

# Lecture #0

# Course Overview

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Algorithm

JBNU Spring 2021

Jinhong Jung

# Outline

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Course Overview 

Introduction to Algorithm

# Course Information

## Instructor

- Name: Jinhong Jung
- E-mail: jinhongjung@jbnu.ac.kr
- Contact: ask your questions using **CLASSUM** as possible
  - **CLASSUM** URL: <https://www.classum.com/EXSGOJ>
  - Let's share our knowledge on this topic
  - Able to anonymize your identification as well!

## Lecture Time

- **(1분반) Class 1**
  - Monday, 11:00-13:00
  - Wednesday, 11:00-12:00
- **(2분반) Class 2**
  - Monday, 14:00-16:00
  - Wednesday, 14:00-15:00

	Mon	Tue	Wed
all-day			
11 AM	11 AM Algorithm Class 1		11 AM Algorithm Class 1
Noon			
1 PM			
2 PM	2 PM Algorithm Class 2		2 PM Algorithm Class 2
3 PM			
4 PM			

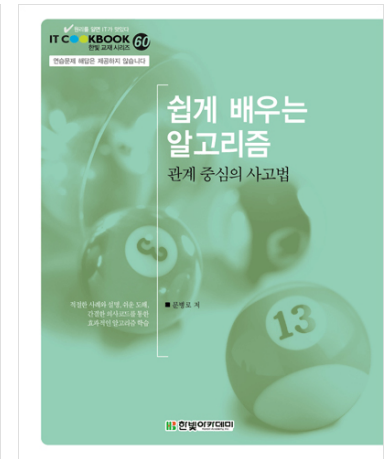
# Reference Text

## 관계 중심의 사고법 쉽게 배우는 알고리즘 (개정판)

- 저자: 문병로
- 출간: 2018
- 출판사: 한빛 아카데미



<2018>



<2013>

## Notice

- I'll try to make every lecture slide and homework **self-contained** as possible
  - But some topics/contents aren't going to be included
- Consider buying the book if you want to check details of an algorithm or data structure and solve its related problems

# Prerequisites

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## (★★★) Data structure

- Implement commonly used data structures
  - e.g., list, stack, queue, tree, heap, graph, hash, etc.
- Analyze their time and space complexities at least for worst cases

## (★★) Programming skills

- Implement a pseudocode with your own language
  - e.g., C/C++, JAVA, Python, etc.
  - **C++ is recommended** for online judge system
- Analyze, debug, and fix your codes by yourself

## (★) Discrete mathematics

- Familiar with mathematical expressions
- Useful when you try to prove a claim logically

# Self-diagnosis For This Course

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If you are not sure whether “**I can follow well this course**”, answer the following questions:

- Q1. What do the below pseudocodes mean?
- Q2. Can you translate them in your own programming language (e.g., C++) without any error?

```
def func_A(u):  
    visited[u] ← true  
  
    for each v in neighbors of u:  
        if visited[v] is false:  
            func_A(v)
```

```
def func_B(s):  
    visited[s] ← true  
    queue.enqueue(s)  
  
    while queue is not empty:  
        u ← queue.dequeue()  
        for each v in neighbors of u:  
            if visited[v] is false:  
                visited[v] ← true  
                queue.enqueue(v)
```

# Cases For Self-diagnosis

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Case 1) 😊 I can answer “Yes” for both questions

- ⇒ Do not need to worry about it! Go straight!

Case 2) 😞 I know what they are for, but cannot implement them...

- You will have trouble doing programming assignments
- ⇒ Need to practice programming skills especially for implementing data structures

Case 3) 😓 I cannot answer both questions

- **You are NOT going to follow well every lecture**
  - Especially after the midterm exam
- ⇒ Need to study data structure by yourself (in advance) if you must take this course

# Do If You're In Cases 2 & 3

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Solve programming problems at an online judge system (<https://www.acmicpc.net/step>)

- Choose 2~3 representative problems for each step

Topics	Programming	Math	Data Structure
Steps	1, 2, 3, 4, 5, 6, 7, 10	8, 9	17, 18, 21, 23, 27

- **Must finish this self-study by March 30!**
  - Expect you may study during 4~6 hours for each day

If you have a plan to feel angry and dissatisfaction without any effort, do the followings:

- Step 1) Open your browser and go to JBNU's Oasis
- Step 2) Drop this class without any hesitation



# Logistics

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## Teaching environment

- All lectures are offered online via Zoom, but **exams are taken offline**
  - Each lecture will be recorded, and then uploaded to YouTube

## Language

- **Korean** is used by default in all aspects except for lecture slides which will be written in English

## Notification and deadline policy

- All notifications, schedules, and materials are uploaded to
  - LMS: <https://ieilms.jbnu.ac.kr>
-  **No plan to accept any submission after its deadline**
  - Please check the bulletin board regularly and do your homework in advance!

