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SWE 449

Final Exam

Parallel programming

Q1:

"Parallel programming" refers to a programming technique where tasks are broken down into smaller subtasks that can be executed simultaneously or concurrently on multiple processors or cores of a computer. The goal is to improve performance by dividing the workload among multiple processing units.

- This approach reduces overall execution time and improves performance by distributing the workload effectively among processing units, enabling faster completion of complex computations and tasks.

Q2:

A thread in parallel programming is a lightweight unit of execution that runs concurrently with other threads within a single process. Threads share the same memory space, allowing them to efficiently execute tasks simultaneously, unlike the main execution flow of a program which typically follows a linear sequence of instructions. Thread also enable concurrent of tasks.



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~~Q3~~

```
using System;
using System.Collections.Generic;
using System.IO;
using System.Text;
using System.Threading.Tasks;

public class FileSearcher
{
    public async Task<List<string>>
        SearchKeywordInFilesAsync(string keyword,
            List<string> filePaths)
    {
        List<Task<List<string>>> searchTasks =
            new List<Task<List<string>>>();

        foreach (var filePath in filePaths)
        {
            searchTasks.Add(Task.Run(() =>
                SearchKeywordInFile(keyword, filePath)))
        }

        try
        {
            await Task.WhenAll(searchTasks);
            List<string> results = new List<string>();

```

```
        foreach (var task in searchTasks)
        {
            results.AddRange(await task);
        }

        return results;
    }

    catch (Exception ex)
    {
        Console.WriteLine($"Error: {ex.Message}");
        throw;
    }
}

private List<string> SearchKeywordInFile(
    string keyword, string filePath)
{
    List<string> matchingLines = new List<string>();

    try
    {
        using (StreamReader reader = new
            StreamReader(filePath))
        {
            string line;
            while ((line = reader.ReadLine()) != null)
            {
                if (line.Contains(keyword, StringComparison.
                    OrdinalIgnoreCase))
                {
                    matchingLines.Add($"File:
                        {Path.GetFileName(filePath)}, Line: {line}");
                }
            }
        }
    }
    catch (Exception ex)
    {
        Console.WriteLine($"Error: {ex.Message}");
    }

    return matchingLines;
}
}
```

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Q4 3

using System;  
using System.Threading;

class program

{ static void Main (String [] args)

{ int number = 10;

BigInteger result = CalculateFactorial  
MultiThreaded (number);

Console.WriteLine (\$"Factorial of {number} is: {result}");

}

static BigInteger CalculateFactorialMultiThreaded (  
int number) {

{ if (number < 0)

{ throw new ArgumentException ("Number  
must be non negative.");

} else if (number == 0 || number == 1)

{ return 1;

int ThreadCount = Environment.  
ProcessorCount;

BigInteger [] partialResults = new  
BigInteger [ThreadCount];

Thread [] threads = new Thread [ThreadCount];

int itemPerThread = number / ThreadCount;

for (int i = 0; i < ThreadCount; i++)

{ int start = i \* itemPerThread + 1;

int end (i == ThreadCount - 1) ? number :

start + itemPerThread - 1;

threads[i] = new Thread () =>

{ partialResults[i] =

CalculatePartialFactorial (start, end);

});

threads[i].Start (); }

foreach (Thread thread in threads)

{ thread.Join (); }

BigInteger finalResult = 1;

foreach (BigInteger partialResult in partialResults)

{ finalResult \*= partialResult; }

return finalResult; }



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static BigInteger calculatePartialFactorial (int start, int end)

{ BigInteger result = 1;

for (int i = start, i <= end; i++)

{ result \*= i; }

return result;

}