README

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1. This project will be a user generated story game. The user gets to pick which character they want to play: criminal or detective. Both characters have different background stories and goals. Depending on the player’s choices throughout the game, they will determine whether the character will meet their end goal. If the character meets their goal, after a number of scenarios, the player will win the game. Otherwise, the player will lose.
2. 5 things to do to get the project running:

* Developing the choices for both characters
* Creating a certain number of obstacles to make the gameplay more challenging for the player
* A list of all the commands needed to write down the code
* Descriptive name for all of the functions
* Run, test, debug