

# Hundter Biede

GitHub://hbiede  
LinkedIn://hbiede

Email : hbiede@gmail.com  
Mobile : 402-705-8701  
Website : hbiede.com

## EDUCATION

### MS Computer Science

UNIVERSITY OF NEBRASKA-LINCOLN

Lincoln, NE | Graduating May 2023

### Masters of Engineering Management | BUSINESS MINOR

UNIVERSITY OF NEBRASKA-LINCOLN

Lincoln, NE | Graduating May 2023

### BSc. Computer Science | MATHEMATICS MINOR

UNIVERSITY OF NEBRASKA-LINCOLN

Lincoln, NE | May 2021

## WORK EXPERIENCE

### DMSI | SOFTWARE ENGINEER

Omaha, NE | May 2020 – Present

- Deployed two released modules in **React Native** to allow warehouse workers to quickly handle shipments.
- Administered thousands of code reviews, proposing algorithmic alternatives to improve app performance.
- Spearheaded **TypeScript** implementation and conversion for multiple packages and mobile apps.
- Conducted workshops on **TypeScript** and **Testing for Accessibility** to 50+ coworkers during an internal conference.
- Interacted with 10+ team members during **Agile** meetings to inform product decisions about technical requirements, restrictions, and user experience flows.
- Architected complex components for the shared design system to provide a consistent feel during advanced user interactions across the suite of four mobile apps.

### UNIVERSITY OF NEBRASKA-LINCOLN | SENIOR LEADER

Lincoln, NE | May 2020 - May 2021

- Managed over 60 teaching assistants (TAs) for four introductory computer science courses, ensuring quality resources were available to all students.
- Created three technical interview prompts in **Java** and **Matlab** and provided feedback on materials written by coworkers in **C** and **Python**.
- Presented workshops on **debugging** and **pedagogy**, impacting teaching strategies for hundreds of students.
- Drafted four accepted amendments to official policies for the teaching assistant program.

### FBLA | TEST WRITER

Ralston, VA | Aug 2019 - Present

- Authored 10 objective tests for use at state and national competitions with thousands of participants.
- Overhauled task guidelines for 3 test events, giving guidance to future test writers and ensuring consistency in yearly performances.
- Served as an event judge for 8 performance events for both high school and college events.

## PROJECTS

### OPEN SOURCE CONTRIBUTIONS

GIT, JAVASCRIPT, REACT NATIVE, PHP

- Standardized the School of Computing's grading system, a platform used by hundreds of students annually, to utilize the school's authentication system.
- Debugged and corrected untyped exports for an Expo module with tens of thousands of weekly downloads.

### VOTER TOKEN GENERATOR AND PARSER

RUBY, LATEX, REGEX, SCRIPTING

- Coded to create voter authentication tokens to permit a high school organization to conduct yearly officer elections via an online form while providing election security. Used annually since 2020.
- Reduced turnaround time by over 75% when compared to the previous paper and pencil method.
- Facilitated over 800 votes for 2 annual state elections, with 0 reports of illegitimate votes.

## SKILLS

**Languages:** JavaScript/TypeScript, Swift, Java, Python, Ruby, Golang

**Web Development:** React Native, HTML/CSS, REST APIs, Netlify, Google Cloud Run

**Technology:** GraphQL, RegEx, Bash, Git, Docker, LaTeX, CI/CD, Machine Learning