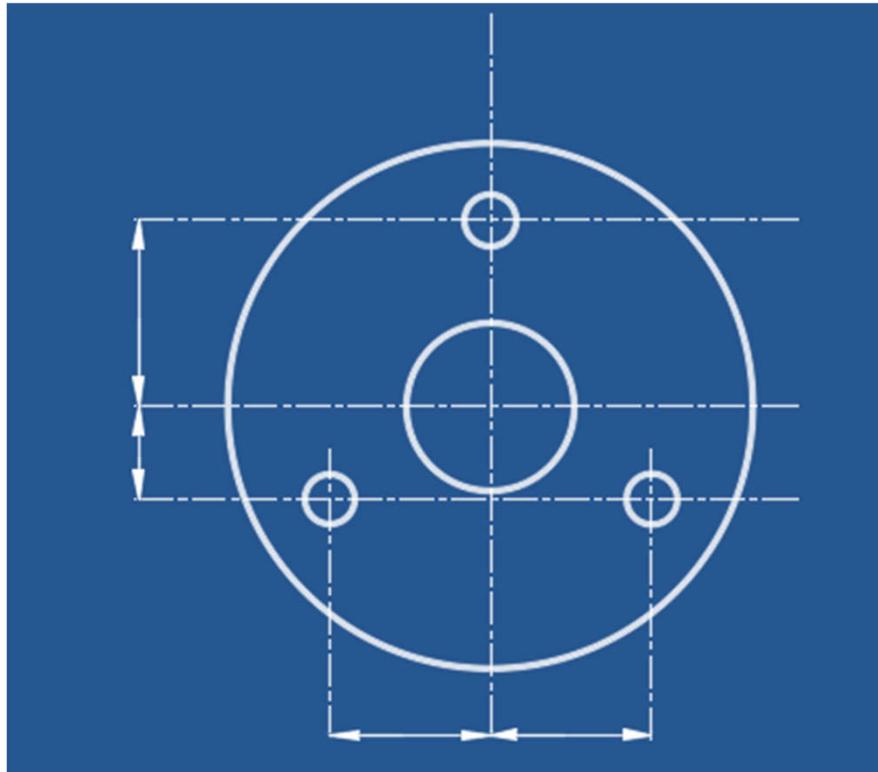


# Dimensional Clarity using a Datum

- A datum is a feature of a part that acts as a **master reference** used to locate other features of the part.
- A datum can be a **point, a line or a plane**
- Any datum should be a **readily available, clearly identifiable and readily recognizable** such as finished surface on a bench vise
- Datum must be **accessible during manufacturing**
- A **datum surface must be more accurate** than the allowable variation on any dimension of position which is referred to the datum

