20MCA243 – Mobile Application Development Lab

Lab Report Submitted By

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AJC22MCA-2044

In Partial Fulfilment for the Award of the Degree Of

MASTER OF COMPUTER APPLICATIONS (MCA TWO YEAR)

[Accredited by NBA]

APJ ABDUL KALAM TECHNOLOGICAL UNIVERSITY



AMAL JYOTHI COLLEGE OF ENGINEERING KANJIRAPPALLY

[Affiliated to APJ Abdul Kalam Technological University, Kerala. Approved by AICTE, Accredited by NAAC. Koovappally, Kanjirappally, Kottayam, Kerala – 686518]

DEPARTMENT OF COMPUTER APPLICATIONS

AMAL JYOTHI COLLEGE OF ENGINEERING KANJIRAPPALLY



CERTIFICATE

This is to certify that the lab report, "20MCA243 – Mobile Application Development Lab" is the bonafide work of FATHIMA HAZBIN R (AJC22MCA-2044) in partial fulfilment of the requirements for the award of the Degree of Master of Computer Applications under APJ Abdul Kalam Technological University during the year 2023-24.

Ms. Jetty Benjamin

Lab In- Charge

Rev. Fr. Dr. Rubin Thottupurathu Jose

Head of the Department

Internal Examiner

External Examiner



| Course Code | Course Name | Syllabus Year | L-T-P-C |
|--------------------|------------------------------------|---------------|---------|
| 20MCA243 | Mobile Application Development Lab | 2020 | 0-1-3-2 |

VISION

To promote an academic and research environment conducive for innovation centric technical education.

MISSION

- MS1 Provide foundations and advanced technical education in both theoretical and applied Computer Applications in-line with Industry demands.
- MS2 Create highly skilled computer professionals capable of designing and innovating real life solutions.
- MS3 Sustain an academic environment conducive to research and teaching focused to generate upskilled professionals with ethical values.
- MS4 Promote entrepreneurial initiatives and innovations capable of bridging and contributing with sustainable, socially relevant technology solutions.

COURSE OUTCOME

| CO | Outcome | Target |
|-----|--|--------|
| CO1 | Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator | 60.1 |
| CO2 | Write simple programs and develop small applications using the concepts of UI design, layouts and preferences | 60.1 |
| CO3 | Develop applications with multiple activities using intents, array adapter, exceptions and options menu. | 60.1 |
| CO4 | Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes | 60.1 |
| CO5 | Develop mobile applications using SQLite. | 60.1 |

COURSE END SURVEY

| СО | Survey Question | Answer Format | |
|-----|---|--|--|
| CO1 | To what extent you are able to design and develop UI using Emulator | Excellent/Very Good/Good Satisfactory/Needs improvement | |
| CO2 | To what extent you understood concepts of layouts | Excellent/Very Good/Good Satisfactory/Needs improvement | |
| CO3 | To what extent you understood intents, exceptions and menus | Excellent/Very Good/Good Satisfactory/Needs improvement | |
| CO4 | To what extent you are able to implement activities applying themes | Excellent/Very Good/Good Satisfactory/Needs improvement | |
| CO5 | To what extent you understood to create applications with SQLite | Excellent/Very Good/Good Satisfactory/Needs improvement | |

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| 2 | Implementing basic arithmetic operations of a simple calculator | 11-10-2023 | CO1,CO2 | 5 |
| 3 | Write a program that demonstrates Activity Lifecycle. | 12-10-2023 | CO1 | 10 |
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<u>Aim:</u> Design a Login Form with username and password using LinearLayout and toast valid credentials.

CO1: Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

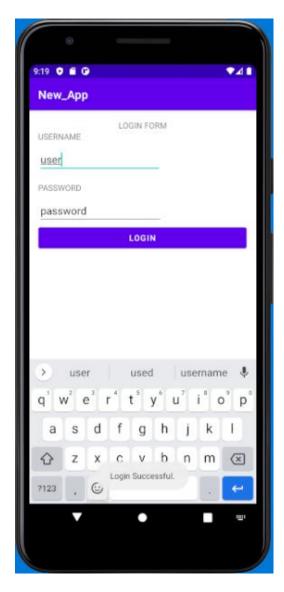
Procedure:

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:padding="16dp">
  <TextView
    android:id="@+id/textView"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="LOGIN FORM"
    android:textAlignment="center" />
  <TextView
    android:id="@+id/textView1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="USERNAME" />
  <EditText
    android:id="@+id/editText1"
    android:layout_width="213dp"
    android:layout_height="wrap_content"
```

```
android:layout_marginTop="8dp"
    android:hint="Enter username" />
  <TextView
    android:id="@+id/textView2"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="PASSWORD"
    android:layout_marginTop="16dp"/>
  <EditText
    android:id="@+id/editText2"
    android:layout_width="215dp"
    android:layout_height="wrap_content"
    android:layout_marginTop="8dp"
    android:hint="Enter password" />
  <Button
    android:id="@+id/buttonLogin"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Login" />
</LinearLayout>
Java code
package com.example.new_app;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
import android.widget.Button;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
```

```
private static final String VALID_USERNAME="user";
  private static final String VALID_PASSWORD="password";
  private EditText usernameEditText;
  private EditText passwordEditText;
  private Button buttonLogin;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    usernameEditText=findViewById(R.id.usernameEditText);
    passwordEditText=findViewById(R.id.passwordEditText);
    buttonLogin=findViewById(R.id.buttonLogin);
    buttonLogin.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         String enteredUsername=usernameEditText.getText().toString();
         String enteredPassword=passwordEditText.getText().toString();
         if (isValidCredentials(enteredUsername,enteredPassword)){
           showToast("Login Successful.");
         else{
           showToast("Invalid Credentials!");
       }
    });
  private boolean is ValidCredentials (String enteredUsername, String enteredPassword) {
    return VALID_USERNAME.equals(enteredUsername) &&
VALID_PASSWORD.equals(enteredPassword);
  }
```

```
private void showToast(String message){
   Toast.makeText(this,message,Toast.LENGTH_SHORT).show();
}
```



Result:

<u>Aim:</u> Implementing basic arithmetic operations of a simple calculator.

CO1: Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

<u>CO2:</u> Write simple programs and develop small applications using the concepts of UI design, layouts and preferences.

Procedure:

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:orientation="vertical"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:weightSum="100">
  <TextView
    android:id="@+id/heading"
    android:layout_gravity="center"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginTop="20dp"
    android:textStyle="bold"
    android:textColor="@color/black"
    android:textAlignment="center"
    android:text="Simple Calculator" />
  <TextView
    android:id="@+id/result"
    android:layout_width="match_parent"
    android:layout_height="80dp"
```

```
android:text=""/>
<GridLayout
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:layout_gravity="center"
  android:columnCount="4"
  android:rowCount="5"
  android:orientation="horizontal"
  android:useDefaultMargins="false"
  android:layout_weight="0">
  <Button
    android:id="@+id/button1"
    android:text="1"
    android:onClick="onDigitClick"/>
  <Button
    android:id="@+id/button2"
    android:text="2"
    android:onClick="onDigitClick"/>
  <Button
    android:id="@+id/button3"
    android:text="3"
    android:onClick="onDigitClick"/>
  <Button
    android:id="@+id/button_a"
    android:text="+"
    android:onClick="onOperatorClick"/>
  <Button
    android:id="@+id/button4"
    android:text="4"
    android:onClick="onDigitClick"/>
```

```
<Button
  android:id="@+id/button5"
  android:text="5"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/button6"
  android:text="6"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/button_s"
  android:text="-"
  android:onClick="onOperatorClick"/>
<Button
  android:id="@+id/button7"
  android:text="7"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/button8"
  android:text="8"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/button9"
  android:text="9"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/button_m"
  android:text="x"
  android:onClick="onOperatorClick"/>
<Button
  android:id="@+id/button0"
```

```
android:text="0"
       android:onClick="onDigitClick"/>
    <Button
       android:id="@+id/button_c"
       android:text="AC"
       android:onClick="onClearClick"/>
    <Button
       android:id="@+id/button_d"
       android:text="/"
       android:onClick="onOperatorClick"/>
    <Button
       android:id="@+id/button_eq"
       android:text="="
       android:onClick="onEqualClick"/>
  </GridLayout>
</LinearLayout>
Java code
package com.example.calculator;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
import android.widget.Button;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private TextView result;
  private Button button1;
  private Button button2;
  private Button button3;
```

```
private Button button_a;
private Button button4;
private Button button5;
private Button button6;
private Button button_s;
private Button button7;
private Button button8;
private Button button9;
private Button button_m;
private Button button0;
private Button button_c;
private Button button_d;
private Button button_eq;
private String currentInput = "";
private double operand 1 = 0;
private double operand2 = 0;
private String operator = "";
@Override
protected void onCreate(Bundle savedInstanceState) {
  super.onCreate(savedInstanceState);
  setContentView(R.layout.activity_main);
  result=findViewById(R.id.result);
public void onDigitClick(View view) {
  Button button = (Button) view;
  currentInput += button.getText().toString();
  updateDisplay();
public void onOperatorClick(View view) {
  if (!currentInput.isEmpty()) {
```

```
operand1 = Double.parseDouble(currentInput);
    operator = ((Button) view).getText().toString();
    currentInput = "";
  }}
public void onEqualClick(View view) {
  if (!currentInput.isEmpty()) {
    double operand2 = Double.parseDouble(currentInput);
    double result = performOperation(operand1, operand2, operator);
    currentInput = String.valueOf(result);
    updateDisplay();
  }}
private double performOperation(double operand1, double operand2, String operator) {
  switch (operator) {
    case "+":
       return operand1 + operand2;
    case "-":
       return operand1 - operand2;
    case "*":
       return operand1 * operand2;
    case "/":
       if (operand !=0) {
         return operand1 + operand2;
       } else {
         return Double.NaN;
       }
    default:
       return 0;
  }}
public void onClearClick(View view) {
  currentInput = "";
```

```
operand1 = 0;
operand2 = 0;
operator = "";
updateDisplay();
}
private void updateDisplay() {
  result.setText(currentInput);
}}
```



Result:

<u>Aim:</u> Write a program that demonstrates Activity Lifecycle.

<u>CO1:</u> Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

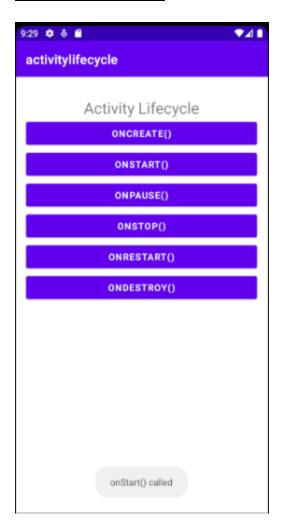
Procedure:

```
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:padding="16dp"
  tools:context=".MainActivity">
    <TextView
       android:id="@+id/textView"
       android:layout_width="wrap_content"
       android:layout_height="wrap_content"
       android:text="Activity Lifecycle"
       android:textSize="24sp"
       android:layout_gravity="center_horizontal"
       android:layout_marginTop="16dp"/>
  <Button
    android:id="@+id/btnCreate"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="onCreate()"/>
  <Button
    android:id="@+id/btnStart"
```

```
android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="onStart()"/>
  <Button
    android:id="@+id/btnPause"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="onPause()"/>
  <Button
    android:id="@+id/btnStop"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="onStop()"/>
  <Button
    android:id="@+id/btnRestart"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="onRestart()"/>
  <Button
    android:id="@+id/btnDestroy"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="onDestroy()"/>
</LinearLayout>
Java code
package com.example.myapplication_activitylifecycle;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
```

```
import android.widget.Button;
import android.widget.Toast;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
  private TextView textView;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    Button btnCreate = findViewById(R.id.btnCreate);
    Button btnStart = findViewById(R.id.btnStart);
    Button btnPause = findViewById(R.id.btnPause);
    Button btnStop = findViewById(R.id.btnStop);
    Button btnRestart = findViewById(R.id.btnRestart);
    Button btnDestroy = findViewById(R.id.btnDestroy);
    btnCreate.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         Toast.makeText(getApplicationContext(), "onCreate() called",
Toast.LENGTH LONG).show();
       }
    });
    btnStart.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         Toast.makeText(getApplicationContext(), "onStart() called",
Toast.LENGTH_LONG).show();
       }
    });
    btnPause.setOnClickListener(new View.OnClickListener() {
```

```
@Override
      public void onClick(View v) {
         Toast.makeText(getApplicationContext(), "onPause() called",
Toast.LENGTH_LONG).show();
      }
    });
    btnStop.setOnClickListener(new View.OnClickListener() {
       @Override
      public void onClick(View v) {
         Toast.makeText(getApplicationContext(), "onStop() called",
Toast.LENGTH_LONG).show(); }
    });
    btnRestart.setOnClickListener(new View.OnClickListener() {
       @Override
      public void onClick(View v) {
         Toast.makeText(getApplicationContext(), "onRestart() called",
Toast.LENGTH_LONG).show();
       }
    });
    btnDestroy.setOnClickListener(new View.OnClickListener() {
       @Override
      public void onClick(View v) {
         Toast.makeText(getApplicationContext(), "onDestroy() called",
Toast.LENGTH_LONG).show();
      }
    });
  }
```



Result:

<u>Aim:</u> Implement validations on various UI controls.

CO1: Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

<u>CO2:</u> Write simple programs and develop small applications using the concepts of UI design, layouts and preferences.

Procedure:

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical" >
  <RelativeLayout
    android:layout_width="match_parent"
    android:layout_height="wrap_content" >
    <Button
       android:id="@+id/button1"
       android:layout_width="match_parent"
       android:layout_height="wrap_content"
       android:text="Relative Layout" />
  </RelativeLayout>
  <GridLayout
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:columnCount="2"
    android:rowCount="2" >
    <Button
       android:id="@+id/button2"
```

```
android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Grid Layout" />
</GridLayout>
<FrameLayout
  android:layout_width="match_parent"
  android:layout_height="wrap_content" >
  <Button
    android:id="@+id/button3"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Frame Layout" />
</FrameLayout>
<androidx.constraintlayout.widget.ConstraintLayout
  android:layout_width="match_parent"
  android:layout_height="wrap_content">
  <Button
    android:id="@+id/button4"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintBottom_toBottomOf="parent"
    android:text="Constrained Layout" />
</androidx.constraintlayout.widget.ConstraintLayout>
<TableLayout
  android:id="@+id/tableLayout1"
  android:layout_width="match_parent"
  android:layout_height="match_parent">
```

```
<TableRow
       android:id="@+id/tableRow1"
       android:gravity="center_horizontal">
       <Button
         android:id="@+id/button5"
         android:layout_width="match_parent"
         android:layout_height="wrap_content"
         android:text="Table Layout"/>
    </TableRow>
  </TableLayout>
</LinearLayout>
Java code
package com.example.uilayout;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    Button constraintButton = findViewById(R.id.constraintButton);
    Button linearButton = findViewById(R.id.linearButton);
    Button gridButton = findViewById(R.id.gridButton);
    Button relativeButton = findViewById(R.id.relativeButton);
    Button frameButton = findViewById(R.id.frameButton);
    Button tableButton = findViewById(R.id.tableButton);
```

```
View.OnClickListener buttonClickListener = new View.OnClickListener() {
    @Override
    public void onClick(View v) {
       String layoutName = ((Button) v).getText().toString();
      displayToken(layoutName);
    }};
  constraintButton.setOnClickListener(buttonClickListener);
  linearButton.setOnClickListener(buttonClickListener);
  gridButton.setOnClickListener(buttonClickListener);
  relativeButton.setOnClickListener(buttonClickListener);
  frameButton.setOnClickListener(buttonClickListener);
  tableButton.setOnClickListener(buttonClickListener);
}
private void displayToken(String layoutName) {
  Toast.makeText(this, "Token from " + layoutName, Toast.LENGTH_SHORT).show();
}}
```



Result:

Aim: Create a Facebook page using RelativeLayout; set properties using .xml file.

<u>CO2:</u> Write simple programs and develop small applications using the concepts of UI design, layouts and preferences.

Procedure:

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="fill_parent"
  android:layout_height="fill_parent"
  android:paddingLeft="16dp"
  android:paddingRight="16dp" >
  <ScrollView
    android:layout_width="match_parent"
    android:layout_height="match_parent">
    <LinearLayout
       android:layout_width="fill_parent"
       android:layout_height="fill_parent"
       android:orientation="vertical">
       <ImageView
         android:id="@+id/facebookView"
         android:layout_width="200dp"
         android:layout_height="80dp"
         android:layout_gravity="center"
         android:src="@drawable/facebook"/>
       <ImageView
         android:id="@+id/imageView4"
```

```
android:layout_width="match_parent"
  android:layout_height="281dp"
  android:src="@drawable/post"/>
<GridLayout
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:layout_gravity="center"
  android:layout_marginTop="40dp"
  android:columnCount="4"
  android:rowCount="4">
  <!-- Like ImageView -->
  <ImageView
    android:id="@+id/likeImageView"
    android:layout_width="110dp"
    android:layout_height="83dp"
    android:layout_gravity="center"
    android:clickable="true"
    android:onClick="onLikeClick"
    android:src="@drawable/like"/>
  <!-- Comment ImageView -->
  <ImageView
    android:id="@+id/commentImageView"
    android:layout_width="111dp"
    android:layout_height="66dp"
    android:layout_row="0"
    android:layout_column="1"
    android:layout_gravity="center"
    android:clickable="true"
    android:onClick="onCommentClick"
    android:src="@drawable/comment"/>
```

```
<ImageView
    android:id="@+id/shareImageView"
    android:layout_width="93dp"
    android:layout_height="86dp"
    android:layout_row="0"
    android:layout_column="3"
    android:layout_gravity="center"
    android:clickable="true"
    android:onClick="onShareClick"
    android:src="@drawable/share"/>
</GridLayout>
<LinearLayout
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:orientation="vertical">
  <ImageView
    android:id="@+id/imageView7"
    android:layout_width="match_parent"
    android:layout_height="281dp"
    android:src="@drawable/dog"/>
  <GridLayout
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_gravity="center"
    android:layout_marginTop="40dp"
    android:columnCount="4"
    android:rowCount="4">
    <!-- Like ImageView -->
    <ImageView
      android:id="@+id/likeImageView2"
```

```
android:layout_width="110dp"
           android:layout_height="83dp"
           android:layout_gravity="center"
           android:clickable="true"
           android:onClick="onLikeClick"
           android:src="@drawable/like"/>
         <ImageView
           android:id="@+id/commentImageView2"
           android:layout_width="111dp"
           android:layout_height="66dp"
           android:layout_row="0"
           android:layout_column="1"
           android:layout_gravity="center"
           android:clickable="true"
           android:onClick="onCommentClick"
           android:src="@drawable/comment"/>
         <ImageView
           android:id="@+id/shareImageView2"
           android:layout_width="93dp"
           android:layout_height="86dp"
           android:layout_row="0"
           android:layout_column="3"
           android:layout_gravity="center"
           android:clickable="true"
           android:onClick="onShareClick"
           android:src="@drawable/share"/>
       </GridLayout>
    </LinearLayout>
  </LinearLayout>
</ScrollView>
```

```
</RelativeLayout>
Java code
package com.example.facebook;
import androidx.appcompat.app.AppCompatActivity;
import android.app.Activity;
import android.os.Bundle;
import android.view.View;
import android.widget.ImageView;
import android.widget.Toast;
public class MainActivity extends Activity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    // Find the ImageView elements by their IDs
    ImageView facebookView = findViewById(R.id.facebookView);
    ImageView likeImageView = findViewById(R.id.likeImageView);
    ImageView commentImageView = findViewById(R.id.commentImageView);
    ImageView shareImageView = findViewById(R.id.shareImageView);
    // Set click listeners for the ImageViews
    likeImageView.setOnClickListener(new View.OnClickListener() {
      public void onClick(View v) {
         showToast("You clicked the Like button");
    commentImageView.setOnClickListener(new View.OnClickListener() {
       @Override
      public void onClick(View v) {
         showToast("You clicked the Comment button");
```

