## Intrdouction

### Refer the algebra.pdf file for the algebra behind the project.

The repo contain the following files and folders

```
user0@mypc:~/NSwDM$ ls
binary common exec_binary.sh gw_ft purge_data.sh run_gw_ft.sh
binary_conf.c data find_gw_ft.sh head readme SNR
```

The following introduce their basic usage.

## Generation of binary evolution data

The basic step for generating binary evolution data is shown below

### 1. Setting up

First edit the binary\_conf.c file for setting the binary parameters.

```
int main()
{
    struct Pa p; // Defined in setting.h header file
    p.M_A = 1.4; // Star A total mass (M+m) in (solar mass)
    p.p_A = 0.0; // Star A m/M ratio
    p.m_A = p.p_A / (1 + p.p_A); // Star A m/(M+m) ratio
    p.M_B = 1.4; // Star B total mass (M+m) in (solar mass)
    p.p_B = 0.0; // Star B m/M ratio
    p.m_B = p.p_B / (1 + p.p_B); // Star B m/(M+m) ratio
    p.n_A = 0.8; // Star A polytropic index
    p.R_0_A = 12.0; // Star A radius without tide and dark matter core in unit of (km)
    p.f R A = -2.0; // Irrotation star A as Riemann ellipsoid
    p.r = 8.0; // Initial orbital separation in unit of (R 0 A)
    /* Set to 1 to trigger the corresponding post-Newtonian terms, 0 otherwise.
     * They modifythe post-Newtonian terms in evolution equation
     * and initial orbital frequency
    p.pn.PNc = 1; // Conservation Post-Newtonian terms
    p.pn.PN1 = 1; // PN1 order
    p.pn.PN2 = 1; // PN2 order
    p.pn.PN25 = 1; // Disspiative PN2.5 order
    p.pn.PN3 = 1; // PN3 order
    if (p.pn.PNc == 0) {
       p.pn.PN1 = 0;
       p.pn.PN2 = 0;
        p.pn.PN3 = 0;
```

Edit the following 3 lines for Yukawa force (also called dark repulsion in comment)

```
p.dark.on = 0; // Set to 1 to trigger dark repulsion, 0 otherise (again affect the initial orbital frequency and evolution eq
uation)
p.dark.alpha = 0.01; // Dark repulsion coupling constant alpha prime
p.dark.mV = 20.0; // Dark repulsion mediator range in km
```

When the parameters are set, the <code>eolve(p);</code> in the <code>binary\_conf.c</code> file will generate the evolution data file by solving initial conditions and the ODEs.

```
evolve(p); // evolve the binary and produce the data file, comment out this line if choose to loop through using above commented codes
```

### 2. Execution of binay\_conf.c file

The execution require the GNU Scientific Library (GSL) package be installed on the machine. See [(https://www.gnu.org/software/gsl/)]

The binary\_conf.c file in NSwDM/ folder is copied into the binary/ folder. The C codes in binary/ is then compiled and executed. The above operations are done by executing the bash script exec binary.sh:

```
#! /bin/bash
cp binary_conf.c binary/
cd binary/
echo "Compiling with gcc..."
gcc -o run binary_conf.c evolve.c -lgsl -lgslcblas -lm
echo "Evolving the binary..."
./run
# Move the binary configurations file to folder "head/" in ../
echo "Saving the binary configurations file...'
mv HEAD* ../head/
# Copy data in binary/ to the folder "data/" in ../
cp -r data ../
# Cleaning the folder "binary/data/"
rm -vf data/bh/no dark/*
rm -vf data/bh/dark/*
rm -vf data/dark/*
rm -vf data/dm/*
```

Execution of exec binary.sh: (The distance and step are measured in meters)

```
userO@mypc:~/NSwDM$ ./exec_binary.sh
Compiling with gcc..
Evolving the binary...
Writing Configuration file...
                   binary time = 0.000 (ms)
Real time = 0 (s)
                                               distance = 96000.000 step = 0.0146226574
Real time = 10 (s)
                    binary time = 40.733 (ms)
                                               Real time = 20 (s)
                    binary time = 82.675 (ms)
                                               Real time = 30 (s)
                    binary time = 125.407 (ms)
                                               distance = 84007.837
                                                                     step = 7987.2883631170
                                                                    step = 4011.2491794535
Real time = 40 (s)
                    binary time = 169.887 (ms)
                                                distance = 78277.905
Real time = 49 (s)
                     binary time = 220.261 (ms)
                                                distance = 69406.375
                                                                       step = 6072.9803353790
Real time = 58 (s)
                    binary time = 294.219 (ms)
                                                distance = 32030.899
                                                                       step = 8327.6241379408
Saving data to file...
Total time elapsed = 58 (s)
*************Program Done**********
Saving the binary configurations file...
removed 'data/dm/C1P123 D2 MA1.40 mA0.000 MB1.40 mB0.000 RA12.0 nA0.8 spin-2.0 e0.0 rp8.0 pA0.00 pB0.00.txt'
user0@mypc:~/NSwDM$
```

### 3. The evolution data file

The data file for binary evolution (with / without) Yukawa force is stored in (data/dark/) (data/dm/) folder:

```
user0@mypc:~/NSwDM$ cd data/dm
user0@mypc:~/NSwDM/data/dm$ ls
C1P123_D2_MA1.40_mA0.000_MB1.40_mB0.000_RA12.0_nA0.8_spin-2.0_e0.0_rp8.0_pA0.00_pB0.00.txt
user0@mypc:~/NSwDM/data/dm$ [
```

The file name is explained as follow:

Name	Meaning	Name	Meaning
C1P123	Conservative PN terms with order 1, 2, 3	D2	Dissipative PN terms with order 2.5
MA1.40	Star A total mass = 1.4 solar mass	mA0.000	Star A DM core percentage = 0%
MB1.40	Star B total mass = 1.4 solar mass	mB0.000	Star A DM core percentage = 0%
RA12.0	Star A reference radius = 12.0 km	nA0.8	Star A polytropic index = 0.8
spin-2.0	Riemanna Ellipsoid	e0.0	initial orbital eccentricity = 0.0
rp8.0	Initial orbital separation = 8.0 (Star A reference radius) = 8 * 12.0km = 96.0 km	pA0.0	Star A DM core to Normal Matter ratio = 0.0
pB0.0	Star B DM core to Normal Matter ratio = 0.0		

## The

C1P123\_D2\_MA1.40\_mA0.000\_MB1.40\_mB0.000\_RA12.0\_nA0.8\_spin2.0\_e0.0\_rp8.0\_pA0.00\_pB0.0 0.txt data file contain 23 columns:



From left to right, the columns are data for (all are in geometric unit)

- 1. time t
- 2.  $\dot{a}_1(t)$
- 3.  $a_1(t)$
- 4.  $\dot{a}_1'(t)$
- 5.  $a_1'(t)$
- 6.  $\dot{a}_2(t)$
- 7.  $a_2(t)$
- 8.  $\dot{a}_2'(t)$
- 9.  $a_2'(t)$
- 10.  $\dot{a}_3(t)$
- 11.  $a_3(t)$
- 12.  $\dot{a}_3'(t)$
- 13.  $a_3^\prime(t)$
- 14.  $\Omega(t)$
- 15.  $\phi(t)$

- 16.  $\Omega'(t)$
- 17.  $\phi'(t)$
- 18.  $\Lambda(t)$
- 19.  $\Lambda'(t)$
- 20.  $\dot{r}(t)$
- 21. r(t)
- 22.  $\dot{\theta}(t)$
- 23.  $\theta(t)$

## 4. The binary configuration file

For each generation of binary evolution data file, a header file containing the corresponding binary parameters are generated and stored at head/ folder

```
user0@mypc:~/NSwDM/head$ ls
HEAD_C1P123_D2_MA1.40_mA0.000_MB1.40_mB0.000_RA12.0_nA0.5_spin-2.0_e0.0_rp7.0_alpha0.01_mV20.0_pA0.00_pB0.00.txt
HEAD_C1P123_D2_MA1.40_mA0.000_MB1.40_mB0.000_RA12.0_nA0.6_spin-2.0_e0.0_rp7.0_alpha0.01_mV20.0_pA0.00_pB0.00.txt
HEAD_C1P123_D2_MA1.40_mA0.000_MB1.40_mB0.000_RA12.0_nA0.8_spin-2.0_e0.0_rp8.0_pA0.00_pB0.00.txt
```

They are stored for the purpose of more binary configuration details.

# Calculation of gravitational waves (GW) $h_+$ and $h_ imes$ polarization mode and it's fourier transform (FT)

Using the evolution data file, the orbital acceleration  $\ddot{r}$  and  $\ddot{\theta}$  can be calculated, which can be used to calculated  $h_+$  and  $h_\times$ . The calculation is done in the  $\lceil qw \rceil$  folder.