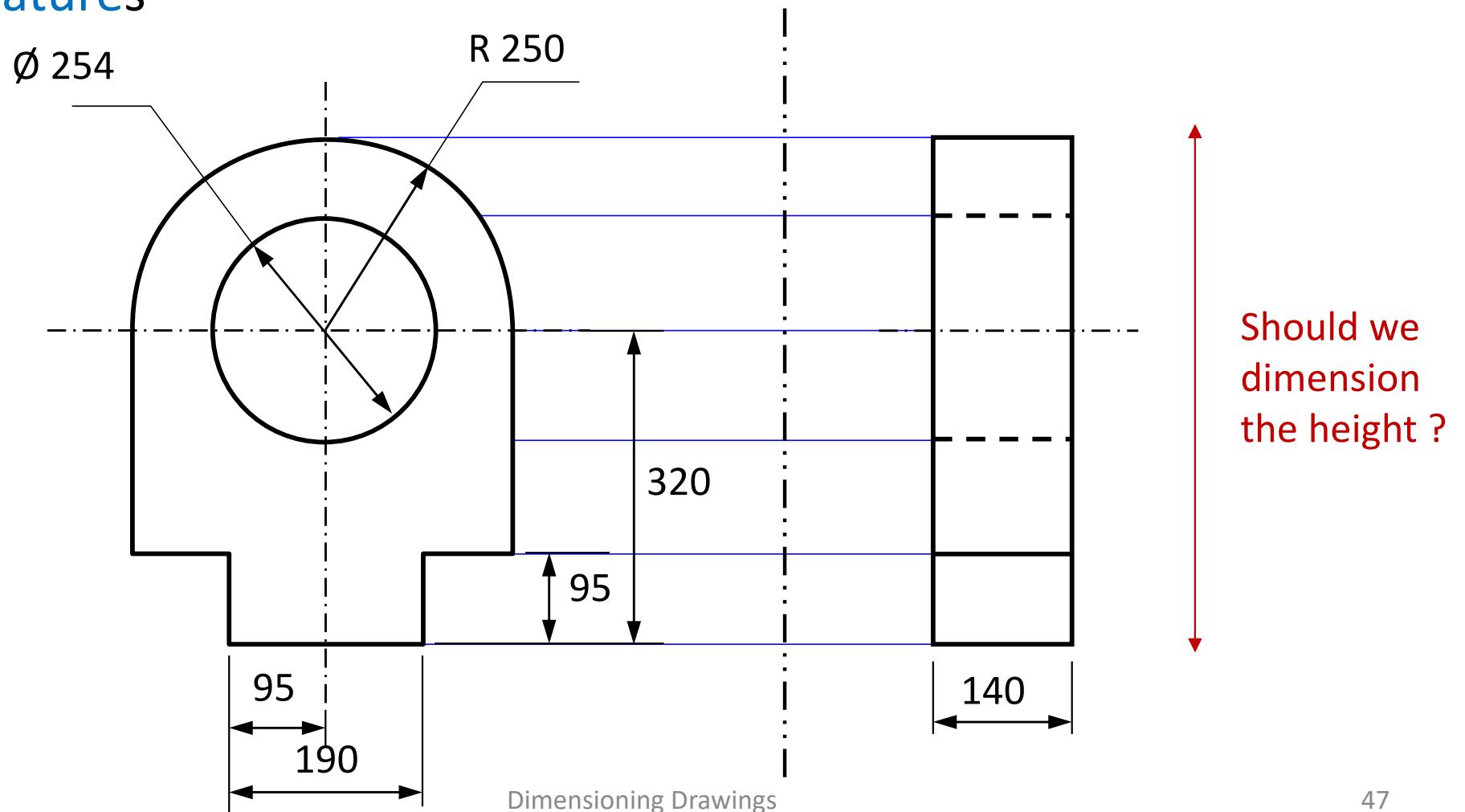
# **Dimensional Clarity using a Datum**

# Dimensional Clarity using a Datum



# Which view to dimension?

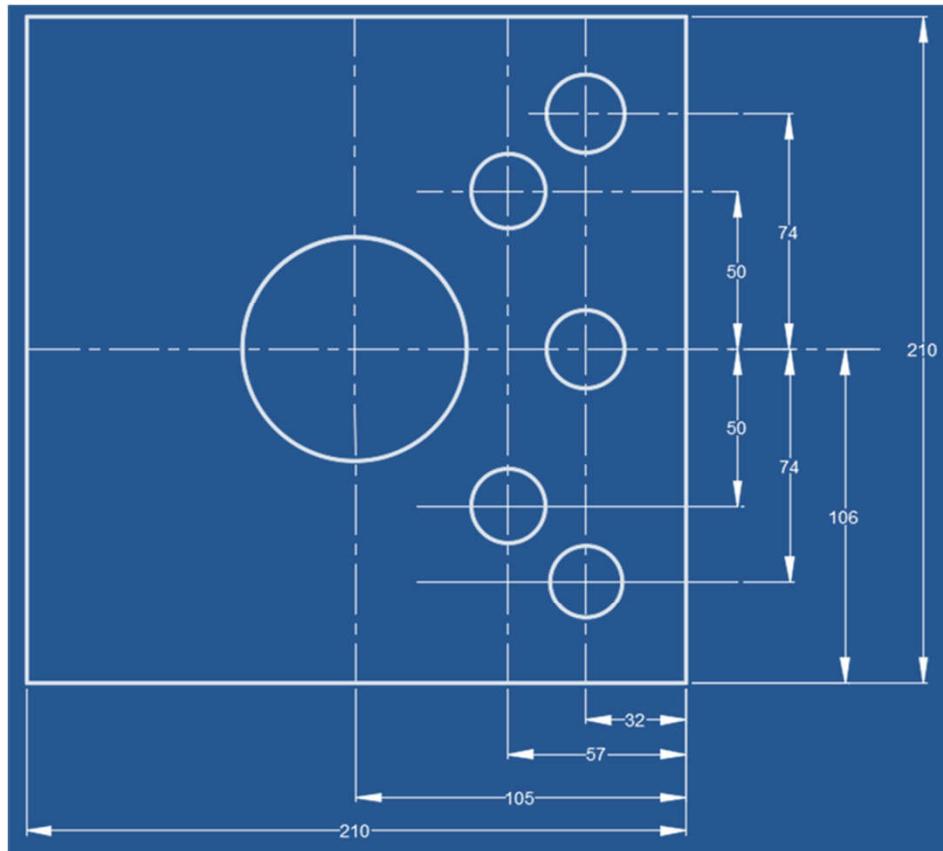
- Show dimensions in the view that shows the **most relevant features**