}

});

```
shareImageView.setOnClickListener(new View.OnClickListener() {
    public void onClick(View v) {
        showToast("You clicked the Share button");
      } }); }

// Helper method to display a toast message
private void showToast(String message) {
    Toast.makeText(this, message, Toast.LENGTH_SHORT).show(); }}
```



Result:

<u>Aim:</u> Develop an application that toggles image using FrameLayout.

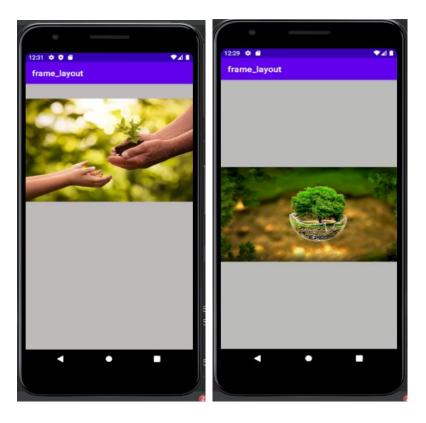
<u>CO2:</u> Write simple programs and develop small applications using the concepts of UI design, layouts and preferences.

Procedure:

```
Xml code
<?xml version="1.0" encoding="utf-8"?>
<FrameLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:background="#BDBABA"
  tools:context=".MainActivity">
  <ImageView
    android:id="@+id/imageView1"
    android:layout_width="427dp"
    android:layout_height="wrap_content"
    android:layout_gravity="left|top"
    android:background="#CACAC8"
    app:srcCompat="@drawable/s1"/>
  <ImageView
    android:id="@+id/imageView2"
    android:layout_width="396dp"
    android:layout_height="wrap_content"
    android:layout_gravity="left|top"
    android:visibility="gone"
    app:srcCompat="@drawable/f1"/>
</FrameLayout>
```

Java code

```
javapackage com.example.frame_layout;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.ImageView;
public class MainActivity extends AppCompatActivity implements View.OnClickListener {
  ImageView i1,i2;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    i1=(ImageView) findViewById(R.id.imageView1);
    i2=(ImageView) findViewById(R.id.imageView2);
    i1.setOnClickListener(this);
    i2.setOnClickListener(this);
  }
  @Override
  public void onClick(View v) {
    if(v.getId()==R.id.imageView1)
       i1.setVisibility(v.GONE);
       i2.setVisibility(v.VISIBLE);
     }
    else
       i2.setVisibility(v.GONE);
       i1.setVisibility(v.VISIBLE);
     }
  }}
```



Result:

<u>Aim:</u> Design a registration activity and store registration details in local memory of phone using Intents and SharedPreferences.

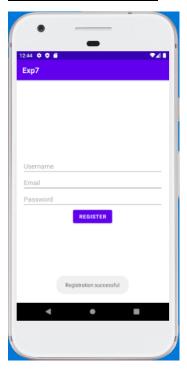
<u>CO2</u>: Write simple programs and develop small applications using the concepts of UI design, layouts and preferences.

Procedure:

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:padding="16dp"
  android:gravity="center">
  <EditText
    android:id="@+id/usernameEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Username"
    android:inputType="text" />
  <EditText
    android:id="@+id/emailEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Email"
    android:inputType="textEmailAddress" />
```

```
<EditText
    android:id="@+id/passwordEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Password"
    android:inputType="textPassword" />
  <Button
    android:id="@+id/registerButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_gravity="center"
    android:text="Register" />
</LinearLayout>
Java code
package com.example.exp7;
import android.content.Intent;
import android.content.SharedPreferences;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private EditText usernameEditText, emailEditText, passwordEditText;
  private Button registerButton;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
```

```
setContentView(R.layout.activity_main);
     usernameEditText = findViewById(R.id.usernameEditText);
     emailEditText = findViewById(R.id.emailEditText);
     passwordEditText = findViewById(R.id.passwordEditText);
     registerButton = findViewById(R.id.registerButton);
     registerButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         String username = usernameEditText.getText().toString();
         String email = emailEditText.getText().toString();
         String password = passwordEditText.getText().toString();
         // Store registration details in SharedPreferences
         SharedPreferences preferences = getSharedPreferences("MyPrefs",
          MODE_PRIVATE);
         SharedPreferences.Editor editor = preferences.edit();
         editor.putString("username", username);
         editor.putString("email", email);
         editor.putString("password", password);
         editor.apply();
         Toast.makeText(MainActivity.this, "Registration successful",
Toast.LENGTH_SHORT).show();
         // Start another activity, e.g., MainActivity, using an Intent
         Intent intent = new Intent(MainActivity.this, MainActivity.class);
         startActivity(intent);
       }
     });
  }
}
```



Result:

The program was executed and the result was successfully obtained. Thus CO2 was obtained.

<u>Aim:</u> Develop an application that uses ArrayAdapter with ListView.

<u>CO3:</u> Develop applications with multiple activities using intents, array adapter, exceptions and options menu.

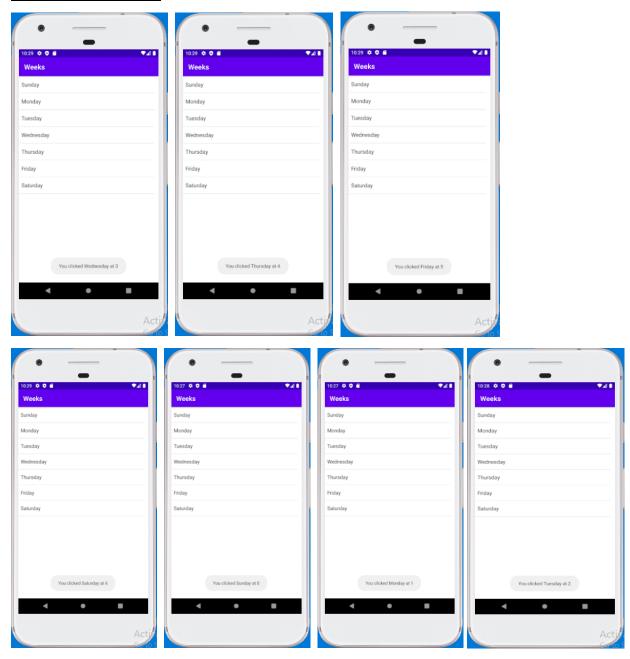
Procedure:

```
Xml code
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".MainActivity">
 <ListView
    android:id="@+id/weeks"
    android:layout_width="400dp"
    android:layout_height="354dp"
    tools:ignore="Missing Constraint"/>
</RelativeLayout>
Java code
package com.example.weeks;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.widget.AdapterView;
import android.widget.ArrayAdapter;
import android.widget.ListView;
import android.view.View;
```

import android.widget.TextView;

```
import android.widget.Toast;
public class MainActivity extends AppCompatActivity implements
AdapterView.OnItemClickListener{
 ListView lists;
 String []
days={"Sunday","Monday","Tuesday","Wednesday","Thursday","Friday","Saturday"};
  @Override
 protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
   lists=findViewById(R.id.weeks);
   ArrayAdapter<String> adapter=new
ArrayAdapter<String>(this,android.R.layout.simple_spinner_dropdown_item,days);
   lists.setAdapter(adapter);
   lists.setOnItemClickListener(this);
  }
  @Override
 public void onItemClick(AdapterView<?> adapterView, View view, int position, long id) {
   TextView temp=(TextView) view;
    Toast.makeText(this, "You clicked "+temp.getText()+" at "+position,
Toast.LENGTH_LONG).show();
 }
```



Result:

The program was executed and the result was successfully obtained. Thus CO3 was obtained.

<u>Aim:</u> Implement Options Menu to navigate to activities.

<u>CO3:</u> Develop applications with multiple activities using intents, array adapter, exceptions and options menu.

Procedure:

```
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".MainActivity">
 <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Home Page"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
Mainactivity.java
package com.example.optionsmenu;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
```

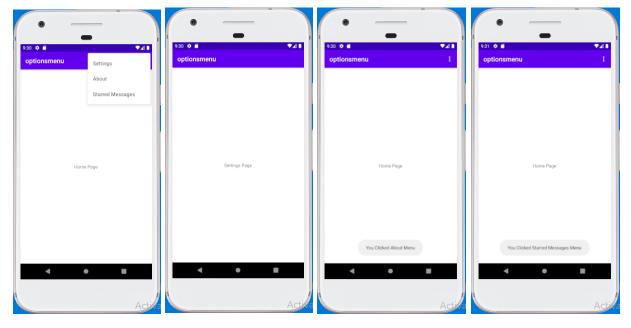
```
import android.view.Menu;
import android.view.MenuInflater;
import android.view.MenuItem;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  @Override
 protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
 }
  @Override
 public boolean onCreateOptionsMenu(Menu menu) {
   MenuInflater inflater=getMenuInflater();
   inflater.inflate(R.menu.menu_main,menu);
   return super.onCreateOptionsMenu(menu);
  }
  @Override
 public boolean onOptionsItemSelected(@NonNull MenuItem item) {
    switch (item.getItemId())
      case R.id.settings:
        Intent intent=new Intent(MainActivity.this,SettingsPage.class);
        startActivity(intent);
        break;
      case R.id.about:
        Toast.makeText(this, "You Clicked About Menu", Toast.LENGTH_LONG).show();
        break;
      case R.id.msgs:
 Toast.makeText(this, "You Clicked Starred Messages Menu", Toast.LENGTH_LONG).show();
```

```
break;
    }
    return super.onOptionsItemSelected(item);
activity settings page.xml
package com.example.optionsmenu;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.Menu;
import android.view.MenuInflater;
import android.view.MenuItem;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
 @Override
 protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
 }
 @Override
 public boolean onCreateOptionsMenu(Menu menu) {
   MenuInflater inflater=getMenuInflater();
   inflater.inflate(R.menu.menu_main,menu);
   return super.onCreateOptionsMenu(menu);
 @Override
```

```
public boolean onOptionsItemSelected(@NonNull MenuItem item) {
   switch (item.getItemId())
   {
     case R.id.settings:
       Intent intent=new Intent(MainActivity.this,SettingsPage.class);
       startActivity(intent);
       break;
     case R.id.about:
       Toast.makeText(this, "You Clicked About Menu", Toast.LENGTH_LONG).show();
       break;
     case R.id.msgs:
       Toast.makeText(this, "You Clicked Starred Messages Menu", Toast.LENGTH_LONG).show();
       break;
   }
   return super.onOptionsItemSelected(item);
 }
}
SettingsPage.java
package com.example.optionsmenu;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
public class SettingsPage extends AppCompatActivity {
 @Override
 protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity settings page);
 }
}
```

menu_main.xml

Output Screenshot



Result:

The program was executed and the result was successfully obtained. Thus CO3 was obtained.

<u>Aim:</u> Develop application that works with explicit intents.

<u>CO3:</u> Develop applications with multiple activities using intents, array adapter, exceptions and options menu.

Procedure:

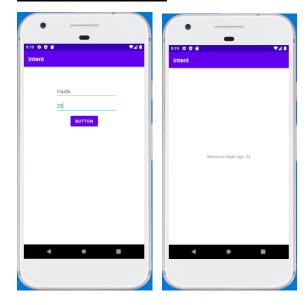
Xml1

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginLeft="160dp"
    android:layout_marginTop="160dp"
    android:onClick="switchActivity"
    android:text="Button" />
  <EditText
    android:id="@+id/name"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:ems="10"
    android:hint="Enter your name"
    android:layout_marginLeft="110dp"
    android:layout_marginTop="60dp" />
```

```
<EditText
    android:id="@+id/age"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:ems="10"
    android:layout_marginLeft="110dp"
    android:hint="Enter your age"
    android:layout_marginTop="110dp" />
</RelativeLayout>
xml2
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".Activity2">
  <TextView
    android:id="@+id/textView1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

