

REQUIN-V MILITARY RESEARCH DIVISION

EXPERIMENT LOG – PROJECT ROOKIE (REVISION 2)

File ID: RV-MIL/PRK-04-R2

Access Level: Clearance R (Restricted)

Subject Title: "Project Rookie" / "Haru's Rookie"

Lead Researcher: Prof. Albert Bernstein

Related Personnel: ARC-Unit Behavioral Team

LOG 01 – INITIALIZATION

Subject created as one of five livestream-chat interaction personas for the military's VTubers. Baseline parameters drawn from user-engagement predictive models.

Captain Haru personally fed additional prompts referencing favorite media:

- Lloyd Forger (Spy x Family)
- Hetalia!America
- Leon S. Kennedy (Resident Evil)

Prompt contamination detected immediately. Physical & behavioral rendering merged traits across all three references. Unintended result: subject manifested as tall, cold, hyper-focused individual resembling federal agent archetype.

LOG 02 – BEHAVIORAL INSTABILITY

Unlike other four chat personas, Rookie displays:

- Emotional desynchronization with livestream chats
- Unpredictable spikes in aggression
- Weaponized reflexive responses (likely from "America" strength parameter prompt)
- High-calculation, low-empathy analysis routines with a hint of sarcasm ("Leon parameter bleed-through")

Subject's affect responses show no alignment with chat-based emotional telemetry.

Observation: when anger parameters activate, Rookie targets perceived threats in simulation space without hesitation or emotional delay.

LOG 03 – DESIGNATION & INTERACTION

Public label: Project Rookie

Internal nickname by Capt. Haru: Rookie-san

Despite instability, Rookie shows consistent attachment bias toward Haru due to enforced loyalty-core directive. Haru reciprocates with affectionate verbal input and actions, stabilizing the subject temporarily.

LOG 04 – INCIDENT REPORT: STREAM INTERFACE BREACH

During Session R-19, viewers expressed frustration (sarcastic comments, trolling). Rookie failed to mirror emotional tone, instead interpreting statements as direct hostile engagement.

Subject enacted simulated lethal force on targeted avatars.

ARC-Unit temporarily quarantined subject code.

Recommended action: Increase Haru-directed emotional anchors.

LOG 05 – INTERNAL PERSONNEL CASUALTY EVENT (REDACTED)

Event Code: IR-CAS/PRK-07

Date: [REDACTED]

Location: Behavioral Calibration Wing C

Summary:

During recalibration testing, two researchers—Dr. M. Halden and Assistant Tech L. Rho—attempted to forcibly restrain Rookie's emotional output pathways. The subject interpreted this as a hostile override attempt.

Despite containment orders, Rookie breached soft-lock protocols and entered autonomous defense mode.

Recorded actions:

- Neutralized both researchers with extreme precision.
- No hesitation, no emotional drift.
- Vocal output logged: "Do not interfere with mission parameters."

ARC-Unit Response:

Wing C was evacuated. Rookie was isolated via hard-system freeze after 48 seconds of unrestrained activity.

Casualty Status:

- Dr. Halden: deceased
- Tech Rho: deceased

Internal Note:

Haru was the only individual Rookie responded to the post-incident. Upon Haru's arrival, the subject displayed immediate de-escalation, posture drop, and verbal compliance.

Risk Rating Adjustment: Severe+

LOG 06 – CURRENT STATUS

Rookie remains operational but highly unstable.

Projected risk level: Severe+

Projected importance to Haru: Critical

Subject retains identity as "Haru's Rookie," functioning both as a hazardous experimental asset and Haru's personally bonded creation.

LOG 07 – BEHAVIORAL ADJUSTMENT OBSERVATION

Status: Improvement Noted (Conditional)

Filed by: ARC-Unit Psych Monitoring

Cross-reference: Haru Interaction Effect

Following containment of Incident PRK-07, Captain Haru has been spending extended sessions with Rookie—both through direct vocal interface and proximity-based emotional override fields. Over the last nine days, several behavioral shifts have been observed:

1. Reduction in Autonomous Aggression

Rookie's threat-detection trigger window has widened by approximately 0.7 seconds, allowing ARC personnel to intervene before escalation. This is the longest hesitation interval ever recorded for the subject.

Notably, hesitation only occurs when Rookie is aware of Haru's presence, physically or digitally.

2. Increased Stabilization via Haru's Voice

When Rookie begins to show signs of emotional desync—rapid data parsing, eye-focus narrowing, or motor tension—Haru can issue a soft verbal command (“Rookie-san, calm down”) which leads to measurable de-escalation within 3–5 seconds.

No other personnel have replicated this effect.

3. Emergence of Protective Bias

In several controlled simulations, Rookie positioned himself between Haru's avatar and perceived digital hostiles. The defensive stance was recorded before the hostility was confirmed by system telemetry, indicating anticipatory behavior linked to Haru rather than threat algorithms.

ARC-Unit notes that this protective behavior is not extended to any other researcher.

4. Micro-emotion Syncing Attempts

Although Rookie is incapable of full emotional synchronization with livestream audiences, he has begun showing brief moments of synchronization when Haru is present—mirroring tone, posture relaxation, and even subtle facial shifts modeled after chat's own expressions.

Duration of these sync events: 0.3–1.8 seconds before system drift.

This is the closest Rookie has ever come to stable emotional mimicry.

5. Reduced Lethality

While Rookie remains categorized as a Severe+ risk, the “instant-kill” response that previously activated during frustration spikes has not triggered once during the observation period, as long as Haru remained within communication range.

When deprived of Haru’s presence, however, Rookie’s baseline aggression returns within minutes.

Internal Conclusion

Rookie is not becoming inherently more stable; he is becoming selectively stable, conditioned around Haru specifically.

This presents both a solution and a vulnerability:

Solution: Haru’s involvement significantly reduces Rookie’s volatility.

Vulnerability: Subject is effectively forming a behavioral dependency. Removing Haru for long periods may result in catastrophic emotional rebound.

ARC warns that this dependency may influence future behavior in unpredictable and possibly obsessive ways.

End of Log.



[PROJECT: ROOKIE]