```
private void createNode(Node root, BulkloadContext bulkloadContext,
SelectVpStrategy selectVpStrategy) {
   Degue<Node> nodeStack = new LinkedList<>();
   IntStack offsetStack = new IntStack(64), lengthStack = new IntStack(64);
      //迭代使用的偏移量栈和长度
   nodeStack.push(root);
   offsetStack.push(0);
      lengthStack.push(positions.length);
      //初始状态
   float[] distanceBuffer = new float[bulkloadContext.total];
   Node currentNode = null;
   int currentOffset, currentLength;
   int fanout = configuration.getFanout();
   SelectVpResult selectVpResult = new SelectVpResult();
   while (!nodeStack.isEmpty()) {
      currentNode = nodeStack.pop();
      currentOffset = offsetStack.pop();
      currentLength = lengthStack.pop();
      if (currentLength > configuration.getEntrySize()) {
          currentNode.initAsNonLeaf(configuration);
          selectVpStrategy.selectVp();//选取优先点
         ......//计算各个数据点与优先点的距离并
          --currentLength;//数据点总量减1
          if (currentLength <= fanout) {</pre>
            currentNode.childrenBounds.add(distanceBuffer[1]);
             ........//初始化为单个非叶节点并且入栈
          } else {
            int childSize = (int) Math.ceil(currentLength * 1.0 / fanout);
             //计算每个子树应有的数据点量
             for (int i = 0, start = 1, end; i < fanout; i++) {
                end = Math.min(start + childSize - 1, currentLength);
                if (end < start) {</pre>
                   break;
                currentNode.childrenBounds.add(distanceBuffer[start]);
                currentNode.childrenBounds.add(distanceBuffer[end]);
                currentNode.distances[i]= distanceBuffer[end];
                currentNode.childrenNodes[i]=new Node(nextNodeId(), false)
                nodeStack.push(currentNode.childrenNodes[i]);
                offsetStack.push(currentOffset + start);
                lengthStack.push(end - start + 1);
                start = end + 1;
                //设置子树指针并分别为每路子树,设置最大距离值,距离上下界值
             }
         }
      } else {
          currentNode.initAsLeaf(currentLength);
          for (int i = 0; i < currentLength; i++) {</pre>
            currentNode.children.add(bulkloadContext.ids.get(currentOffset+
i]);
         }//初始化叶节点,结束一个分支
      }
   }
```