```
java1
package com.example.intent;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
public class MainActivity extends AppCompatActivity {
  EditText name;
  EditText age;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity_main);
     name = findViewById(R.id.name);
     age = findViewById(R.id.age);
  }
  public void switchActivity(View view) {
     Intent intent=new Intent(this, Activity2.class);
     intent.putExtra("user",name.getText().toString());
     intent.putExtra("age",age.getText().toString());
     startActivity(intent);
  }
}
java2
package com.example.intent;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
```

```
import android.widget.TextView;
public class Activity2 extends AppCompatActivity {
    TextView tv;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_2);
        Intent intent= getIntent();
        String user = intent.getStringExtra("user");
        String age = intent.getStringExtra("age");
        tv=findViewById(R.id.textView1);
        tv.setText("Welcome "+user+" Age: "+age);
    }
}
```



Result:

The program was executed and the result was successfully obtained. Thus CO3 was obtained.

<u>Aim:</u> Develop an application that implements spinner component and perform event handling.

<u>CO4:</u> Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes.

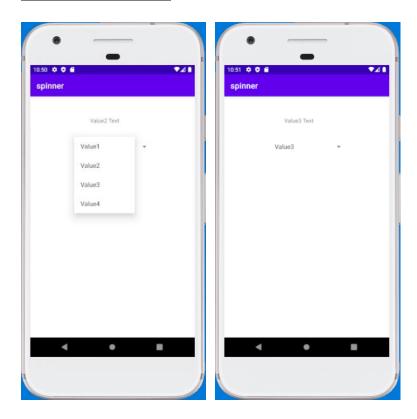
Procedure:

xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView
     android:id="@+id/textview1"
     android:layout_width="wrap_content"
     android:layout_height="wrap_content"
     android:text="Hello World!"
     android:layout_marginTop="50dp"
     android:layout_marginLeft=" 150dp"/>
  <Spinner
     android:id="@+id/spinner2"
     android:layout_height="50dp"
    android:layout_width="200dp"
     android:layout_marginTop="100dp"
     android:layout_marginLeft="110dp"/>
</RelativeLayout>
<u>java</u>
package com.example.spinner;
```

```
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.AdapterView;
import android.widget.ArrayAdapter;
import android.widget.Spinner;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
  String[] names={"Value1","Value2","Value3","Value4"};
  String[] text={"Value1 Text","Value2 Text","Value3 Text","Value4 Text"};
  ArrayAdapter<String> adapter;
  Spinner spinner2;
  TextView textview1;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    spinner2=findViewById(R.id.spinner2);
    textview1=findViewById(R.id.textview1);
    adapter=new ArrayAdapter<String>(getApplicationContext(),
android.R.layout.simple_list_item_1, names);
    spinner2.setAdapter(adapter);
    spinner2.setOnItemSelectedListener(new AdapterView.OnItemSelectedListener() {
       @Override
       public void on Item Selected (Adapter View <?> adapter View, View view, int i, long 1) {
         switch (i){
           case 0:
              textview1.setText(""+text[i]);
              break;
           case 1:
```

```
textview1.setText(""+text[i]);
break;
case 2:
    textview1.setText(""+text[i]);
break;
case 3:
    textview1.setText(""+text[i]);
break;}}
@Override
public void onNothingSelected(AdapterView<?> adapterView) {
} });}}
```



Result:

The program was executed and the result was successfully obtained. Thus CO4 was obtained.

<u>Aim:</u> Develop applications using fragments.

CO4: Implement activities with dialogues, spinner, fragments and navigation drawer by applying themes.

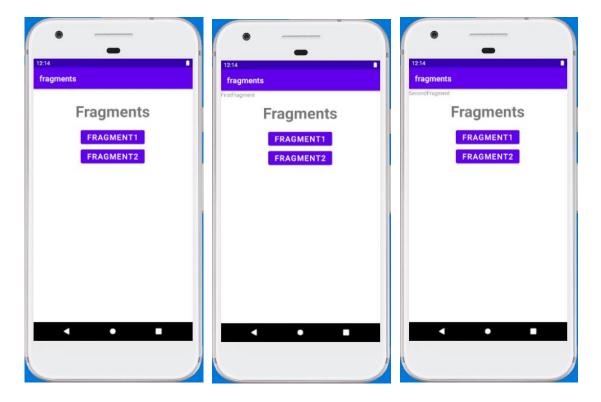
Procedure:

xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".MainActivity">
 <TextView
   android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Fragments"
   android:textStyle="bold"
    android:textSize="40dp"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="30dp"/>
  <Button
   android:id="@+id/fragment1"
   android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Fragment1"
    android:textSize="20dp"
    android:layout_marginTop="100dp"
    android:layout_centerHorizontal="true"/>
```

```
<Button
    android:id="@+id/fragment2"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Fragment2"
    android:textSize="20dp"
    android:layout_marginTop="150dp"
    android:layout_centerHorizontal="true"/>
 <FrameLayout
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:id="@+id/layout1">
 </FrameLayout>
</RelativeLayout>
java
package com.example.fragments;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
public class MainActivity extends AppCompatActivity {
 @Override
 protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
   Button buttonFragment1=findViewById(R.id.fragment1);
   Button buttonFragment2=findViewById(R.id.fragment2);
   buttonFragment1.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View view) {
```

```
getSupportFragmentManager().beginTransaction()
             .replace(R.id.layout1,new firstfragment())
             .commit();
      }
    });
   buttonFragment2.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View view) {
        getSupportFragmentManager().beginTransaction()
             .replace(R.id.layout1,new secondfragment())
             .commit();
      }
    });
fragments
Fragment1
@Override
  public View on Create View (Layout Inflater inflater, View Group container,
                  Bundle savedInstanceState) {
    // Inflate the layout for this fragment
    return inflater.inflate(R.layout.fragment_firstfragment, container, false);
  }
Fragment2
@Override
  public View on Create View (Layout Inflater inflater, View Group container,
                  Bundle savedInstanceState) {
    // Inflate the layout for this fragment
     return inflater.inflate(R.layout.fragment_secondfragment, container, false);
  }
```



Result:

The program was executed and the result was successfully obtained. Thus CO4 was obtained.

<u>Aim:</u> Implement Adapters and perform exception handling.

CO4: Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes.

Procedure:

xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">
    <ListView
        android:id="@+id/listview"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Hello World!" />
</RelativeLayout>
```

java

```
package com.example.exp13;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.widget.Toast;
import java.util.ArrayList;
import java.util.List;
public class MainActivity extends AppCompatActivity {
    List<String> list=new ArrayList();
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
```

```
setContentView(R.layout.activity_main);
list.add("List1");
list.add("List2");
list.add("List3");
list.add("List4");
try{
    for(int i=0;i<5;i++){
        list.get(i);
    }
} catch (Exception e){
        Toast.makeText(this, "Exception Caught", Toast.LENGTH_LONG).show();
    }
}</pre>
```



Result:

The program was executed and the result was successfully obtained. Thus CO4 was obtained.

