



**objective:**

A full-time design position in an energetic and team-oriented consultancy where I can utilize my creative abilities, interpersonal skills, and knowledge of the design process to contribute to the creative energy of my employer while continuing to further my knowledge of the design industry.

**education:**

University of Cincinnati- Cincinnati, OH  
College of Design, Architecture, Art, and Planning  
B.S. Industrial Design, Class of 2005  
GPA 3.5/4.0

Carmel High School- Carmel, IN  
Class of 2000

**skills:**

Alias, Rhino, Painter, Adobe Photoshop, Adobe Illustrator,  
2D and 3D communication

**honors and interests:**

Elise L. Sambur Memorial Scholarship '04/05, Dean's List all completed quarters, president and founding member of Association of Women Industrial Designers(AWID) student chapter, IDSA student chapter member, GM automotive studio Spring/Fall '03, shotokan karate, growing interest in fashion/apparel, knitting, camping

**work experience:****Fisher Price Toys- East Aurora, NY****Winter 05- Infant Team-design co-op**

Conceptualized, designed, and executed products for the Infant design team's multiple lines of products. Involved in all aspects of the design process including ideation, costing, modeling, and design reviews.

**Libby Perszyk Kathman Design (LPK)- Cincinnati, OH****Summer 04- design co-op**

Conceptualized and designed on many team projects including point-of-purchase, environmental, packaging, and product design. Responsibilities of full time designer.

**Kaleidoscope Design- Cincinnati, OH****Winter 04- design co-op**

Involved with various projects throughout different phases of design process such as blue sky ideation, client presentations, and internal design reviews. Initiated an independent research project, which included weekly presentations to design management.

**Hasbro, Inc. - Pawtucket, RI****Summer 03- Playskool Team- design co-op**

Designed and contributed in the Creative Play department with the responsibilities of a full time designer. Managed and involved in the design process of several products from conceptualizing to making line review presentations. Participated in brainstorming sessions for future line developments. Worked closely with marketing.

**Winter 03- Disney Team-design co-op**

Employed with duties of staff designer including research, sketching, line development, and line review presentations.

**Daniel Richards Design- Indianapolis, IN****Summer 02- design co-op**

Duties included brainstorming, sketching, and product development and research for hard and soft goods products for major sporting goods companies.

**Matre' Design, Inc.- Milwaukee, WI****Summer 02- design co-op**

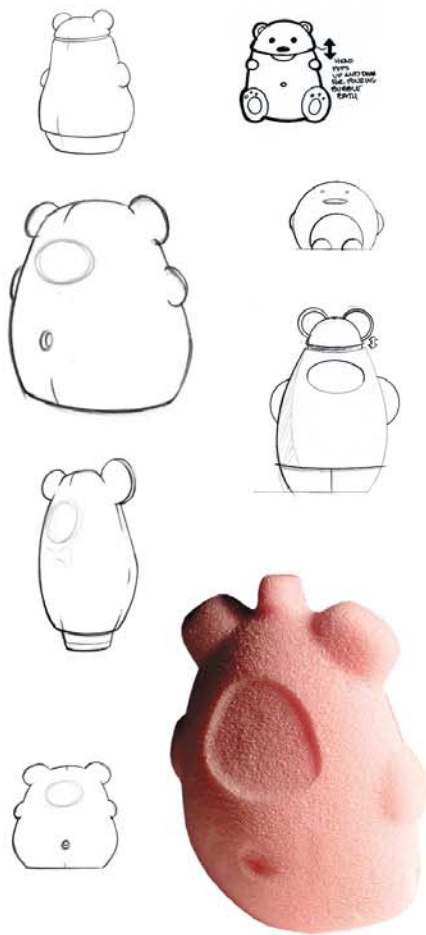
Employed with duties of a staff designer. Involved in full design process of various products, including ideation sketching and line review presentations.

resume



we all know life gets messy  
sometimes. if you are lucky,  
you've got some friends you  
can depend on to help clean  
up the mess.

bears



**bears**

Objective:  
Design bottles in Alias using a family of form. These bathtime buddies are designed to make a child's bathing experience fun and exciting.





