

HAYTHEM

BEN HADDADA

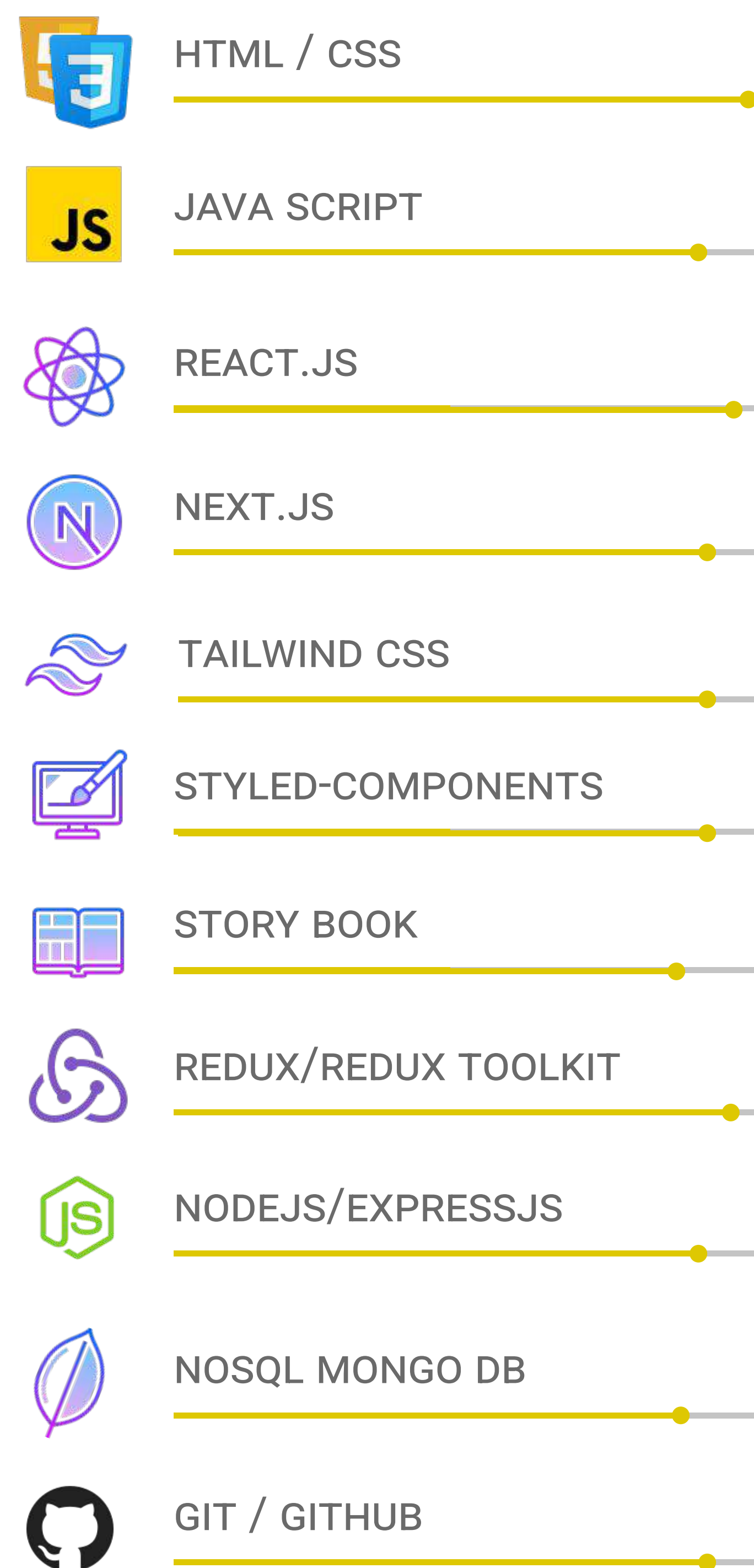
Front-End Developer

CONTACT

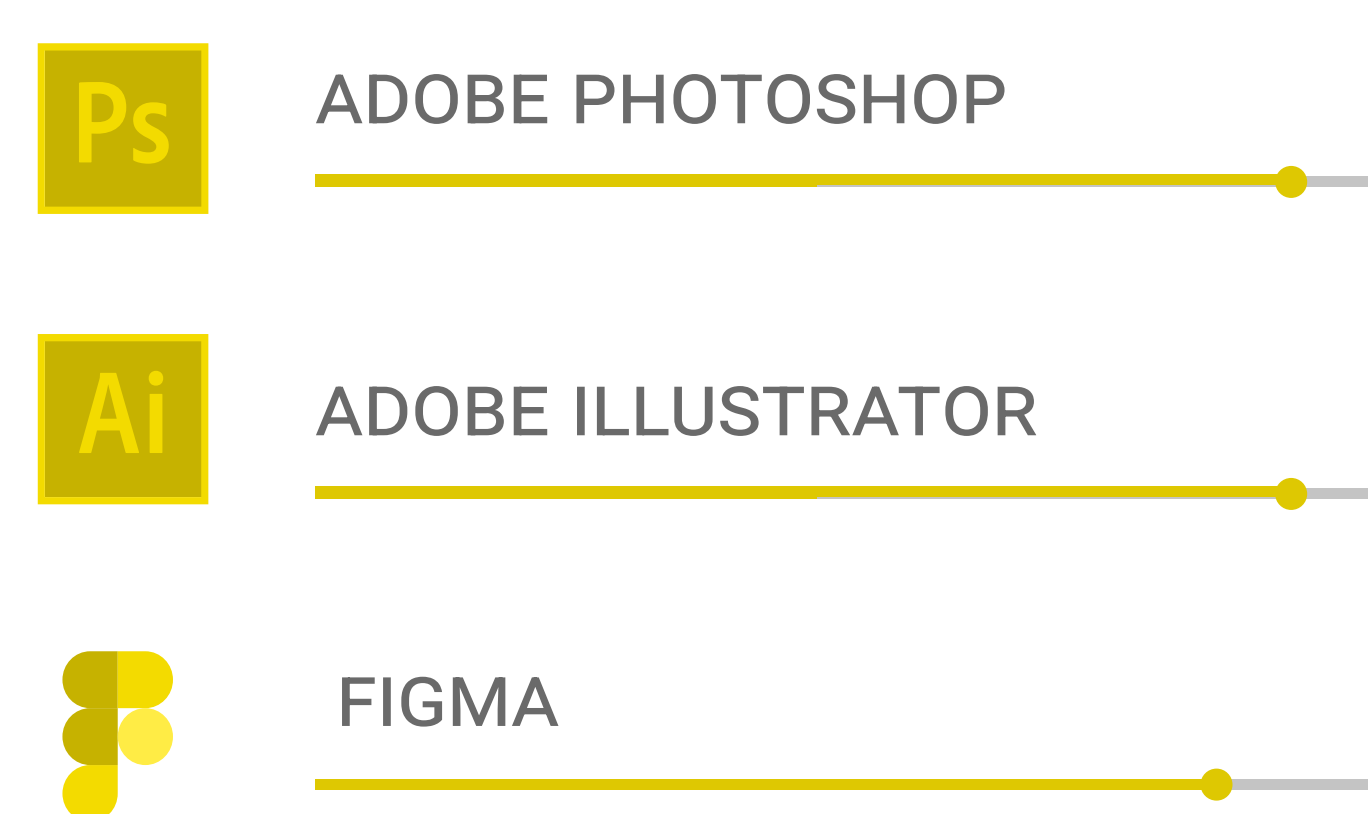
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SKILLS



