

Boundary Value Problems: Shooting Method



Example

Consider the two-point BVP

$$u'' = -u + \frac{2(u')^2}{u}, \quad -1 < t < 1,$$
$$u(-1) = u(1) = (e + e^{-1})^{-1}.$$

Boundary Value Problems: Shooting Method



Example

Consider the two-point BVP

$$u'' = -u + \frac{2(u')^2}{u}, \quad -1 < t < 1,$$
$$u(-1) = u(1) = (e + e^{-1})^{-1}.$$

The exact solution is $u(t) = (e^t + e^{-t})^{-1}$.

Boundary Value Problems: Shooting Method

Example

Consider the two-point BVP

$$u'' = -u + \frac{2(u')^2}{u}, \quad -1 < t < 1,$$
$$u(-1) = u(1) = (e + e^{-1})^{-1}.$$

The exact solution is $u(t) = (e^t + e^{-t})^{-1}$.

The initial value problems for the shooting method is

$$y'' = -y + \frac{2(y')^2}{y}, \quad -1 < t < 1,$$
$$y(-1) = (e + e^{-1})^{-1}, \quad y'(-1) = s.$$

Boundary Value Problems: Shooting Method

Example

Consider the two-point BVP

$$u'' = -u + \frac{2(u')^2}{u}, \quad -1 < t < 1,$$
$$u(-1) = u(1) = (e + e^{-1})^{-1}.$$

The exact solution is $u(t) = (e^t + e^{-t})^{-1}$.

The initial value problems for the shooting method is

$$y'' = -y + \frac{2(y')^2}{y}, \quad -1 < t < 1,$$
$$y(-1) = (e + e^{-1})^{-1}, \quad y'(-1) = s.$$

The associated initial value problem is

$$z_s'' = \left\{ -1 - 2 \left(\frac{y'}{y} \right)^2 \right\} z_s + 4 \frac{y'}{y} z_s', \quad -1 < t < 1,$$
$$z_s(-1) = 0, \quad z_s'(-1) = 1.$$

Boundary Value Problems: Shooting Method

Example

Consider the two-point BVP

$$u'' = -u + \frac{2(u')^2}{u}, \quad -1 < t < 1,$$

$$u(-1) = u(1) = (e + e^{-1})^{-1}.$$

The exact solution is $u(t) = (e^t + e^{-t})^{-1}$.

The initial value problems for the shooting method is

$$y'' = -y + \frac{2(y')^2}{y}, \quad -1 < t < 1,$$

$$y(-1) = (e + e^{-1})^{-1}, \quad y'(-1) = s.$$

The associated initial value problem is

$$z_s'' = \left\{ -1 - 2 \left(\frac{y'}{y} \right)^2 \right\} z_s + 4 \frac{y'}{y} z_s', \quad -1 < t < 1,$$

$$z_s(-1) = 0, \quad z_s'(-1) = 1.$$

Note that $h(s) = y(1; s) - (e + e^{-1})^{-1}$.

Boundary Value Problems: Shooting Method

Example

Consider the two-point BVP

$$u'' = -u + \frac{2(u')^2}{u}, \quad -1 < t < 1,$$

$$u(-1) = u(1) = (e + e^{-1})^{-1}.$$

The exact solution is $u(t) = (e^t + e^{-t})^{-1}$.

The initial value problems for the shooting method is

$$y'' = -y + \frac{2(y')^2}{y}, \quad -1 < t < 1,$$

$$y(-1) = (e + e^{-1})^{-1}, \quad y'(-1) = s.$$

The associated initial value problem is

$$z_s'' = \left\{ -1 - 2 \left(\frac{y'}{y} \right)^2 \right\} z_s + 4 \frac{y'}{y} z_s', \quad -1 < t < 1,$$

$$z_s(-1) = 0, \quad z_s'(-1) = 1.$$

Note that $h(s) = y(1; s) - (e + e^{-1})^{-1}$. For setting up the Newton iteration, $h'(s) = z_s(1)$.

Boundary Value Problems: Shooting Method

Example

Consider the two-point BVP

$$u'' = -u + \frac{2(u')^2}{u}, \quad -1 < t < 1,$$

$$u(-1) = u(1) = (e + e^{-1})^{-1}.$$

The exact solution is $u(t) = (e^t + e^{-t})^{-1}$.

