

git_comments:

1. * * Returns true if the member is being shunned
2. note: remoteAddr may be null if this is a receiver that hasn't finished its handshake
3. .createSocket(remoteAddr.getInetAddress(), remoteAddr.getPort());
4. socket = new Socket(remoteAddr.getInetAddress(), remoteAddr.getPort());
5. Before the removal of TCPConduit Stub addresses this used to call
MembershipManager.getMemberForStub, which checked for a shutdown in progress and threw this
exception:
6. First connection for this DistributedMember. Make sure list for this
7. * gets the channel that is used to process non-DistributedMember messages
8. * server socket address
9. * gets the address of this conduit's ServerSocket endpoint

git_commits:

1. **summary:** Removing TCPConduit's Stub ID class
message: Removing TCPConduit's Stub ID class This removes the Stub identifier class from
TCPConduit. This simplifies the code since the DistributedMember IDs are propagated to all of the
methods that require identifiers and these IDs have all of the information Stubs had. The
MembershipManager is also simplified since it doesn't have to keep complicated mappings between Stubs
and DistributedMembers.

github_issues:

github_issues_comments:

github_pulls:

github_pulls_comments:

github_pulls_reviews:

jira_issues:

jira_issues_comments: