



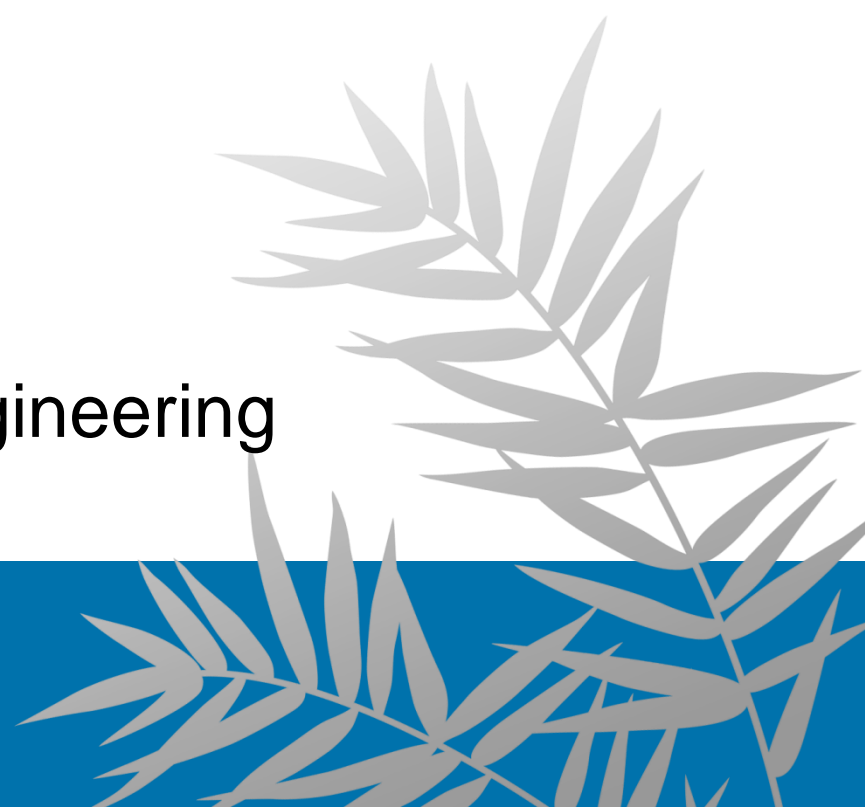
國立臺灣大學  
National Taiwan University

# CHAPTER 1

# NETWORK FLOW

Iris Hui-Ru Jiang  
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Department of Electrical Engineering  
National Taiwan University



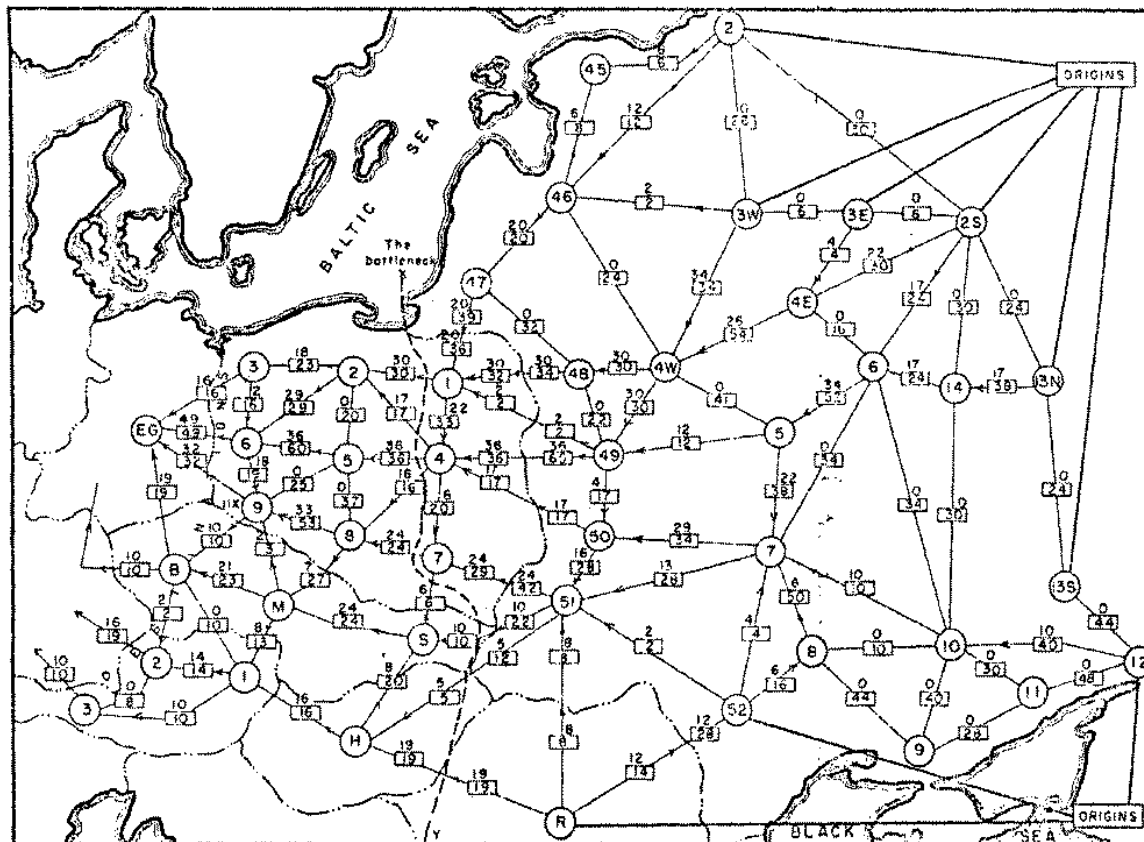
# Outline

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- Content:
  - Network flow
  - Bipartite matching: a special case of network flow
- Reading:
  - Chapter 7

# Flow Network (1/2)

- **Abstraction** for material flowing through the edges.
  - Water pipes: water
  - Computer network: packets
  - Transportation network: traffic
  - Circuit network (wires): current



Network flow

Harris & Ross, 1955

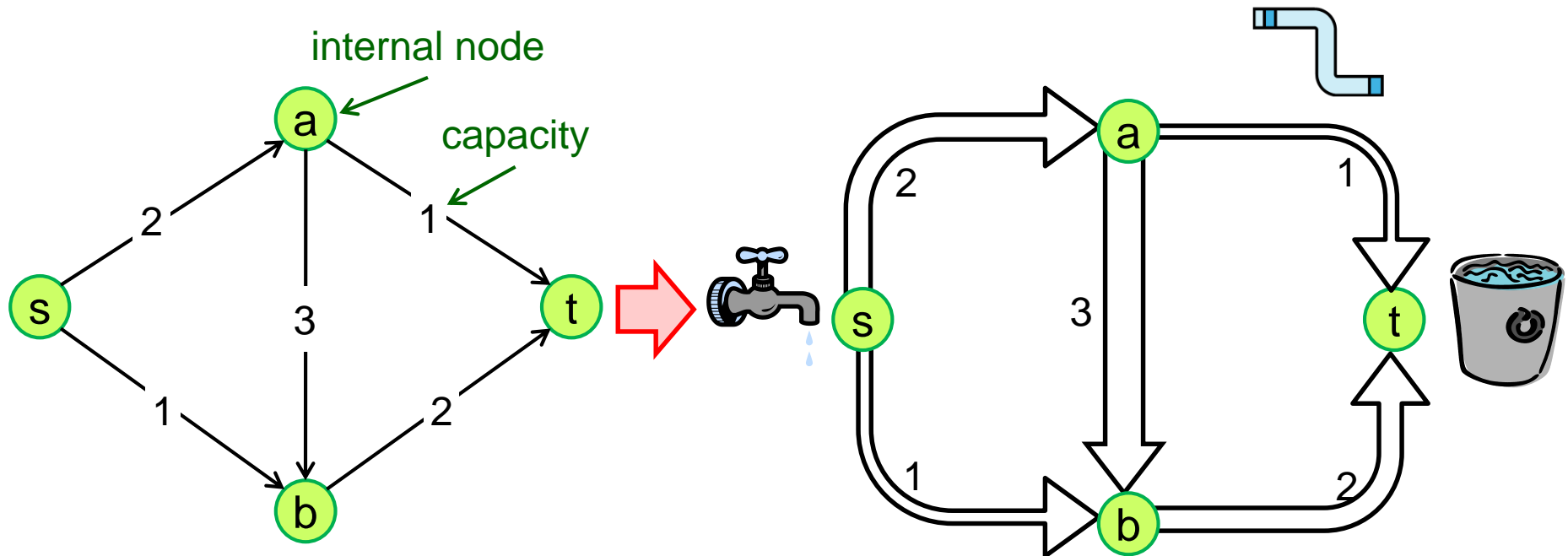
The Soviet and Eastern European railways network: 44 nodes and 105 undirected edges

Maximum flow:  
**163,000** from Russia to Eastern Europe

=  
Bottleneck (cut of capacity):  
**163,000**

# Flow Network (2/2)

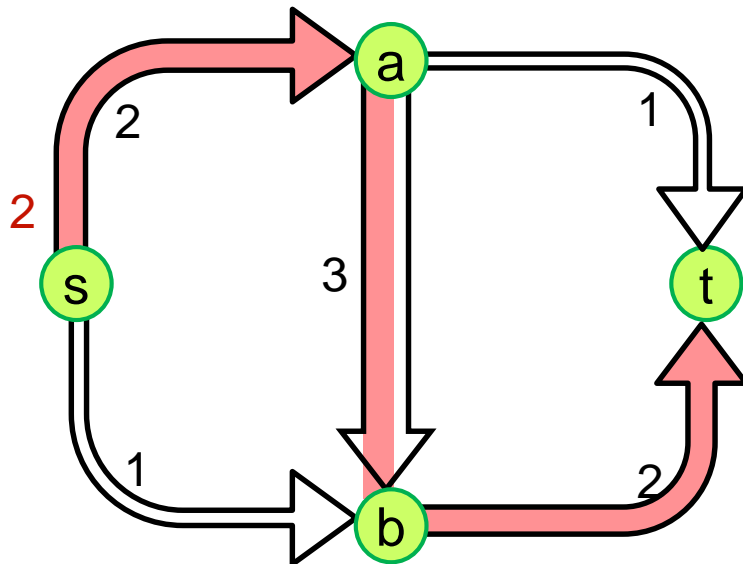
- A **flow network**  $G = (V, E)$  is a **directed** graph
  - $c_e \geq 0$ : capacity of edge  $e$
  - Source  $s \in V$ : generates the flow
  - Sink  $t \in V$ : absorbs the flow
    - Internal node:  $u \in V \setminus \{s, t\}$



