

Neural Networks are computational models inspired by the human brain's interconnected neuron structure. They consist of layers of interconnected nodes that process data and learn patterns. Some of the Primary components are:

Neurons

Layers

Activation Functions

Weights and Biases

These components collectively enable neural networks to model intricate relationships in data, making them powerful for tasks like classification.

Task 1.

I created a neural network with one hidden layer and experimented with different activation functions: ReLU, Sigmoid, and Tanh.

Observations:

Sigmoid: It maps inputs to a range between 0 and 1, making it suitable for probabilistic interpretations. However, it can suffer from vanishing gradients, slowing down learning in deeper networks. The network Sigmoid activation showed slower convergence and struggled with the more complex patterns.

Tanh: Inputs a range between -1 and 1, centering the data and often leading to better convergence than Sigmoid. The network with Tanh activation performed better than Sigmoid but was still worse than ReLU.

Activation functions determine a neuron's output by adding non-linearity, enabling the network to learn more complex patterns. The activation function impacts the network's ability to converge.

Task 2.

I varied the number of neurons in the hidden layer and changed the number of hidden layers to see their effects on performance.

Increasing Neurons in a single layer: Adding more neurons allowed the network to learn more complex patterns, reducing training loss. But beyond a certain point additional neurons led to overfitting.

Adding hidden layers: Adding more hidden layers enabled the network to model bigger patterns in the data. While this made the performance better to a point, too many layers resulted in increased computational complexity and potential overfitting.

Task 3.

Adjusted the learning rate to observe its impact on networks convergence speed and accuracy.

High learning rate: It converges quickly but often overshoot optimal solutions leading to instability and higher training loss.

Low learning rate: The network converged more slowly, requiring more epochs to reach optimal solutions, but it achieved a lower training loss and more accurate results.

The learning rate controls the step size during optimization. A high learning rate can cause the model to miss optimal solutions, while a low learning rate ensures stable convergence but requires more iterations. Selecting an appropriate learning rate is crucial.

#### Task 4.

I introduced noise to the data using the “Noise” slider to see its effect on the network's generalization ability.

Low Noise: The network learned the pattern quickly, achieving low training and test loss.

High Noise: The network struggled to distinguish signal from noise, leading to higher training and test loss and reduced generalization.

Data noise refers to random variations or errors in the data. High noise levels can obscure underlying patterns, making it harder for the network to learn. Data preprocessing and noise reduction techniques are essential to improve model performance.

#### Task 5.

I explored different datasets available in TensorFlow Playground to analyze the network's performance.

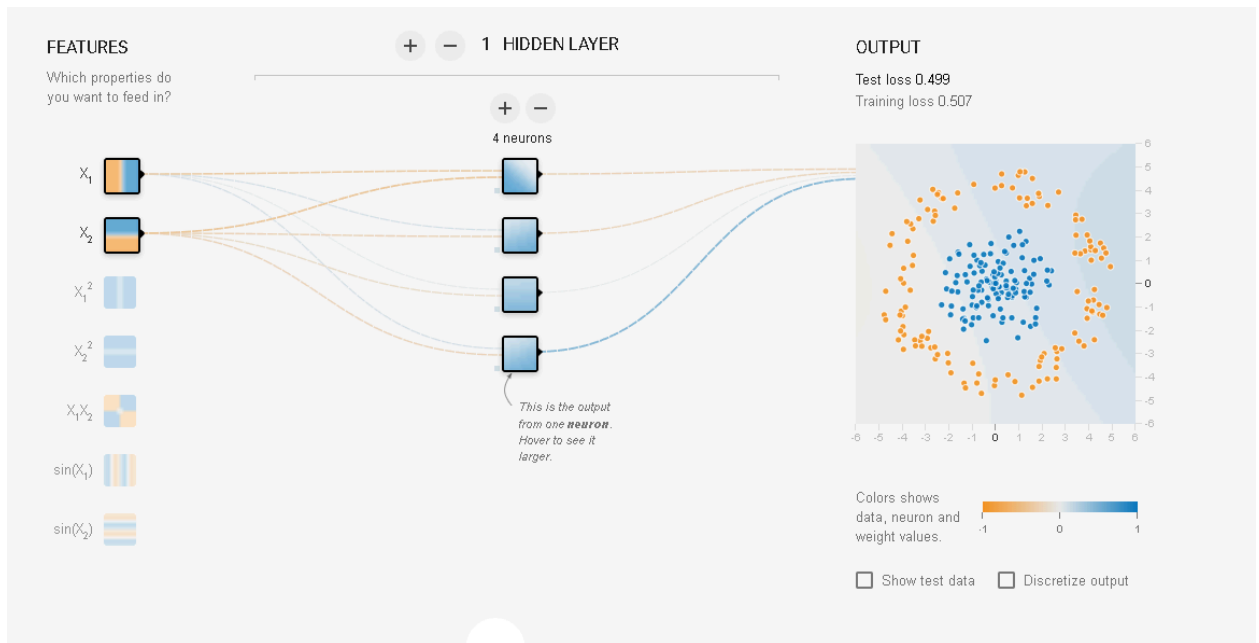
Linear Dataset: The network easily learned achieving low training and test loss.

Non-linear Datasets: These datasets required more complex architectures for the networks to find the intricate pattern, bringing higher training and test loss.

#### Conclusion.

This experience with TensorFlow Playground helped me gain more knowledge into how various parameters influence neural network performance and I learned about how

activation functions have a critical role in introducing non-linearity and affecting the convergence.



Epoch 000,000  
Learning rate 10  
Activation Sigmoid  
Regularization None  
Regularization rate 0  
Problem type Classification

