Haylee Thomas-Kuhlmann

Maple Grove, MN | 763-639-5357 | hay.design.lee@gmail.com | LinkedIn | GitHub | Portfolio

OBJECTIVE

Creative and efficacious young professional who thrives in a fast paced and collaborative environment. Seeking a position that challenges my skills in full stack development and pushes my limits to expand my knowledge. Passionate about simplifying complex problems, data, and designing strong client-side applications. Looking to leverage past design experience, and current engineering experiences in a fun and forward-thinking environment.

TECHNICAL SKILLS

- REST API's
- JVM Languages (Java, Kotlin, Groovy)
- Frontend Langages (HTML, CSS, JavaScript)
- Frameworks (Ratpack, Micronaut, React, Vue, Spock, WireMock, Node, Flask)
- Python
- SQL & Mongo
- Terraform and VCL/HCL

PROFESSIONAL SKILLS

- Collaboration
- Adaptability
- Communication
- Critical Thinking
- Project Management

INVOLVEMENT

- Target Data Science Events
- Udemy Courses
- Ruff Start Rescue
- Midwest Animal Rescue
- Target Pro Bono

EXPERIENCE

Software Engineer | Target Headquarters *Jan. 2021 – Current*

Active Software Engineer on the Digital Checkout team. Working on high level Cart, Checkout, and Payment functionality and features that drive a better guest experience and business growth across Targets digital platform.
- Effectively implemented many features for Targets Digital cart and checkouts operations including admin endpoint, migrations, logging infrastructure, partial checkout, and currently working on Starbucks Drive-up.
- Active on-call for DevOps – solving incidents and monitoring health, business, and order metrics for Target.com cart and checkout.

Store Planner | Target Headquarters *Mar. 2019 – Jan. 2021*

Collaborating with teams of designers, architects, and construction management to update store layouts. I assist with new Starbucks and Snack Bar rollouts, as well as redesigning layouts for majority of 2021 remodeled stores.

- Implemented an effective way to provide renderings which helped store design make resources for training and remodels.
- lead resource for rendering based programs and graphics within Snack Bar, Starbucks, and Grocery.

Designer & Sales | Cliq Studios *Jan. 2018 – Mar. 2019*

Managed client design requests for kitchen, bath, and cabinet remodels.

- Exceeded individual sales goals by at least 20% every month while growing strong relationships with returning clients.
- Developed strong communication and project management skills by managing a portfolio of 50 on-going projects.

EDUCATION

Software Engineering Fellowship | *Dec. 2020*
Hackbright Academy – San Francisco, CA
- *Accelerated, 12-week, software engineering program for women.*

Certification in Full Stack Development | *Mar. 2020*
University of Minnesota – Minneapolis, MN
- *Accelerated, 24-week, full stack development program.*

Bachelor of Design in Architecture | *Mar. 2018*
University of Minnesota – Minneapolis, MN
- *4-year program dedicated to learning space design and infrastructure.*

Associate of Arts | *Mar. 2015*
Anoka Ramsey Community College – Coon Rapids, MN

PROJECTS

All my current projects can be found in my portfolio and GitHub. Check them out here.