```
function whether to cover(accurate xy pixel,center xy pixel,){
 if(accurate xy pixel.x<center xy pixel.x&&
   accurate xy pixel.y<center xy pixel.y){
    /.../中心点在看下角,精确坐标向看下取整
 else if(accurate xy pixel.x<center xy pixel.x&&
   accurate xy pixel.y>=center xy pixel.y){
    /...../中心点在右上角,精确坐标向右上取整
 else if(accurate xy pixel.x>=center xy pixel.x&&
   accurate_xy_pixel.y<center xy pixel.y\{
   /...../中心点在左下角,精确坐标向左下取整
 else{
   /...../中心点在左上角,精确坐标向左上取整
let round area=Math.abs(round xaccurate xy pixel.x)*
    Math.abs(round y-accurate xy pixel.y);
 //计算模糊区域的面积,单位为像素平方
 let tile area=65536; //65536 是固定面积的瓦片像素平方数
 if(area>=(tile area/4)) return true;
 return false:
```