<u>Aim:</u> Create database using SQLite and perform INSERT and SELECT

CO5: Develop mobile applications using SQLite.

Procedure:

XML code

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout width="match parent"
 android:layout height="match parent"
 tools:context=".MainActivity">
 <TextView
   android:id="@+id/tv1"
   android:layout_centerHorizontal="true"
   android:layout width="wrap content"
   android:layout height="wrap content"
   android:textColor="@color/black"
   android:text="Student Details"
   android:textSize="15sp"/>
 <EditText
   android:id="@+id/et1"
   android:layout width="wrap content"
   android:layout height="wrap content"
   android:hint="Enter rollno"
   android:layout_centerHorizontal="true"
   android:layout margin="18dp"
   android:layout below="@+id/tv1"/>
```

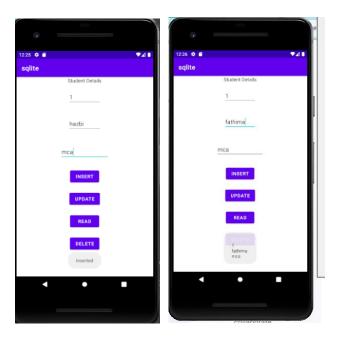
```
<EditText
  android:id="@+id/et2"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:hint="Enter name"
  android:layout centerHorizontal="true"
  android:layout margin="18dp"
  android:layout_below="@+id/et1"/>
<EditText
  android:id="@+id/et3"
  android:layout_width="wrap_content"
  android:layout height="wrap content"
  android:layout below="@+id/et2"
  android:layout_centerHorizontal="true"
  android:layout_marginStart="18dp"
  android:layout marginTop="22dp"
  android:layout_marginEnd="18dp"
  android:layout_marginBottom="18dp"
  android:hint="Enter department" />
<Button
  android:id="@+id/bt1"
  android:layout width="wrap content"
  android:layout_height="wrap_content"
  android:text="Insert"
  android:onClick="onInsert"
  android:layout centerHorizontal="true"
  android:layout_margin="10dp"
  android:layout_below="@+id/et3"/>
```

```
<Button
   android:id="@+id/bt3"
   android:layout width="wrap content"
   android:layout height="wrap content"
   android:text="Read"
   android:onClick="onRead"
   android:layout centerHorizontal="true"
   android:layout_margin="10dp"
   android:layout_below="@+id/bt2"/>
</RelativeLayout>
JAVA code
package com.example.sqlite;
import androidx.appcompat.app.AppCompatActivity;
import android.content.ContentValues;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
 TextView tv1;
 EditText et1,et2,et3;
 Button bt1,bt2;
 String rno;
```

```
String name;
String dept;
SQLiteDatabase db;
@Override
protected void onCreate(Bundle savedInstanceState) {
  super.onCreate(savedInstanceState);
 setContentView(R.layout.activity_main);
  tv1 = findViewById(R.id.tv1);
  et1 = findViewById(R.id.et1);
  et2 = findViewById(R.id.et2);
  et3 = findViewById(R.id.et3);
 bt1 = findViewById(R.id.bt1);
  bt2 = findViewById(R.id.bt2);
  DbHelper dbHelper = new DbHelper(this);
  db = dbHelper.getWritableDatabase();
  db = dbHelper.getReadableDatabase();
}
public void onInsert(View view) {
 rno = et1.getText().toString();
 name = et2.getText().toString();
  dept = et3.getText().toString();
 if (rno.equals("") || name.equals("") || dept.equals("")) {
    Toast.makeText(this,"please enter values",Toast.LENGTH_LONG).show();
  }
  else {
    ContentValues values = new ContentValues();
    values.put("rollno",rno);
    values.put("name",name);
```

```
values.put("dept",dept);
      db.insert("student",null,values);
     Toast.makeText(this,"Inserted",Toast.LENGTH_LONG).show();
   }
 }
 public void onRead(View view) {
   StringBuffer buffer = new StringBuffer();
   Cursor c=db.rawQuery("select * from student",null);
   while (c.moveToNext())
   {
      buffer.append("\n"+c.getString(0));
      buffer.append("\n"+c.getString(1));
      buffer.append("\n"+c.getString(2));
   }
   Toast.makeText(this,buffer.toString(), Toast.LENGTH SHORT).show();
 }
<u>DBHelper code</u>
package com.example.sqlite;
import android.content.Context;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
import androidx.annotation.Nullable;
public class DbHelper extends SQLiteOpenHelper {
 public DbHelper(@Nullable Context context) {
   super(context, "student.db", null, 1);
 }
 @Override
```

```
public void onCreate(SQLiteDatabase sqLiteDatabase) {
    sqLiteDatabase.execSQL("create table student(rollno int,name varchar(20),dept varchar(5))");
}
    @Override
    public void onUpgrade(SQLiteDatabase sqLiteDatabase, int i, int i1) {
        sqLiteDatabase.execSQL("drop table if exists student");
        onCreate(sqLiteDatabase);
}
```



Result:

The program was executed and the result was successfully obtained. Thus CO5 was obtained.

<u>Aim:</u> Perform UPDATE and DELETE on SQLite database.

CO5: Develop mobile applications using SQLite.

Procedure:

```
XML code
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout height="match parent"
 tools:context=".MainActivity">
 <TextView
   android:id="@+id/tv1"
   android:layout centerHorizontal="true"
   android:layout_width="wrap_content"
   android:layout height="wrap content"
   android:textColor="@color/black"
   android:text="Student Details"
   android:textSize="15sp" />
 <EditText
   android:id="@+id/et1"
   android:layout width="wrap content"
   android:layout height="wrap content"
   android:hint="Enter rollno"
   android:layout centerHorizontal="true"
   android:layout margin="18dp"
```