# Pushing Flow

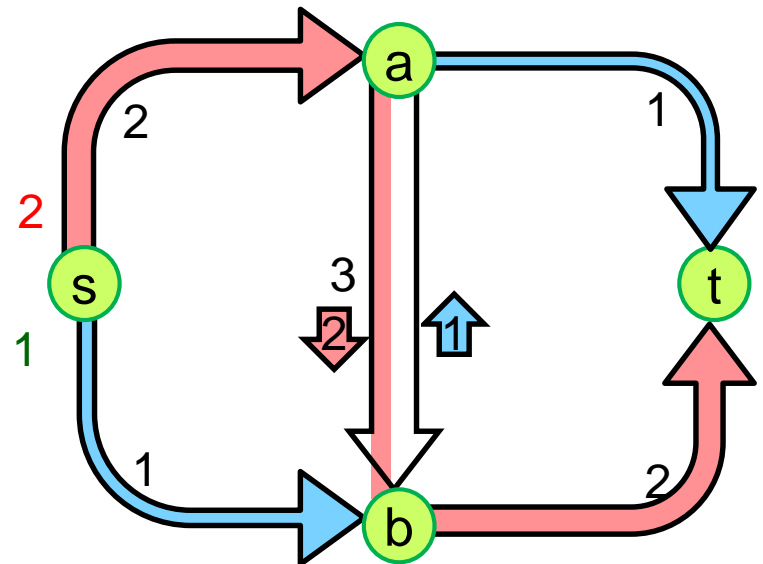
## ● Greedy

- Start with zero flow
- Push a flow of value 2
- $\Rightarrow$  Flow = 2
- Q: Can we push more?



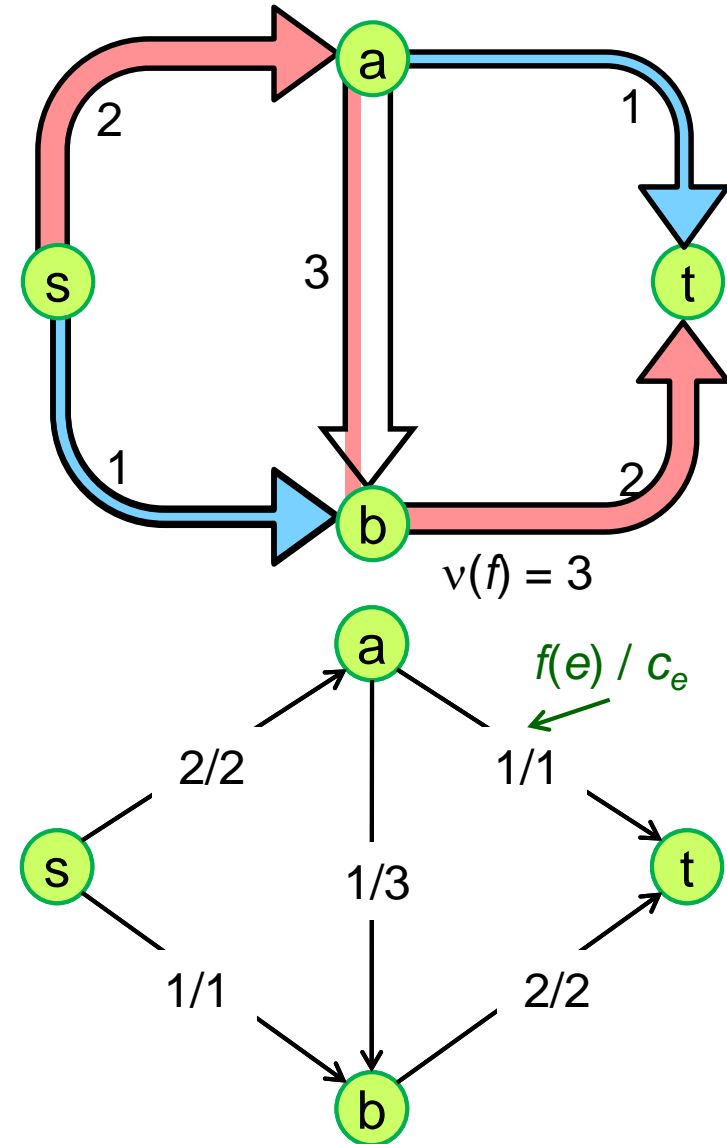
## ● General

- Start with zero flow
- Push a flow of value 2
- Push a flow of value 1
- A: Yes. Flow = 3
- Undo flow



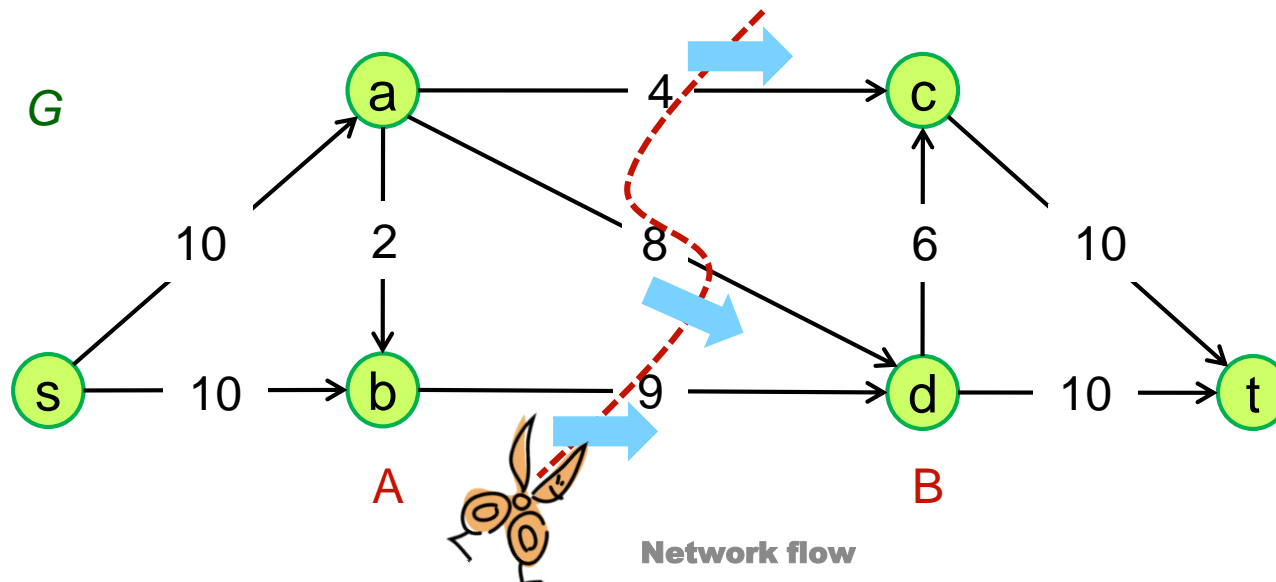
# The Maximum Flow Problem

- Given: A flow network
- Goal: Find a **max** possible flow
- Flow definition:
  - $s$ - $t$  flow  $f: E \rightarrow \mathbb{R}^+$
  - A function  $f$  that maps each edge  $e$  to a nonnegative real number
    - $f(e)$ : flow carried by edge  $e$
  - $v(f)$ : the value of a flow  $f$ 
    - $v(f) = \sum_{e \text{ out of } s} f(e)$  (flow generated at  $s$ )
- Flow properties
  1. Capacity conditions:
    - $\forall e \in E, 0 \leq f(e) \leq c_e$
  2. Conservation conditions:
    - $\forall u \in V \setminus \{s, t\}, \sum_{e \text{ into } u} f(e) = \sum_{e \text{ out of } u} f(e)$



# Upper Bounds of the Maximum $s$ - $t$ Flow

- Q: Can we find the upper bound of the  $s$ - $t$  flow?
- A: Yes!
  - Divide the nodes into two sets,  $A$  and  $B$ , so that  $s \in A$  and  $t \in B$ .
  - Any  $s$ - $t$  flow must cross from  $A$  into  $B$  at some point.
  - The  $s$ - $t$  flow uses up some of the edge capacity from  $A$  to  $B$ .
- Each “cut” places an upper bound on the maximum flow.
  - $\Rightarrow$  Find cut of minimum capacity = find maximum flow

