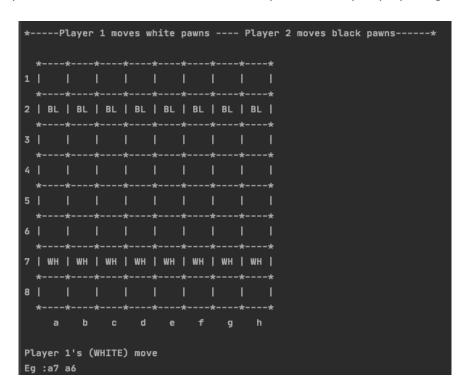
Follow the below commands to play the game:

- 1. The EverChess Game is developed in python so the prerequisites to run the game is python2 or python3
- 2. To play the game go to the path where EverChess folder location in termimal is and run the "everChessGame.py" as below

```
havish@Jians-MacBook-Air EverChess % python everChessGame.py
```

3. After this you should see the board as below and you are ready to play the game.



- 4. As suggested in the rule book first move will be the white pawn, The board columns are marked with alphabets from 'a' to 'h' and rows are marked from '1' to '8'.
- 5. Any valid move can be moved by entering the the pawn position to where you want to move
- 6. If the player want to move the **a7** pawn one step forward i.e to the **a6** position he should enter the start position and end position

Ex :> a7 a6

- 7. If a player enters the invalid move he will be warned by asking to enter valid move and continues to notify him until he enters the valid move
- 8. If any player wins, the game stops displaying the corresponding players win