Mnemosyne:
A Functional Language for Systems Programming

CMPSC600 Senior Thesis Proposal

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Proposal

To implement and evaluate a prototype compiler for the Mnemosyne programming language.

- Mnemosyne is a functional language for systems programming, with compile-time automatic memory management.
- But what does that mean?

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- **Functional programming** models computation as the evaluation of functions [11, 24]
  - **It focuses on** immutability, purity, and function composition
  - **Advantages:** expressiveness [10, 11], modularity [10, 11], safety

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- **Mnemosyne is inspired by:**
  - **Lisp**'s syntax and homoiconicity [21, 23].
  - **Haskell and ML**'s type system [9, 13] and pattern matching [13, 15, 17]
  - **Rust**'s memory management [2]

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- **Systems programming** is the implementation of software that provide services to other software [19, 20].
- High quality systems are necessary for high quality applications.
- But there are some significant challenges in this field [2, 20]

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- Almost all systems programming today is done in C [7, 20]
- **Why?** C manages memory at compile-time
  - Most languages use through garbage collection (GC) [1]
  - GC is unsuitable for most low-level systems [7, 8, 20]
  - C manages memory manually (`malloc()`/`free()`) [8, 14, 20]

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- **Manual memory management leads to errors** such as buffer overflows, memory leaks, and null pointer dereferences [7, 20]
- **What if there was another way?**

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- Mnemosyne manages memory automatically at compile time
- **How?**

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- Mnemosyne manages memory automatically at compile time
- **How?**
  - Stack allocation [3, 6, 18]
  - Ownership analysis [18]
  - Controlled mutability [18]

Methods

Manganese, the Mnemosyne compiler, is implemented in Rust

- **Combinator parsing** [4, 5, 12, 22] using `combine` and `combine-language`
- **Analysis** including type checking and lifetime analysis [**balvarro1988lifetime**, 18]
- **Code generation** using `librustc-llvm` [16]

Methods

Assessing Mnemosyne's correctness

- **Unit and integration testing** to validate the compiler implementation
- **Demonstration** by implementing example code, including parts of the prelude
- **Benchmarking** compiled Mnemosyne binaries

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