The initial value problems for the shooting method is

$$y'' = -y + \frac{2(y')^2}{y}, \quad -1 < t < 1,$$

$$y(-1) = (e + e^{-1})^{-1}, \quad y'(-1) = s.$$

The associated initial value problem is

$$z_s'' = \left\{ -1 - 2 \left(\frac{y'}{y} \right)^2 \right\} z_s + 4 \frac{y'}{y} z_s', \quad -1 < t < 1,$$

$$z_s(-1) = 0, \quad z_s'(-1) = 1.$$

Note that $h(s) = y(1; s) - (e + e^{-1})^{-1}$. For setting up the Newton iteration, $h'(s) = z_s(1)$.

The Newton iterations should converge to

$$s_m \rightarrow s_* = \frac{e - e^{-1}}{(e + e^{-1})^2}.$$

Boundary Value Problems: Shooting Method

Example

Consider the two-point BVP

$$u'' = -u + \frac{2(u')^2}{u}, \quad -1 < t < 1,$$
$$u(-1) = u(1) = (e + e^{-1})^{-1}.$$

The exact solution is $u(t) = (e^t + e^{-t})^{-1}$.

...

The Newton iterations should converge to

$$s_m \rightarrow s_* = \frac{e - e^{-1}}{(e + e^{-1})^2}.$$

However, to solve the initial value problem, we use a numerical scheme (e.g., RK methods).

Boundary Value Problems: Shooting Method

Example

Consider the two-point BVP

$$u'' = -u + \frac{2(u')^2}{u}, \quad -1 < t < 1,$$
$$u(-1) = u(1) = (e + e^{-1})^{-1}.$$

The exact solution is $u(t) = (e^t + e^{-t})^{-1}$.

...

The Newton iterations should converge to

$$s_m \rightarrow s_* = \frac{e - e^{-1}}{(e + e^{-1})^2}.$$

However, to solve the initial value problem, we use a numerical scheme (e.g., RK methods). For example, if the second-order Runge-Kutta method with stepsize h is used, then

$$s_m \rightarrow s_*^h$$

Boundary Value Problems: Shooting Method

Example

Consider the two-point BVP

$$u'' = -u + \frac{2(u')^2}{u}, \quad -1 < t < 1,$$
$$u(-1) = u(1) = (e + e^{-1})^{-1}.$$

The exact solution is $u(t) = (e^t + e^{-t})^{-1}$.

...

The Newton iterations should converge to

$$s_m \rightarrow s_* = \frac{e - e^{-1}}{(e + e^{-1})^2}.$$

However, to solve the initial value problem, we use a numerical scheme (e.g., RK methods). For example, if the second-order Runge-Kutta method with stepsize h is used, then

$$s_m \rightarrow s_*^h \approx s_* = \frac{e - e^{-1}}{(e + e^{-1})^2},$$

Boundary Value Problems: Shooting Method

Example

Consider the two-point BVP

$$u'' = -u + \frac{2(u')^2}{u}, \quad -1 < t < 1,$$
$$u(-1) = u(1) = (e + e^{-1})^{-1}.$$

The exact solution is $u(t) = (e^t + e^{-t})^{-1}$.

...

The Newton iterations should converge to

$$s_m \rightarrow s_* = \frac{e - e^{-1}}{(e + e^{-1})^2}.$$

However, to solve the initial value problem, we use a numerical scheme (e.g., RK methods). For example, if the second-order Runge-Kutta method with stepsize h is used, then

$$s_m \rightarrow s_*^h \approx s_* = \frac{e - e^{-1}}{(e + e^{-1})^2},$$

and

$$y^h(t; s_*^h) \rightarrow u(t).$$

Boundary Value Problems: Shooting Method

Example

Consider the two-point BVP

$$u'' = -u + \frac{2(u')^2}{u}, \quad -1 < t < 1,$$

$$u(-1) = u(1) = (e + e^{-1})^{-1}.$$

The exact solution is $u(t) = (e^t + e^{-t})^{-1}$.

... second-order Runge-Kutta method with stepsize $h = 2/n$ is used, then

$$s_m \rightarrow s_*^h \approx s_* = \frac{e - e^{-1}}{(e + e^{-1})^2},$$

and

$$y^h(t; s_*^h) \rightarrow u(t).$$

$n = 2/h$	$s_* - s_*^h$	Ratio	$E^h = \max_{0 \leq i \leq n} u(t_i) - y^h(t_i; s_*^h) $	Ratio
4	4.01×10^{-3}	—	2.83×10^{-2}	—
8	1.52×10^{-3}	2.64	7.30×10^{-3}	3.88
16	4.64×10^{-4}	3.28	1.82×10^{-3}	4.01
32	1.27×10^{-4}	3.64	4.54×10^{-4}	4.01
64	3.34×10^{-5}	3.82	1.14×10^{-4}	4.00

