Support Vector Machines (SVMs), Part 2

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Back to SVMs: Maximum margin solution is a fixed point of the Lagrangian function

- Recall, the maximum margin hyperplane is $\underset{\mathbf{w},b}{\operatorname{argmin}}_{\mathbf{w},b}||\mathbf{w}||^2$ subject to $d_p(\mathbf{w}^T\mathbf{x}_p+b)\geqslant 1$
 - Minimization of a quadratic function subject to multiple linear inequality constraints
- Will use Lagrange multipliers, a_p , to write Lagrangian function

$$L(\mathbf{w}, b, \mathbf{a}) = \frac{1}{2} ||\mathbf{w}||^2 - \sum_{p} a_p (d_p(\mathbf{w}^T \mathbf{x}_p + b) - 1)$$

• Note that \mathbf{x}_v and d_v are fixed for the optimization

• Set derivatives of $L(\mathbf{w}, b, \mathbf{a})$ w.r.t. \mathbf{w} and b to 0

$$\frac{\partial}{\partial \mathbf{w}} L = 0 = \mathbf{w} - \sum_{p} a_{p} d_{p} \mathbf{x}_{p}$$

$$\Rightarrow \mathbf{w} = \sum_{p} a_{p} d_{p} \mathbf{x}_{p}$$

$$\frac{\partial}{\partial b} L = 0 = \sum_{p} a_{p} d_{p}$$

• Note that:

$$\mathbf{w}^T \mathbf{w} = \sum_p a_p d_p \mathbf{w}^T \mathbf{x}_p = \sum_p \sum_q a_p a_q d_p d_q \mathbf{x}_p^T \mathbf{x}_q$$

• "Primal" form of Lagragian

$$L(\mathbf{w}, b, \mathbf{a}) = \frac{1}{2} \mathbf{w}^T \mathbf{w} - \sum_{p} a_p (d_p(\mathbf{w}^T \mathbf{x}_p + b) - 1)$$
$$= \frac{1}{2} \mathbf{w}^T \mathbf{w} - \sum_{p} a_p d_p \mathbf{w}^T x_p - b \sum_{p} a_p d_p + \sum_{p} a_p$$

$$L(\mathbf{w}, b, \mathbf{a})$$

$$= \frac{1}{2} \mathbf{w}^T \mathbf{w} - \sum_p a_p d_p \mathbf{w}^T \mathbf{x}_p - b \sum_p a_p d_p + \sum_p a_p$$

$$= \left(\frac{1}{2} - 1\right) \sum_p \sum_a a_p a_q d_p d_q \mathbf{x}_p^T \mathbf{x}_q - b \cdot 0 + \sum_p a_p$$

So dual form of Lagrangian:

$$\tilde{L}(\mathbf{a}) = -\frac{1}{2} \sum_{p} \sum_{q} a_{p} a_{q} d_{p} d_{q} \mathbf{x}_{p}^{T} \mathbf{x}_{q} + \sum_{p} a_{p}$$

Dual form of Lagrangian, maximize:

$$\tilde{L}(\mathbf{a}) = -\frac{1}{2} \sum_{p} \sum_{q} a_{p} a_{q} d_{p} d_{q} \mathbf{x}_{p}^{T} \mathbf{x}_{q} + \sum_{p} a_{p}$$

Subject to the constraints

$$a_p \geqslant 0, \quad \forall p \qquad \sum_p a_p d_p = 0$$

Another quadratic programming problem subject to linear inequality and equality constraints

Dual form allows use of Kernel function

• In dual form, \mathbf{x}_p , \mathbf{x}_q only interact as inner products:

$$\tilde{L}(\mathbf{a}) = -\frac{1}{2} \sum_{p} \sum_{q} a_p a_q d_p d_q \mathbf{x}_p^T \mathbf{x}_q + \sum_{p} a_p$$

- Can replace $\mathbf{x}_p^T\mathbf{x}_q$ with kernel function $k(\mathbf{x}_p,\mathbf{x}_q)$
- Think of kernel function as inner product of feature vector of \mathbf{x}_p s in some high dimensional space

$$k(\mathbf{x}_p, \mathbf{x}_q) = \phi^T(\mathbf{x}_p)\phi(\mathbf{x}_q)$$

- But don't actually have to instantiate $\phi(\mathbf{x}_p)$
 - More about kernels shortly

Dual form is faster to solve when D > N

- Solving a quadratic program in M variables takes takes $O(M^3)$ time in general
- Primal form involves D variables (\mathbf{w})
 - Dimensionality of the data \mathbf{x}_p ,
 - Or dimensionality of features of the data $\phi(\mathbf{x}_p)$
- Dual form involves N variables (\mathbf{a})
 - Number of training points
- SVMs are generally most useful with kernels
 - So D > N and the dual is faster to solve

Classify new points using $y(\mathbf{x})$

Actual prediction function is still

$$y(\mathbf{x}) = \mathbf{w}^T \mathbf{x} + b$$

Get w from primal Lagrangian

$$\mathbf{w} = \sum_{p} a_{p} d_{p} \mathbf{x}_{p}$$

Will discuss b shortly, so

$$y(\mathbf{x}) = \sum_{p} a_{p} d_{p} \mathbf{x}_{p}^{T} \mathbf{x} + b$$

Classify new points using $y(\mathbf{x})$, with kernel

- With a kernel, $\mathbf{w}^T = \sum_p a_p d_p \phi(\mathbf{x}_p)$
- Actual prediction function is

$$y(\mathbf{x}) = \mathbf{w}^{T} \phi(\mathbf{x}) + b$$
$$= \sum_{p} a_{p} d_{p} \phi^{T}(\mathbf{x}_{p}) \phi(\mathbf{x}) + b$$
$$= \sum_{p} a_{p} d_{p} k(\mathbf{x}_{p}, \mathbf{x}) + b$$

- In practice, save all \mathbf{x}_p with $a_p > 0$
 - And compute $k(\mathbf{x}_p, \mathbf{x})$ at test time

KKT Conditions

In the case of SVMs, the KKT conditions are

$$a_p \geqslant 0$$

$$d_p y(\mathbf{x}_p) - 1 \geqslant 0$$

$$a_p (d_p y(\mathbf{x}_p) - 1) = 0$$

- So either $a_p = 0$ or $d_p y(\mathbf{x}_p) 1 = 0$
 - Constraint from each point is either ignored or active
- When $a_p = 0$, w is independent of that point
- When $d_p y(\mathbf{x}_p) = 1$, that point is on the margin
 - It is a support vector
 - Thus only the support vectors contribute to w

Compute b from support vectors

- Get b from support vectors, which have margin 1
- In the linear case, for a support vector \mathbf{x}_q^s

$$y(\mathbf{x}_q^s) = d_p = \mathbf{w}^T \mathbf{x}_q^s + b$$

$$b = d_a^s - \sum_p a_p d_p \mathbf{x}_p^T \mathbf{x}_a^s$$

When using a kernel

$$b = d_a^s - \sum_p a_p d_p k(\mathbf{x}_p, \mathbf{x}_q^s)$$

For numerical stability, average over all SVs



Summary so far

- Finding the maximum margin hyperplane has been formulated as a constrained quadratic program
 - · Convex problem, well studied, easy conceptually to solve
- Can be solved in the primal or dual formulation
 - Dual formulation permits the use of kernel functions
- Only some data points contribute to the solution
 - The support vectors
- So far, only applies to linearly separable data

Thank you!