

运... Python: 当

变量

监视

调用堆栈

断点

- ☐ Raised Exceptions
- ☒ Uncaught Exceptions
- ☐ User Uncaught Exceptions

zjhv2.py

30

zjhv2.py

163

zjhv2.py x launch.json

zjhv2.py > save_zjj

```
148         break
149     page = 1
150     while 1:
151         page_num = read_zjh_page(site_url=root_url, channelid=channel_id, page=page, save_path="c:/projects/zjh/zjj")
152         save_num = page * 10
153         if save_num >= page_num:
154             break
155         time.sleep(5)
156     page += 1
157
158
159 if __name__ == '__main__':
160     session = requests.Session()
161     # download_file(url=f"{root_url}/csrc/c101927/c1664401/content.shtml",
162     #               save_file="f:/data/zzh.htm")
163     save_zjh()
164     # save_zjj(z
165     # save_zjj(z
166     # save_zjj(z
167     # save_zjj(z
168     # save_zjj(z
169     # save_zjj(z
```

Visual Studio Code



Timed out waiting for debuggee to spawn

打开"launch.json"

取消

```
PS C:\Projects\py3> c:; cd 'c:\Projects\py3'; ${env:DEBUGPY_LOG_DIR}='c:\Users\huyt\.vscode\extensions\ms-python.python-2023.9.11302322'; & 'C:\WinPython\python-3.9.2.amd64\python.exe' 'c:\Users\huyt\.vscode\extensions\ms-python.python-2023.9.11302322\pythonFiles\lib\python\debugpy\adapter\..\..\debugpy\launcher' '62688' '--' 'C:\Projects\py3\zjhv2.py'
PS C:\Projects\py3> c:; cd 'c:\Projects\py3'; ${env:DEBUGPY_LOG_DIR}='c:\Users\huyt\.vscode\extensions\ms-python.python-2023.9.11302322'; & 'C:\WinPython\python-3.9.2.amd64\python.exe' 'c:\Users\huyt\.vscode\extensions\ms-python.python-2023.9.11302322\pythonFiles\lib\python\debugpy\adapter\..\..\debugpy\launcher' '63144' '--' 'C:\Projects\py3\.vscode\launch.json'
```

```
PS C:\Projects\py3> c:; cd 'c:\Projects\py3'; ${env:DEBUGPY_LOG_DIR}='c:\Users\huyt\.vscode\extensions\ms-python.python-2023.9.11302322'; & 'C:\WinPython\python-3.9.2.amd64\python.exe' 'c:\Users\huyt\.vscode\extensions\ms-python.python-2023.9.11302322\pythonFiles\lib\python\debugpy\adapter\..\..\debugpy\launcher' '63159' '--' 'C:\Projects\py3\zjhv2.py'
PS C:\Projects\py3>
```