

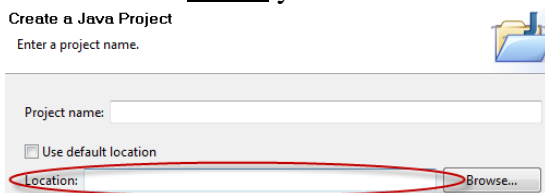
CITP 190 – Introduction to Java

Adding the Project 9 Start File to your Project and Creating a Package Using Eclipse

The `Project9Start.zip` file contains the following file: `ConsoleTestApp.java`. This file contains the `main()` method for this Project.

In order to successfully complete Project 9, you will need to add the `ConsoleTestApp.java` file to your Eclipse project. You will also need to create the appropriate package.

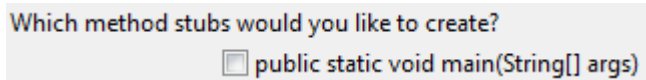
You will need to know which folder contains your Eclipse project. When you create your new project, the Location textbox contains the location of the Eclipse project folder. You may want to write down the contents of the textbox before you click the Finish button.



Adding the Class to Your Project

To Add the `ConsoleTestApp.java` file to your project:

1. Download the `Project9Start.zip` file.
2. Using Windows Explorer, extract the file to a new folder named `Project9Start`.
3. Create a new Eclipse project named `Project9`.
4. Add a new class named `ConsoleTestApp` to your project. Be sure to check the appropriate checkbox so the `main()` method is created.

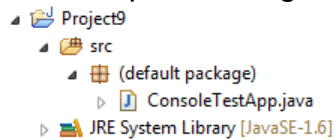



5. Close Eclipse.
6. Using Windows Explorer copy the `ConsoleTestApp.java` file from the `Project9Start` folder to the `src` folder under the `Project9` folder. The `ConsoleTestApp.java` file will already exist in the `Project9` folder so you will be asked if you want to:
 - Copy and Replace,
 - Don't Copy,
 - or Copy, but keep both files.

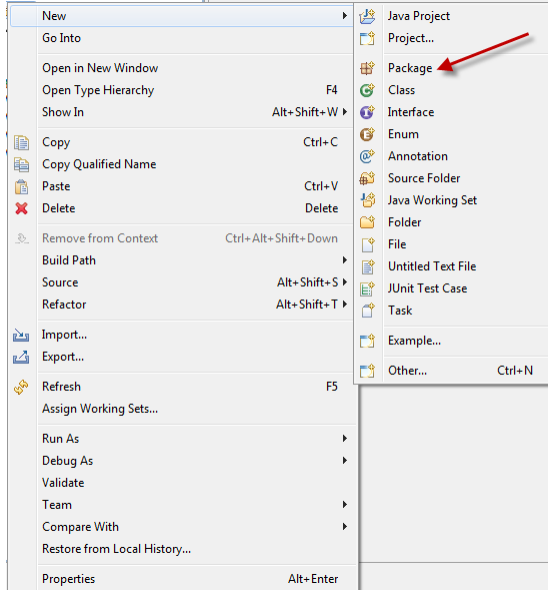
Choose Copy and Replace.

7. Start Eclipse.
8. You will receive an error message saying that the resource is out of sync with the file system. Press F5 to refresh the file.

9. In the Eclipse Package Explorer, expand your project so it looks something like this:

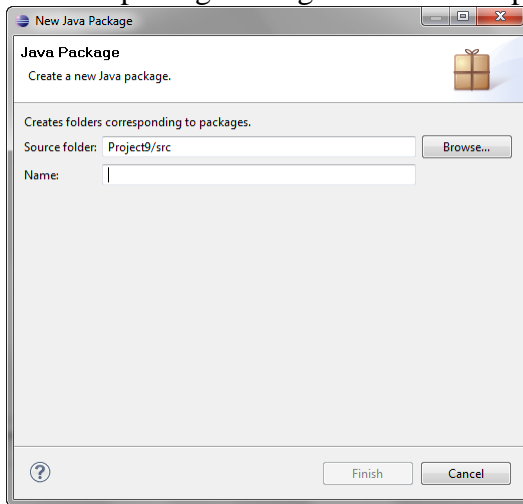


10. Right-click on the src icon  to display the context menu. Then choose **New** from the menu. You should see the following (except there will not be a red arrow).



11. Choose **Package** from the new menu (see the red arrow above).

12. The new package dialog box will be displayed.



13. Enter `myUtils.util` as the package name and click the **Finish** button. Your project should now look something like this:

