

BIPUSH 1	3 1
BIPUSH 1	3 1
BIPUSH 0	3 0
ISTORE A	9 50
ISTORE B	9 51
ISTORE I	9 52

L1: ILOAD A 23 50
 ILOAD B 23 51
 IADD 33

ISTORE C	9 53
PRINT C	47 53
ILOAD B	23 51
ISTORE A	9 50
ILOAD C	23 53
ISTORE B	9 51

BIPUSH 1	3 1
ILOAD I	23 52
IADD	33
ISTORE I	9 52
BIPUSH 5	3 5
ILOAD I	23 52

IF_ICMPEQ L2 39 0 2 //if I-5 != 0 then

GOTO L1 54 -30(+226) //add by a large binary number to throw carry-out
 //else exit()

L2: