





## KABUL

### Penalties & Rules

#### Penalties (+1 Card)

Setup: Looked at cards twice  
Wrong smash

#### Kabul Penalty

Not lowest or >4 points?  
→ Double your card count  
or  
→ Next round: 5 cards

#### Important

Kabul only callable at ≤4 points  
End: Confirmation required  
After smash: Own turn possible  
Card action = Discard + Action

#### Tie

Kabul caller wins

2b

## KABUL

### Gameplay

#### Setup

4 cards face-down in a square  
Look at bottom 2 cards once  
Flip first card from draw pile

#### Turn

1. Draw card from pile or discard
2. Choose: Discard, Replace  
or use card action

#### Smash

Same card as on discard pile?  
→ Smash your/other's card on top!  
Fastest wins · 1× per smash

#### Kabul

At ≤4 points: Call Kabul  
→ Triggers final round

1b