```
if(accurate xy pixel.x<center_xy_pixel.x&&</pre>
  accurate xy pixel.y<center xy pixel.y){
   /.../中心点在右下角,精确坐标向右下取整
else if(accurate xy pixel.x<center xy pixel.x&&</pre>
  accurate xy pixel.y>=center xy pixel.y){
   /...../中心点在右上角,精确坐标向右上取整
else if(accurate_xy_pixel.x>=center_xy pixel.x&&
  accurate xy pixel.y<center xy pixel.y){
  /...../中心点在左下角,精确坐标向左下取整
else{
  /...../中心点在左上角,精确坐标向左上取整
let round area=Math.abs(round x-accurate xy pixel.x)*
   Math.abs(round y-accurate xy pixel.y);
//计算模糊区域的面积,单位为像素平方
let tile area=65536; //65536 是固定的瓦片面积像素平方数
if(area>=(tile area/4)) return true;
return false;
```

function whether\_to\_cover(accurate\_xy\_pixel,center\_xy\_pixel,){