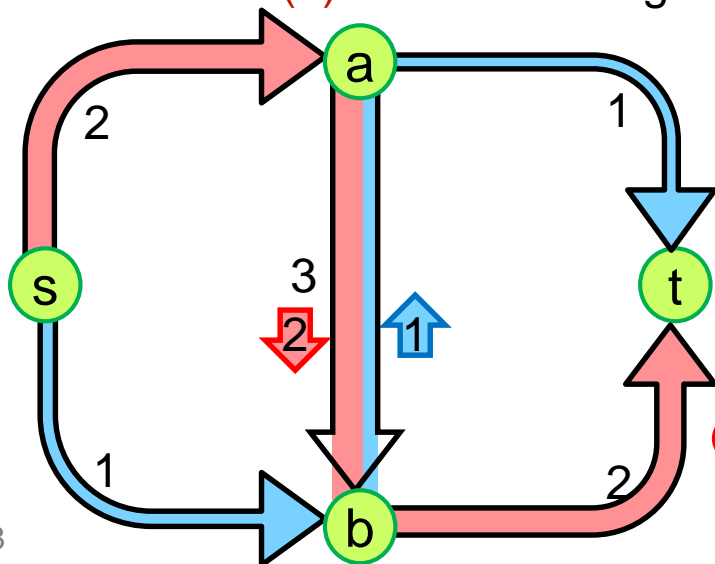


# Ford-Fulkerson: Residual Graph

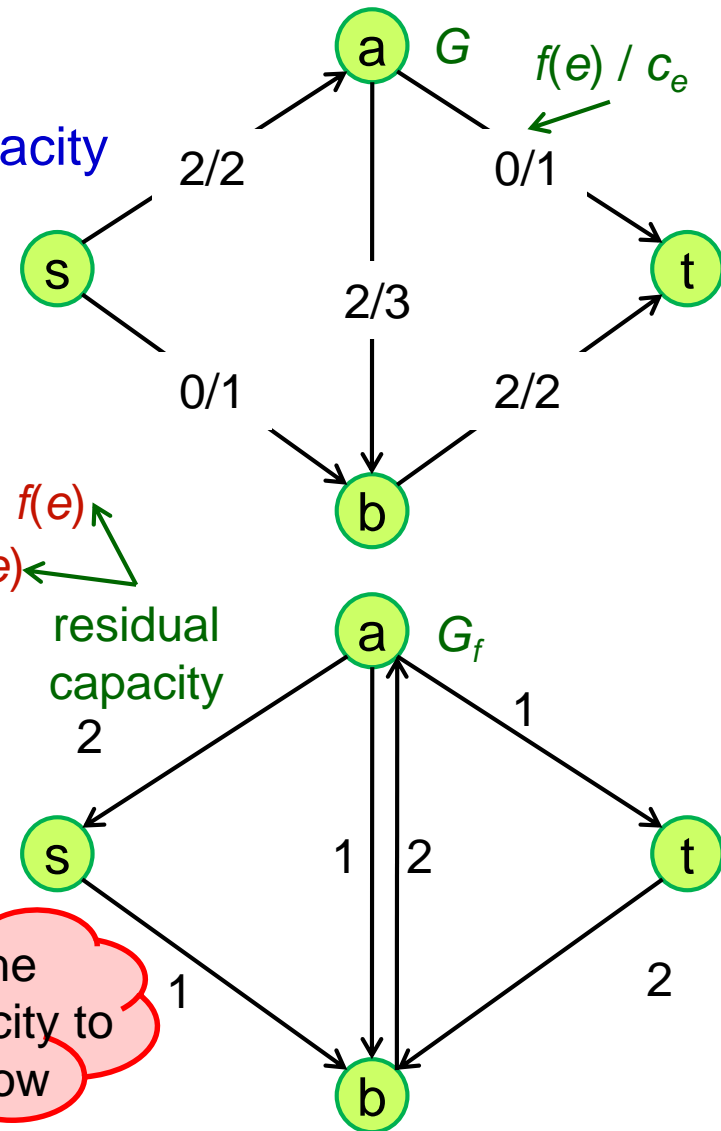
- Pushing flow:
  - Push **forward** on edges with leftover capacity
  - Push **backward** on edges with flow
- The **residual graph**  $G_f$  of  $G$  w.r.t.  $f$ :
  - $V(G_f) = V(G)$
  - For each  $e = (u, v) \in E(G)$

■  $f(e) < c_e$ : Forward edge:  $e' = (u, v)$ ,  $c'_e = c_e - f(e)$

■  $0 < f(e)$ : Backward edge:  $e'' = (v, u)$ ,  $c''_e = f(e)$



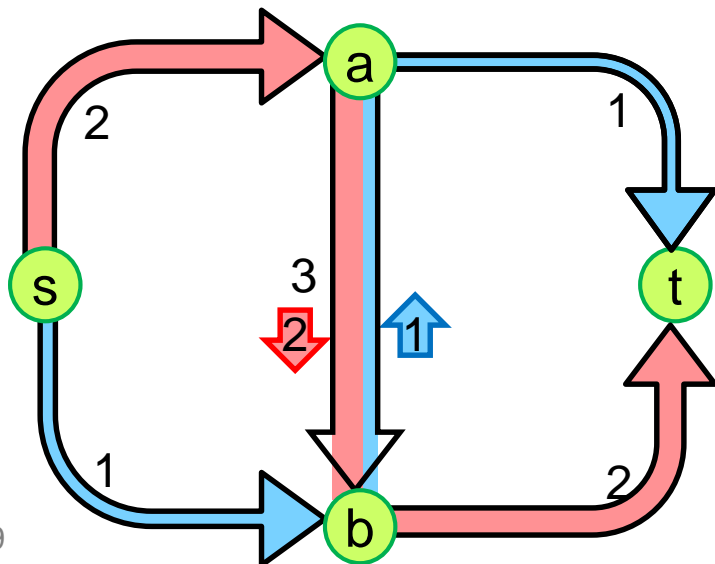
$G_f$  records the remaining capacity to push more flow



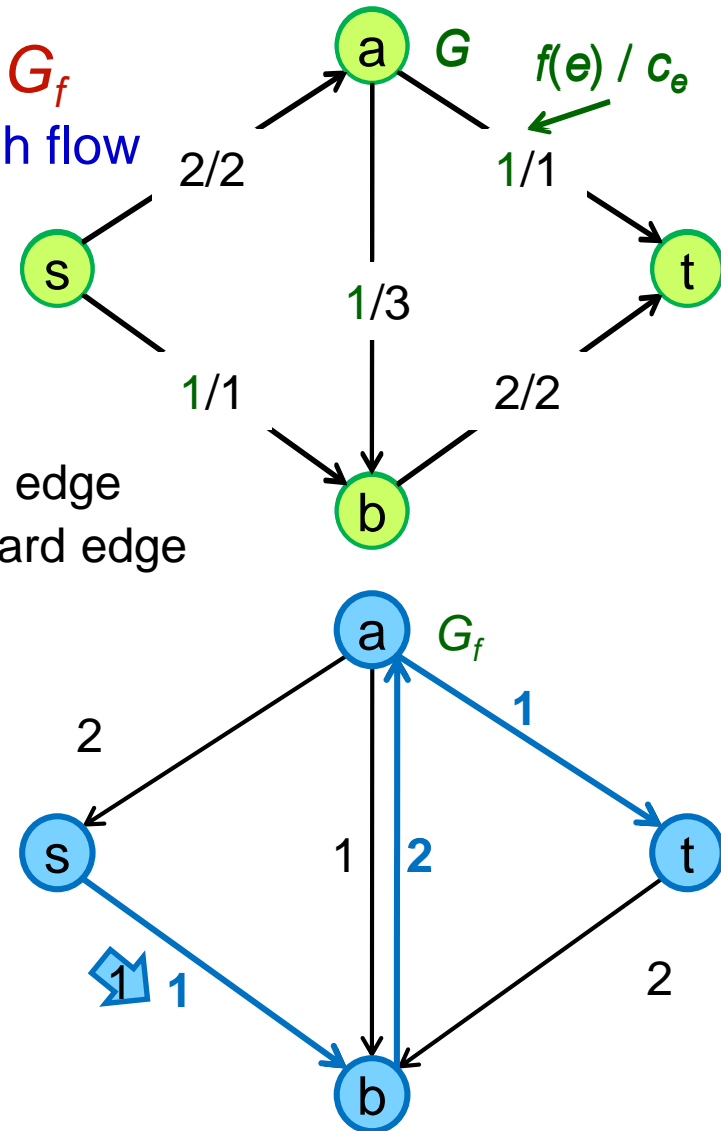


# Augmenting Paths in a Residual Graph

- **Pushing flow = augmenting path in  $G_f$** 
  - $G_f$  records the remaining capacity to push flow
  - Let  $P$  be a simple  $s$ - $t$  path in  $G_f$ 
    - $\text{bottleneck}(P, f) = \min \text{ res. cap on } P$
  - Push  $\text{bottleneck}(P, f)$  units of flow
  - New  $s$ - $t$  flow:  $v(f) + \text{bottleneck}(P, f)$ 
    - **Increase**  $f(e)$  by  $\text{bottleneck}(P, f)$  for forward edge
    - **Decrease**  $f(e)$  by  $\text{bottleneck}(P, f)$  for backward edge

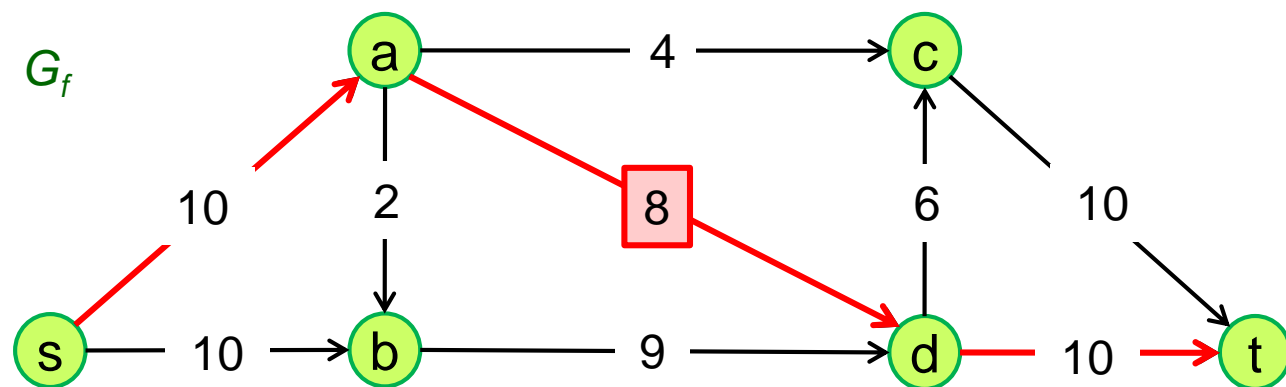
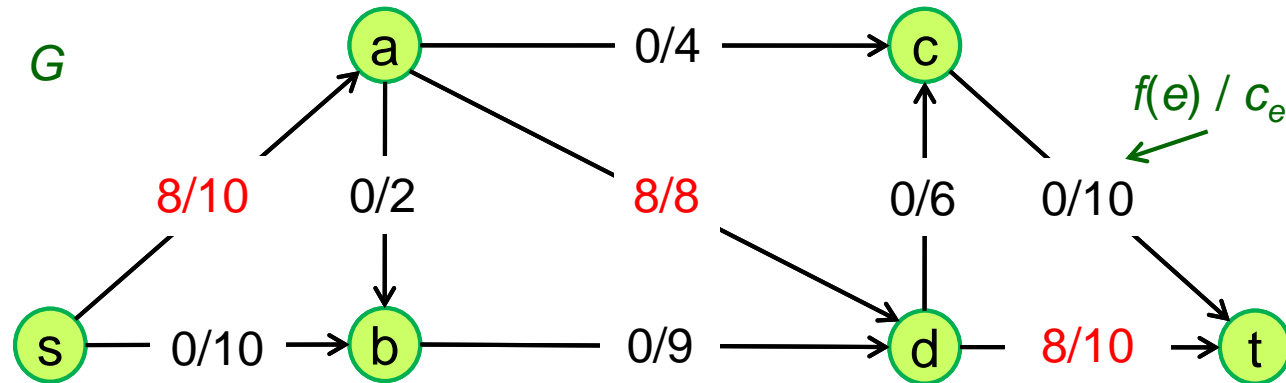


