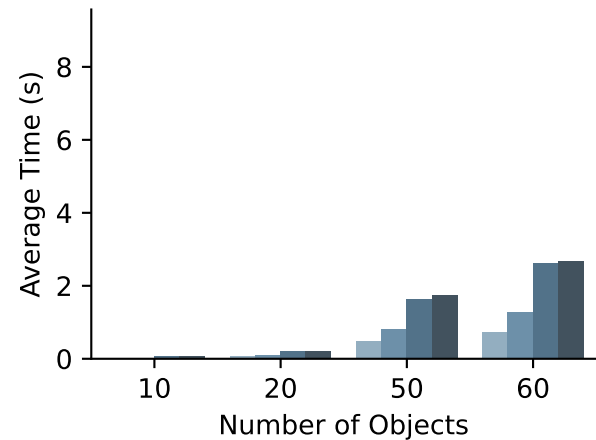
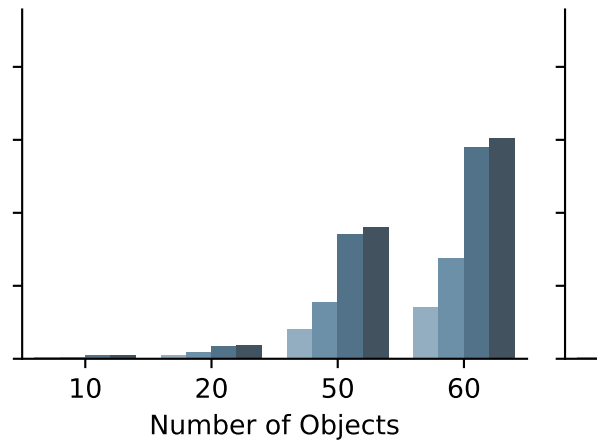


val\_range = 0.5



val\_range = 1



val\_range = 1.5

