

QINTRO-TD9

Ex. 5

1. Alice and Bob share $|\phi\rangle = \frac{1}{\sqrt{2}}(|00\rangle - |11\rangle)$

- Alice perform R_{θ^A} , Bob perform R_{θ^B} on their qubits,
where

$$R_{\theta} = \begin{pmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{pmatrix}$$

$$(a) (R_{\theta^A} \otimes R_{\theta^B})|\phi\rangle$$

$$|\phi\rangle = \frac{1}{\sqrt{2}}(R_{\theta^A} \otimes R_{\theta^B})(|0\rangle \otimes |0\rangle - |1\rangle \otimes |1\rangle)$$

$$= \frac{1}{\sqrt{2}}[(R_{\theta^A} \otimes R_{\theta^B})|0\rangle \otimes |0\rangle - (R_{\theta^A} \otimes R_{\theta^B})|1\rangle \otimes |1\rangle]$$

$$= \frac{1}{\sqrt{2}}(R_{\theta^A}|0\rangle \otimes R_{\theta^B}|0\rangle - R_{\theta^A}|1\rangle \otimes R_{\theta^B}|1\rangle)$$

$$R_{\theta}|0\rangle = \begin{pmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} \cos\theta \\ \sin\theta \end{pmatrix} = \cos(\theta)|0\rangle + \sin(\theta)|1\rangle$$

$$R_{\theta}|1\rangle = \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} -\sin\theta \\ \cos\theta \end{pmatrix} = -\sin(\theta)|0\rangle + \cos(\theta)|1\rangle$$

$$|\phi\rangle = \frac{1}{\sqrt{2}}((\cos\theta^A|0\rangle_A + \sin\theta^A|1\rangle_A) \otimes (\cos\theta^B|0\rangle_B + \sin\theta^B|1\rangle_B)$$

$$- (-\sin\theta^A|0\rangle_A + \cos\theta^A|1\rangle_A) \otimes (-\sin\theta^B|0\rangle_B + \cos\theta^B|1\rangle_B))$$

$$= \frac{1}{\sqrt{2}}((\cos\theta^A|0\rangle_A \cos\theta^B|0\rangle_B + \cos\theta^A|0\rangle_A \sin\theta^B|1\rangle_B + \sin\theta^A|1\rangle_A \cos\theta^B|0\rangle_B + \cos\theta^A|1\rangle_A \cos\theta^B|1\rangle_B) - (-\sin\theta^A \sin\theta^B|00\rangle_{AB} + \sin\theta^A \cos\theta^B|01\rangle_{AB} + \cos\theta^A \sin\theta^B|10\rangle_{AB} - \cos\theta^A \cos\theta^B|11\rangle_{AB}))$$

$$= \frac{1}{\sqrt{2}} (\cos(\theta^A + \theta^B) (|00\rangle - |11\rangle) + \sin(\theta^A + \theta^B) (|10\rangle + |01\rangle))$$

$$\begin{aligned} \cos \theta^A \cos \theta^B - \sin \theta^A \sin \theta^B &= \cos(\theta^A + \theta^B) \\ \cos \theta^A \sin \theta^B + \sin \theta^A \cos \theta^B &= \sin(\theta^A + \theta^B) \end{aligned}$$

(b) Probability of winning the game?

Measuring $|\Phi_1\rangle$ in the computational basis, we obtain

$$|00\rangle \text{ w.p. } \frac{1}{2} \cos^2(\theta_A + \theta_B), \quad (a=0, b=0)$$

$$|11\rangle \text{ w.p. } \frac{1}{2} \cos^2(\theta_A + \theta_B), \quad (a=b=1)$$

$$|01\rangle \text{ w.p. } \frac{1}{2} \sin^2(\theta_A + \theta_B), \quad (a=0, b=1)$$

$$|10\rangle \text{ w.p. } \frac{1}{2} \sin^2(\theta_A + \theta_B), \quad (a=1, b=0)$$