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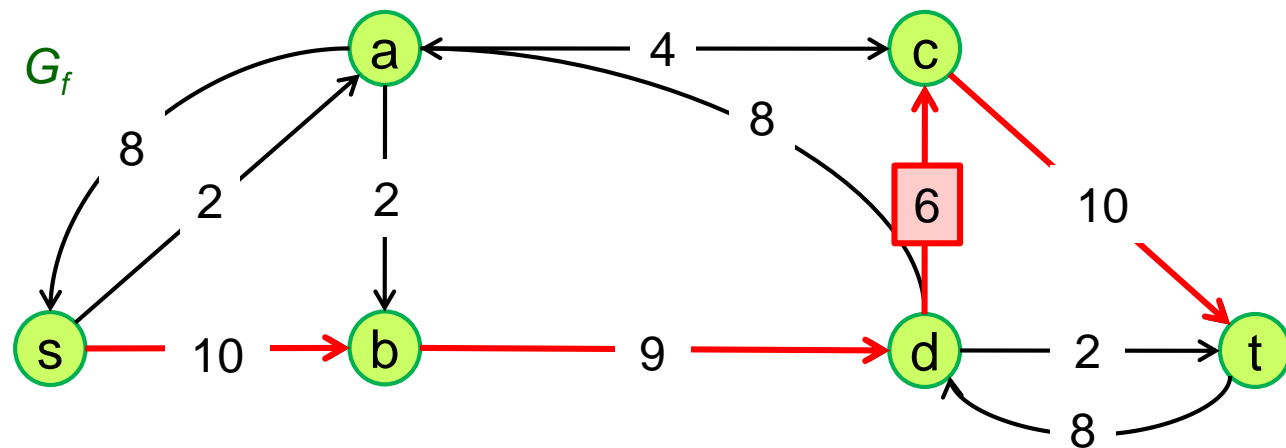
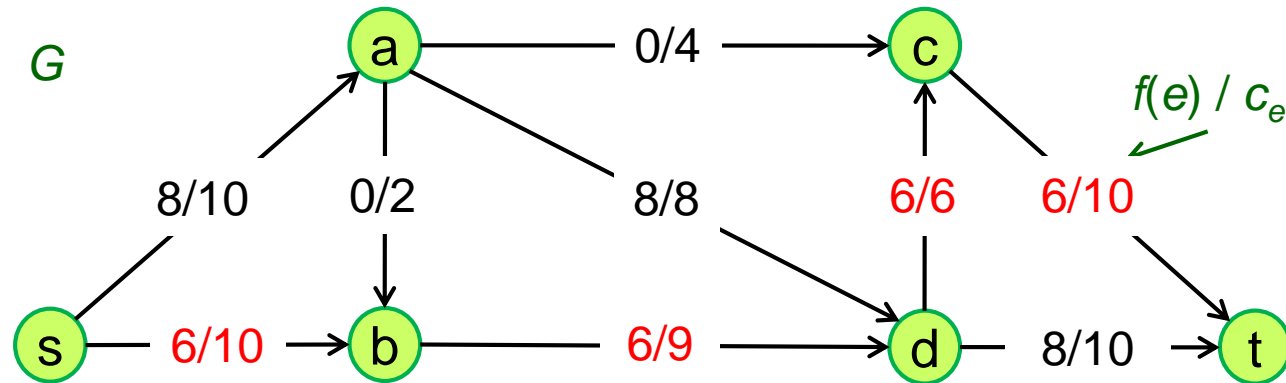


Network flow

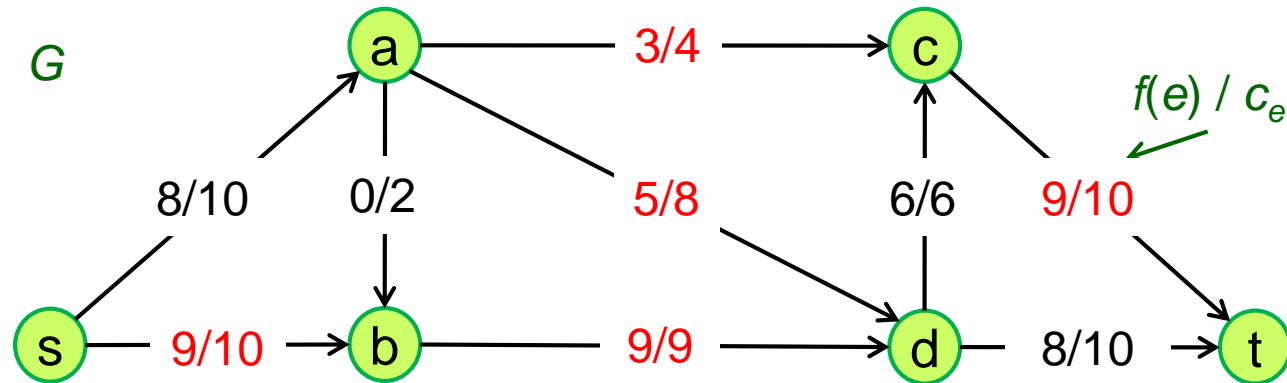
# Ford-Fulkerson: Example (1/5)



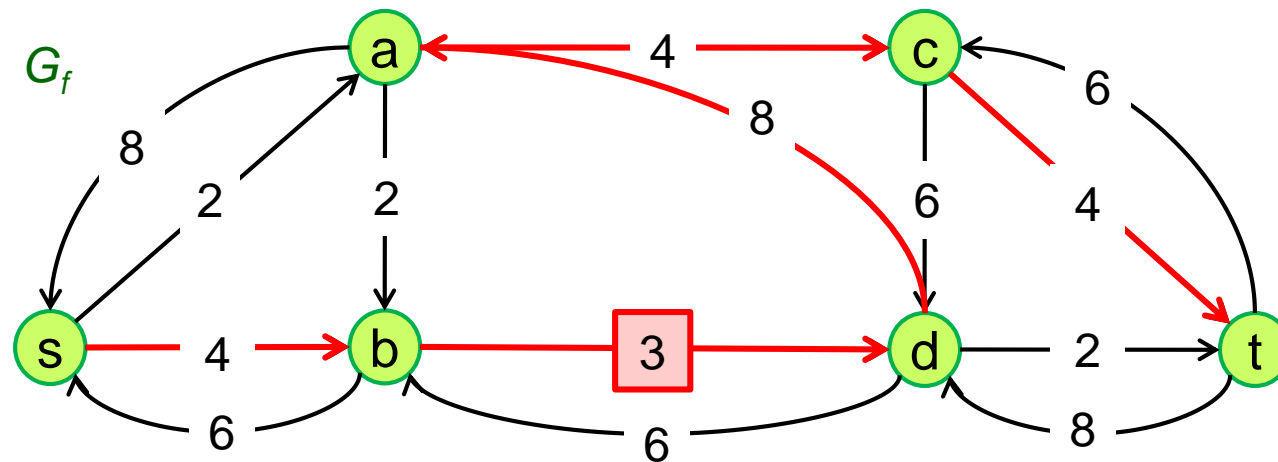
# Ford-Fulkerson: Example (2/5)



