MACHINE LEARNING IN PHYSICS TRANSFORMERS

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Recap: Graph Neural Networks

A GNN can be used to process data represented as a cloud of n points that reside in a d-dimensional vector space. The key components are:

- 1. An adjacency matrix, A, of shape (n, n) that encodes edge information.
- 2. A matrix, X, of shape (n, d) that encodes vertex information.
- 3. A graph convolution operation. For example, the following is used by the IceCube Collaboration: $(1, v_1)$

$$Y = [AX, X]w + bI,$$

$$X = [ReLU(Y), Y]$$

where w and b are parameters.

 $4, v_4$

Recap: Graph Neural Networks

In the GNN tutorial (Lab08), given the input graph G = (V, E) where V = X are the n vertices and E = A model the edges, we implemented the following graph convolution operation

$$X = ReLU(XW^T + diagB)$$

$$X = \text{ReLU}(AXw + bI)$$

where W, B, w, and b are parameters.

The first operation embeds the vertices in a higher-dimensional space and the second operation is the graph convolution.

Introduction

- 1. Convolutional neural networks (CNN)
- 2. Autoencoder (AE)
- 3. Physics-informed neural networks (PINN)
- 4. Flow and diffusion models
- 5. Graph neural networks (GNN)
- **6.** Transformer neural networks (TNN)

Sequence to Sequence Models

A sequence to sequence (seq2seq) model can be used to map one *sequence* of tokens to another. A word, part of a word, or a symbol are examples of tokens.

Examples:

1. the white house \implies la maison blanche

2.
$$\cosh^3(ax) + \tanh(bx) \Longrightarrow 1 + bx + \frac{3a^2x^2}{2} - \frac{b^3x^3}{3} + O(x^4)$$

Tokens: the, white, house, la, maison, cosh, tanh, x, a, b, ... etc.

Sequence to Sequence Models

Consider what a model needs to do to solve the following translation task:

the white house \implies la maison blanche

- 1. The model needs a vocabulary of tokens for each language, that is, words or parts of words: "the", "la", etc.
- 2. The model must pay *attention* to the order of "house" and "white" and of "blanche" and "maison".
- 3. It must also pay *attention* to the association between "white" and "blanche" and "house" and "maison".

Seq2Seq Models: Steps

A seq2seq model generally implements the following steps.

- 1. Tokenization: splitting a sequence into tokens.
- 2. Coding: assigning a unique integer to each unique token.
- 3. Embedding: representing each token by a vector.
- 4. Analysis: analyzing the input (source) sequence.
- 5. Synthesis: constructing the output (target) sequence.

Seq2Seq: Tokenization

The sequence x = tan(hx) + sinh(gx) can be split into the tokens tan, (, h, x,), +, sinh, (, g, x, and).

The set of *unique* tokens is called a vocabulary.

Example:

```
 \tan (hx) + \sinh (gx)   x (g+h) + x^3 \left(\frac{g^3}{6} + \frac{h^3}{3}\right) + x^5 \left(\frac{g^5}{120} + \frac{2h^5}{15}\right) + O\left(x^6\right)  source vocabulary  \{ \text{'cpad>': 0, 'csos>': 1, 'ceos>': 2, '(': 3, ')': 4, '*': 5, '**': 6, '+': 7, '-': 8, '/': 9, '0': 10, '1': 11, '2': 12, '3': 13, '4': 14, '5': 15, '6': 16, '7': 17, '8': 18, '9': 19, 'a': 20, 'b': 21, 'c': 22, 'cos': 23, 'cosh': 24, 'd': 25, 'exp': 26, 'f': 27, 'g': 28, 'h': 29, 'm': 30, 'n': 31, 'sin': 32, 'sinh': 33, 'tan': 34, 'tanh': 35, 'x': 36 \}   \tan \cot y \left\{ \text{'cpad>': 0, 'csos>': 1, 'ceos>': 2, '(': 3, ')': 4, '*': 5, '**': 6, '+': 7, '-': 8, '/': 9, '0': 10, '1': 11, '2': 12, '3': 13, '4': 14, '5': 15, '6': 16, '7': 17, '8': 18, '9': 19, '0(x**6)': 20, 'a': 21, 'b': 22, 'c': 23, 'd': 24, 'f': 25, 'g': 26, 'h': 27, 'm': 28, 'x': 29 \}
```

Seq2Seq: Coding/Padding

Since machines work with numbers it is necessary to map every token in a sequence to a number (e.g., an integer).