# Evaluation Plan (1)

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## Grading policy: relative evaluation (상대평가)

- The ratio for Grades A and B should be 80%

Grade A	Grade B	Grade C	Others
$40 \pm 5\%$	$40 \pm 5\%$	$15 \pm 5\%$	5%

## Proportion for grading



Attendance	Homework	Midterm Exam	Final Exam
5%	25%	35%	35%

- The maximum total score is 100 points
- I'll manage two classes for this course, but evaluate them as if all of students are in one class

# Evaluation Plan (2)

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## Disqualification policies

- Any form of **cheating** (e.g., homework and exam) will give the corresponding task of its contributors **a zero point**
  -  It could be reported to our school's disciplinary committee
- If you have absences of **more than a quarter (1/4)** of all **lecture time**, then **Grade F** will be assigned immediately
  - This course will take 45 hours in this semester
  - Thus, the absence of 11.25 hours presents Grade F to you
  -  Monday class takes 2 hours, and Wednesday one takes 1 hour
- If your total score is **less than 10 points**, then **Grade F** will be assigned immediately

# Schedule (Tentative)

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Week	Content	Week	Content
1	Introduction	9	Graph Algorithm I
2	* Recurrence & Math	10	† Graph Algorithm II
3	Sort I	11	Greedy Algorithm
4	† Sort II	12	† String Matching
5	Selection & ADB I	13	* NP
6	† ADB II	14	State Space Tree
7	† Dynamic Programming	15	Final Exam
8	Midterm Exam		

- ADB stands for advanced data structures (*such as balanced BST, disjoint set, etc.*)
- † indicates it has a programming assignment (*tentative*)
- \* indicates it has a report assignment (*tentative*)

- **⚠ No plan to review programming skills and details of basic data structures in this course!**

# Outline

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Course Overview

Introduction to Algorithm 

# What Is Algorithm?

To describe **the sequential process for solving a problem** using a **computer(s)**

- From the **input** data to the final **output**

## Input

스펀지케이크(20×20cm) 1개, 크림치즈 200g, 달걀 푼 물 2개 분량,  
설탕 3큰술, 레몬즙·바닐라에센스 1큰술씩, 딸기시럽(딸기 500g,  
설탕 1½ 컵, 레몬즙 1작은술), 딸기 1개, 플레인 요거트 2큰술

First, clarify the **input** and **output** for your target problem

## Algorithm

- ① 케이크 틀의 가장자리에 필름을 돌린 다음 스펀지케이크를 놓는다.
- ② 볼에 크림치즈를 넣고 거품기로 젓다가 달걀 푼 물과 설탕 3큰술을 세번에 나누어 넣으면서 크림 상태로 만든다.
- ③ ②에 레몬즙과 바닐라에센스를 넣고 살짝 저은 다음 ①에 붓는다.  
이것을 180℃의 오븐에 넣고 20분 정도 굽는다.
- ④ 냄비에 슬라이스한 딸기와 설탕 1½ 컵을 넣고 끓이다가 약한 불에서  
눌어붙지 않도록 저으면서 거품을 걷어낸다. 되직해지면  
레몬즙을 넣고 차게 식힌다.
- ⑤ 접시에 치즈케이크를 한 조각 담고 ④의 시럽을 뿌린 다음  
플레인 요거트와 딸기를 얹어낸다 .

## Output



# Very Simple Example

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**Problem:** Find a maximum of 100 students' scores

- **Step 1) clarify the input and output**
  - What is the **input**?  $\Rightarrow$  (Informal) 100 scores
    - (Formal) An array  $x$  of size 100, containing the input scores (i.e.,  $x[1], \dots, x[100]$ )
  - What is the **output**?  $\Rightarrow$  (Informal) A maximum of the input scores
    - (Formal) A maximum value among  $x[1], \dots, x[100]$
- **Step 2) describe an algorithm for solving the problem**
  - Given the input, it should correctly produce the output

```
def max_score(x):
```

```
Algorithm written in pseudo-code { for each value in x:  
                                     mark the value as maximum if it > the previously marked one  
                                     return the last marked value
```