If inputs are

$x=0, y=0 \rightarrow$ win if get $|00\rangle$ or $|11\rangle$

So probability of winning is

$$\begin{aligned} \frac{1}{2} (\cos^2(\theta_A^x + \theta_B^y) + \cos^2(\theta_A^x + \theta_B^y)) \\ = \cos^2(\theta_A^x + \theta_B^y) \end{aligned}$$

* $x=0, y=1$

* $x=1, y=0$

Alice and Bob win if $a \oplus b = 0$ i.e. $a = b$

x	y	$x \oplus y$
0	0	0
0	1	1
1	0	1
1	1	0

Alice and Bob win if $a \oplus b = 1$ i.e. $a \neq b$

If $x=y=1 \rightarrow$ win with prob. $\sin^2(\theta_A^x + \theta_B^y)$

$$\begin{aligned} \text{Probab. of winning} &= \frac{1}{4} (\cos^2(\theta_A^0 + \theta_B^0) + \cos^2(\theta_A^0 + \theta_B^1) \\ &\quad + \cos^2(\theta_A^1 + \theta_B^0) + \sin^2(\theta_A^1 + \theta_B^1)) \end{aligned}$$

$$\theta_0^A = \theta_0^B = -\frac{\pi}{16} \text{ and } \theta_1^A = \theta_1^B = \frac{3\pi}{16}$$

QINTR - TD 7

expectation value

$$E(f) = \sum_{x \in X} P(x) \times f(x)$$

2.

x	y	$x \wedge y$	$(-1)^{x \wedge y}$	
0	0	0	1	} Alice and Bob wins if $ab = 1$ i.e. $a = b$
0	1	0	1	
1	0	0	1	
1	1	1	-1	} Alice and Bob wins if $ab = -1$ i.e. $a \neq b$

$$(a) [ab] = \sum_{a,b \in \{-1,1\}} ab \underbrace{\langle \psi | A_a^x \otimes B_b^y | \psi \rangle}_{\text{prob. of outputting } a,b} = E[ab|x,y] = 1 \times P(ab=1|x,y) + (-1) \times P(ab=-1|x,y)$$

$$= \langle \psi | A_1^x \otimes B_1^y | \psi \rangle - \langle \psi | A_1^x \otimes B_{-1}^y | \psi \rangle - \langle \psi | A_{-1}^x \otimes B_1^y | \psi \rangle + \langle \psi | A_{-1}^x \otimes B_{-1}^y | \psi \rangle$$

$$= \langle \psi | (A_1^x - A_{-1}^x) \otimes (B_1^y - B_{-1}^y) | \psi \rangle = \langle \psi | A^x \otimes B^y | \psi \rangle$$

$$\begin{cases} A^x = A_1^x - A_{-1}^x \\ B^y = B_1^y - B_{-1}^y \end{cases}$$

$$(b) P(ab=1|x,y) + P(ab=-1|x,y) = 1$$

$$2P(ab=s|x,y) = E[ab|x,y] + P(ab=-1|x,y) + P(ab=1|x,y)$$

$$= 1 + s \langle \psi | A^x \otimes B^y | \psi \rangle$$

$$P[ab=s|x,y] = \frac{1}{2} + \frac{s}{2} \langle \psi | A^x \otimes B^y | \psi \rangle$$

$$(c) C = A^0 \otimes B^0 + A^0 \otimes B^1 + A^1 \otimes B^0 - A^1 \otimes B^1$$

4 different possible cases to win.

$$- ab = 1, \text{ and } x = y = 0$$

$$\frac{1}{2} + \frac{1}{2} \langle \psi | A^0 \otimes B^0 | \psi \rangle \rightarrow \alpha$$

$$- ab = 1, x = 0, y = 1$$

$$\frac{1}{2} + \frac{1}{2} \langle \psi | A^0 \otimes B^1 | \psi \rangle \rightarrow \beta$$

$$- ab = 1, x = 1, y = 0$$

$$\frac{1}{2} + \frac{1}{2} \langle \psi | A^1 \otimes B^0 | \psi \rangle \rightarrow \lambda$$

$$- ab = -1, x = 1, y = 1$$

$$\frac{1}{2} + \frac{(-1)}{2} \langle \psi | A^1 \otimes B^1 | \psi \rangle \rightarrow \gamma$$