TOOLS



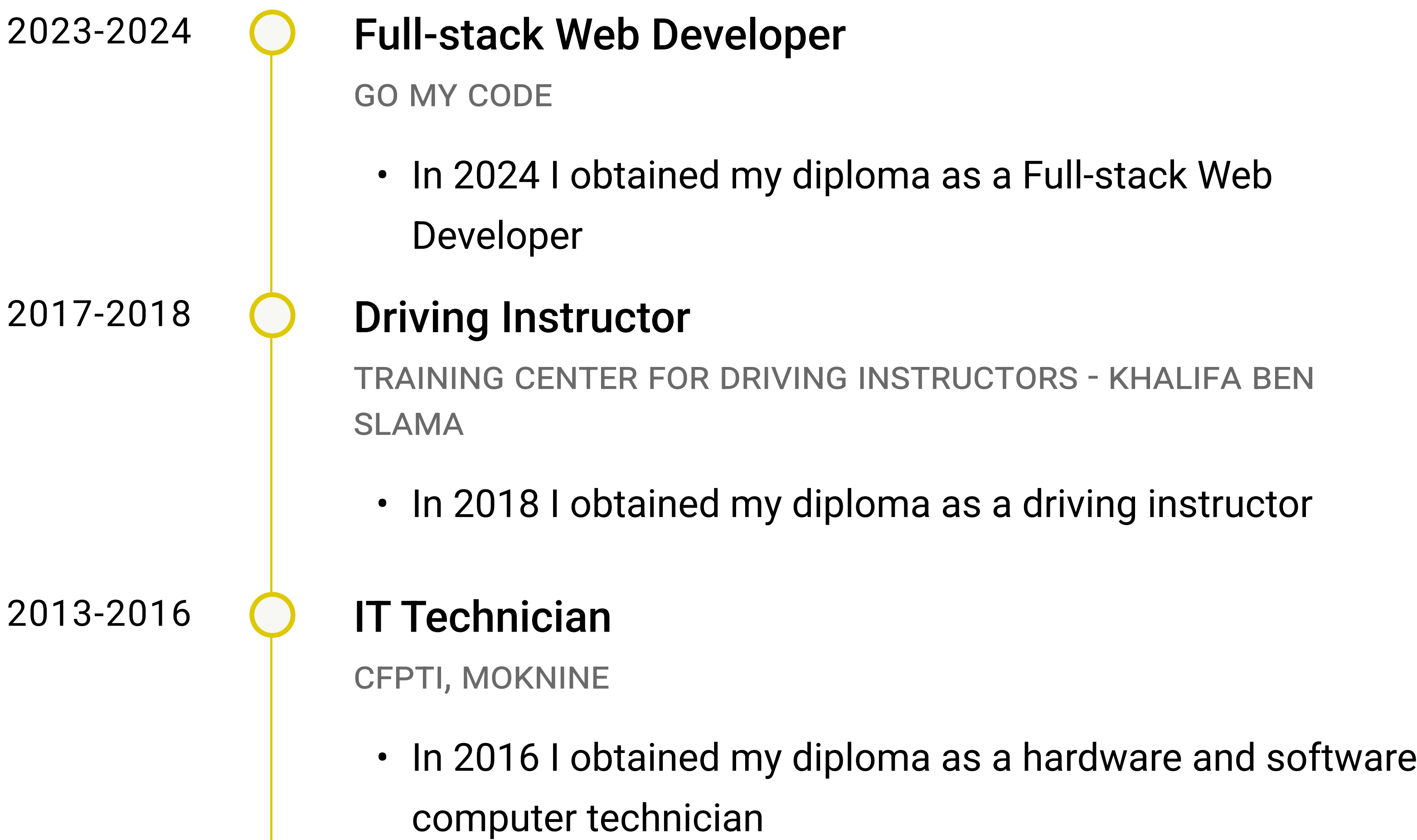
LANGUAGES

- English (Advanced)
- French (Intermediate)
- Arabic (Expert)

I'm Haythem Ben Haddada, a dedicated Front-End developer with a passion for crafting seamless digital experiences. I've honed my skills in frontend development, navigating the ever-evolving landscape of web technologies, and this is my portfolio link containing all my projects:

- <https://haythem-portfolio.web.app>

EDUCATION



CERTIFICATIONS



PROJECTS

- CODE-BRO E-commerce**
I've created This fully responsive e-commerce educational web app using Next.js 14, Strapi, Stripe, and Tailwind CSS.
 - <https://code-bro-one.vercel.app/>
- Jasmin Shopy E-commerce**
This is a full responsive E-commerce shopping website that I built using React Vite.
 - <https://jasmin-shopy.web.app/>
- Netflix-Clone**
This is a full-stack responsive Netflix-Clone that I built using React, Tailwind CSS, Next.JS 14, Prisma, MongoDB & NextAuth.
 - <https://netflix-clone-peach-pi.vercel.app/>

OTHER PROJECTS

- Full-Stack Developer Portfolio

This is a React Responsive Portfolio Website Design Using ReactJs Vite with Modern UI/UX with Light/Dark Mode
 - <https://beveky-portfolio.web.app/>
- Store Expert

I made this design using Figma then I turned it into a functional no responsive web page using React vite and styled components library
 - <https://store-test-a5009.web.app/>
- Luxury Vehicles Company

This is a responsive landing page I created with html, css and javascript using a web component for displaying 3D models on the web called <model-viewer> .
 - <https://luxury-vehicles.web.app/>

OTHER TALENTS

- Games development

UNREAL ENGINE
 - I craft 3D games using Unreal Engine's Blueprint system, blending visuals and mechanics for immersive player experiences.
- Graphic design 2d/3d

BLENDER / MARVELOUS DESIGNER / ADOBE PS / ADOBE AI
 - I have respectable knowledge in sculpting, modeling with blender, costume making with a marvelous designer and textures with ps ai

OTHER TOOLS

- UNREAL ENGINE BP
- MARVELOUS DESIGNER
- BLENDER