

## Experience

**Research Assistant** | Comparative Cognition Lab, Prof. Federico Rossano  
*May 2016 - Present*

- Project lead for a study researching children's perception of property: coordinated team logistics for testing, generated team reports, led team meetings, wrote experimental scripts for testing trials
- Awarded the Warren College Undergraduate Research Scholarship in order to conduct an independent project studying adults' perception on entitlement and property
- Developed research expertise: literature reviews, experimental design, creating & writing experimental materials, ethnography, running experimental trials, data & statistical analysis
- Collected & coded 250+ hours of video data with high level accuracy

## Projects

**Chore Board** | UX Researcher, Designer, & Web Developer  
*Jan 2018 - April 2018*

- Created wireframes and paper prototypes to test application ideas, layouts, and general aesthetic and to find heuristic violations
- Conducted user testing sessions to test application features, user workflows, and find breakdowns that were fixed in the next iteration of the application
- A/B tested core functionality with Google Analytics to test design variations of the application to ensure a human-centered design
- Utilized HTML, CSS, JavaScript, and Node.js to create an aesthetic, fully functional mobile web application

**PlanIt** | Lead UX Researcher  
*Jan 2018 - April 2018*

- Storyboarded user personas, needs, and scenarios to test design solutions and guide and ground app development
- Designed the user survey to collect data about stakeholder travel habits and behaviors to pinpoint user needs and contextualize app design
- Facilitated paper prototype testing sessions to evaluate application and its effectiveness in addressing the user needs identified from the survey
- Conceived and implemented branding materials that were incorporated in all application materials (prototype screens, summary poster, Kickstarter, promotional video, etc.)

**The Equilibrium** | Design Editor & Editor-in-Chief  
*Feb 2017 - Present*

- Conducted reader interviews to gain feedback and user perspective to improve journal design and presentation
- Designed a consistent, clean, & professional layout for print and electronic publications: captured & edited dynamic photos used throughout the journal and designed organization business cards distributed at conferences
- Managed & directed the journal design team: divided & assigned design tasks, set & enforced deadlines, led design critiques & discussions

## Education

**University of California, San Diego**  
*Sept. 2015 - expected June 2019*

B.S. Cognitive Science, Human-Computer  
Interaction specialization

## Skills

### Design

Storyboarding  
Competitive Analysis  
Heuristic Evaluation  
User Interviews  
Wireframing  
Survey Design  
Prototyping  
A/B Testing  
User Testing

### Code

HTML  
CSS  
JavaScript  
Java  
R

### Language

English  
Cantonese  
Mandarin

### Research

Ethnography  
Behavioral Coding  
Experimental Design  
Statistical Analysis  
Data Modeling  
Qualtrics Surveys  
Amazon Mechanical Turk

### Software

Sketch  
Adobe Photoshop, InDesign,  
Illustrator, Lightroom  
Git/Github, Linux/Mac  
Microsoft Word, XLS, PPT

## Coursework

Interaction Design  
Usability & Information Architecture  
Interaction Design Startup  
Social Computing  
Cognitive Design Studio  
Data Structures & Object-Oriented  
Design  
Research Methods  
Statistical Analysis  
Modeling & Data Analysis