



MOBILE APPLICATION
Design & Development

MAD9145 – Applied Project Course

Algonquin College

Client Project Terms & Conditions

Client

An organization requesting mobile web or application design or development work to be completed by the students of the Applied Projects – MAD9145 course within the Mobile Application Design & Development Diploma program of Algonquin College.

Designer(s) & Developers

Students of Applied Projects – MAD9145 from whom a product will be requested by the Client(s), and who will complete the work over a 15-week term (less two weeks for end-of-term preparation and transition).

Instructor & Project Director

The teacher, professor or instructor of Applied Projects – MAD9145, who will function as mentor, art director and project coordinator and who may liaison for Client(s) and Designer(s) and Project Leads for all projects.

Program Coordinator (Co-Coordinator)

A representative from Mobile Application Design & Development diploma program with whom the Client may liaise as needed.

The Environment

This class is designed to simulate a mobile design & development working environment. Students typically work for clients representing non-profit, small business, or educational organizations. This prepares students for graduation by providing them hands-on experience in real workplace situations including client liaison, design presentations, collaborations, timesheet recording, plus deadline and time-management. Students will have various milestones which will include design documents, client approvals, prototypes, beta versions, and reports on their work in progress.

It is imperative that Clients understand the nature and limitations of the Client Projects environment.

The students are in a diploma-level study program and while many students enter this program with prior professional experience there is no guarantee of any knowledge beyond the scope of what they are taught in the first three terms. Some students will have had past experience working with Clients, while others have not. Each student will be placed in a group, and assigned to a Client project by the teacher, professor, instructor, or coordinator for the skills they can offer, for those they wish to build upon, and for the challenge the project will offer. They will be learning and practising in parallel with other classes during the school term.

The goal of the class is to familiarize the students with the Designer/Developer-Client relationship and build on their professional and personal skills while applying their creative talents. The students are expected to work with a high level of professionalism at all times, and they will be the primary contact for Clients, once projects are initiated.

If at any time a Client has a concern or question regarding the project, the Instructor of Applied Projects – MAD9145 should be contacted as soon as possible to ensure a resolution can be met, and the project can continue.

Clients will be asked to submit two feedback forms on the work completed by the Designer/Developer(s), and the overall process.

Credit

When and where possible, credit will be given to the student(s) who worked on the project. The students will be allowed to make use of the final product as part of their portfolio work.

The Student(s) agree that Client may publish their work and name(s) and may use at any time in any future endeavors.

Limitations of Work

The client must be aware of the time constraints of the project and be available to respond to emails, requests, product reviews and overall projects reviews in a timely fashion. This may include face-to-face meetings, phone calls, or web conferences, as necessary. Due to the limited time for students to complete the project, *there is a possibility that not all of the original objectives of the project may be met*. The Teacher, Professor, or Instructor who directs the course will make every reasonable effort to help the students define a manageable set of milestones and deliverables for the client.

App Stores Launches

While some projects will include the creation of mobile applications, students will not be responsible for the launching of applications on the various commercial app stores. The student goal will be to create applications which are ready to be submitted to the app store. Clients will need to have their own business accounts with any App Store where they want to publish their apps. Clients may, at their own discretion, hire students after the term has ended to assist with launching apps or updating and maintaining future versions of the applications.

Ownership and Copyright

Any and all designs, illustrations, photographs, video segments, audio clips, music, code, text must be original or from College or Program copyright owned sources. Elements provided by the Client for inclusion, must be under a current license or copyright agreement by the Client. The Students, Instructor, Program Coordinator, and Algonquin College are not responsible for misuse of licensed materials and/or images or infringement of copyrighted materials provided by the Client. All parties are encouraged to use original artwork and designs whenever possible to avoid potential license issues.

The Students will forfeit all ownership rights, including all intellectual property rights, in and to the products, and the Client may alter, modify or revise the designs or functionality of the project deliverables after project completion, as desired.

The Client has no obligation to use the products provided for any purpose whatsoever.

Agreement

I have read the attached terms and conditions and agree as outlined above.

Organization: _____

Name (please print): _____

Signature: _____

Date: _____

Program Coordinator Signature: _____