

Item	Possible Points	Earned Points	Notes
Proof <ul style="list-style-type: none"> <li>For the "list" command shows what will be displayed</li> <li>For the "add" command shows what will be in the file</li> </ul>	3	0	None found.
Screen capture(s)	2	2	Okay
Program design for Project <ul style="list-style-type: none"> <li>The <code>main()</code> method: <ul style="list-style-type: none"> <li>displays the command menu as shown</li> <li>verifies that a valid command has been entered (commands are case sensitive)</li> <li>uses the <code>CustomerIO</code> class to display a readable list of the file contents when the "list" command is entered</li> <li>when the "add" command is entered: <ul style="list-style-type: none"> <li>asks the user to enter an email address and validates the email address is not an empty string</li> <li>asks the user to enter a first name and validates the first name is not an empty string</li> <li>asks the user to enter a last name and validates the last name is not an empty string</li> <li>creates an object of the <code>Customer</code> class</li> <li>uses the <code>CustomerIO</code> class to add the customer to the text file</li> <li>if the add is successful, a success message is displayed that includes the customer's first and last name</li> <li>if the add is not successful, an error message is displayed that includes the customer's first and last name.</li> </ul> </li> <li>displays the message "Bye" and exits the program when the "exit" command is entered</li> </ul> </li> <li>The <code>Customer</code> class is not changed except for adding the comment block at the top of the code.</li> <li>The <code>CustomerIO</code> class: <ul style="list-style-type: none"> <li>must handle all the IO for the file</li> <li>must <u>not</u> require the user to do any data entry</li> <li>must have a method that accepts a <code>Customer</code> object as its parameter and saves that <code>Customer</code> object to the file</li> <li>must be able to read and write to the file that is included as one of the starter files for this Project</li> </ul> </li> </ul>	5	5	Okay

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<p>Design Diagrams:</p> <ul style="list-style-type: none"><li>• A correct class diagram is provided for all classes</li><li>• Design documentation reflects actual logic of code</li><li>• All methods are documented (one diagram for each method; you may have more than one diagram on a page)</li><li>• No diagram is larger than one page (8 ½ by 11 inches with ½ inch margins on all sides)</li><li>• If using flowcharts to diagram the logic:<ul style="list-style-type: none"><li>○ Each flowchart begins and ends with a terminator symbol Note: the main method beginning terminator contains the word <code>main()</code>. The main method ending terminator contains the word <code>return</code>. Because you do not write the code that calls the main method, you will not have any flowcharts where the beginning terminator contains the word <code>START</code> and the ending terminator contains the word <code>END</code>.</li><li>○ The appropriate symbol is used</li><li>○ Only one task per process symbol (the rectangle); each variable declaration should be in its own symbol; show the entire formula for calculations</li><li>○ Every symbol (except a terminator) has at least one flowline leading to it and one and only one flowline leading from it.</li></ul></li><li>• If using structured pseudocode to diagram the logic:<ul style="list-style-type: none"><li>○ The pseudocode is appropriately indented</li><li>○ Each variable declaration is on its own line</li><li>○ The entire formula is shown for calculations</li><li>○ Selection and iteration blocks have a clear beginning and ending</li></ul></li><li>• If using Warnier Diagrams to diagram the logic:<ul style="list-style-type: none"><li>○ Braces are appropriately labeled</li><li>○ Each variable declaration is on its own line</li><li>○ The entire formula is shown for calculations</li></ul></li></ul>	5	3	<p>What you label as a class diagram is a class hierarchy diagram. A class diagram includes the name of the class, its variables, and its methods. The class diagram for the Validator class would be:</p> <table><tr><th>Validator</th></tr><tr><td>- sc: Scanner</td></tr><tr><td>+ Validator(Scanner)</td></tr><tr><td>+ getRequiredString(String): String</td></tr></table> <p>You are attempting to diagram the logic in the classes as one diagram. Each method in the class should have its own diagram.</p>	Validator	- sc: Scanner	+ Validator(Scanner)	+ getRequiredString(String): String
Validator							
- sc: Scanner							
+ Validator(Scanner)							
+ getRequiredString(String): String							
<p>Following course standards:</p> <ul style="list-style-type: none"><li>• Code standards:<ul style="list-style-type: none"><li>○ Code restricted to 80 columns</li><li>○ Follows naming conventions for classes, variables, methods, and constants</li><li>○ Appropriate comment block at top of program file (may use javadoc conventions)</li><li>○ Methods appropriately commented (may use javadoc conventions)</li><li>○ Variables have meaningful names</li><li>○ Braces align correctly</li><li>○ Control statements formatted correctly</li></ul></li><li>• All non-code files contain your name, the course code (CITP 190), and the project number at the top of the file.</li><li>• All design diagrams are in one file.</li><li>• All files are in standard 8 ½ by 11 inch format with at least ½ inch margins on all sides of the page.</li></ul>	5	4.5	<p>No comment block in Customer.java. Otherwise, nice comments.</p> <p>Note: the Customer.java file was given to you. Your comments need to say that you did not write this code.</p>				
<p>Penalties:</p> <ul style="list-style-type: none"><li>• "Borrowing" code from the AddressBookIO class (Project 6) without appropriate comments. (This would constitute plagiarism.)</li><li>• Incorrect calculations</li><li>• Output is not presented as shown (including spelling and spacing)</li><li>• Code does not follow the standards</li><li>• Not all test data was used</li><li>• Reflects material outside what has been covered in Chapters 1 through 10 and Chapters 13 and 19.</li><li>• Using any classes not mentioned in the instructions or does not use one of the classes mentioned in the instructions</li><li>• Using a <code>continue</code> statement or misusing a <code>break</code> statement</li></ul>	-20 for any of the items listed						
Total	20	14.5					