Observed data used for experiments in 3Dd, noise = 0.001

x_0 x_1 x_2

Legend:
- ic:[-0.87 -1.42 0.36]
- ic:[-1.45 0.92 0.12]
- ic:[0.53 -1.63 -1.19]
- ic:[-0.29 1.77 1.43]
- ic:[-1.2 -1.66 -1.92]
- ic:[-0.89 -1.11 -0.63]
- ic:[1.91 -2. 1.33]
- ic:[-0.13 1.29 0.52]
- ic:[0.74 1.96 0.37]
- ic:[-0.23 -1.59 0.65]