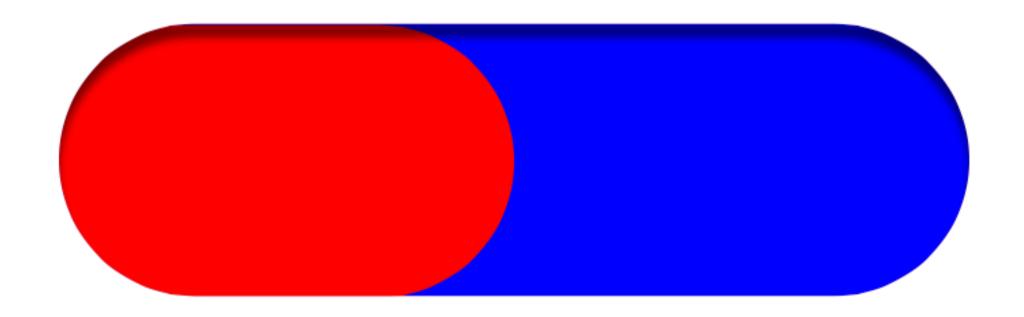
### Custom UIViews from CALayers

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# Create a Progress View



## Simplest Way

- Get 3 Images
  - Background, Completion, Shadow
- Fixed size, colors :(
- Boooooring:(

## More Fun Way

- Use 2 CAShapeLayers
  - For the Background, Completion
- Set a shadow on one and mask it out

### CAShapeLayer

- Draws using a CGPath
- Use UIBezierPath as an easy way to create your CGPath

#### **Shadows**

- Just some properties on CALayer
  - @property CGColorRef shadowColor
  - @property float shadowOpacity
    - I don't know why this isn't a CGFloat
  - @property CGSize shadowOffset
  - @property CGFloat shadowRadius

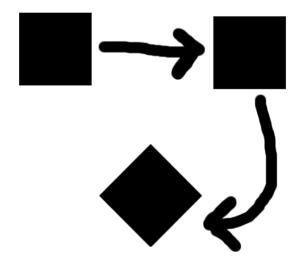
## Live Coding

- Coding from scratch
- Don't worry. I practiced, and I have a series of granular git commits to back me up.
- Follow along:
  - git clone https://github.com/hborders/HBProgressView.git

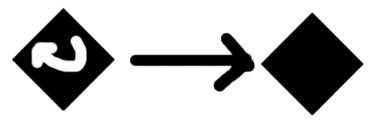
#### AffineTransform

- Move, Scale, Rotate
- Order Matters!

Translate then rotate (Assuming we start at the origin)



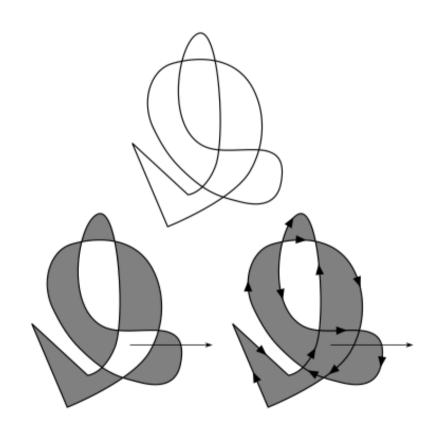
Rotate then translate (Assuming we start at the origin)



# More Live Coding

#### Inside or Outside?

• Even-Odd vs. Non-Zero Winding



### Next Steps

- Make completionFactor animatable
  - https://github.com/briancoyner/Core-Animation-Pie-Chart
- Try Other CoreAnimation Demos
  - https://github.com/bobmccune/Core-Animation-Demos