# Reading Direction

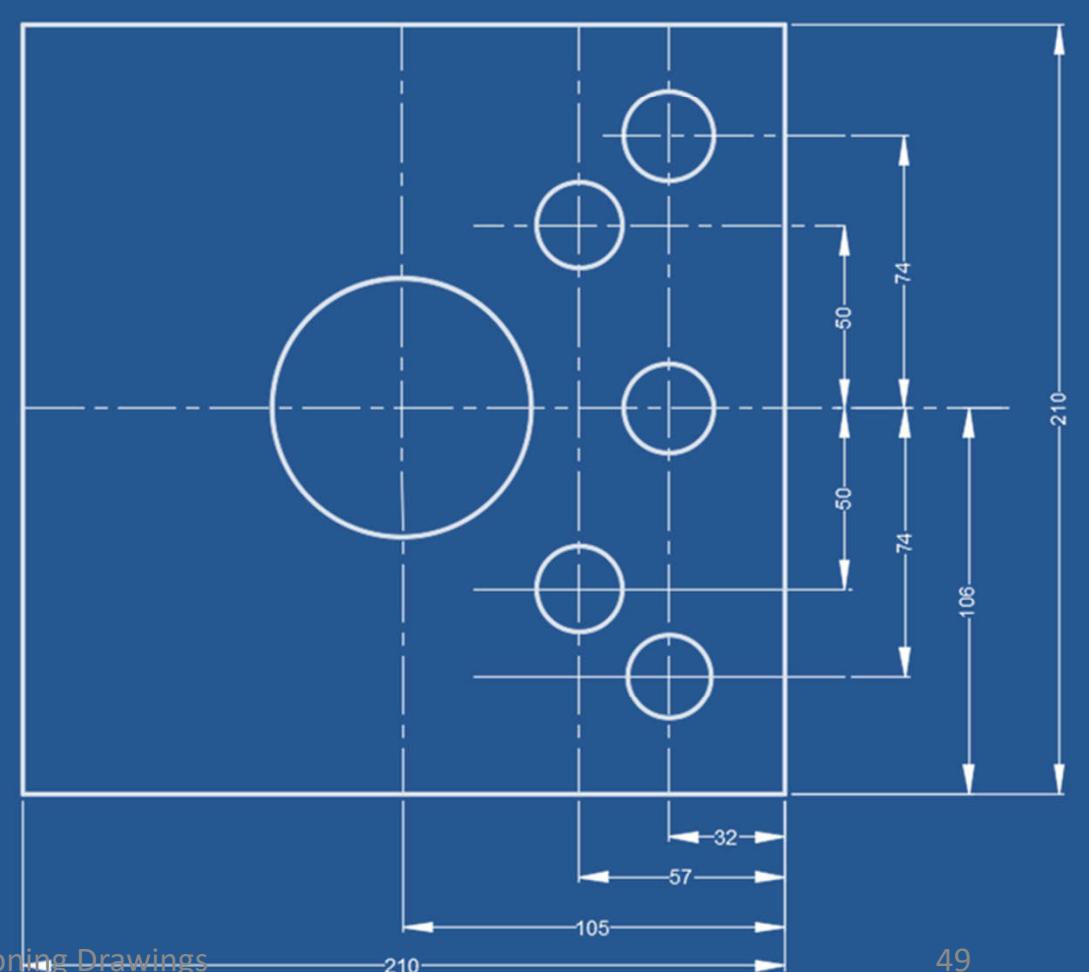
- Aligned System:
  - Figures are oriented to be read from a position perpendicular to the dimension line
- Unidirectional System:
  - All figures are oriented to read from the bottom of the drawing