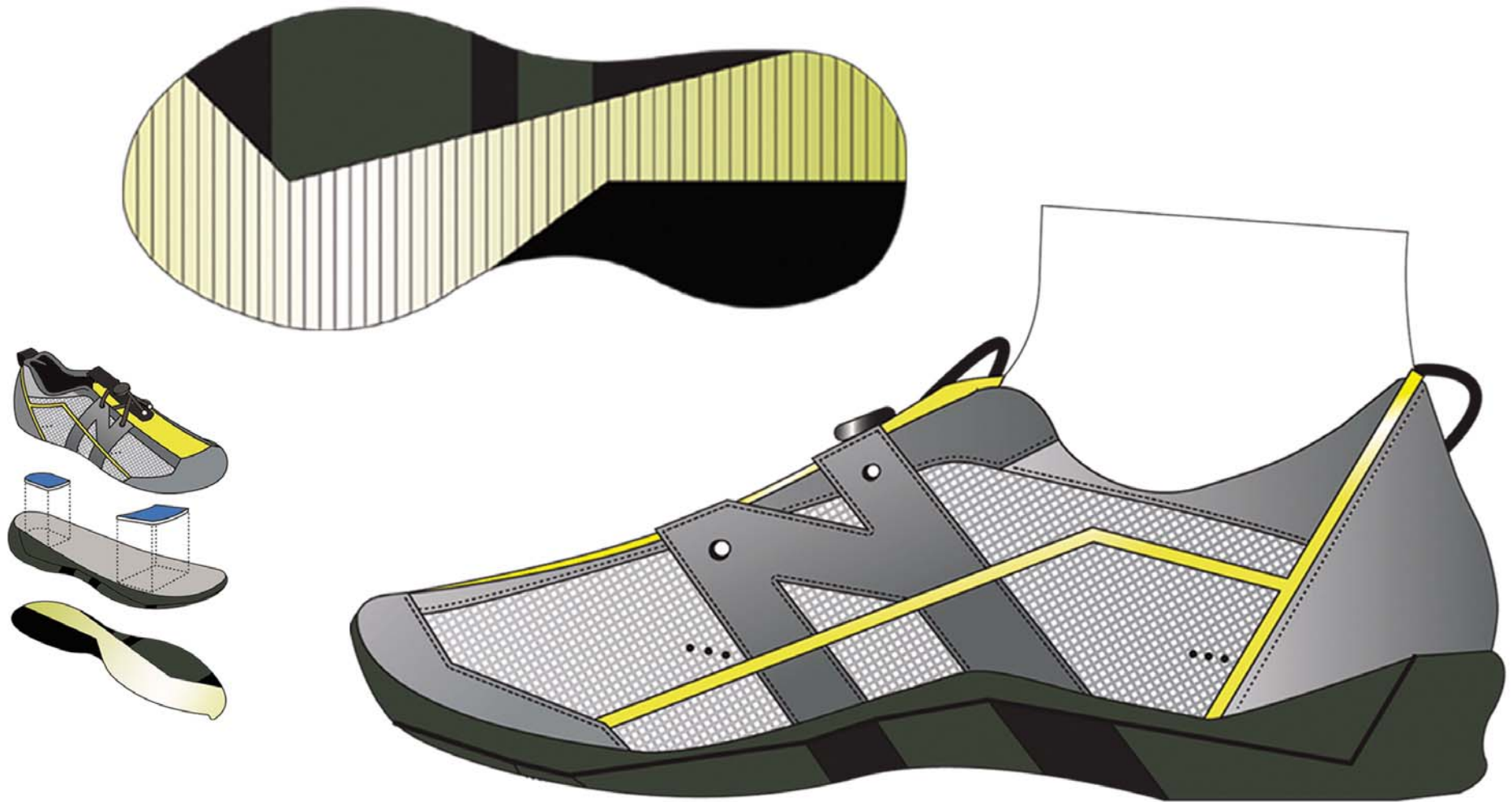
no labels, please. we know who we are and don't need a t-shirt to advertise our shopping habits. our clothes help us express ourselves and our individuality, not turn us into a walking billboard.

nu-balance



**nu-balance**

Objective:  
Create an everyday athletic shoe for the  
co-ed target market of the ages 16 to 22.