Example: $x = \tan(hx) + \sinh(gx)$ is mapped to x = 34, 3, 29, 36, 4, 7, 33, 3, 28, 36, 4

```
 \begin{aligned} &\tan\left(hx\right) + \sinh\left(gx\right) \\ &x\left(g+h\right) + x^3\left(\frac{g^3}{6} + \frac{h^3}{3}\right) + x^5\left(\frac{g^5}{120} + \frac{2h^5}{15}\right) + O\left(x^6\right) \\ &\text{source vocabulary} \\ &\{\text{'<pad>': 0, '<sos>': 1, '<eos>': 2, '(': 3, ')': 4, '*': 5, '**': 6, '+': 7, '-': 8, '/': 9, '0': 10, '1': 11, '2': 12, '3': 13, '4': 14, '5': 15, '6': 16, '7': 17, '8': 18, '9': 19, 'a': 20, 'b': 21, 'c': 22, 'cos': 23, 'cosh': 24, 'd': 25, 'exp': 26, 'f': 27, 'g': 28, 'h': 29, 'm': 30, 'n': 31, 'sin': 32, 'sinh': 33, 'tan': 34, 'tanh': 35, 'x': 36 \end{aligned} 
 \begin{aligned} &\text{target vocabulary} \\ &\{\text{'<pad>': 0, '<sos>': 1, '<eos>': 2, '(': 3, ')': 4, '*': 5, '**': 6, '+': 7, '-': 8, '/': 9, '0': 10, '1': 11, '2': 12, '3': 13, '4': 14, '5': 15, '6': 16, '7': 17, '8': 18, '9': 19, '0(x**6)': 20, 'a': 21, 'b': 22, 'c': 23, 'd': 24, 'f': 25, 'g': 26, 'h': 27, 'm': 28, 'x': 29 \end{aligned}
```

Seq2Seq: Coding/Padding

The sequence length of x = 34, 3, 29, 36, 4, 7, 33, 3, 28, 36, 4 is 11 tokens. But for many models, sequences must be of *equal* length, which is done by *padding*, and they must be *delimited*:

$$x = 1,34,3,29,36,4,7,33,3,28,36,4,0,0,0,2$$

```
 \begin{aligned} &\tan\left(hx\right) + \sinh\left(gx\right) \\ &x\left(g+h\right) + x^3\left(\frac{g^3}{6} + \frac{h^3}{3}\right) + x^5\left(\frac{g^5}{120} + \frac{2h^5}{15}\right) + O\left(x^6\right) \\ &\text{source vocabulary} \\ &\{\text{'<pad>': 0, '<sos>': 1, '<eos>': 2, '(': 3, ')': 4, '*': 5, '**': 6, '+': 7, '-': 8, '/': 9, '0': 10, '1': 11, '2': 12, '3': 13, '4': 14, '5': 15, '6': 16, '7': 17, '8': 18, '9': 19, 'a': 20, 'b': 21, 'c': 22, 'cos': 23, 'cosh': 24, 'd': 25, 'exp': 26, 'f': 27, 'g': 28, 'h': 29, 'm': 30, 'n': 31, 'sin': 32, 'sinh': 33, 'tan': 34, 'tanh': 35, 'x': 36\} \\ &\text{target vocabulary} \\ &\{\text{'<pad>': 0, '<sos>': 1, '<eos>': 2, '(': 3, ')': 4, '*': 5, '**': 6, '+': 7, '-': 8, '/': 9, '0': 10, '1': 11, '2': 12, '3': 13, '4': 14, '5': 15, '6': 16, '7': 17, '8': 18, '9': 19, '0(x**6)': 20, 'a': 21, 'b': 22, 'c': 23, 'd': 24, 'f': 25, 'g': 26, 'h': 27, 'm': 28, 'x': 29\} \end{aligned}
```

Seq2Seq: Embedding

An embedding space, a key idea in many machine learning models, is a vector space in which data elements, here tokens, are represented as vectors in that space.

Example 1: In our GNN implementation (Lab08), each point (p_T, η, ϕ) is mapped to a vector in a 40-dimensional vector space, where the mapping is determined during training.

Example 2: In our seq2seq tutorial (Lab09), each token and its ordinal position is mapped to a 64-dimensional vector space.

Seq2Seq: Analysis/Synthesis

- ➤ Seq2seq models, like recurrent neural networks (RNN), long short-term memories (LSTM), and transformer neural networks (TNN) the subject of today's lecture analyze and synthesize sequences in different ways.
- ➤ Moreover, some classes of seq2seq models (e.g., RNN, LSTM) analyze sequences one token at a time.
- Transformers were a breakthrough, in part, because tokens are analyzed in *parallel*.

TRANSFORMER NEURAL NETWORKS

Attention Is All You Need

In 2017, in a seminal paper: https://arxiv.org/abs/1706.03762 Google researchers introduced a transformer neural network (TNN) with a highly successful analysis and synthesis method.

Attention Is All You Need

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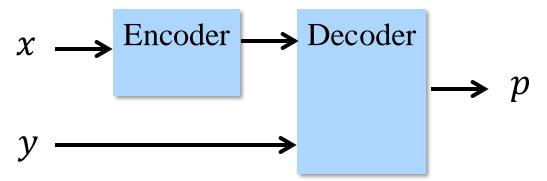
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The Transformer

Transformers are encoder-decoder models that are trained using supervised learning with cross-entropy loss.



- During training, the source sequence x is analyzed by the encoder and the analyzed sequence together with the target sequence y is sent to the decoder, which analyzes the latter.
- The decoder then predicts the probabilities *p* for the next token for each of the *sub-sequences* of *y* and the mean crossentropy loss computed from these probabilities is minimized.

The Transformer

After training, the model is used autoregressively.

- The source sequence x is analyzed by the encoder and the *predicted* sequence \hat{y} is initialized to the start-of-sequence token ($\langle sos \rangle$).
- The analyzed sequence x together with \hat{y} are passed to the decoder, which predicts probabilities for the next token for each sub-sequence of \hat{y} . These probabilities are used to select the next token, which is appended to \hat{y} .

 The cycle repeats until the next token is either the end-of-sequence \hat{y} or a token count limit is reached.

Attention

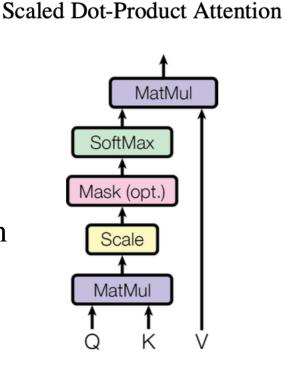
At the heart of Google's breakthrough transformer model is the following expression

Attention
$$(Q, K, V)$$

$$= \operatorname{Softmax}\left(\frac{QK^T}{\sqrt{d}}\right)V$$

which captures some notion of a token "paying attention to" other tokens.

Q: query, K: key, V: value



https://arxiv.org/abs/1706.03762

Attention

Attention
$$(Q, K, V) = \text{Softmax}\left(\frac{QK^T}{\sqrt{d}}\right)V$$

Source *or* target self attention:

Q, K, and V are the same matrix of tokens (represented by vectors in the embedding space)

Source to target attention:

Q models the target tokens.

K and V model the source tokens.

Attention: Token Vectors

But in what sense does

Attention
$$(Q, K, V) = \text{Softmax}\left(\frac{QK^T}{\sqrt{d}}\right)V$$

capture the notion of a token "paying attention to" other tokens?

Consider a sequence of 2 tokens, each represented by a vector.

The matrices can be viewed as a columns of vectors, one for each token:

$$Q = \begin{bmatrix} q_1 \\ q_2 \end{bmatrix}, K = \begin{bmatrix} k_1 \\ k_2 \end{bmatrix}, V = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$$

Attention: Dot Products

The matrix (outer) product QK^T is given by

$$QK^T = \begin{bmatrix} q_1 \cdot k_1 & q_1 \cdot k_2 \\ q_2 \cdot k_1 & q_2 \cdot k_2 \end{bmatrix}$$

Self attention is a matrix of dot products between source tokens or between target tokens.

Attention is a matrix of dot products between source and target tokens.

The key idea is that the dot product measures the *degree of association* between any pair of tokens.

Attention: Scaled Dot Products

The matrix of *scaled* dot products, after softmax, is given by

Softmax
$$\left(\frac{QK^T}{\sqrt{d}}\right) = \begin{bmatrix} \exp\left(\frac{q_1 \cdot k_1}{\sqrt{d}}\right) / a_1 & \exp\left(\frac{q_1 \cdot k_2}{\sqrt{d}}\right) / a_1 \\ \exp\left(\frac{q_2 \cdot k_1}{\sqrt{d}}\right) / a_2 & \exp\left(\frac{q_2 \cdot k_2}{\sqrt{d}}\right) / a_2 \end{bmatrix}$$

where a_1 and a_2 are normalization factors that ensure each row sums to one.

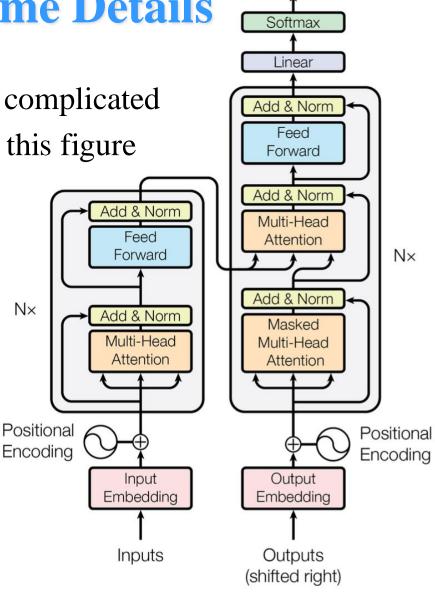
The above matrix of *normalized* weights is then multiplied by the matrix *V*. The upshot is that each token is associated with a weighted sum of token vectors, presumably, the ones to which a given token "pays attention".

Transformer: Some Details

The transformer is a rather complicated function as is evident from this figure from the 2017 Google

paper.

But let's work through it step by step. (Details can be found in Lab09)

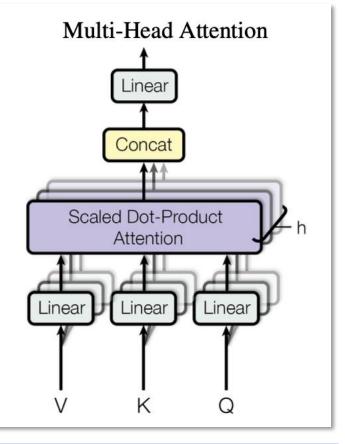


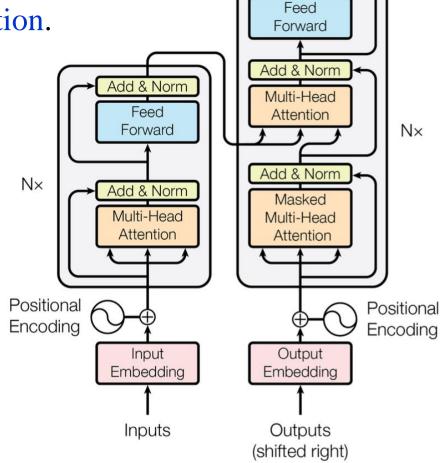
Output Probabilities

Figure 1: The Transformer - model architecture.

Transformer: Some Details

The key component of this function is the so-called multi-head attention.





Output Probabilities

Softmax

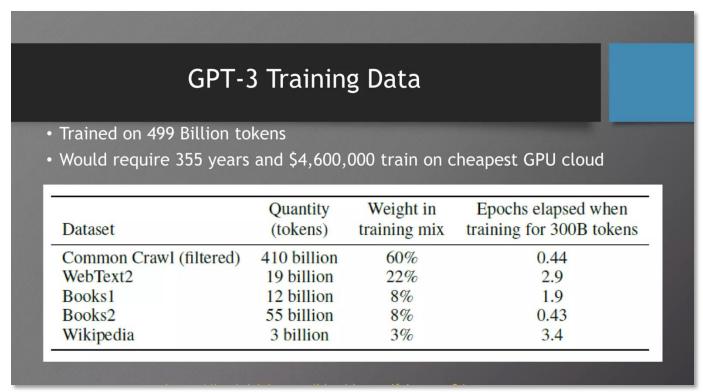
Linear

Add & Norm

Figure 1: The Transformer - model architecture.

Transformer: ChatGPT

The GPT version 3 Training Data



Credit: Steve Omohundro / OpenAI

https://steveomohundro.com/

https://chat.openai.com/c/6ac10f83-6693-43c9-9825-8f143f7006bc

Transformer: ChatGPT

The GPT version 3 model that underlies the chatbot ChatGPT is a function with 175 billion parameters!

- Context window of 2,048 tokens
- 96 transformer layers
- 96 self-attention heads, each 128 dimensional
- 12,288 units in bottleneck layer, 49,152 in feed forward layer
- Batch size of 3.2M samples
- Learning rate .6*10^-4

Credit: Steve Omohundro / OpenAI

https://steveomohundro.com/

https://chat.openai.com/c/6ac10f83-6693-43c9-9825-8f143f7006bc

Summary

The transformer neural network has revolutionized largelanguage models (LLM), such as the one that underpins the chatbot ChatGPT.

Advantages

- ➤ All tokens processed simultaneously during training.
- Attention makes it possible to handle much longer sequences than was possible in previous models.
- Disadvantages
 - Complexity
 - > Training time