



COMPSCI 130B Discussion

02/18/2021

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Office hours: F 9-11 AM



Objectives

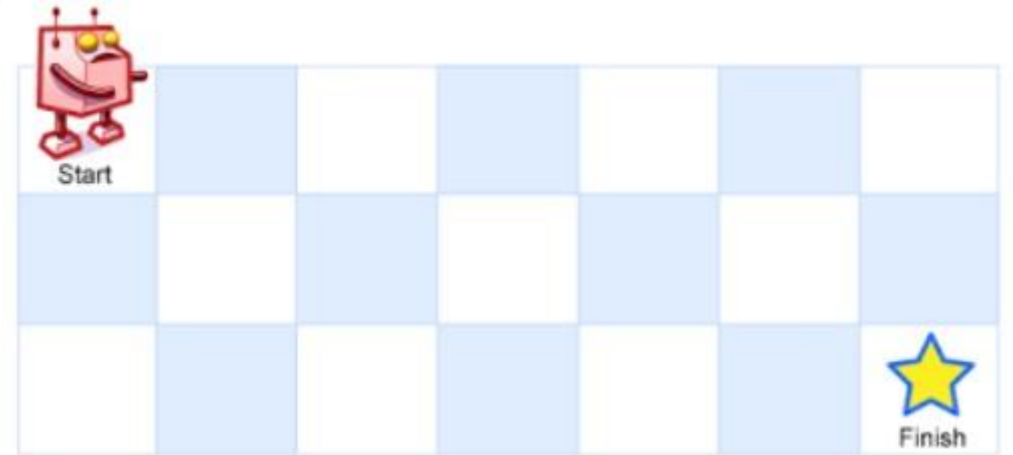
- Practice Dynamic Programming.

Tips

- To find substructures and recurrence.
- Check and trivial cases and “versions” of the problem that can be solved right away. For example: $\text{OPT}(1)$, $\text{OPT}(0)$, $\text{OPT}(2i)$, $\text{OPT}(0,1)$, $\text{OPT}(1,0)$, $\text{OPT}(i,i)$.
 - This step may help you define OPT .
- Check all possible “paths” that may lead to the solution for $\text{OPT}(i,j)$. For example: $\text{OPT}(i-1,j)$, $\text{OPT}(i,j-1)$, $\text{OPT}(i-1,j-1)$, $\text{OPT}(i-2,j-2)$.
 - This step may help you find the recurrence.

Unique Paths on Grid

- Given a $m \times n$ grid.
- Start: (0,0)
- End: (x,y)
- At any cell, only move Right or Down.
- Output: The number of unique paths from Start to End.
- What are the trivial cases? Substructure?



Unique Paths on Grid

- $\text{OPT}(i,j)$: number of unique paths from Start to (i,j) .
- $\text{OPT}(0,0) = ?$
- $\text{OPT}(1,0) = \text{OPT}(0,1) = ?$
- What are the possible paths that lead to $\text{OPT}(i,j)$? $\text{OPT}(i,j) = ?$



Unique Paths on Grid

- $\text{OPT}(i,j)$: number of unique paths from Start to (i,j) .
- $\text{OPT}(0,0) = 0$
- $\text{OPT}(1,0) = \text{OPT}(0,1) = 1$
- $\text{OPT}(i,j) = \text{OPT}(i,j-1) + \text{OPT}(i-1,j)$



Unique Paths on Grid

Top-down DP

```
func solution(i,j,dp) {  
    if dp[i][j] > -1:  
        return dp[i][j]  
    else:  
        dp[i][j] = solution(i-1,j,dp) + solution(i,j-1,dp)  
        return dp[i][j]  
}  
  
func main(m,n) {  
    initialize a 2-D array of -1 called dp[m][n]  
    dp[0][0] = 0  
    dp[0][1] = 1  
    dp[1][0] = 1  
    return solution(m-1,n-1,dp)  
}
```

Bottom-up DP

```
func main(m,n) {  
    initialize a 2-D array of -1 called dp[m][n]  
    dp[0][0] = 0  
    dp[0][1] = 1  
    dp[1][0] = 1  
    for i in [1,m-1] {  
        for j in [1,n-1] {  
            dp[i][j] = dp[i-1,j] + dp[i,j-1]  
        }  
    }  
    return DP[m-1][n-1]  
}
```

House Robber

- Given a list of positive integers representing the amount of money in each house along a neighborhood. Determine the maximum amount of money a robber can steal from the neighborhood. The robber cannot steal from 2 consecutive houses or the alarm will go off.
- Example: `arr = [2,7,9,3,1]`
- Output: $12 = 2+9+1$
- What are the trivial cases? Substructure?