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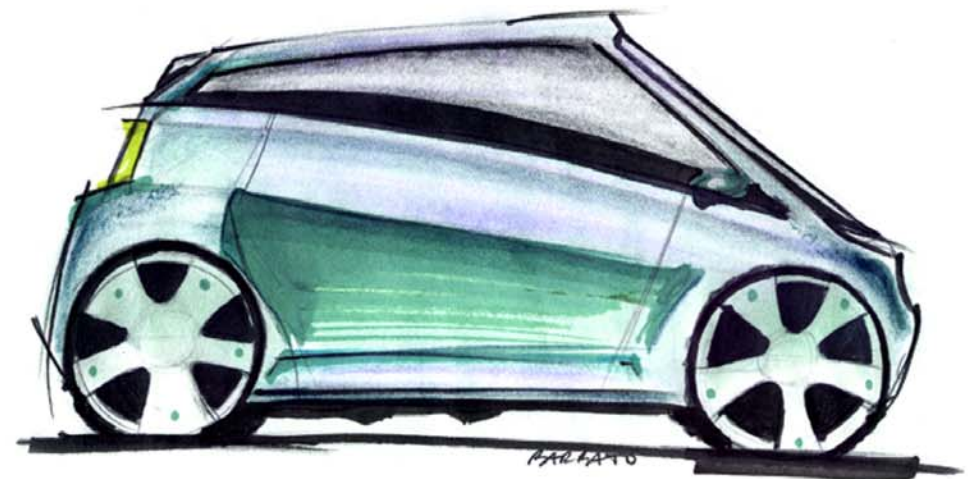
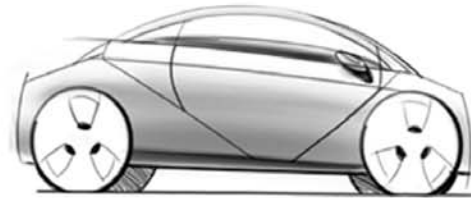
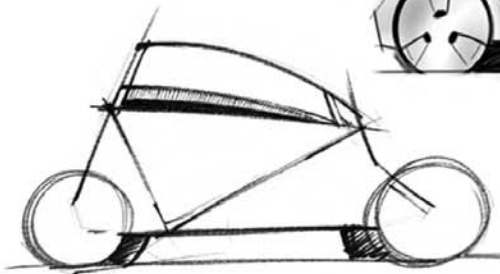
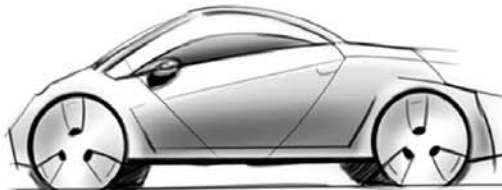
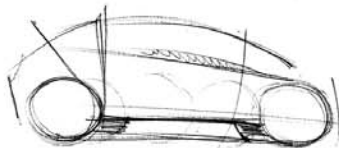
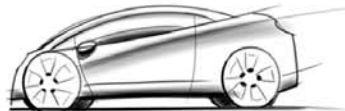
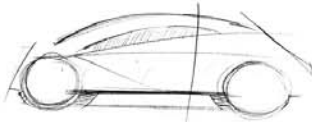
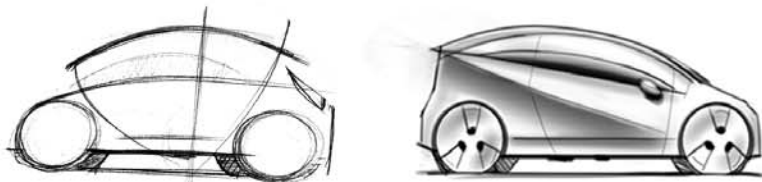




when your slogan is **people first**,  
it is just a natural progression to  
put the **earth second**.

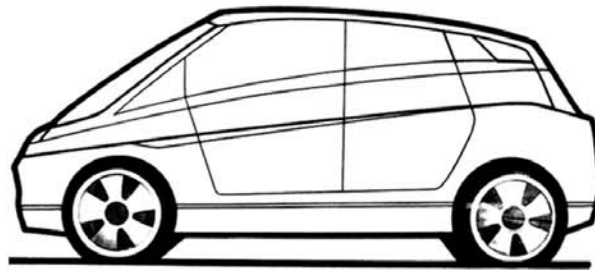
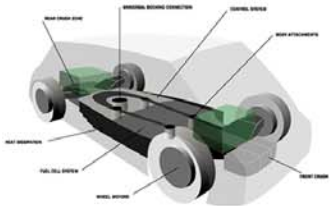
**bhanda**





**bhandha**

Objective:  
An alternative fuel vehicle aimed at women aged 25-35. Bhandha utilizes GM's Autonomy platform while taking cues from Ashtanga (power) yoga.



