

$$A, B \in K[x]$$

$$n = \deg(A), \quad m = \deg(B)$$

easier than compute gcd

$$d = \deg(\gcd(A, B)) = m + n - \text{rank}(\text{Sylv}(A, B))$$

I have to recall how to compute rank of matrix

$$uA + vB = G = \gcd(A, B) \rightarrow \text{linear system with quasi-Toeplitz matrix}$$

rational num.

$$\exists (u, v), \deg(u) < m - d$$

$$\deg(v) < n - d$$

if we're working with \mathbb{Q} , you can say leading coeff of gcd, G is 1.

$$\text{ex } G = 5x + 2$$

ex

$$A = x^3 + 2x^2 + x + 4$$

$$A \cdot B = (x^3 + 2x^2 + x + 4)(3x^2 + 2x + 1)$$

$$B = 3x^2 + 2x + 1$$

$$= 3x^5 + 2x^4 + x^3 + 6x^4 + 4x^3 + 2x^2 + 3x^3 + 2x^2 + x + 12x^2 + 8x + 4$$

$$= 3x^5 + 8x^4 + 8x^3 + 16x^2 + 9x + 4$$

$$A \cdot B \rightarrow T_A \cdot b = v$$

$$\deg(A \cdot B) = 6$$

$$\begin{bmatrix} 4 & 0 & 0 \\ 1 & 4 & 0 \\ 2 & 1 & 4 \\ 1 & 2 & 1 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} b_0 \\ b_1 \\ b_2 \end{bmatrix} = \begin{bmatrix} v_0 \\ v_1 \\ \vdots \\ v_5 \end{bmatrix}$$

~~ex~~ Pr. 8.5 $uA + vB = G = \gcd(A, B)$

ex. $A = x^4 - x^3 - 7x^2 + 2x + 3$ $n = 4$

$B = x^3 - 4x^2 + 2x + 3$ $m = 3$

$d = \deg(\gcd(A, B)) = 1$

$\deg(u) < 2$

$\deg(v) < 3$

$u = u_0 + u_1 x$

$\Rightarrow v = v_0 + v_1 x + v_2 x^2$

$G = g_0 + x$

$Au + Bv \mapsto T_A \cdot u + T_B \cdot v$

$\deg(Au) = 5$

$$\begin{bmatrix} 3 & 0 \\ 2 & 3 \\ -7 & 2 \\ -1 & -7 \\ 1 & -1 \\ 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} u_0 \\ u_1 \end{bmatrix} + \begin{bmatrix} 3 & 0 & 0 \\ 2 & 3 & 0 \\ -4 & 2 & 3 \\ 1 & -4 & 2 \\ 6 & 1 & -4 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} v_0 \\ v_1 \\ v_2 \end{bmatrix} = \begin{bmatrix} g_0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 6 \end{bmatrix}$$

$T_A u + T_B v - g_0 = 0$ (1st)

$$\left[\begin{array}{cc|ccc|c} 3 & 0 & 3 & 0 & 0 & -1 \\ 2 & 3 & 2 & 3 & 0 & 0 \\ -7 & 2 & -4 & 2 & 3 & 0 \\ -1 & -7 & 1 & -4 & 2 & 0 \\ 1 & -1 & 0 & 1 & -4 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 \end{array} \right] \times \begin{bmatrix} u_0 \\ u_1 \\ v_0 \\ v_1 \\ v_2 \\ g_0 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

b/c.

$G = g_0 + x$

$$\Phi: A \mapsto A - ZAZ^T$$

$$Z = \begin{bmatrix} 0 & \dots & 0 \\ 1 & & \\ 0 & & \\ \vdots & & \\ 0 & & \end{bmatrix}$$

shift a matrix
one to right then
one to down.

$$\Phi(T) = \begin{bmatrix} 3 & 0 & b_0 & 0 & 0 & c_0 \\ 2 & 0 & b_1 & & & c_1 \\ -7 & 0 & & & & \\ -1 & 0 & & & & \\ 1 & 0 & & & & \\ 0 & 0 & b_5 & 0 & 0 & c_5 \end{bmatrix}$$

$$\rightarrow \text{rank}(\Phi(T)) = 3$$

polynomial problems \longleftrightarrow matrix problems

you can model these problems
one another, so you can use
faster algorithm

Vander matrix \longleftrightarrow poly eval

$\mathbb{F}[x]$ Trop. multi \longleftrightarrow poly multi

Vander. matrix \longleftrightarrow poly. inter

Trop matrix \longleftrightarrow linear recurrence

8.6

$$P(x, y) = \sum_{\bar{i}=0}^2 \sum_{\bar{j}=0}^{n-1} P_{\bar{i}\bar{j}} x^{\bar{i}} y^{\bar{j}} \in K[x, y]$$

$$= P_{00} + P_{10}x + \dots + P_{n-1,0}x^{n-1}$$

$$+ P_{01} + P_{02}y + P_{11}xy + \dots + P_{n-1,1}x^{n-1}y$$

$$+ P_{02}y^2 + \dots + P_{n-1,2}x^{n-1}y^2$$

→ Give matrix $W_{x,y}$ corresponding to multipoint evaluation of $P(x, y)$

Multipoint \longleftrightarrow Vandermonde matrix

Given $P(x)$, and $x = (x_0 \dots x_n)$

Compute $y \rightarrow P(x_0) = y$

$$\begin{bmatrix} 1 & x_0 & x_0^2 & \dots & x_0^n \\ 1 & x_1 & x_1^2 & & \\ \vdots & \vdots & \vdots & & \vdots \\ 1 & x_n & x_n^2 & & x_n^n \end{bmatrix} \begin{bmatrix} P_0 \\ P_1 \\ \vdots \\ P_n \end{bmatrix} = \begin{bmatrix} y_0 \\ \vdots \\ y_n \end{bmatrix}$$

Continue 8.6

$$P(x, y) = \sum_{j=0}^2 \sum_{i=0}^{n-1} p_{ij} x^i y^j$$

3n coefficients p_{ij}

$$(x_i, y_j) \quad 0 \leq i \leq n-1 \quad \& \quad 0 \leq j \leq 2$$

↳ 3n points

recall that

$$\begin{aligned} P(x, y) = & P_{00} + P_{10}x + \dots + P_{n-1,0}x^{n-1} \\ & + P_{01}y + P_{02}y^2 + P_{11}xy + \dots + P_{n-1,1}x^{n-1}y \\ & + P_{02}y^2 + P_{12}xy^2 + \dots + P_{n-1,2}x^{n-1}y^2 \end{aligned}$$

∇_x

\Downarrow

(x_0, y_0)	1	x_0	\dots	x_0^{n-1}	$y_0 \nabla_x$	$y_0^2 \nabla_x$	P_{00}	} n
(x_1, y_0)	1	x_1	\dots	x_1^{n-1}			\vdots	
\vdots							$P_{n-1,0}$	
(x_{n-1}, y_0)	1	x_{n-1}	\dots	x_{n-1}^{n-1}			P_{01}	
(x_0, y_1)		∇_x			$y_1 \nabla_x$	$y_1^2 \nabla_x$	\vdots	
\vdots							$P_{n-1,1}$	
(x_{n-1}, y_1)							P_{02}	
(x_0, y_2)						$y_2^2 \nabla_x$	\vdots	
\vdots		∇_x			$y_2 \nabla_x$		\vdots	
(x_{n-1}, y_2)							$P_{n-1,2}$	