# Ford-Fulkerson: Example (3/5)

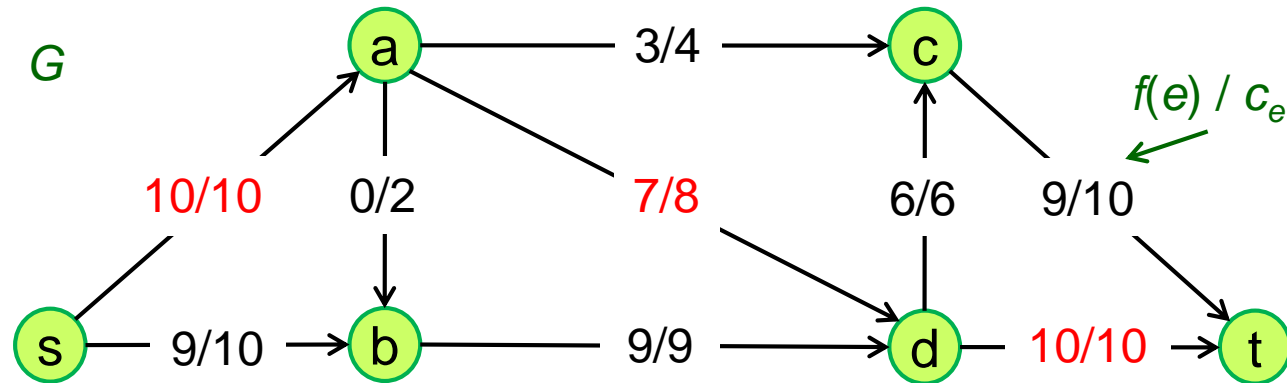


flow value = 14

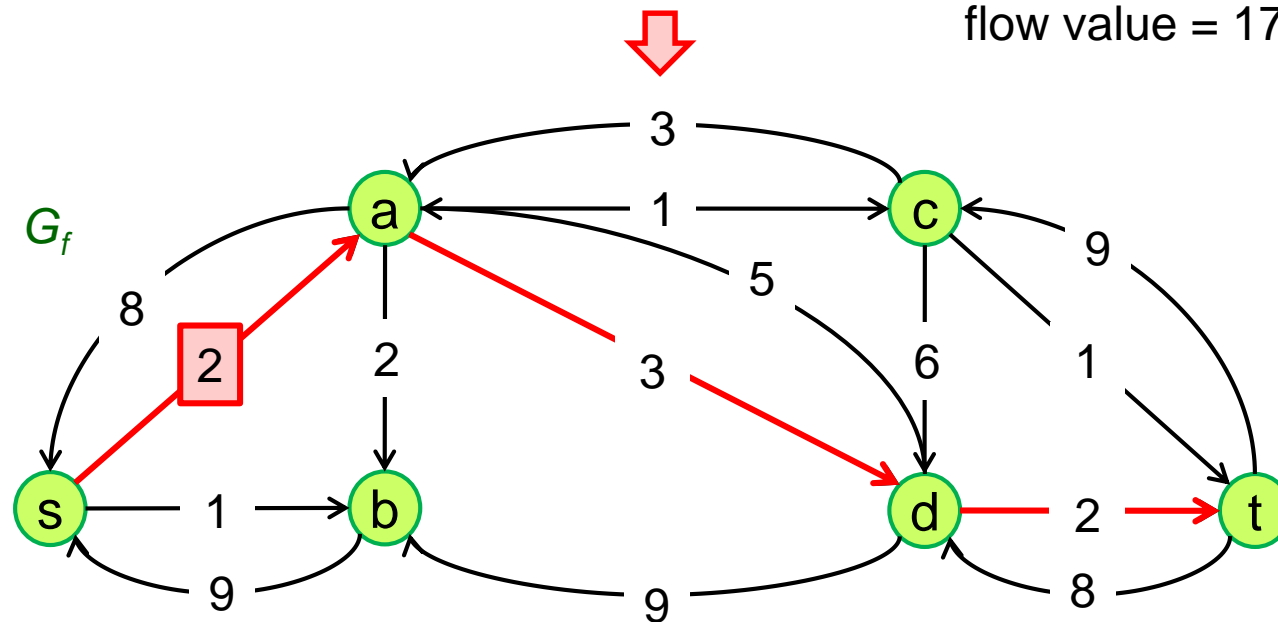


Network flow

# Ford-Fulkerson: Example (4/5)

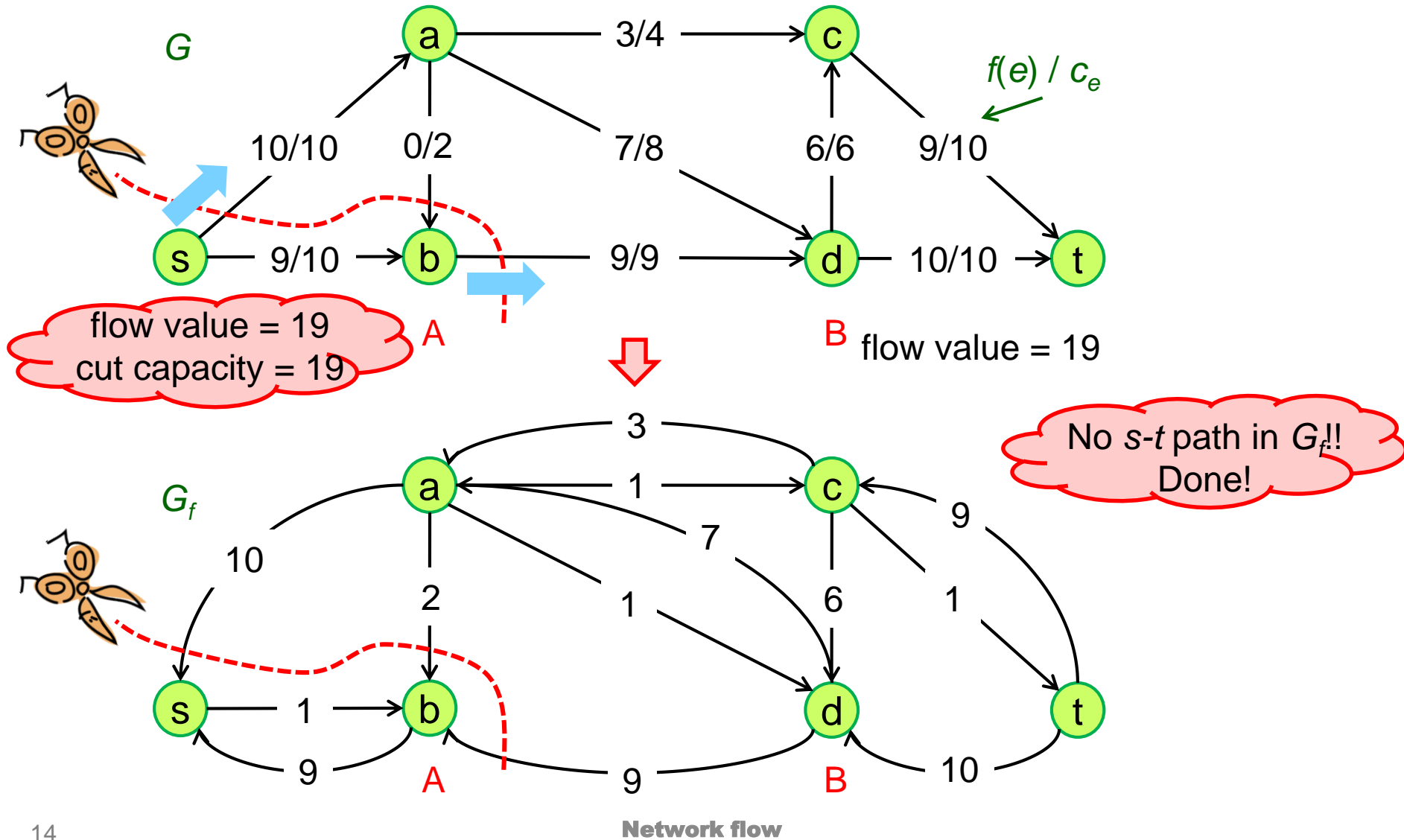


flow value = 17



Network flow

# Ford-Fulkerson: Example (5/5)



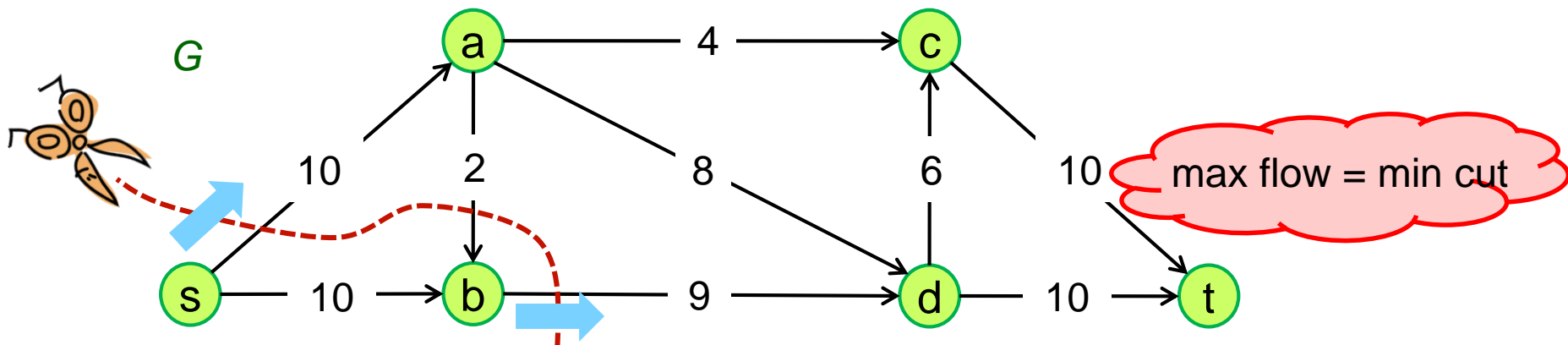
# Ford-Fulkerson Algorithm

Iteratively push flow forward and backward via flow network and residual graph

- Procedure

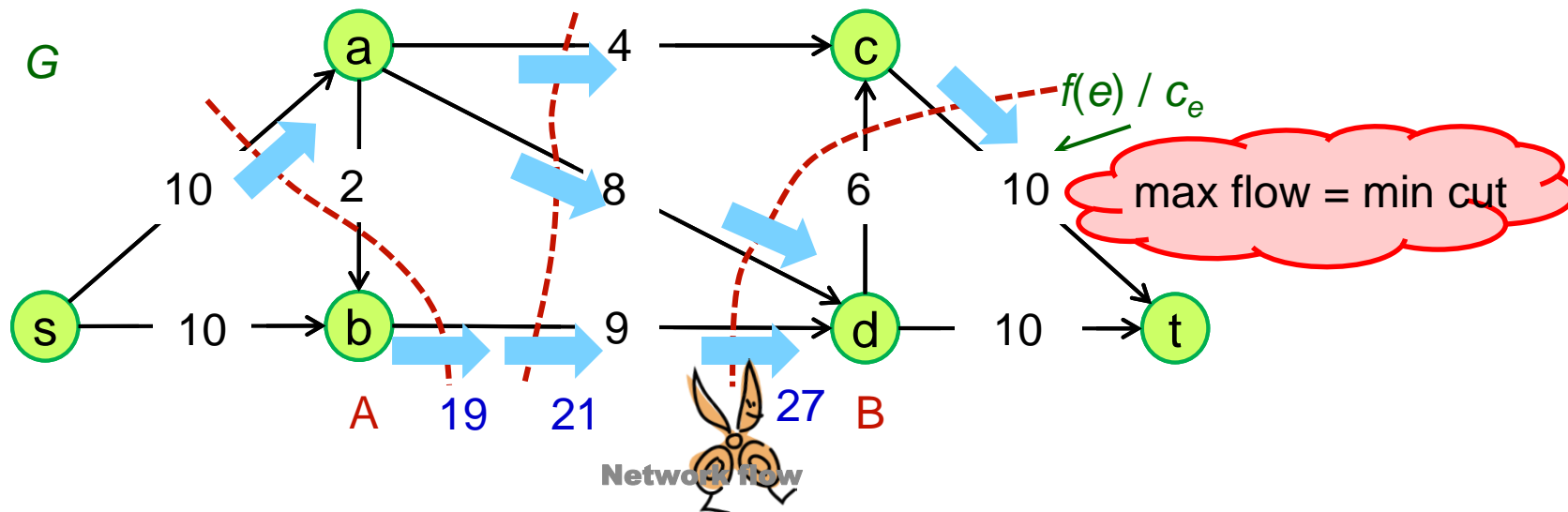
1. Start with  $f(e) = 0$  for all edge  $e \in E$  and construct the residual graph.
2. Find an  $s$ - $t$  path  $P$  in the residual graph.
3. Augment flow along path  $P$  and update the residual graph.
4. Repeat steps 2-3 until you get stuck.