**bhandha**

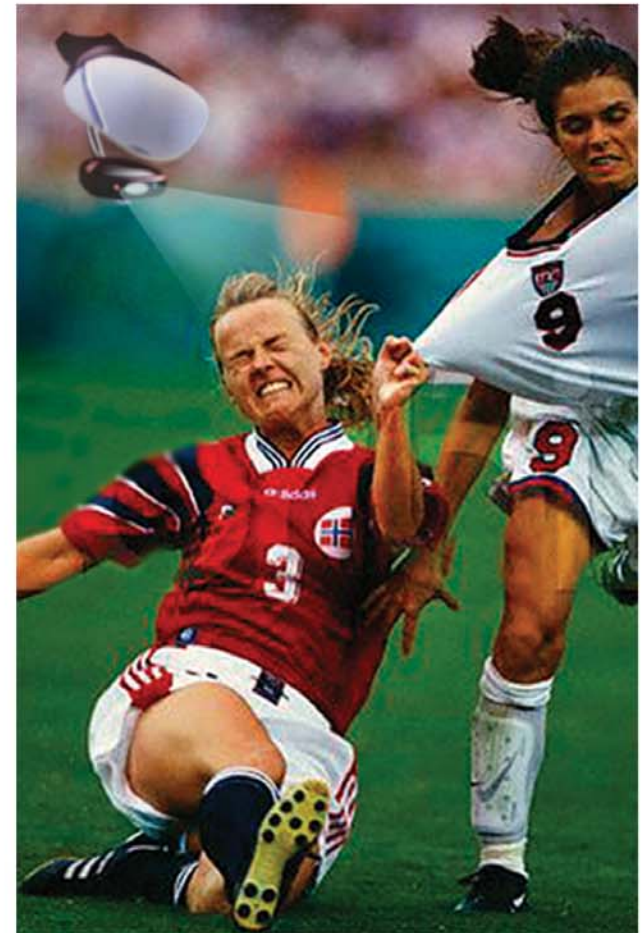
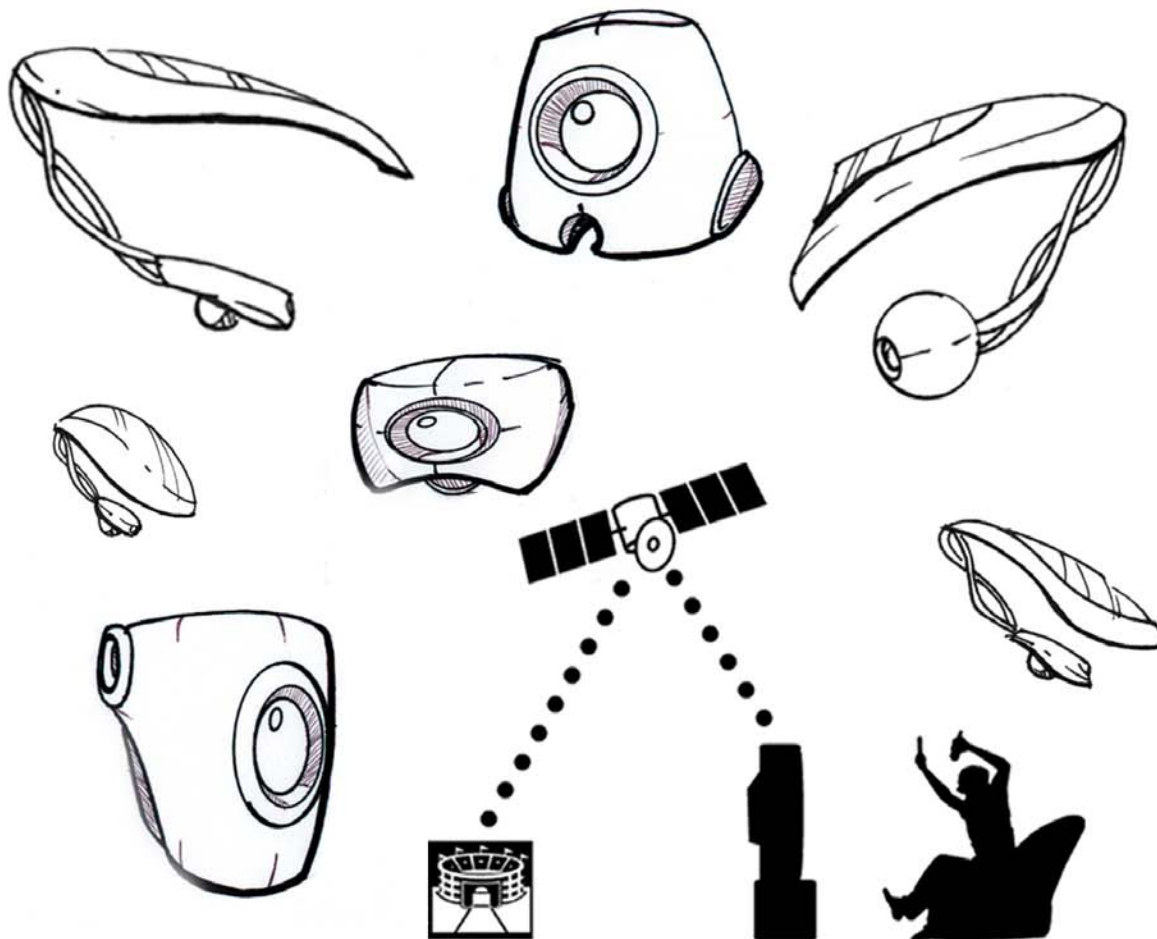
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#1 fan and proud of it. some people might think it a bit unbalanced to sit in the bleachers in below zero weather with your shirt off and your torso slathered in grease paint, but not you. you know what loyalty is, and you're not afraid to show it.

