Projet en deux temps :

1. Utiliser [espon moverio bt-200](https://www.epson.fr/products/see-through-mobile-viewer/moverio-bt-200) pour visualizer en VR le type de batiment
2. Utiliser tango pour analyser une piece et prevoir ou se situe les objets suspetible de tomer (accident le plus frequent lors des seismes)

Canada risque de seisme tres fort notamment un probable seisme de magnitude 7.6.

# FAQ bt200 : I cannot get GPS positioning data.

Please obtain positioning data through GPS location service.

You cannot use Google positioning service that is only available from Google certified device. It takes time to receive satellite signal

So maybe use another tech to locate the user onTouch() or geocodage().

Database + distance + angle : Pour afficher les batiments en AR les plus proches de l’utilisateur. Changement de plan on se srt de l’azimut desormais !

Ne pas oublier de mettre la gdb au bon endroit + modification gradle.

Faire schéma pour rapport, explication distance angle pour application S.U.B. déjà

Augmented reality (AR) is a term for a live direct or indirect view of a physical, real-world environment whose elements are augmented by virtual computer-generated sensory input, such as sound or graphics. It is related to a more general concept called mediated reality, in which a view of reality is modified (possibly even diminished rather than augmented) by a computer. As a result, the technology functions by enhancing one’s current perception of reality."

Temps réel => important de minimiser au maximum les temps de calculs