

HENRY BALICK GOODMAN

443-743-9940 | hbalickgoodman@gmail.com | linkedin.com/in/henry-balick-goodman/

EDUCATION

University of Maryland, College Park

GPA: 4.0/4.0

Bachelor of Science in Computer Science and Mathematics (Double Major), Honors Citation August 2021 – May 2025

Relevant Coursework

Data Structures, Algorithms, OOP, Programming Languages, Computer Systems, Artificial Intelligence, Machine Learning, Data Science, Discrete Math, Probability Theory, Calculus III, Linear Algebra, Game Theory, Real Analysis

TECHNICAL SKILLS

Languages: Java, Python, JavaScript, C, R, SQL, CSS, HTML, OCaml, Ruby, PHP

Frameworks & Technologies: React, TypeScript, Pandas, DynamoDB, GraphQL, Angular, S3

Developer Tools / Methodologies : Git, Agile, Jira, Figma, FileZilla (FTP)

EXPERIENCE

Software Dev Engineer Intern

May 2024 – Present

Amazon

Austin, TX

- Designed and built express backend API and react frontend for semi-auto security remediations vulnerabilities protecting hundreds of teams and thousands of engineers
- Implemented React frontend to dynamically add reviewers for CRs in Defensive Security Organization
- Created API leveraging other amazon services to protect critical tool from vulnerabilities via 2-person CRs

Software Engineering Intern

May 2023 – May 2024

Vanguard

Malvern, PA

- Architected and implemented full stack Angular component leveraging AWS, TypeScript, and GraphQL that parses, summarizes, and updates large-scale database objects resulting in 18% greater efficiency for senior auditors
- Developed sentiment analysis algorithm comparing 6 strategies to show benefit of staying course over volatility
- Migrated 5 AWS Lambdas leading to reduction in costs and improved security for essential cloud services
- Architected and implemented RESTFUL Image handler leveraging S3 and Node JS leading to improved UX

Teaching Assistant: Data Structures & OOP

August 2022 – May 2024

UMD Department of Computer Science

College Park, MD

- Advanced over 250 students' coding skills by providing feedback on their project implementation, with emphasis on improving logic, style, and unit tests
- Graded hundreds of students exams, projects, and quizzes with focus on accuracy and efficiency

Full Stack Developer Intern

May 2022 – August 2022

Mission Agency

Baltimore, MD

- Developed CMS templates for clients, leveraging open-source platforms such as Wordpress and Drupal
- Built and repaired front-end, adaptive websites, such as the Maryland Zoo, using HTML5, CSS flexbox and grid, JQuery and JavaScript with tens of thousands of monthly visitors
- Created specs documentation outlining programming approach and client customization through the CMS

Guided Study Session Leader Calculus II

January 2022 – May 2022

UMD Teaching & Learning Transformation Center

College Park, MD

- Planned and organized 20+ study sessions to review material in Calc II with a focus on collaboration, theory, and application
- Mentored over 250 students in analytical techniques for applications of integration, invertible functions, series and sequences, and other Calc 2 topics

PROJECTS

Speechify | Flutter, Flask, Tesseract, OpenCV

April 2023 - April 2023

- Worked with 3 teammates to develop mobile Optical Character Recognition that extracts text from image
- Placed first in People's choice out of 150 projects

Tango | Python, CockroachDB, HTML, CSS, Bootstrap

April 2022 - April 2022

- Collaborated with 3 teammates to research and create AI in Python that ranks users compatibility based on their music taste integrating Spotify's API. Integrated relational databases to store and fetch users' information