# **Hazel Wong**

hazwong@umich.edu • +852 98873136

# hazelwong.com

### **EDUCATION**

University of Michigan, Ann Arbor

Current GPA: 3.8/4.0 Graduated 12/2020

Bachelor of Science in Computer Science, Minor in Chemistry

Relevant Coursework: Data Structures and Algorithms, Web Systems, Game Design and Development, User Interface Development, Introduction to Machine Learning

# **EXPERIENCE**

### **HardBoiled Studios** • Co-Founder and Game Designer

Founded HardBoiled Studios as a team of three developers to work on our debut game "Yolked"

Conceptualized, designed and implemented levels using Unity and C#

Appointed as acting COO to keep track of tasks, coordinate with stakeholders, schedule chair meetings, and ensure deadlines are met

Partnered with a publisher to turn "Yolked" into a published intellectual property

# Explore CS Research Program (Sponsored by Google) • Undergraduate Student Researcher

· Conducted research on machine learning prediction biases of recidivism prediction instruments with Dr. Sindhu Kutty, a professor of Machine Learning

Presented our research at the virtual Grace Hopper Conference on an iPoster in Oct 2020

Won 3rd place in the ACM Student Research Competition at the Grace Hopper Conference

# **Animoca Brands** • Software Engineering Intern

Transformed XD files made by graphic designers into webpages using HTML, CSS and React

Created responsive webpages for mobile, tablet and desktop

Integrated a part of an API flow between a website and a game client

# **The Frank Research Group •** Undergraduate Student Researcher

· Utilized quantum mechanical computational methods to predict substrate ligand binding in biological systems and calculate energy differences of different molecular structures

Engineered shell scripts to read in RNA molecules, break molecules into fragments and compute the chemical properties of each fragment

# **Datatech Global HK •** Software Engineering Intern

· Created animations on a website using HTML, CSS and jQuery to enhance a showcase experience

Designed and built a functional content management system with Javascript, React and MySQL for a mobile application with functions such as adding, deleting, editing, and keyword searching

Devised a new enrollment system flow for an English learning centre

Ann Arbor





# U. of Michigan 12/2019-10/2020





# Hong Kong 06/2020-08/2020

U. of Michigan 08/2018-12/2019

Hong Kong

# 06/2019-08/2019

# **PROJECTS**

# Yolked! • Unity, C#

· A single-player, 2.5D action-adventure game that follows the excruciating journey of an egg as it uses its human arms to make its escape in a kitchen

Won first place at the Game Design and Development Course showcase

# Back 2 Back • Unity, C#

An action, shooter game completed in 48 hours with a team of five, where the player must control two characters facing back to back in order to kill or avoid all incoming enemies

Won first place at the Wolverine Soft Shammy Game Jam at the University of Michigan

# 03/2020-Present





# **PUBLISHED WORK**

# **Reaction Miniaturization in Eco-Friendly Solvents**

· A research paper on the possible role of reaction miniaturization in Green Chemistry, as performing experiments at a smaller scale provides an opportunity to conserve materials and reduce the amount of waste that is produced in drug discovery and preclinical trials

10/2020

04/2020

03/2020

2016-2020

2018-2019

# **HONORS AND AWARDS**

**3rd place ●** ACM Student Research Competition at the Grace Hopper Celebration 1st place • Student Virtual Games Showcase hosted by the University of Michigan and EMU

**1st place** • Wolverine Soft Shammy Game Jam 2020

University Honors • Awarded to students who earned a 3.5 GPA or higher during a term

James B. Angell Scholar • Awarded to students who achieve an A+/A/A- for 2+ consecutive terms

# SKILLS AND INTEREST

- Computer: C++, HTML, CSS, React, Unity, Python, C#, JavaScript, SQL, LaTeX
- Languages: English, Cantonese, Mandarin, Japanese
- Other Activities: President of the Cooking Club at the University of Michigan, Buddy Reading Intern at Kids4Kids, GISE Camp Assistant Instructor, Group Leader of FEMMES Capstone Event, Science Center Volunteer in STEM Society