### 1. Generation of GW and FT data file

To calculate the GWs  $h_+$  and  $h_\times$  polarization mode and it's fourier transform for a particular data file (C1P123\_D2\_MA1.40\_mA0.000\_MB1.40\_mB0.000\_RA12.0\_nA0.8\_spin2.0\_e0.0\_rp8.0\_pA0.00\_pB0.00.txt in this case), issue the following command in NSwDM/ folder:

```
• [./find_gw_ft.sh dm C1P123_D2_MA1.40_mA0.000_MB1.40_mB0.000_RA12.0_nA0.8_spin-2.0_e0.0_rp8.0_pA0.00_pB0.00.txt]
```

where two argument is needed for the \( \. / \find\_gw\_ft.sh \) script:

./find\_gw\_ft.sh <dm/dark> <data file name>

The first argument specify the folder data/dm or data/dark.

#### 2. The GW and FT data file

After the ./find\_gw\_ft.sh is successfully run. The GW data file is stored in data/gw/dm (or data/gw/dark/) with file name

• GW\_C1P123\_D2\_MA1.40\_mA0.000\_MB1.40\_mB0.000\_RA12.0\_nA0.8\_spin-2.0\_e0.0\_rp8.0\_pA0.00\_pB0.00.txt which consist of 3 columns:

From left to right, they are data for  $t(\text{in unit of m}), h_+(t), h_\times(t)$ . Now denote their fourier transform by  $\tilde{h}_+(f)$  and  $\tilde{h}_\times(f)$  respectively. The fourier transform data file is stored in data/fourier/dm (or data/fourier/dark/) with file name

• F\_GW\_C1P123\_D2\_MA1.40\_mA0.000\_MB1.40\_mB0.000\_RA12.0\_nA0.8\_spin2.0\_e0.0\_rp8.0\_pA0 .00\_pB0.00.txt

which consist of 5 columns:

```
4992 16930.4 7.64294e-06 16930.4 2.15277e-05 4993 16933.8 7.64295e-06 16933.8 2.15276e-05 4994 16937.2 7.64295e-06 16937.2 2.15276e-05 4995 16940.5 7.64295e-06 16940.5 2.15276e-05
```

From left to right, they are data for  $n(\text{index}), f, |\tilde{h}_+(f)|, f, |\tilde{h}_\times(f)|$ . (The 2nd and 4th columns are identical).

- ullet The frequency f is in unit of (Hz) and  $| ilde{h}_+(f)|$  is in unit of (second)
- Note  $h_+(t), h_\times(t), \tilde{h}_+(f), \tilde{h}_\times(f)$  are values without multiplying the distance to source and binary reduced mass. i.e.  $h_+=(\dot{r}^2)\cos2\theta+r\ddot{r}\cos2\theta-4r\dot{r}\dot{\theta}\sin2\theta-2r^2\dot{\theta}^2\cos2\theta-r^2\ddot{r}\sin2\theta$

# Signal to noise ratio (SNR)

To calculate the SNR for a particular binary configuration:

- 1. Go to the SNR/ folder
- 2. Execute the compiled C file by ./snr <F\_GW\_....txt>, where the <F\_GW\_....txt> is the fourier transform data file.
- 3. The value of SNR will be printed on the terminal

To calculate SNR for multiple binary configuration, a bash script snr.sh in the SNR/ folder may help. Refer to the snr.sh file for details.

• The integrand in SNR calculation is  $(|\tilde{h}_+(f)|^2 + |\tilde{h}_\times(f)|^2)/S_n(f)$  where  $S_n(f)$  is the one-sided power spectral density (PSD) for noise. Thus, the value of SNR printed in the terminal is the value without factoring the reduced mass and distance to source.

# **BH-BH** binary evolution

To run BH-BH binary evolution, simply replace the <code>evolve(p);</code> in <code>binary\_conf.c</code> to <code>evolve\_BH(p);</code>. This will generate evolution data file and stored to <code>data/bh/dark</code> or <code>(data/bh/no\_dark/)</code>. The resultant data file consist of 5 columns which are  $t, \dot{r}, r, \dot{\theta}, \theta$ .

• The GW and FT C code/bash script do NOT support the data file for BH-BH.

### **Others**

- The binary/ and gw\_ft/ folder have 3 common files: func\_lib.h, poly\_const\_table.csv, setting.h, thus, to edit these file, it is suggested to edit them in the common/ folder and run the sync common.sh script to update the 3 common files in binary/ and gw ft/ folder
- If the whole NSwDM/ folder become too large, it is suggested copy the data/ and head/ folder to another location and then run purge\_data.sh script to delete all data file in data/ and head/.
- The poly\_const\_table.csv contains the polytropic constants calculated by a python script. The script is not included in the repo. Note only polytropic constants for polytropic index n = 0.5, 0.6, 0.7, ...., 1.4 are calculated.

