Mnemosyne: A Functional Language for Systems Programming CMPSC600 Senior Thesis Proposal

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Proposal

To implement and evaluate a prototype compiler for the Mnemosyne programming language.

- Mnemosyne is a functional language for systems programming, with compile-time automatic memory management.
- ▶ But what does that mean?

- ► Functional programming models computation as the evaluation of functions [12, 26]
 - ▶ It focuses on immutability, purity, and function composition

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 - ▶ It focuses on immutability, purity, and function composition
 - ► Advantages: expressiveness [10, 12], modularity [10, 12], safety

- Mnemosyne is inspired by:
 - ► **Lisp**'s syntax and homoiconicity [23, 25].
 - ► Haskell and ML's type system [9, 11, 14] and pattern matching [11, 14, 16, 18]
 - ► Rust's memory management [2]

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- ► High quality systems are necessary for high quality applications.
- ▶ But there are some significant challenges in this field [2, 21]

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- ▶ Why? C manages memory at compile-time
 - ▶ Most languages use through garbage collection (GC) [1]
 - ▶ GC is unsuitable for most low-level systems [7, 8, 21]
 - ► C manages memory manually (malloc()/free()) [8, 15, 21]

- ► Manual memory management leads to errors such as buffer overflows, memory leaks, and null pointer dereferences [7, 21]
- ► What if there was another way?

- ► Mnemosyne manages memory automatically at compile time
- ► How?

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- ► How?
 - ► Stack allocation [3, 6, 19]
 - ► Ownership analysis [19]
 - ► Controlled mutability [19]

Methods

Manganese, the Mnemosyne compiler, is implemented in Rust

- ► Combinator parsing [4, 5, 13, 24] using combine and combine-language
- ► Analysis including type checking and lifetime analysis [19, 22]
- ► Code generation using librustc-llvm [17]

Methods

Assessing Mnemosyne's correctness

- ➤ Unit and integration testing to validate the compiler implementation
- ► **Demonstration** by implementing example code, including parts of the prelude
- ▶ Benchmarking compiled Mnemosyne binaries

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