House Robber

- $\text{OPT}(i)$: maximum amount of money stolen from $\text{arr}[0:i]$
- $\text{OPT}(0) = ?$
- $\text{OPT}(1) = ?$
- $\text{OPT}(i) = ?$

House Robber

- $\text{OPT}(i)$: maximum amount of money steal from $\text{arr}[0:i]$
- $\text{OPT}(0) = \text{arr}[0]$
- $\text{OPT}(1) = \max(\text{arr}[0], \text{arr}[1])$
- $\text{OPT}(i) = \max(\text{OPT}(i-2) + \text{arr}[i], \text{OPT}(i-1))$

House Robber

Top-down DP

```
func solution(i,arr,dp) {  
    if dp[i] != null:  
        return dp[i]  
    else:  
        dp[i] = max(solution(i-2,arr,dp) + arr[i], solution(i-1,arr,dp))  
        return dp[i]  
}  
  
func main(arr) {  
    initialize a 1-D array of null called dp[size(arr)]  
    dp[0] = arr[0]  
    dp[1] = max(arr[0], arr[1])  
    return solution(size(arr)-1,arr,dp)  
}
```

Bottom-up DP

```
func main(arr) {  
    initialize a 1-D array of null called dp[size(arr)]  
    dp[0] = arr[0]  
    dp[1] = max(arr[0],arr[1])  
    for i in [2,size(arr)-1] {  
        dp[i] = max(dp[i-2]+arr[i], dp[i-1])  
    }  
    return dp[size(arr)-1]  
}
```

House Robber II

- Similar scenario but now the houses form a circle.
- Example: `arr = [2,7,9,3,1]`
- Output: $11 = 2 + 9$
- Can we reuse the solution of House Robber?

House Robber II

Solution of House Robber

```
func main(arr) {  
    initialize a 1-D array of null called dp[size(arr)]  
    dp[0] = arr[0]  
    dp[1] = max(arr[0],arr[1])  
    for i in [2,size(arr)-1] {  
        dp[i] = max(dp[i-2]+arr[i], dp[i-1])  
    }  
    return dp[size(arr)-1]  
}
```

Solution of House Robber II

```
max( main(arr[1,n]), main(arr[0,n-1]) )
```

Total Number of Palindromes

- Palindromes: a, aa, aba, abba, abcba, civic, ...
- Given a string, count all palindromic substring.
- Example:
 - abc -> 3 (a, b, c)
 - aaa -> 6 (a, a, a, aa, aa, aaa)
- Again, what are the trivial cases? Substructure?

Total Number of Palindromes

- Brute force is $O(N^3)$:
 - Iterating all substrings is $O(N^2)$
 - Check if each substring is palindromic is $O(N)$.
- We can use DP to speed up the checking part.
- Let $OPT[i,j]$ -> bool stores whether the substring $s[i,j]$ is palindromic.
- $OPT[i,i] = \text{True}$
- $OPT[i,i+1] = s[i] == s[i+1]$
- $OPT[i,j] = OPT[i+1,j-1]$ and $(s[i] == s[i+1])$

Total Number of Palindromes

```
func main(string s) {  
    initialize a 2-D array of FALSE called dp[n][n]  
    for i in [0,n-1]:  
        dp[i][i] = TRUE  
    for i in [0,n-2]:  
        dp[i][i+1] = (s[i] == s[i+1])  
    for len in [3,n] {  
        for i in [0,n-len-1] {  
            for j in [i+len-1] {  
                dp[i][j] = dp[i+1][j-1] && (s[i] == s[j])  
            }  
        }  
    }  
    return countTrue(dp)  
}
```