Item 329
**git_comments:**

**git_commits:**

1. **summary:** TOBAGO-377: Tree
   **message:** TOBAGO-377: Tree remove old tree and tree listbox (listbox must be reimplemented based to the new tree, of course)

**github_issues:**

**github_issues_comments:**

**github_pulls:**

**github_pulls_comments:**

**github_pulls_reviews:**

**jira_issues:**

1. **summary:** Improved Tree
   **description:** Features: * "var" attribute to access data from the model, (the normal JSF way, the current tree has it's own way) * iterator for TreeModel like DataModel for sheet * markup support * rendering on the server for better performance, less javascript * move expand state from TreeState to arbitrary position in model * possibility to put components into the node * custom images for icons ...
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**jira_issues_comments:**

1. another important feature is the ability to display individual icons per node.
2. When this new compontend will be relesed? Can i use this one in the currently version of tobago?
3. The tree is available in the tobago-sandbox. The sandbox will be included in the next 1.0.15 release.

4. **body:** Removing this feature: * mix fix nodes with model nodes It would be nice for rapid prototyping, but make the model abstraction very hard. It also have problems with the tree in the sheet feature (TOBAGO-1049) I see the possibility to make repid prototying in a different way without these disadvantages.
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