

Hierarchy 4

- * Hierarchy 4 is a editor extension to improve hierarchy window.
- * Makes the hierarchy more detail but still clean and easy to organize.
- * Features are customizable, very lightweight and optimization.

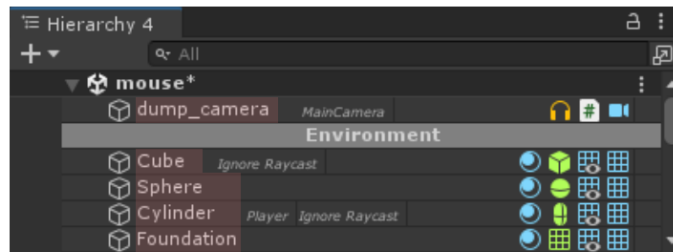


Features:

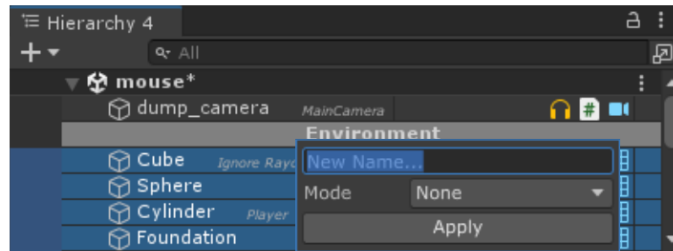
- * Custom hierarchy gameobject background (Instant background)
- * Hierarchy Folder
- * Separator
- * Display & editable components
- * Display & editable custom hierarchy icons
- * Instant Inspector (Edit multi component - multi object at the same time)
- * Display hierarchy tree view
- * Display hierarchy row
- * Display & editable layer and tag
- * Display hierarchy row background
- * Quick set active/inactive, sibling gameobject
- * Lock/Unlock gameobject
- * Multiple rename gameobject (With number prefix)
- * Quick rename scene

Hierarchy 4

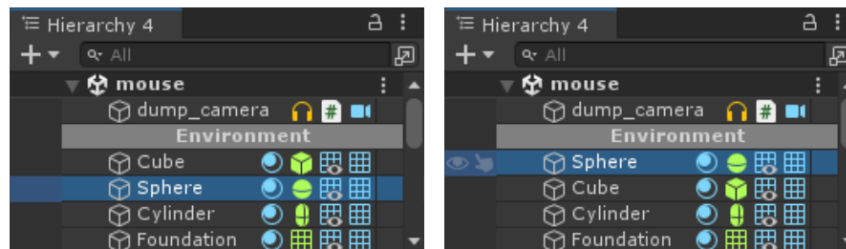
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Middle Mouse on name (Red rect) for quick active/deactive object



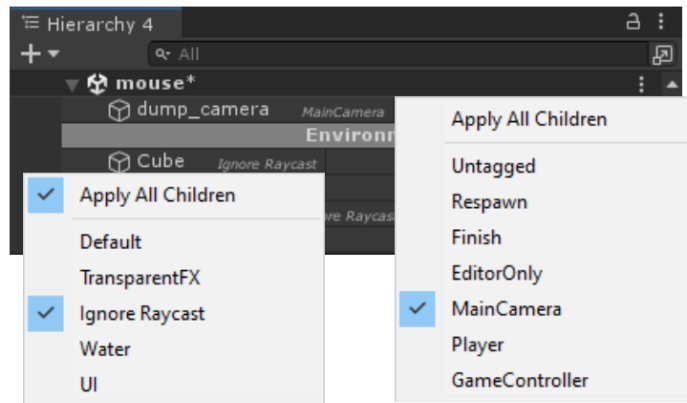
Selection object(s) and F2 for multiple rename



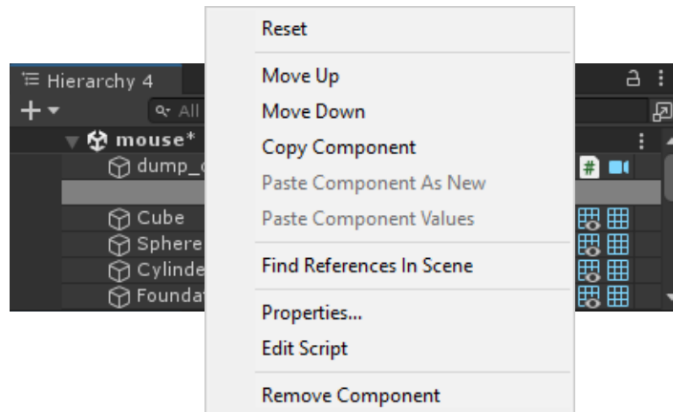
Shift W (Or S) for quick move object order

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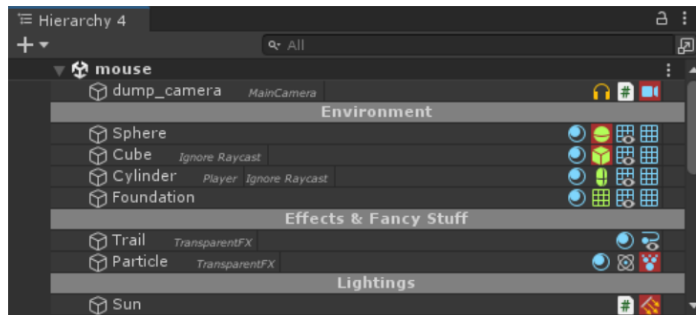
Right Mouse on tag or layer to edit tag or layer



Right Mouse on component icon to display menu option

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Left Mouse or Ctrl Left Mouse to select component(s) on hierarchy
Middle Mouse on component icon to open instant inspector
If you want to add more component without losing existing components, use **Alt Middle Mouse**

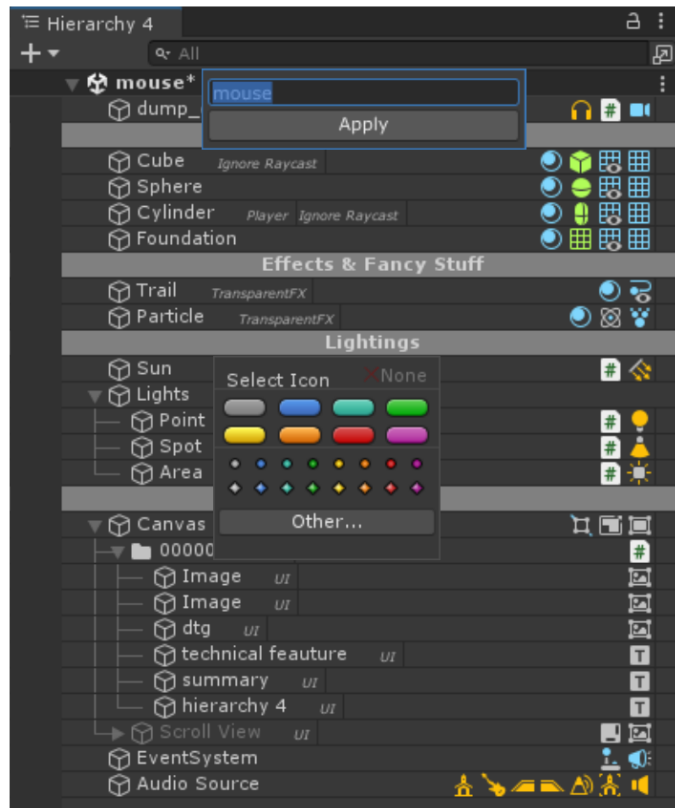


Reset
Move Up
Move Down
Copy Component
Paste Component As New
Paste Component Values
Find References In Scene
Properties...
Edit Script
Remove Component

Right Mouse on component bar to display menu option
Left Mouse on object name on component bar will ping to object on hierarchy
Very useful if need edit multi component from multi object at the same time

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Hover Mouse on scene name and press F2 to rename scene

Right Mouse on object icon to display custom icon option

Create separator by naming object with prefix ----> (Editable in setting)

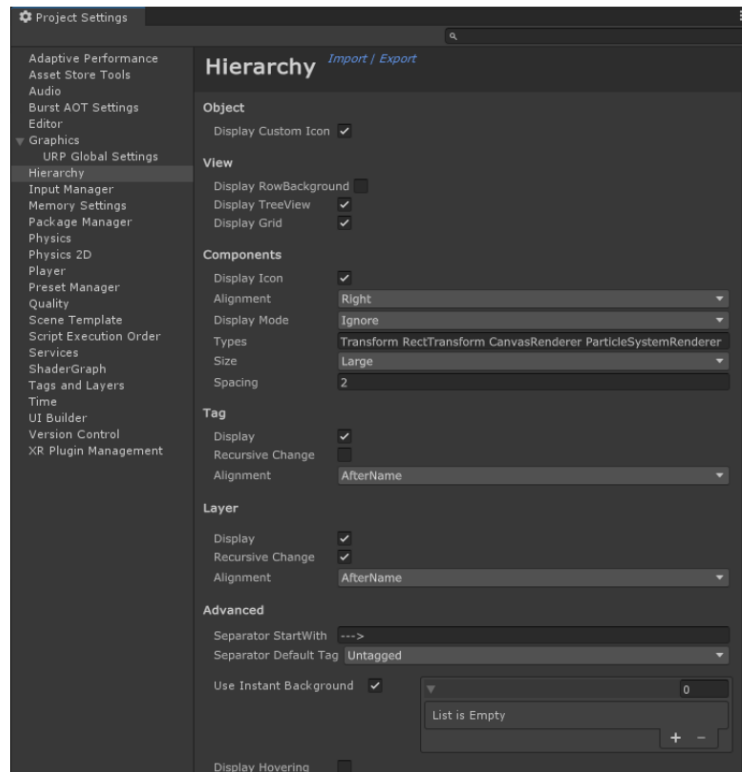
Example: ---->Environment

Instant background (Custom background object) work similar separator, support prefix, tag or layer, need create template in setting.

And more...

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Custom, enable or disable feature in setting
Support import/export setting preset