HAZEL LEUNG

UX / Product Designer

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EDUCATION

University of California San Diego

Sept 2015 - expected June 2019

B.S. Cognitive Science

Specialization in Human-Computer Interaction Graduating with Distinction in Cognitive Science

SKILLS

Design

Design Research

Experience Design

Web Design

Mobile Design

Print Design

Design Strategy

Storytelling

Branding

Prototyping

Research

Mixed methods

Ethnography

Behavioral Coding

Experimental Design

Statistical Analysis

Data Modeling

Survey Design

Amazon MTurk

Software

Sketch

Adobe Photoshop

Adobe Illustrator

Adobe InDesign

Adobe XD

Figma

InVision

SolidWorks

Code

HTML, CSS

JavaScript

R, Python

Java

Languages

English

Mandarin

Cantonese

Awards

Earl Warren College Undergraduate Research Scholar 2017-2018

Design at UCSD Intuit Design Sprint Runner-Up Nov 2018

UCSD Cognitive Science Honors Program Scholar 2018-2019

WORK EXPERIENCE

UX Designer & Web Developer

Workplace Technology Services | UC San Diego lune 2018 - Present

- Coordinated with campus clients to define workplans and design websites that decreased their website's landing and starting page drop-offs.
- Brought successful research insights to PM and developer teams by conducting interviews, creating user journeys, and sketching university application mockups.

Editor-in-Chief & Design Editor

The Equilibrium | UC San Diego

Feb 2017 - Present

- Designed and developed over 100 journal pages that were read over 2,000 times in print and online.
- Oversaw 15-person teams: divided & assigned design tasks, presented updates to administrators, facilitated design workshops, critiques, and discussions.

Research Assistant

Comparative Cognition Laboratory | UC San Diego May 2016 - Present

- Designed and conducted a large-scale, cross-cultural research project on human behavior and attitude, manuscript in preparation for publication in next year.
- Collected & behaviorally coded 250+ hours of video data to a high level of accuracy that led to several publications.

UX Design Intern

Birch Aquarium at Scripps June 2018 - Sept 2018

- Created a floor-ready multisensory, interactive exhibit that taught guests about the physics of sound waves.
- Mapped interaction flows, conducted prototype usability tests, and translated data into actionable insights for engineering teams and PMs.
- As the lead UX designer, successfully mentored teammates on human-centered design principles.