Sum all probability, then we get

$$\frac{1}{4} (\alpha + \beta + \lambda + \gamma)$$

$$= \frac{1}{4} \left(2 + \frac{1}{2} \langle \psi | C | \psi \rangle \right) = \frac{1}{2} + \frac{1}{8} \langle \psi | C | \psi \rangle$$

$$(d) C = A^0 \otimes B^0 + A^0 \otimes B^1 + A^1 \otimes B^0 - A^1 \otimes B^1$$

$$C^2 = 4I + (A^0 A^1 - A^1 A^0) \otimes (B^1 B^0 - B^0 B^1)$$

$$(A^x)^2 = (B^y)^2 = I \quad x, y \in \{0, 1\}$$

$$I \otimes A^0 B^0 \otimes B^1 A^1 B^0 B^1$$

$$\begin{aligned} C^2 = & \left[\underbrace{(A^0 \otimes B^0)(A^0 \otimes B^0)}_I + (A^0 \otimes B^0)(A^0 \otimes B^1) + (A^0 \otimes B^0)(A^1 \otimes B^0) - (A^0 \otimes B^0)(A^1 \otimes B^1) \right] \\ & + \left[(A^0 \otimes B^1)(A^0 \otimes B^0) + \underbrace{(A^0 \otimes B^1)(A^0 \otimes B^1)}_I + (A^0 \otimes B^1)(A^1 \otimes B^0) - (A^0 \otimes B^1)(A^1 \otimes B^1) \right] \\ & + \left[(A^1 \otimes B^0)(A^0 \otimes B^0) + (A^1 \otimes B^0)(A^0 \otimes B^1) + \underbrace{(A^1 \otimes B^0)(A^1 \otimes B^0)}_I - (A^1 \otimes B^0)(A^1 \otimes B^1) \right] \\ & + \left[-(A^1 \otimes B^1)(A^0 \otimes B^0) - (A^1 \otimes B^1)(A^0 \otimes B^1) - (A^1 \otimes B^1)(A^1 \otimes B^0) + \underbrace{(A^1 \otimes B^1)(A^1 \otimes B^1)}_I \right] \end{aligned}$$

$$\text{Use } (M \otimes N)(M' \otimes N') = MM' \otimes NN'$$

$$C^2 = [I + \cancel{B^0 B^1} + \cancel{A^0 A^1} - (A^0 A^1 \otimes B^0 B^1)]$$

$$+ [\cancel{B^1 B^0} + I + (A^0 A^1 \otimes B^1 B^0) - \cancel{A^0 A^1}]$$

$$+ [A^1 A^0 + (A^1 A^0 \otimes B^0 B^1) + I - \cancel{B^0 B^1}]$$

$$+ [- (A^1 A^0 \otimes B^1 B^0) - \cancel{A^1 A^0} - \cancel{B^1 B^0} + I]$$

$$= 4I - (A^0 A^1 \otimes B^0 B^1) + (A^0 A^1 \otimes B^1 B^0) + (A^1 A^0 \otimes B^1 B^0) - (A^1 A^0 \otimes B^1 B^0)$$

$$= 4I + (A^1 A^0 - A^0 A^1) \otimes (B^1 B^0 - B^0 B^1)$$

$$e) \langle \psi | C^2 | \psi \rangle = \langle \psi | 4I + (A^0 - A^1) \otimes (B^1 - B^0) | \psi \rangle$$

$$= \langle \psi | 4I | \psi \rangle + \langle \psi | A^0 \otimes B^1 | \psi \rangle - \langle \psi | A^0 \otimes B^0 | \psi \rangle - \langle \psi | A^1 \otimes B^1 | \psi \rangle + \langle \psi | A^1 \otimes B^0 | \psi \rangle \leq 4 + 4 = 8$$

$$f) \frac{1}{2} + \frac{\sqrt{8}}{8} = \cos^2\left(\frac{\pi}{8}\right) \quad \langle \psi | C | \psi \rangle \leq \sqrt{8}$$