striker





**striker**

Objective:  
Create a futuristic/fantasy product dealing with sports. Striker Vision provides a better perspective for the die-hard fans, giving opportunities to follow a favorite player or see the game from a different angle.





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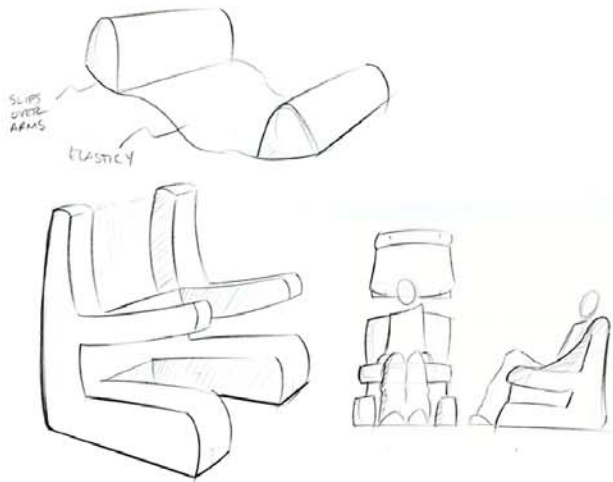
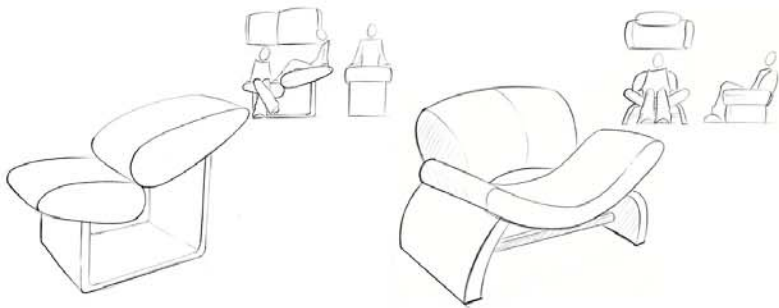


simplicity, humor, and the  
prerogative to **change its**  
**mind as often as you do** .

**m.aloof**







**m.aloof**

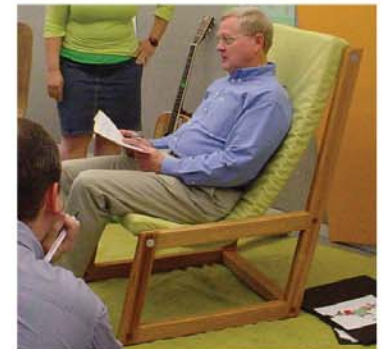
#### Objective:

Create a chair with a blend of humor, simplicity, and craftsmanship. The m.aloof chair keeps the simple philosophy of the craftsman Maloof in mind, while looking into the future. The cushions snap on and off of the frame with the idea of a frame that lasts a lifetime but can still change its mood and style as often you do.





the **m.aloof** chair



**m.aloof**

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**thank you for your time.**