Boundary Value Problems: Shooting Method



Example

Consider the two-point BVP

$$\begin{aligned} u'' &= p(t)u' + q(t)u + r(t), & a < t < b, \\ a_0u(a) - a_1u'(a) &= \alpha, & b_0u(b) + b_1u'(b) = \beta, & |a_0| + |b_0| \neq 0. \end{aligned}$$

Boundary Value Problems: Shooting Method

Example

Consider the two-point BVP

$$\begin{aligned} u'' &= p(t)u' + q(t)u + r(t), & a < t < b, \\ a_0u(a) - a_1u'(a) &= \alpha, & b_0u(b) + b_1u'(b) = \beta, & |a_0| + |b_0| \neq 0. \end{aligned}$$

If $u_1(t)$ solves the IVP

$$u'' = p(t)u' + q(t)u + r(t), \quad u(a) = -\alpha c_1, \quad u'(a) = -\alpha c_0,$$

and $u_2(t)$ solves the IVP

$$u'' = p(t)u' + q(t)u, \quad u(a) = a_1, \quad u'(a) = a_0,$$

with $a_1c_0 - a_0c_1 = 1$, then ...

Boundary Value Problems: Shooting Method

Example

Consider the two-point BVP

$$u'' = p(t)u' + q(t)u + r(t), \quad a < t < b,$$

$$a_0u(a) - a_1u'(a) = \alpha, \quad b_0u(b) + b_1u'(b) = \beta, \quad |a_0| + |b_0| \neq 0.$$

If $u_1(t)$ solves the IVP

$$u'' = p(t)u' + q(t)u + r(t), \quad u(a) = -\alpha c_1, \quad u'(a) = -\alpha c_0,$$

and $u_2(t)$ solves the IVP

$$u'' = p(t)u' + q(t)u, \quad u(a) = a_1, \quad u'(a) = a_0,$$

with $a_1c_0 - a_0c_1 = 1$, then

$$u(t) = u_1(t) + s u_2(t)$$

satisfies

$$a_0u(a) - a_1u'(a) = a_0(-\alpha c_1 + sa_1) - a_1(-\alpha c_0 + sa_0) = \alpha(a_1c_0 - a_0c_1) = \alpha.$$

Boundary Value Problems: Shooting Method

Example

Consider the two-point BVP

$$u'' = p(t)u' + q(t)u + r(t), \quad a < t < b,$$

$$a_0u(a) - a_1u'(a) = \alpha, \quad b_0u(b) + b_1u'(b) = \beta, \quad |a_0| + |b_0| \neq 0.$$

If $u_1(t)$ solves the IVP

$$u'' = p(t)u' + q(t)u + r(t), \quad u(a) = -\alpha c_1, \quad u'(a) = -\alpha c_0,$$

and $u_2(t)$ solves the IVP

$$u'' = p(t)u' + q(t)u, \quad u(a) = a_1, \quad u'(a) = a_0,$$

with $a_1c_0 - a_0c_1 = 1$, then

$$u(t) = u_1(t) + s u_2(t)$$

satisfies

$$a_0u(a) - a_1u'(a) = a_0(-\alpha c_1 + sa_1) - a_1(-\alpha c_0 + sa_0) = \alpha(a_1c_0 - a_0c_1) = \alpha.$$

Thus, $u(t)$ is the exact solution of the BVP provided

$$\beta = b_0u(b) + b_1u'(b)$$

Boundary Value Problems: Shooting Method

Example

Consider the two-point BVP

$$u'' = p(t)u' + q(t)u + r(t), \quad a < t < b,$$

$$a_0u(a) - a_1u'(a) = \alpha, \quad b_0u(b) + b_1u'(b) = \beta, \quad |a_0| + |b_0| \neq 0.$$

If $u_1(t)$ solves the IVP

$$u'' = p(t)u' + q(t)u + r(t), \quad u(a) = -\alpha c_1, \quad u'(a) = -\alpha c_0,$$

and $u_2(t)$ solves the IVP

$$u'' = p(t)u' + q(t)u, \quad u(a) = a_1, \quad u'(a) = a_0,$$

with $a_1c_0 - a_0c_1 = 1$, then

$$u(t) = u_1(t) + s u_2(t)$$

satisfies

$$a_0u(a) - a_1u'(a) = a_0(-\alpha c_1 + sa_1) - a_1(-\alpha c_0 + sa_0) = \alpha(a_1c_0 - a_0c_1) = \alpha.$$

Thus, $u(t)$ is the exact solution of the BVP provided

$$\beta = b_0u(b) + b_1u'(b) = b_0(u_1(b) + su_2(b)) + b_1(u_1'(b) + su_2'(b))$$

Boundary Value Problems: Shooting Method

Example

Consider the two-point BVP

$$u'' = p(t)u' + q(t)u + r(t), \quad a < t < b,$$

$$a_0u(a) - a_1u'(a) = \alpha, \quad b_0u(b) + b_1u'(b) = \beta, \quad |a_0| + |b_0| \neq 0.$$

If $u_1(t)$ solves the IVP

$$u'' = p(t)u' + q(t)u + r(t), \quad u(a) = -\alpha c_1, \quad u'(a) = -\alpha c_0,$$

and $u_2(t)$ solves the IVP

$$u'' = p(t)u' + q(t)u, \quad u(a) = a_1, \quad u'(a) = a_0,$$

with $a_1c_0 - a_0c_1 = 1$, then

$$u(t) = u_1(t) + s u_2(t)$$

satisfies

$$a_0u(a) - a_1u'(a) = a_0(-\alpha c_1 + sa_1) - a_1(-\alpha c_0 + sa_0) = \alpha(a_1c_0 - a_0c_1) = \alpha.$$

Thus, $u(t)$ is the exact solution of the BVP provided

$$\beta = b_0u(b) + b_1u'(b) = b_0(u_1(b) + su_2(b)) + b_1(u_1'(b) + su_2'(b))$$

that is (why?)

$$s = \frac{\beta - (b_0u_1(b) + b_1u_1'(b))}{(b_0u_2(b) + b_1u_2'(b))}.$$

Boundary Value Problems: Shooting Method

Example

For approximate solution of the BVP, we form

$$u^h(t_j) = u_1^h(t_j) + s^h u_2^h(t_j), \quad t_j = a + jh, \quad j = 0, 1, \dots, J, \quad h = (b - a)/J.$$

where

$$s^h = \frac{\beta - (b_0 u_1^h(t_J) + b_1 v_1^h(t_J))}{(b_0 u_2^h(t_J) + b_1 v_2^h(t_J))}, \quad v_i^h(t_j) \approx u_i'(t_j), i = 1, 2.$$

Boundary Value Problems: Shooting Method

Example

For approximate solution of the BVP, we form

$$u^h(t_j) = u_1^h(t_j) + s^h u_2^h(t_j), \quad t_j = a + jh, \quad j = 0, 1, \dots, J, \quad h = (b - a)/J.$$

where

$$s^h = \frac{\beta - (b_0 u_1^h(t_J) + b_1 v_1^h(t_J))}{(b_0 u_2^h(t_J) + b_1 v_2^h(t_J))}, \quad v_i^h(t_j) \approx u_i'(t_j), i = 1, 2.$$

Let the numerical errors be

$$e_i(t_j) = u_i^h(t_j) - u_i(t_j), \quad \varepsilon_i(t_j) = v_i^h(t_j) - u_i'(t_j), \quad i = 1, 2.$$

Boundary Value Problems: Shooting Method

Example

For approximate solution of the BVP, we form

$$u^h(t_j) = u_1^h(t_j) + s^h u_2^h(t_j), \quad t_j = a + jh, \quad j = 0, 1, \dots, J, \quad h = (b - a)/J.$$

where

$$s^h = \frac{\beta - (b_0 u_1^h(t_J) + b_1 v_1^h(t_J))}{(b_0 u_2^h(t_J) + b_1 v_2^h(t_J))}, \quad v_i^h(t_j) \approx u_i'(t_j), i = 1, 2.$$

Let the numerical errors be

$$e_i(t_j) = u_i^h(t_j) - u_i(t_j), \quad \varepsilon_i(t_j) = v_i^h(t_j) - u_i'(t_j), \quad i = 1, 2.$$

Then

$$e(t_j) = u^h(t_j) - u(t_j)$$

Boundary Value Problems: Shooting Method

Example

For approximate solution of the BVP, we form

$$u^h(t_j) = u_1^h(t_j) + s^h u_2^h(t_j), \quad t_j = a + jh, \quad j = 0, 1, \dots, J, \quad h = (b - a)/J.$$

where

$$s^h = \frac{\beta - (b_0 u_1^h(t_J) + b_1 v_1^h(t_J))}{(b_0 u_2^h(t_J) + b_1 v_2^h(t_J))}, \quad v_i^h(t_j) \approx u_i'(t_j), i = 1, 2.$$

Let the numerical errors be

$$e_i(t_j) = u_i^h(t_j) - u_i(t_j), \quad \varepsilon_i(t_j) = v_i^h(t_j) - u_i'(t_j), \quad i = 1, 2.$$

Then

$$e(t_j) = u^h(t_j) - u(t_j) = e_1(t_j) + s^h u_2^h(t_j) - s u_2(t_j)$$

Boundary Value Problems: Shooting Method

Example

For approximate solution of the BVP, we form

$$u^h(t_j) = u_1^h(t_j) + s^h u_2^h(t_j), \quad t_j = a + jh, \quad j = 0, 1, \dots, J, \quad h = (b - a)/J.$$

where

$$s^h = \frac{\beta - (b_0 u_1^h(t_J) + b_1 v_1^h(t_J))}{(b_0 u_2^h(t_J) + b_1 v_2^h(t_J))}, \quad v_i^h(t_j) \approx u_i'(t_j), i = 1, 2.$$

Let the numerical errors be

$$e_i(t_j) = u_i^h(t_j) - u_i(t_j), \quad \varepsilon_i(t_j) = v_i^h(t_j) - u_i'(t_j), \quad i = 1, 2.$$

Then

$$e(t_j) = u^h(t_j) - u(t_j) = e_1(t_j) + s^h u_2^h(t_j) - s u_2(t_j) = e_1(t_j) + s e_2(t_j) + (s^h - s) u_2^h(t_j).$$

Boundary Value Problems: Shooting Method

Example

For approximate solution of the BVP, we form

$$u^h(t_j) = u_1^h(t_j) + s^h u_2^h(t_j), \quad t_j = a + jh, \quad j = 0, 1, \dots, J, \quad h = (b - a)/J.$$

where

$$s^h = \frac{\beta - (b_0 u_1^h(t_J) + b_1 v_1^h(t_J))}{(b_0 u_2^h(t_J) + b_1 v_2^h(t_J))}, \quad v_i^h(t_j) \approx u_i'(t_j), i = 1, 2.$$

Let the numerical errors be

$$e_i(t_j) = u_i^h(t_j) - u_i(t_j), \quad \varepsilon_i(t_j) = v_i^h(t_j) - u_i'(t_j), \quad i = 1, 2.$$

Then

$$e(t_j) = u^h(t_j) - u(t_j) = e_1(t_j) + s^h u_2^h(t_j) - s u_2(t_j) = e_1(t_j) + s e_2(t_j) + (s^h - s) u_2^h(t_j).$$

However (*exercise*),

$$s^h - s = - \frac{(b_0 e_1(t_J) + b_1 \varepsilon_1(t_J)) + s (b_0 e_2(t_J) + b_1 \varepsilon_2(t_J))}{(b_0 u_2^h(t_J) + b_1 v_2^h(t_J))}.$$

Boundary Value Problems: Shooting Method

Example

For approximate solution of the BVP, we form

$$u^h(t_j) = u_1^h(t_j) + s^h u_2^h(t_j), \quad t_j = a + jh, \quad j = 0, 1, \dots, J, \quad h = (b - a)/J.$$

where

$$s^h = \frac{\beta - (b_0 u_1^h(t_J) + b_1 v_1^h(t_J))}{(b_0 u_2^h(t_J) + b_1 v_2^h(t_J))}, \quad v_i^h(t_j) \approx u_i'(t_j), i = 1, 2.$$

Let the numerical errors be

$$e_i(t_j) = u_i^h(t_j) - u_i(t_j), \quad \varepsilon_i(t_j) = v_i^h(t_j) - u_i'(t_j), \quad i = 1, 2.$$

Then

$$e(t_j) = u^h(t_j) - u(t_j) = e_1(t_j) + s^h u_2^h(t_j) - s u_2(t_j) = e_1(t_j) + s e_2(t_j) + (s^h - s) u_2^h(t_j).$$

However (*exercise*),

$$s^h - s = - \frac{(b_0 e_1(t_J) + b_1 \varepsilon_1(t_J)) + s (b_0 e_2(t_J) + b_1 \varepsilon_2(t_J))}{(b_0 u_2^h(t_J) + b_1 v_2^h(t_J))}.$$

If $|e_i(t_j)| = O(h^p)$ and $|\varepsilon_i(t_j)| = O(h^p)$, then (*why?*)
 $|e(t_j)| = O(h^p).$