- Optimal



# The Max-Flow Min-Cut Theorem

- The value of **max flow** is equal to the value of the **min cut**.
  - **Cut**: Divide  $V$  into two disjoint sets,  $A$  and  $B$ , s.t.  $s \in A$  and  $t \in B$ .
  - **Min-cut**: minimize the sum of the capacities of the cut edges directed from  $A$  to  $B$
- Observation:
  - Any  $s$ - $t$  flow must cross from  $A$  into  $B$  at some point and uses up some of the capacities of the cut edges.
  - **Each** cut places an upper bound on the max value of an  $s$ - $t$  flow.





# Bipartite Matching



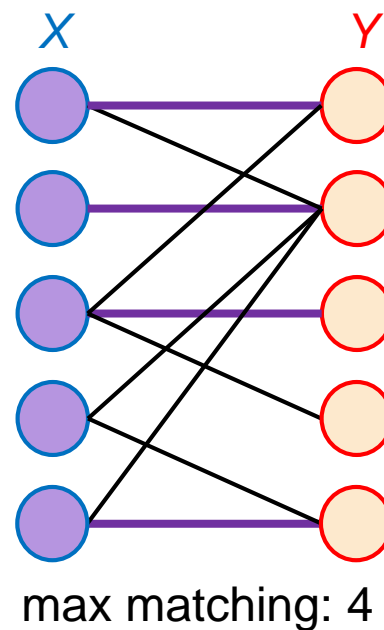
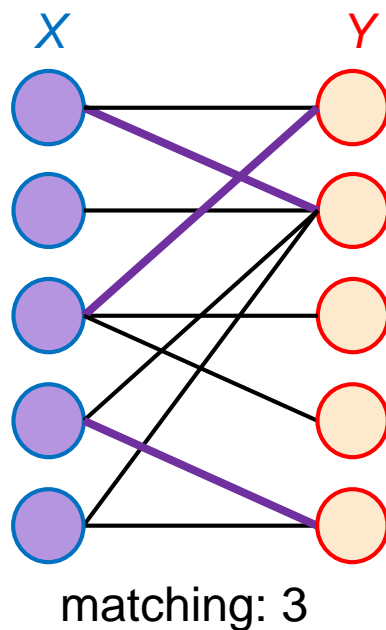
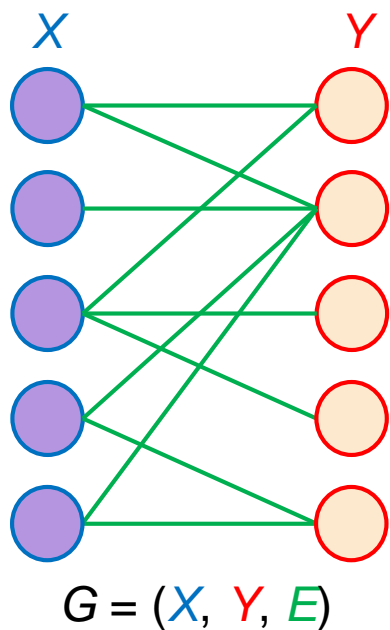
# If You Were a Matchmaker...

- Imagine you are a matchmaker
  - One hundred **female** clients, and one hundred **male** clients
  - Each woman has compiled a list of her prince charming criteria
  - Each man has compiled a list of her princess snow white criteria
  - Your job is to arrange one hundred suitable marriages
    - Neither singlehood nor polygamy
    - (The more marriages, the more money)



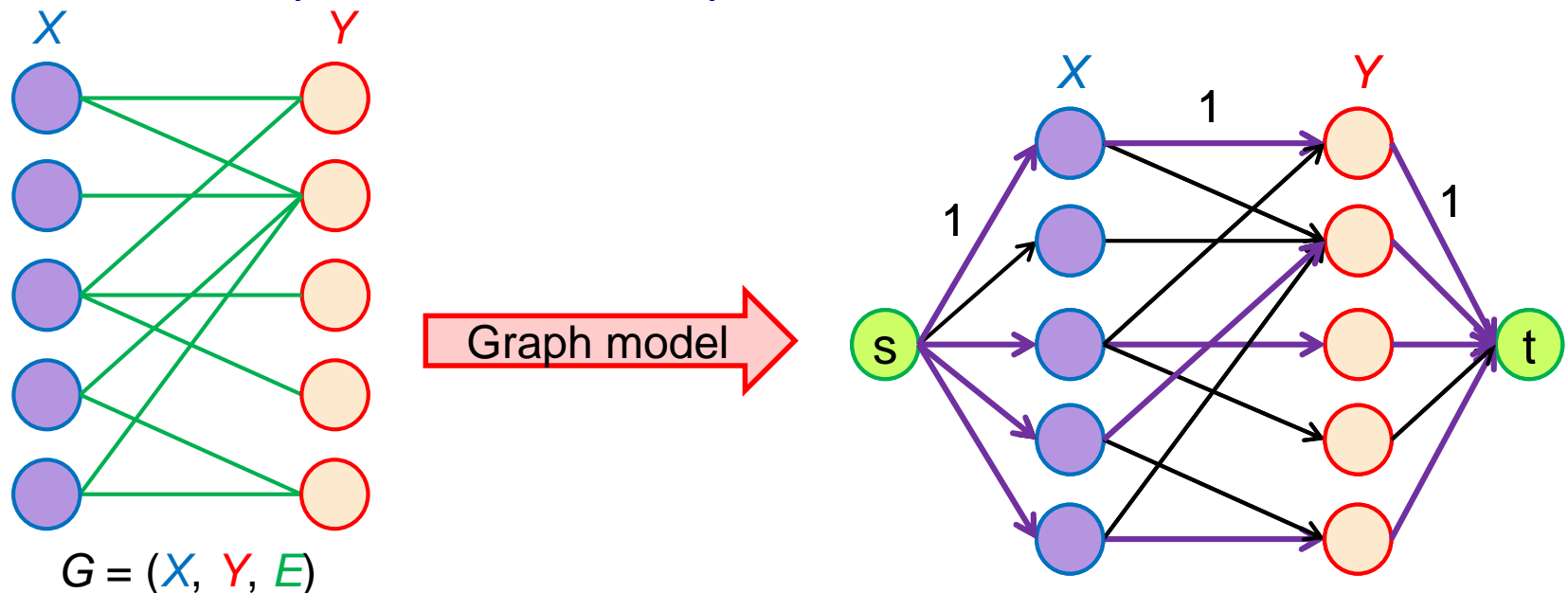
# Bipartite Matching

- Given:  $n$  men,  $m$  women and their feasible partners,  $G = (X, Y, E)$
- Goal: Find the matching  $M \subseteq E$  with the max # of marriages
- **Perfect matching**: Everyone is matched monogamously.
  - Each man gets exactly one woman
  - Each woman gets exactly one man