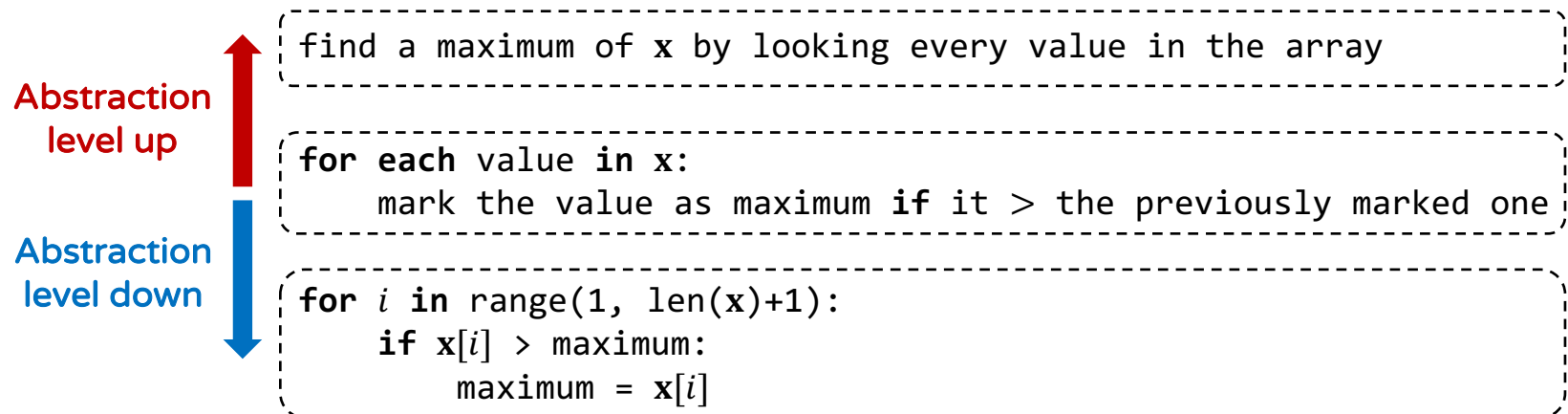
# Algorithm Should Be...

## Efficient and correctly designed

- Your algorithm should be practically **efficient for large input** when a modern **computer** is used
- Your algorithm must produce **correct answers** (or output)

## Easy-to-understand

- Easily able to implement your algorithm described in a pseudocode using a specific programming language
- Need to consider the abstraction level of target readers





# Purpose Of This Course

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## Goal 1) Correctness and efficiency

- To understand how to design and analyze an algorithm in terms of correctness and efficiency

## Goal 2) Training using classical problems

- To learn ideas that effectively resolve challenges behind various classical problems

## Goal 3) Computational thinking

- To improve your computational thinking so that you can solve new problems by yourself

# “How To Think” Matters

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## In this course, you will study

- Algorithms of various classical problems
  - Developed by some people born in the generation of your grandparents
- Of course, it's also important to study their solutions
  - Especially for your exams and future coding test

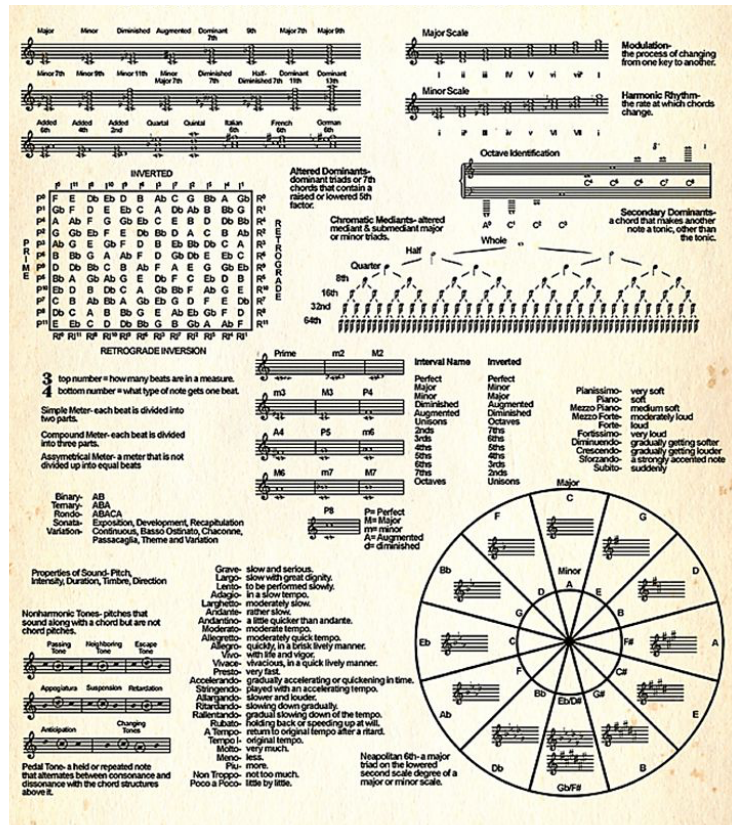
## The most important thing is

- To study **how they think** to solve the problems
- Sharply **observe their ideas or principles** behind the solutions and **check why they are working**
- Will be useful building blocks which can be used for **solving new problems**

# Do Not Have False Expectation

It covers the **theoretical area** of computer science

- Thus, it's hard to guarantee that you can pass a coding test even though you get Grade A in this course



If you want to do coding well,



Try to solve programming problems as many as possible  
**BY YOURSELF!**

You'll learn about such things...

# In Next Lecture

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## Motivation to algorithm analysis

- Why should we analyze algorithms?
  - Especially, in terms of efficiency

## How to analyze algorithms?

- Concept of computational complexity
- Asymptotic analysis (e.g., Big-O notation)