

# Identification of Digits from Sign Language Images

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**Abstract**—The purpose of this work is to implement and compare machine learning models capable of identifying digits from sign language images. In this paper, we tried to obtain a good result with the models using a dataset provided by Kaggle. Some changes are discussed, based on the work of others that positively affected our work.

**Index Terms**—Sign language recognition, Digit recognition, Machine learning

### I. INTRODUCTION

In recent years, there has been growing interest in using machine learning to develop computer vision systems capable of recognizing sign language gestures. Such systems could be used to improve communication between hearing and non-hearing individuals, as well as to facilitate the development of new technologies for the deaf and hard-of-hearing community.

In this paper, we present a novel approach to digit recognition from sign language images using machine learning. We explore several different models, including neural networks, support vector machines, and decision trees, and compare their performance on a dataset of sign language images. We also investigate the impact of some preprocessing techniques.

### II. STATE OF THE ART

Over the past few years, there have been several studies and projects focused on recognition from sign language images using machine learning techniques. Many of these approaches have utilized deep learning methods such as convolutional neural networks (CNNs), which have been shown to be effective in image recognition tasks.

**TODO: Add some references to the state of the art**

### III. DATASET ANALYSIS

For the development of this work, we used a dataset provided by Kaggle that contains 2062 images of sign language digits. The dataset is well balanced, with a minimum of 204 examples for a label and a maximum of 208, ensuring that every label has a similar number of examples (Figure 1). The dataset includes data for the digits 0 to 9, resulting in 10 labels in total as we can see on the figure 2.

The images are provided in a *.npy* format, but we found it easier to work with the raw images to manipulate them and apply preprocessing techniques to improve the model's performance. The dataset's size and balanced distribution make it an ideal choice for training and evaluating machine learning models for digit recognition from sign language images.

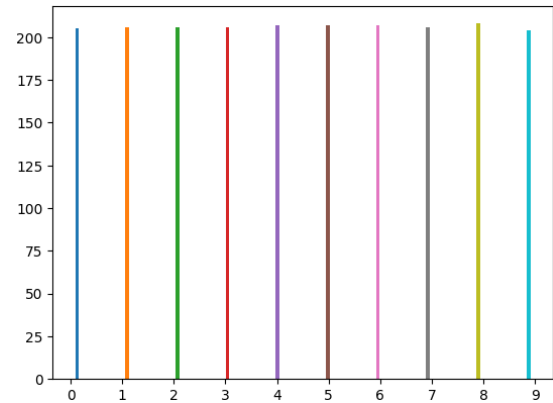


Fig. 1. Dataset balanced distribution

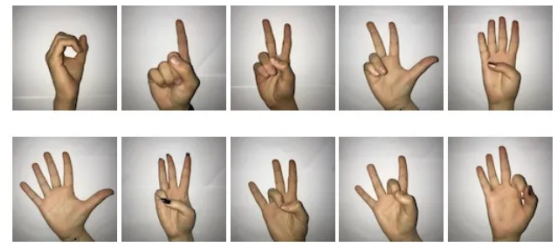


Fig. 2. Dataset label examples

### IV. DATASET PREPROCESSING

#### A. Image Augmentation

The first thing we did to the images was to augment them to create more data for model training. We used *imgaug.augmenters* to perform the augmentation. The following changes were made to the images:

- **Rotate** - Rotate the image by a random angle between -20 and 20 degrees.
- **Gaussian noise** - Add gaussian noise with standard deviation of 0 to  $0.05 \times 255$
- **Gamma contrast** - Change the contrast of the image by a random factor between 0.5 and 1.5.

For every image in the dataset, we created 5 new images with the above changes. Due to the small size of the dataset, we decided to perform the augmentation offline, before splitting the dataset into training and test data.

Model	Accuracy	F1 Score
Logistic Regression	0.750	0.749
Decision Tree Classifier	0.631	0.632
Random Forest Classifier	0.876	0.876
Naive Bayes	0.502	0.506
Support Vector Machines	0.888	0.888
Neural Networks (Multilayer Perceptron Classifier)	0.092	0.015

### B. Image Preprocessing

We also resized the images to 50x50 pixels (down from the original size of 64x64), as we found that this size was sufficient for the models to achieve good results. Then, we converted the images to grayscale and flattened them, as we found that this improved the performance of the models.

Finally, we split the dataset into training and test data. We used an 80/20 split, with 80% of the data being used for training and 20% for testing. Resulting in 9897 total images for the training data and 2475 for the test data.

## V. MODELS

In order to find the best training model, we tested several different models, including neural networks, support vector machines, and decision trees. We also tested different preprocessing techniques to see if they had any impact on the model's performance as discussed before. The two evaluation metrics used to measure the performance of the models are Accuracy and F1 Score. Accuracy is the proportion of correct predictions over the total number of predictions, while F1 Score considers both precision and recall of the model's predictions.

First, we tried a lot of models with their default parameters to understand which ones had value and were worth to be improved. These were the first results:

### ADD THIS AS A FIGURE

Among all the models, Support Vector Machines has the highest accuracy and F1 Score, both of which are 0.888. Random Forest Classifier also shows a good performance with accuracy and F1 Score of 0.876. Logistic Regression comes in third place with accuracy and F1 Score of 0.750 and 0.749, respectively. The other models have lower performance, so for the next step, we will skip the Decision Tree Classifier and Naive Bayes. We will still try to find ideal parameters for the MLP Classifier because the model ended up predicting the same label for each example. This is probably because the model was not trained properly, so we will give it a chance and try to improve it.

After that, we tried to improve the models that had value, by changing

## VI. CONCLUSION

## VII. REFERENCES

### REFERENCES

- [1] Akanksha Telagamsetty, Sign Language Digits Classification <https://medium.com/analytics-vidhya/sign-language-classification-64fe8ad0fc2c>