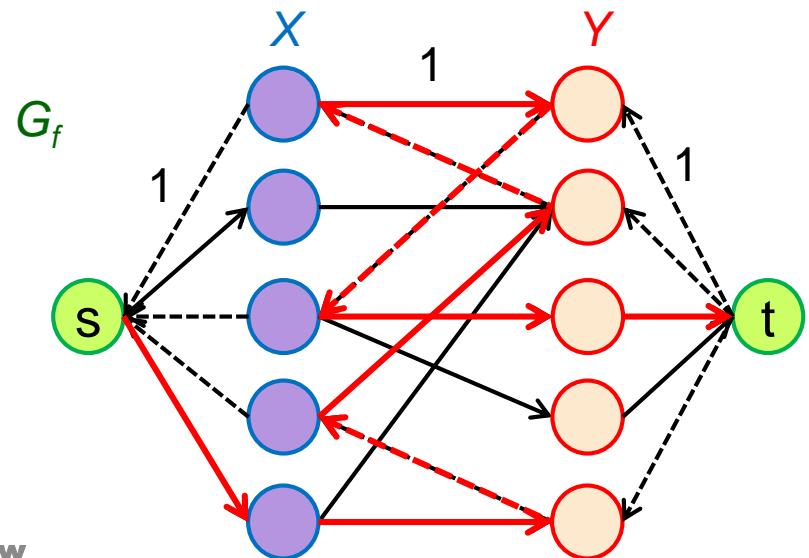
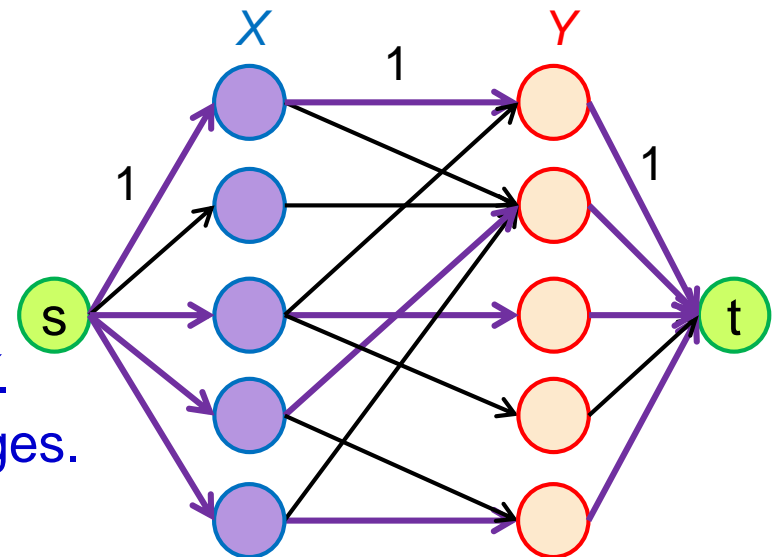
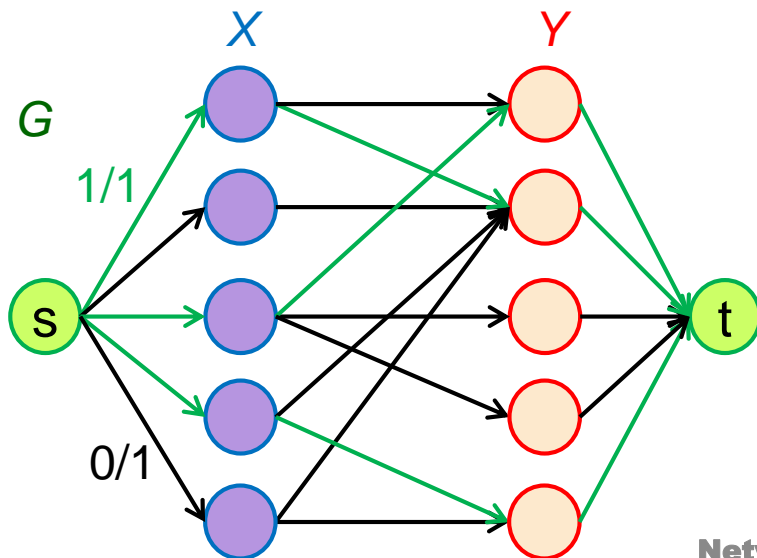
# Bipartite Matching via Network Flow (1/2)

- Bipartite matching can be solved via reduction to max flow.
  - All edges are directed from  $X$  to  $Y$ .
  - Add nodes  $s$  and  $t$
  - Add edges  $(s, x)$  for all  $x \in X$ ,  $(y, t)$  for all  $y \in Y$
  - All capacities are set to 1.
  - Flow corresponds to matched pairs.



# Bipartite Matching via Network Flow (2/2)

- Residual graph  $G_f$  simplifies to:
  - If  $(x, y) \notin M$ , then  $(x, y)$  is in  $G_f$ .
  - If  $(x, y) \in M$ , the  $(y, x)$  is in  $G_f$ .
- Augmenting path simplifies to:
  - Edge from  $s$  to an unmatched  $x \in X$ .
  - Alternating unmatched/matched edges.
  - Edge from unmatched  $y \in Y$  to  $t$ .



# Maximum Flows and Minimum Cuts



# Ford-Fulkerson Algorithm

Iteratively push flow forward and backward via flow network and residual graph

Ford-Fulkerson( $G, s, t$ )

1. **foreach** ( $e \in E$ ) **do**

2.    $f(e) = 0$

3. construct  $G_f$

4. **while** ( $\exists$  an  $s$ - $t$  path  $P$  in  $G_f$ ) **do**

// augmenting path

5.    $b = \text{bottleneck}(P, f)$

6.   **foreach** ( $e \in P$ ) **do**

7.     **if** ( $e \in E$ ) **then**  $f(e) = f(e) + b$

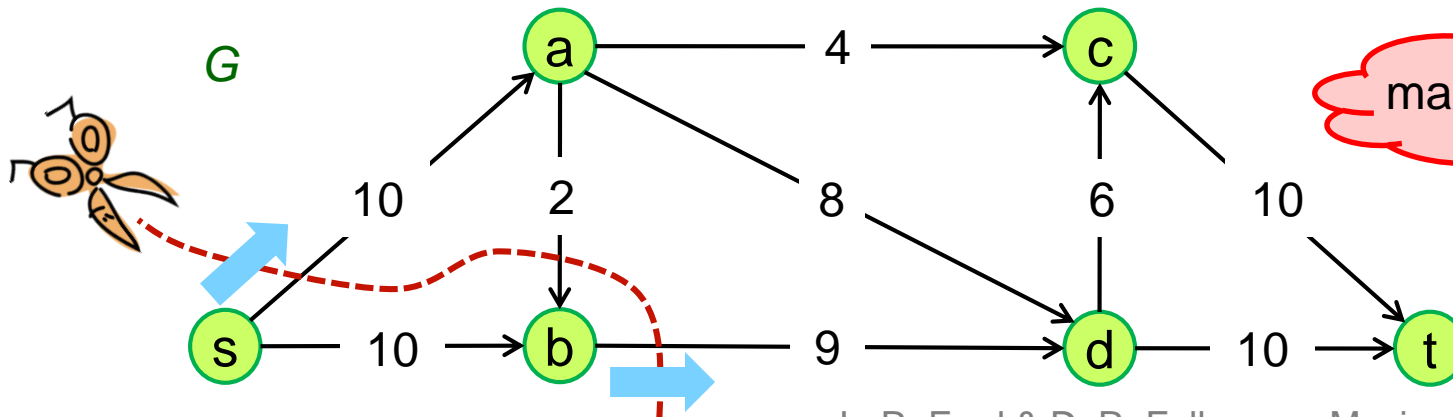
// forward edge

8.     **else**  $f(e^R) = f(e^R) - b$

// backward edge

9.   update  $G_f$

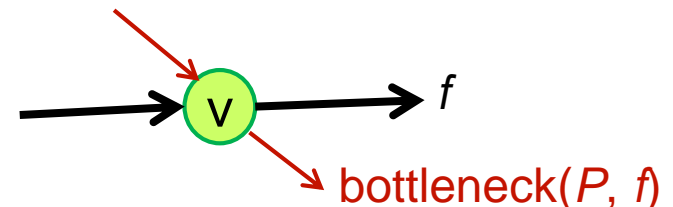
10. **return**  $f$



max flow = min cut

# Is It a Flow?

- Let  $f'$  be the new flow after line 8 in Ford-Fulkerson algorithm.  $f'$  is a flow in  $G$ .
- Pf: Verify the **capacity and conservation conditions**.
  - $f'$  differs from  $f$  only on edges of  $P$  in  $G$  (a  $s$ - $t$  simple path in  $G_f$ ).
  - Capacity condition: (check edges of  $P$  in  $G$ )
    - If  $e = (u, v) \in P$  is a forward edge, its residual capacity =  $c_e - f(e)$ .  
 $0 \leq f(e) \leq f'(e) = f(e) + \text{bottleneck}(P, f) \leq f(e) + (c_e - f(e)) = c_e$
    - If  $(u, v) \in P$  is a backward edge, its residual capacity is  $f(e)$ ,  $e = (v, u)$   
 $c_e \geq f(e) \geq f'(e) = f(e) - \text{bottleneck}(P, f) \geq f(e) - f(e) = 0$
  - Conservation condition: (check nodes of  $P$  in  $G$ )
    - For each internal node  $v$  on  $P$ , the amount of flow belonging to  $f$  satisfies the conservation condition.
    - Excluding  $f$ ,  $f'$  enters and exits  $v$  with  **$\text{bottleneck}(P, f)$**
    - $f'$  must satisfy conservation condition, too.





# Termination and Running Time (1/2)

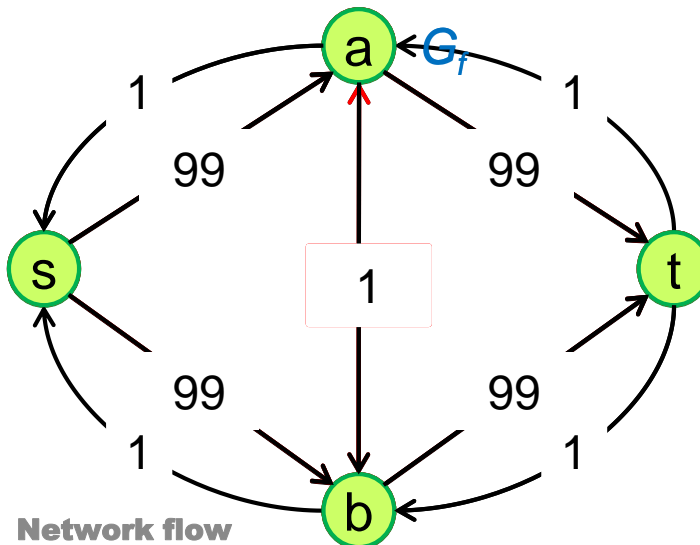
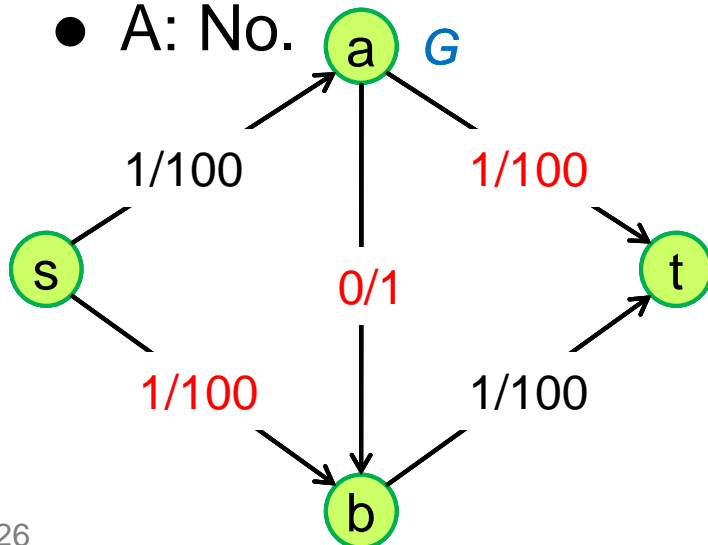
- Assumption: all capacities are **integers**.
- Invariant property: Throughout Ford-Fulkerson, the flow values  $\{f(e): e \in E\}$  and the residual capacities in  $G_f$  are integers.