From (c), probability of winning $P = \frac{1}{2} + \frac{\langle \psi | C | \psi \rangle}{8}$

$$\langle \psi | C | \psi \rangle \leq \sqrt{8} \Rightarrow P \leq \frac{1}{2} + \frac{\sqrt{8}}{8}$$

RECAP

goal of ex. 5: Prove that the best quantum strategy wins the CHSH game with probability $\cos^2(\frac{\pi}{8})$

Part 1: We exhibit such a quantum strategy to show that there exists a quantum strategy winning with prob. $\cos^2(\frac{\pi}{8})$

Part 2: We show that the winning probability of any quantum strategy is $\leq \cos^2(\frac{\pi}{8})$

(a), (b), (c) \Rightarrow winning prob of general quantum strategy is $\frac{1}{2} + \frac{1}{8} \langle \psi | C | \psi \rangle$

(d), (e) \Rightarrow Find upper bound of $\langle \psi | C^2 | \psi \rangle$

(f) \Rightarrow Deduce upper bound of $\langle \psi | C | \psi \rangle$

\hookrightarrow eq(4) (3)

3 Missing Steps

① A^x and B^x are unitary with ± 1 eigenvalues

$$A^x = A_1^x - A_{-1}^x$$

in a certain basis

$$A_1^x = \begin{bmatrix} 1 & & \\ & 1 & \\ & & -1 & \\ & & & -1 \end{bmatrix}$$

$$A_{-1}^x = \begin{bmatrix} 1 & & \\ & 1 & \\ & & -1 & \\ & & & -1 \end{bmatrix}$$

$$A^x = \begin{bmatrix} 1 & & & \\ & 1 & & \\ & & -1 & \\ & & & -1 \end{bmatrix}$$

$$\textcircled{2} \text{ eq(3)}: K\langle\psi|A^\dagger A^\dagger| \textcircled{2} B^\dagger B^\dagger|\psi\rangle| \leq 1$$

$$|\langle\psi|A^\dagger|\psi\rangle| \leq \sum_i |x_i|^2 \underbrace{|\langle e_i|A^\dagger|e_i\rangle|}_{=1} = \sum_i |x_i|^2 = 1$$

$$|\psi\rangle = \sum_i x_i |e_i\rangle$$

$$\begin{pmatrix} 0 \\ \vdots \\ 1 \\ \vdots \\ 0 \end{pmatrix}$$

$$\textcircled{3} \max \langle\phi|C^2|\phi\rangle \leq 8$$

$$\text{Show} \Rightarrow \langle\phi|C|\phi\rangle \leq \sqrt{8}$$

$$x \geq 0 \Leftrightarrow \text{all eigenvalues are} \geq 0$$

$$\Leftrightarrow \forall |\phi\rangle, \langle\phi|x|\phi\rangle \geq 0$$

$$\langle\lambda|x\lambda\rangle = \lambda \langle\lambda|\lambda\rangle = \lambda$$

$$\text{Show } \max \langle\phi|C^2|\phi\rangle = \text{largest eigenvalue of } C^2 = d_{\max}$$

$$1) \text{ Show that for many } |\phi\rangle, \langle\phi|C^2|\phi\rangle \leq d_{\max}$$

$$C^2 = \sum_i \lambda_i |e_i\rangle\langle e_i|$$

$$\langle\phi|C^2|\phi\rangle = \sum_i \lambda_i |x_i|^2 \leq \left(\sum_i \lambda_{\max} |x_i|^2 \right) = d_{\max}$$

$$2) \text{ Take } |\phi\rangle = |d_{\max}\rangle \rightarrow \langle\phi|d_{\max}|\phi\rangle = d_{\max}$$

$$\langle\phi|C^2|\phi\rangle = d_{\max}$$

$$\Rightarrow d_{\max} \leq d$$

$$\text{largest eigenvalue of } C \text{ is } \sqrt{d_{\max}} \leq \sqrt{d} = \langle\phi|C|\phi\rangle$$