## **About solving for initial conditions**

We solve 6 equilibrium equations :  $f_j(a_1, a_2, a_3, a_1', a_2', a_3'; r)$ , with orbital separation r as parameter. As suggested in the reference paper LRS4, before solving it using newton's method, we normalize the variable  $a_i$  and parameter r by:

$$\hat{a}_i = rac{a_i}{a_1 + a_1'}, \quad \hat{a}_i' = rac{a_i'}{a_1 + a_1'}, \quad \hat{r} = rac{r}{a_1 + a_1'}$$

Thus we are using the normalized orbital separation  $\hat{r}$  to solve for normalized axes  $\hat{a}_i$  from  $f_j(\hat{a}_i,\hat{a}_i';\hat{r})$ . As an example, from the reference paper LRS4, the ratios of the axes  $a_{2/3}/a_1$  are obtained by first specifying a particular value of  $\hat{r}$ :

TABLE 1 Sequences of Compressible Darwin Models  $^a$  with K=K'

$\hat{m{r}}^{$	$ar{r}$	$a_2/a_1$	$a_3/a_1$	$R/R_{ m 0}$	$a_2^\prime/a_1^\prime$	$a_3^\prime/a_1^\prime$	$R^\prime/R_0^\prime$	$\bar{\Omega}$	$ar{J}$	$ar{E}$	
n=0,  p=0.8											
3.0	3.0459	0.9809	0.9702	1.	0.9847	0.9740	1.	0.1089	2.1913	-1.5645	
2.5	2.5656	0.9673	0.9499	1.	0.9739	0.9562	1.	0.1410	2.0496	-1.5797	
(Note $\hat{r}=3.0$ or $2.5$ ). After the normalized axes length are found, their physical value can be											
calculated by the following equations by specifing a value of $R_{ m 0}$ , this $R_{ m 0}$ value also determined the											
value of $R_0'$	:										

$$R=(a_1a_2a_3)^{1/3}, \quad R'=(a_1'a_2'a_3')^{1/3}, \quad R=R(\hat{a}_i,\hat{a}_i';\hat{r},R_0), \quad R'=R'(\hat{a}_i,\hat{a}_i';\hat{r},R_0')$$

And now we can calculate the physical value of orbital separation r via :

$$r=\hat{r}(a_1+a_1')$$

### Implementation in the C codes

The physical value of r is specified in **binary\_conf.c** file, however, since a simple formula for obtaining  $\hat{r}$  from r (without needing to know the value of  $a_i, a_i'$ ) could not be found, we need to solve

the 6 equlibrium euqations  $f_j$  by a initial guess of  $\hat{r}$ , and then proceed to solve  $f_j$  and obtain physical value of r. In summary, we need to solve the equation

```
r(\text{solved from } f_i \text{ by a guess } \hat{r}) - r(\text{set in binary configuration c file}) = 0
```

```
The equation is implemented in func r function (capped from func lib.h) file in common/ folder)
/* The func r provide the equation r/R 0(solved from the above newton 6d) - r/R 0(in binary conf.c) = 0
* which we seek to solve for r/R_0(solved from the above newton_6d) by secant method
double func r(double x, void * params)
    struct Pa p = * ((struct Pa *) params);
    double aim = p.r; // Set the variable aim = p.r chosen in binary_conf.c
    p.r = x; // Assign a random guess orbital separation x = r/(a1+a1') to p.r
    /* Obtain the equilibrium configuration from the random guessed orbital separation x
     * Compare the solved phyical orbital separation r to aim = p.r chosen in binary_conf.c
    double r_phy = newton_6d(p).r_phy / p.R_0_A;
    return r_phy - aim;
And solved by secant method with initial guess \hat{r} = 5.0 and 6.0:
/* Obtain the suitable x = r/(a1 + a1') used in solving the equlibrium axes length of the ellipsoid*/
double secant_r(double func(double, void *), void * params)
{
    struct Pa p = * ((struct Pa *) params);
    double ans, x1, x0, err;
    x1 = 6.0; // Initial guess 1
    x0 = 5.0; // Initial guess 2
    err = fabs(x1 - x0); // Initial error
    int i = 0;
    while (err > 1e-15)
        double f_x1 = func(x1, &p);
        double f_x0 = func(x0, &p);
        double new_x = x1 - f_x1 * (x1 - x0) / (f_x1 - f_x0);
        x0 = x1;
        x1 = new_x;
        err = fabs(x1 - x0); // Update error until it is within the desired range (1e-15)
    }
    ans = x1;
    //printf("total iteration = %d suitable r scaled is % .5lf\n", i, ans);
    return ans;
```

After a correct value of  $\hat{r}$  is obtained, then the initial axes length are obtained by solving  $f_i$