The flow value **strictly increases** when we apply an augmentation

- $v(f') = v(f) + \text{bottleneck}(P, f)$ . Since  $\text{bottleneck}(P, f) > 0$ ,  $v(f') > v(f)$ .
- Pf:
  - The first edge  $e$  of  $P$  must be an edge out of  $s$  in  $G_f$ .
  - Since  $P$  is **simple**, it does not visit  $s$  again. Since  $G$  has **no edges entering  $s$** ,  $e$  must be a forward edge.
  - We increase  $f(e)$  by  $\text{bottleneck}(P, f) > 0$ , and we do not change the flow on any other edge out of  $s$ .
  - Therefore,  $v(f') = v(f) + \text{bottleneck}(P, f)$ .  $v(f') > v(f)$ .

# Termination and Running Time (2/2)

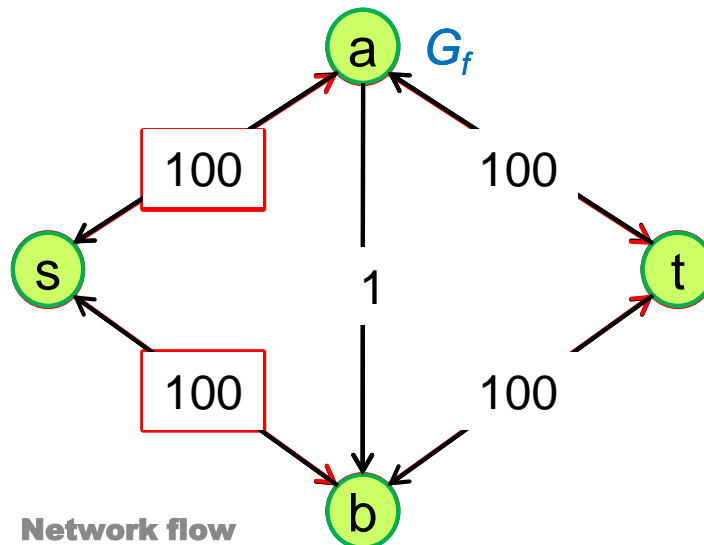
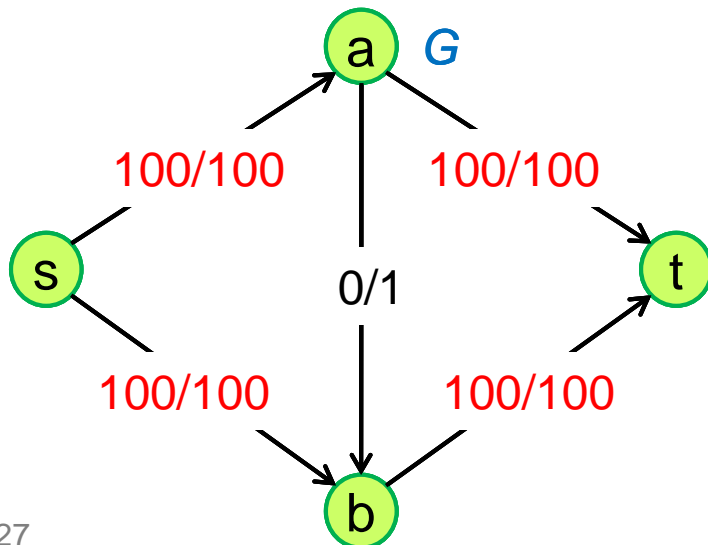
- $C = \sum_{e \text{ out of } s} c_e \geq \sum_{e \text{ out of } s} f(e) = v(f)$ . Ford-Fulkerson terminates in at most  $C$  iterations of the while loop.
- Pf: Each augmentation increases flow value by at least 1.
- Running time:  $O(mC)$ 
  - while loop:  $C$  iterations
  - Augmentation:  $O(m)$
- Q: Is Ford-Fulkerson polynomial in input size?
- A: No.



Network flow

# Choosing Good Augmenting Paths

- Use care when selecting augmenting paths.
- Choose augmenting paths with:
  - Max bottleneck capacity
  - Fewest number of edges
  - Sufficiently large bottleneck capacity
    - $\Delta$ -scaling: look for paths with bottleneck capacity of at least  $\Delta$



# Max-Flow Min-Cut Theorem (1/3)

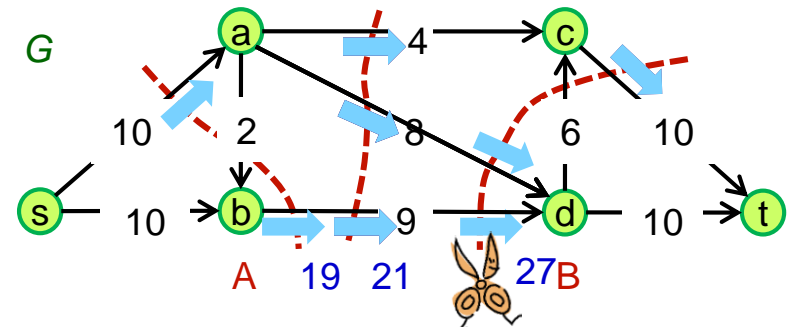
- Max-flow min-cut theorem: The value of the max flow is equal to the value of the min cut.
- Pf: We prove both simultaneously by showing:
  1. There exists a cut  $(A, B)$  such that  $v(f) = \text{cap}(A, B)$ .
  2. Flow  $f$  is a max flow.
  3. There is no augmenting path relative to  $f$ .
- 2.  $\Rightarrow$  3. By contradiction.
  - Let  $f$  be a flow. If there exists an augmenting path, then we can improve  $f$  by sending flow along path.

# Max-Flow Min-Cut Theorem (2/3)

- Weak duality. Let  $f$  be any flow. Then, for any  $s$ - $t$  cut  $(A, B)$  we have  $v(f) \leq \text{cap}(A, B)$ .

- Pf:

$$\begin{aligned}
 - \quad v(f) &= \sum_{e \text{ out of } s} f(e) \\
 &= \sum_{e \text{ out of } s} f(e) - \sum_{e \text{ into } s} f(e) \quad \xrightarrow{\text{red arrow}} 0 \\
 &= \sum_{e \text{ out of } s} f(e) - \sum_{e \text{ into } s} f(e) + \sum_{v \in A} (\sum_{e \text{ out of } v} f(e) - \sum_{e \text{ into } v} f(e)) \\
 &\quad \text{(internal edges in } A: f(e) \text{ appears once "+" \& once "-")} \\
 &= \sum_{e \text{ out of } A} f(e) - \sum_{e \text{ into } A} f(e) \\
 &\leq \sum_{e \text{ out of } A} f(e) \\
 &\leq \sum_{e \text{ out of } A} c_e \\
 &= \text{cap}(A, B).
 \end{aligned}$$

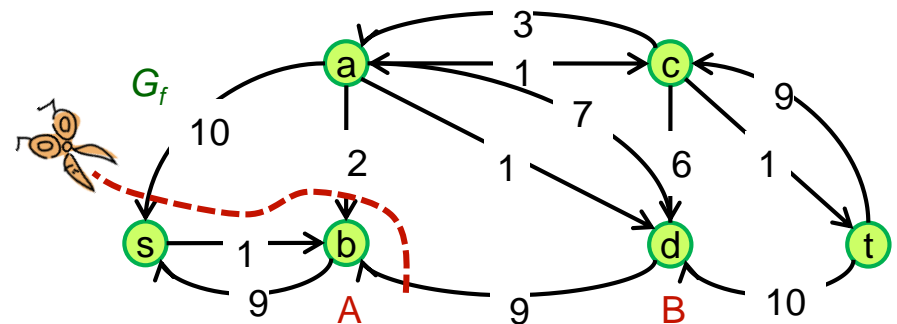
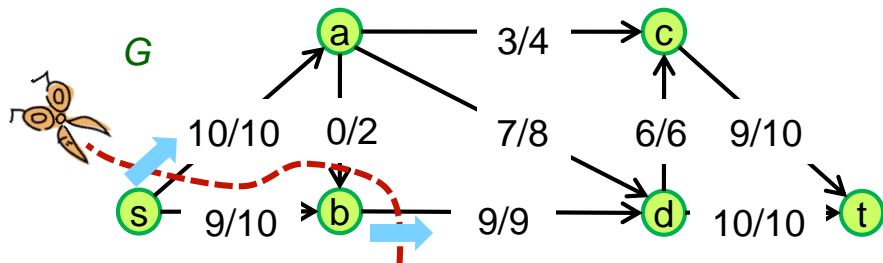


- 1.  $\Rightarrow$  2. This was the corollary to weak duality lemma.
  - All edges into  $A$  are completely unused.

# Max-Flow Min-Cut Theorem (3/3)

## • 3. $\Rightarrow$ 1.

- Let  $f$  be a flow without augmenting paths.
- Let  $A$  be set of nodes reachable from  $s$  in residual graph.
- By definition of  $A$ ,  $s \in A$ .
- By definition of  $f$ ,  $t \notin A$ .
- $$\begin{aligned} v(f) &= \sum_{e \text{ out of } s} f(e) \\ &= \sum_{e \text{ out of } A} f(e) - \sum_{e \text{ into } A} f(e) \\ &= \sum_{e \text{ out of } A} f(e) \quad // \quad f(e) \text{ for } e \text{ into } A = 0, \text{ otherwise, } s \text{ can reach out} \\ &= \sum_{e \text{ out of } A} c_e \\ &= \text{cap}(A, B). \end{aligned}$$



Network flow