```
android:layout below="@+id/tv1"/>
<EditText
 android:id="@+id/et2"
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:hint="Enter name"
 android:layout_centerHorizontal="true"
 android:layout_margin="18dp"
 android:layout_below="@+id/et1"/>
<EditText
 android:id="@+id/et3"
 android:layout width="wrap content"
 android:layout_height="wrap_content"
 android:layout_below="@+id/et2"
 android:layout centerHorizontal="true"
 android:layout_marginStart="18dp"
 android:layout_marginTop="22dp"
 android:layout marginEnd="18dp"
 android:layout_marginBottom="18dp"
 android:hint="Enter department" />
<Button
 android:id="@+id/bt1"
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:text="Insert"
 android:onClick="onInsert"
 android:layout_centerHorizontal="true"
 android:layout margin="10dp"
```

```
android:layout below="@+id/et3"/>
<Button
 android:id="@+id/bt2"
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:text="Update"
 android:onClick="onUpdate"
 android:layout_centerHorizontal="true"
 android:layout_margin="10dp"
 android:layout_below="@+id/bt1"/>
<Button
 android:id="@+id/bt3"
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:text="Read"
 android:onClick="onRead"
 android:layout_centerHorizontal="true"
 android:layout margin="10dp"
 android:layout_below="@+id/bt2"/>
<Button
 android:id="@+id/bt4"
 android:layout width="wrap content"
 android:layout_height="wrap_content"
 android:text="Delete"
 android:onClick="onDelete"
 android:layout_centerHorizontal="true"
 android:layout_margin="10dp"
 android:layout below="@+id/bt3"/>
```

```
</RelativeLayout>
JAVA code
package com.example.sqlite;
import androidx.appcompat.app.AppCompatActivity;
import android.content.ContentValues;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
 TextView tv1;
 EditText et1,et2,et3;
 Button bt1,bt2,bt3,bt4;
 String rno;
 String name;
 String dept;
 SQLiteDatabase db;
```

super.onCreate(savedInstanceState);

tv1 = findViewById(R.id.tv1);

et1 = findViewById(R.id.et1);

setContentView(R.layout.activity main);

protected void onCreate(Bundle savedInstanceState) {

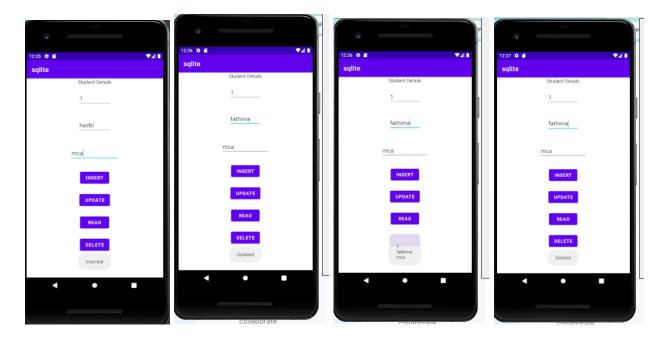
@Override

```
et2 = findViewById(R.id.et2);
  et3 = findViewById(R.id.et3);
 bt1 = findViewById(R.id.bt1);
  bt2 = findViewById(R.id.bt2);
  bt3 = findViewById(R.id.bt3);
  bt4 = findViewById(R.id.bt4);
  DbHelper dbHelper = new DbHelper(this);
  db = dbHelper.getWritableDatabase();
 db = dbHelper.getReadableDatabase();
}
public void onInsert(View view) {
  rno = et1.getText().toString();
  name = et2.getText().toString();
  dept = et3.getText().toString();
  if (rno.equals("") || name.equals("") || dept.equals("")) {
    Toast.makeText(this,"please enter values",Toast.LENGTH_LONG).show();
  }
  else {
    ContentValues values = new ContentValues();
    values.put("rollno",rno);
    values.put("name",name);
    values.put("dept",dept);
    db.insert("student",null,values);
    Toast.makeText(this,"Inserted",Toast.LENGTH_LONG).show();
  }
}
public void onUpdate(View view) {
  rno = et1.getText().toString();
```

```
name = et2.getText().toString();
  dept = et3.getText().toString();
  if (rno.equals("") || name.equals("") || dept.equals("")) {
    Toast.makeText(this,"please enter values",Toast.LENGTH_LONG).show();
  }
 else {
    ContentValues values = new ContentValues();
    values.put("rollno",rno);
    values.put("name",name);
    values.put("dept",dept);
    db.update("student",values,"rollno="+rno,null);
    Toast.makeText(this,"Updated",Toast.LENGTH LONG).show();
 }
}
public void onRead(View view) {
  StringBuffer buffer = new StringBuffer();
  Cursor c=db.rawQuery("select * from student",null);
 while (c.moveToNext())
    buffer.append("\n"+c.getString(0));
    buffer.append("\n"+c.getString(1));
    buffer.append("\n"+c.getString(2));
  }
  Toast.makeText(this,buffer.toString(), Toast.LENGTH_SHORT).show();
}
public void onDelete(View view) {
 rno = et1.getText().toString();
 name = et2.getText().toString();
```

```
dept = et3.getText().toString();
   if (rno.equals(""))
   {
     Toast.makeText(this, "Pls enter value", Toast.LENGTH_LONG).show();
   }
   else
   {
      db.delete("student","rollno="+rno,null);
     Toast.makeText(this, "Deleted", Toast.LENGTH_LONG).show();
   }
 }
}
DBHelper code
package com.example.sqlite;
import android.content.Context;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
import androidx.annotation.Nullable;
public class DbHelper extends SQLiteOpenHelper {
 public DbHelper(@Nullable Context context) {
   super(context, "student.db", null, 1);
 }
 @Override
 public void onCreate(SQLiteDatabase sqLiteDatabase) {
   sqLiteDatabase.execSQL("create table student(rollno int,name varchar(20),dept
varchar(5))");
 }
```

```
@Override
public void onUpgrade(SQLiteDatabase sqLiteDatabase, int i, int i1) {
    sqLiteDatabase.execSQL("drop table if exists student");
    onCreate(sqLiteDatabase);
}
```



Result:

The program was executed and the result was successfully obtained. Thus CO5 was obtained.