# Reading Direction

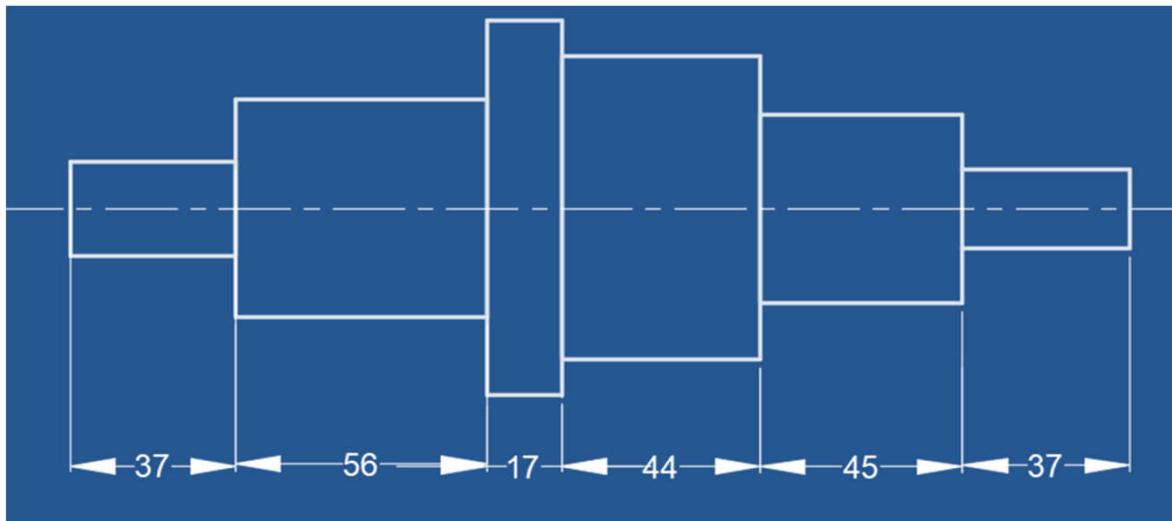


**Unidirectional system**

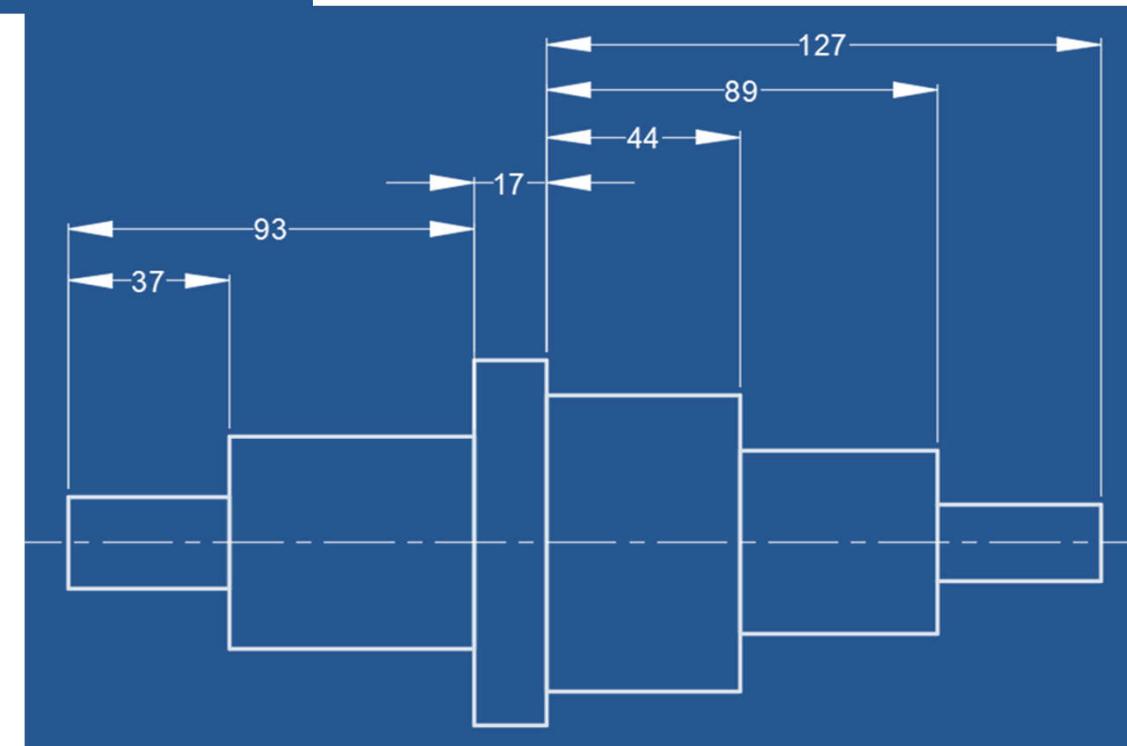
**Aligned system**



# Chain versus Parallel Dimensioning



Chain Dimensioning



Dimensioning Drawings

Parallel Dimensioning

# Contour Principle

- A feature is best dimensioned in the view where the shape of the **feature appears with most characteristics shape-** advantage in clarity and ease in reading