

**git\_comments:**

**git\_commits:**

1. **summary:** [CARBONDATA-3663] Support loading stage files in batches  
**message:** [CARBONDATA-3663] Support loading stage files in batches Why is this PR needed? When there are a lots of stage files in the stage directory, if load all of them in once time, the loading time will can not be control. There need a way for users to specify the number of stage files per processing, to control the execution time of commands. What changes were proposed in this PR? Add a load option batch\_file\_count for users to specify the number of stage files per processing. Does this PR introduce any user interface change? Yes Is any new testcase added? Yes This closes #3578

**github\_issues:**

**github\_issues\_comments:**

**github\_pulls:**

1. **title:** [CARBONDATA-3663] Support loading stage files in batches  
**body:** #### Why is this PR needed? When there are a lots of stage files in the stage directory, if load all of them in once time, the loading time will can not be control. There need a way for users to specify the number of stage files per processing, to control the execution time of commands. #### What changes were proposed in this PR? Add a load option batch\_file\_count for users to specify the number of stage files per processing. #### Does this PR introduce any user interface change? - Yes #### Is any new testcase added? - Yes
2. **title:** [CARBONDATA-3663] Support loading stage files in batches  
**body:** #### Why is this PR needed? When there are a lots of stage files in the stage directory, if load all of them in once time, the loading time will can not be control. There need a way for users to specify the number of stage files per processing, to control the execution time of commands. #### What changes were proposed in this PR? Add a load option batch\_file\_count for users to specify the number of stage files per processing. #### Does this PR introduce any user interface change? - Yes #### Is any new testcase added? - Yes
3. **title:** [CARBONDATA-3663] Support loading stage files in batches  
**body:** #### Why is this PR needed? When there are a lots of stage files in the stage directory, if load all of them in once time, the loading time will can not be control. There need a way for users to specify the number of stage files per processing, to control the execution time of commands. #### What changes were proposed in this PR? Add a load option batch\_file\_count for users to specify the number of stage files per processing. #### Does this PR introduce any user interface change? - Yes #### Is any new testcase added? - Yes
4. **title:** [CARBONDATA-3663] Support loading stage files in batches  
**body:** #### Why is this PR needed? When there are a lots of stage files in the stage directory, if load all of them in once time, the loading time will can not be control. There need a way for users to specify the number of stage files per processing, to control the execution time of commands. #### What changes were proposed in this PR? Add a load option batch\_file\_count for users to specify the number of stage files per processing. #### Does this PR introduce any user interface change? - Yes #### Is any new testcase added? - Yes
5. **title:** [CARBONDATA-3663] Support loading stage files in batches  
**body:** #### Why is this PR needed? When there are a lots of stage files in the stage directory, if load all of them in once time, the loading time will can not be control. There need a way for users to specify the number of stage files per processing, to control the execution time of commands. #### What changes were proposed in this PR? Add a load option batch\_file\_count for users to specify the number of stage files per processing. #### Does this PR introduce any user interface change? - Yes #### Is any new testcase added? - Yes
6. **title:** [CARBONDATA-3663] Support loading stage files in batches  
**body:** #### Why is this PR needed? When there are a lots of stage files in the stage directory, if load all of them in once time, the loading time will can not be control. There need a way for users to specify the number of stage files per processing, to control the execution time of commands. #### What changes were proposed in this PR? Add a load option batch\_file\_count for users to specify the number of stage files per



### github\_pulls\_comments:

1. Build Success with Spark 2.3.4, Please check CI  
<http://121.244.95.60:12545/job/ApacheCarbonPRBuilder2.3/1628/>
2. LGTM
3. retest this please
4. Build Failed with Spark 2.3.4, Please check CI  
<http://121.244.95.60:12545/job/ApacheCarbonPRBuilder2.3/1657/>
5. retest this please
6. Build Success with Spark 2.3.4, Please check CI  
<http://121.244.95.60:12545/job/ApacheCarbonPRBuilder2.3/1671/>
7. retest this please
8. Build Success with Spark 2.3.4, Please check CI  
<http://121.244.95.60:12545/job/ApacheCarbonPRBuilder2.3/1680/>

### github\_pulls\_reviews:

1. why each stage file have 100 lines?
2. **body:** please describe all supported options in this document  
**label:** documentation
3. Specified by the option CarbonLocalProperty.COMMIT\_THRESHOLD.  
writerProperties.put(CarbonLocalProperty.COMMIT\_THRESHOLD, "100")
4. done

### jira\_issues:

1. **summary:** Support loading stage files in batches  
**description:** When there are a lots of stage files in the stage directory, if load all of them in once time, the loading time will can not be control. There need a way for users to specify the number of stage files per processing, to control the execution time of commands.
2. **summary:** Support loading stage files in batches  
**description:** When there are a lots of stage files in the stage directory, if load all of them in once time, the loading time will can not be control. There need a way for users to specify the number of stage files per processing, to control the execution time of commands.

### jira\_issues\_comments: