# MACHINE LEARNING IN PHYSICS FOUNDATIONS 4

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#### Recap

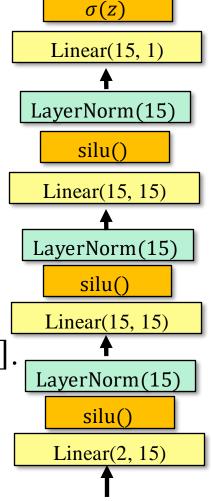
output

In Lab01, we trained the model on the right by minimizing the empirical risk

$$R(\omega) = \frac{1}{N} \sum_{i=1}^{N} L(y_i, f_i)$$

using the binary cross entropy loss

$$L(y, f) = -[y \log f + (1 - y) \log(1 - f)].$$



#### Recap

output

 $\sigma(z)$ 

Using the general expression

$$\int dy \, \frac{\partial L}{\partial f} p(y \mid x) = 0$$

we found that <u>any</u> model  $f(x, \omega)$  trained with the binary cross entropy <u>necessarily</u> approximates the probability  $p(y = 1 \mid x)$ 

$$= \frac{p(x|y=1) \pi(y=1)}{p(x|y=1)\pi(y=1) + p(x|y=0)\pi(y=0)}$$

The expression above is an instance of Bayes' theorem.

Linear(15, 1)

LayerNorm(15)

silu()

Linear(15, 15)

LayerNorm(15)

silu()

Linear(15, 15)

LayerNorm(15)

silu()

Linear(2, 15)

 $\chi$ 

## **BINARY CLASSIFIERS**

Let's start by simplifying our notation. Defining

$$p(k|x) \equiv p(y = k|x)$$
 and  $\pi(k) \equiv \pi(y = k)$ , we can write

$$p(y = 1 | x)$$

$$= \frac{p(x|y = 1) \pi(y = 1)}{p(x|y = 1)\pi(y = 1) + p(x|y = 0)\pi(y = 0)}$$

as

$$p(1 \mid x) = \frac{p(x|1) \pi(1)}{p(x|1)\pi(1) + p(x|0)\pi(0)}$$

Given a threshold t, the classification rule is class assignment = 1 if p(1 | x) > t else 0.

Let us pause for a moment to ask the following question.

In what sense is the rule

class assignment = 1 if p(1 | x) > t else 0 optimal?

#### **Assignment 1**

For a 1-dimensional variable x, and a threshold  $x_0$  corresponding to t, write an expression for the probability of misclassification (that is, the *error rate*) for a dataset with prior probabilities  $\pi(1)$  and  $\pi(0)$  and densities  $p(x \mid 1)$  and  $p(x \mid 0)$ .

Minimize the error rate with respect to the threshold  $x_0$  and show that this yields the rule  $p(1 \mid x) > t$ , called the Bayes' classifier.

In Lab01, we used a dataset comprising two classes of object labeled either y = 1 or y = 0. Therefore, necessarily,  $\pi(0) + \pi(1) = 1$ 

Likewise, the probability  $p(0 \mid x) \equiv p(y = 0 \mid x)$ , that is, an object characterized by the features x is of the class labeled y = 0, necessarily satisfies

$$p(0 | x) + p(1 | x) = 1.$$

Therefore,

$$p(0 \mid x) = \frac{p(x|0) \pi(0)}{p(x|1)\pi(1) + p(x|0)\pi(0)}$$

 $p(1 \mid x)$  and  $p(0 \mid x)$  are referred to as a class probabilities.

In Lab01, used a balanced dataset, that is, a dataset with  $\pi(1) = \pi(0) = \frac{1}{2}$ .

For a balanced dataset, the probability  $p(1 \mid x)$  simplifies to

$$D(x) \equiv \frac{p(x|1)}{p(x|1) + p(x|0)}$$

In physics, the function D(x) is often referred to as a discriminant.

Like the class probability, an object can be classified using the rule

class assignment = 1 if D(x) > t else 0.

A typical physics use case is classifying objects as signal or background, e.g., Type 1a supernovae versus the rest.

But is this rule optimal when the dataset has a large imbalance:  $\pi(1) \ll \pi(0)$ ?

The answer is "yes"! Let's see why...

When  $\pi(1) \neq \pi(0)$  the correct class probability is

$$p(1 \mid x) = \frac{p(x|1) \pi(1)}{p(x|1)\pi(1) + p(x|0)\pi(0)}$$

Divide the numerator and denominator by p(x|1) + p(x|0). This yields

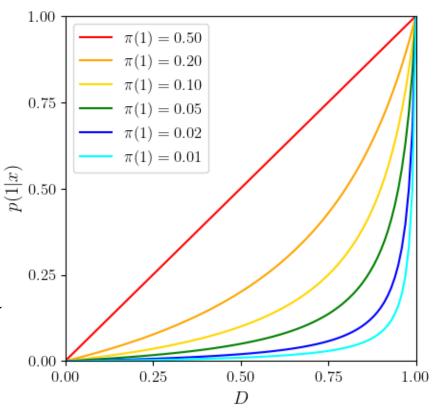
$$p(1 \mid x) = \frac{D(x) \pi(1)}{D(x)\pi(1) + (1 - D(x))\pi(0)}$$

The key point to note is that  $p(1 \mid x)$  is a *monotonic* function of D(x). Therefore, D(x) and  $p(1 \mid x)$  classify equally well!

$$p(1 \mid x) = \frac{D(x) \pi(1)}{D(x)\pi(1) + (1 - D(x))(1 - \pi(1))}$$

The figure shows the dependence of  $p(1 \mid x)$  on D(x) for different values of the prior  $\pi(1)$ .

Note: when  $\pi(1) = \frac{1}{2}$  we get  $p(1 \mid x) = D(x)$  and, therefore, a straight line of unit slope.





#### **How Good Is Our Classifier?**

- 1. Machine learning models typically give only point estimates. The absence of a measure of confidence in their estimates is a serious deficiency, a point we shall take up towards the end of the semester.
- 2. The other problem is that at present we rely on heuristics to judge whether a training schedule has yielded a model that is as close as it can get to the optimal solution.
- 3. The third problem is that it is very difficult to define what constitutes a fair performance comparison between models.

#### **How Good Is Our Classifier?**

- 1. In contemporary ML applications, model performance is typically valued a lot more than model simplicity.
- 2. Suppose that a model with 10<sup>6</sup> parameters does 30% better, in some measure, than one with 5,000 parameters. If the 30% improvement is judged to be worthwhile the tendency is to favor the larger model.
- 3. For classifiers, the two most common measures of performance are:
  - 1. The Receiver Operating Characteristic (ROC) curve
  - 2. And the Area Under the Curve (AUC).

## Summary

- > A classifier minimizes the error rate.
- ➤ When created using a balanced dataset, we typically refer to the classifier as a discriminant.
- ➤ Classification using a discriminant is (in principle) just as powerful as classification using the correct class probability