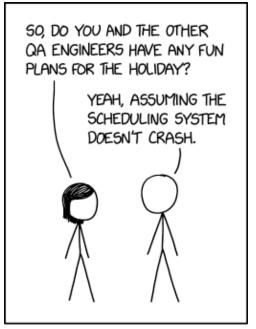
Breaking Tester Stereotypes: who is testing and why it matters



SOFTWARE TESTING DAY IS A HOUDAY CELEBRATED EVERY -1 YEARS ON JANUARY OTH AT 25:71 PM.

https://imgs.xkcd.com/comics/software_testing_day.png

Isabel Evans, Chris Porter, Mark Micallef (University of Malta)

Paper presented at BCS HCI 2024 - Presentation HUSTEF preconference meetup October 2024



Research journey so far (1)

Q: How could test tool design be more focused on testers?

A: By better understanding testers

From previous studies: Quotes, Codes and Themes

Previous work

Paper: Stuck in Limbo with Magical Solutions

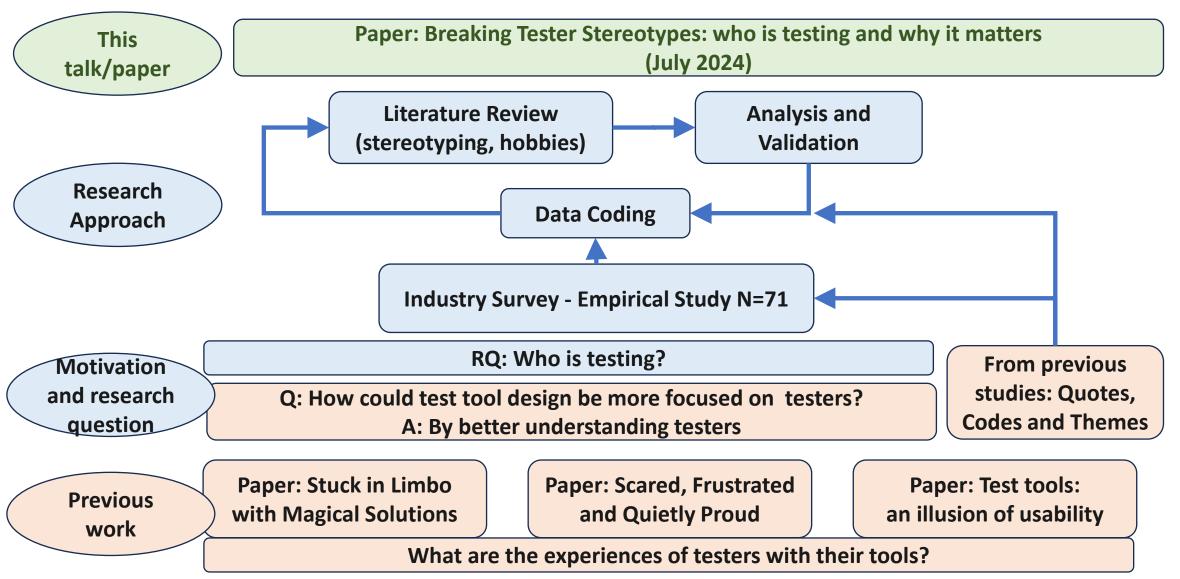
Paper: Scared, Frustrated and Quietly Proud

Paper: Test tools: an illusion of usability

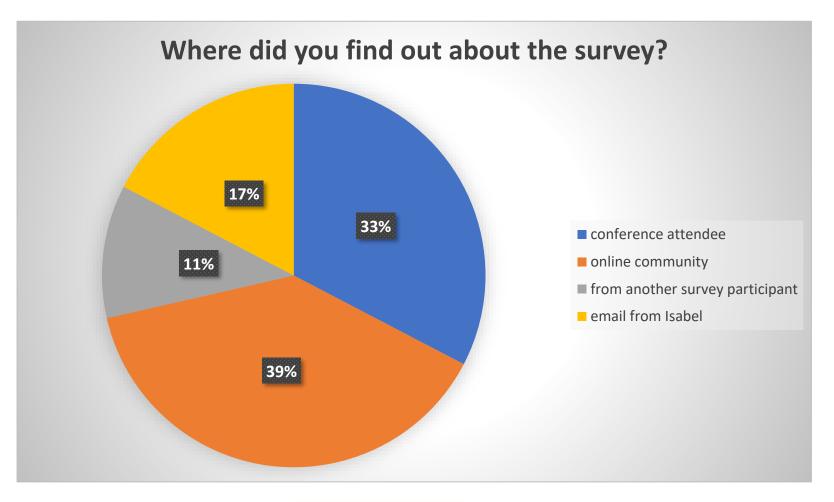
What are the experiences of testers with their tools?



Research journey so far (2)

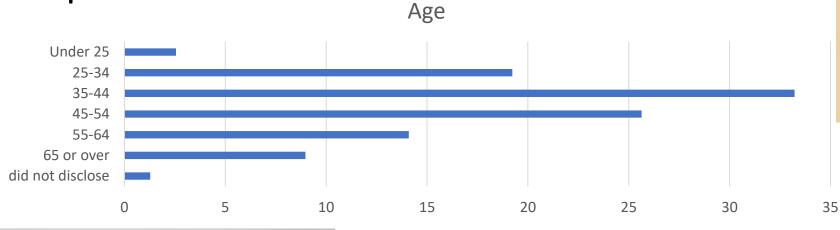


Recruitment – open invitation to take part

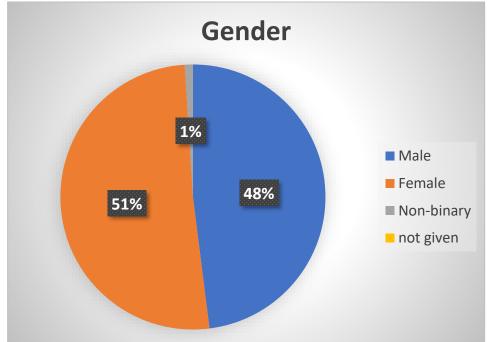


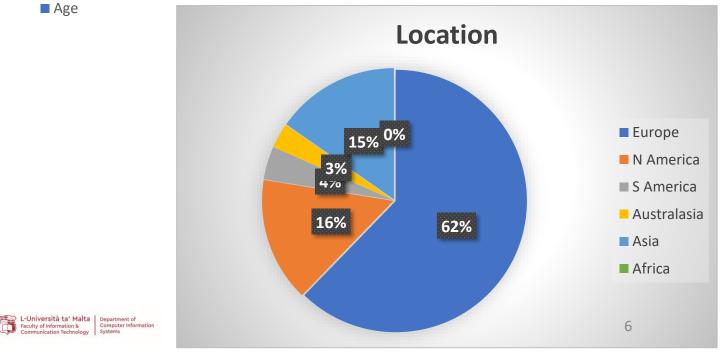


Participants



Age





Contact centre technolog

healthcare Saaricultur

Coding

"coding" here means assigning a tag to a phrase, sentence, or paragraph in a survey response

Table 1: Survey Topics - Qualitative Analysis from Open Questions

Question topic	How categorised and coded							
Hobbies	e.g. How active? Arts or STEM? Sociable or not?							
Academic qualification	e.g. level (Bachelor? Master? etc) and subject (Arts?, STEM? Etc)							
Training in testing	e.g. expert-led, syllabus-led, self-taught, etc							
Role Description	e.g. responsibilities, approaches, techniques							
Aspirations	e.g. low, medium, high							
All open questions	e.g. terse, conversational, etc							

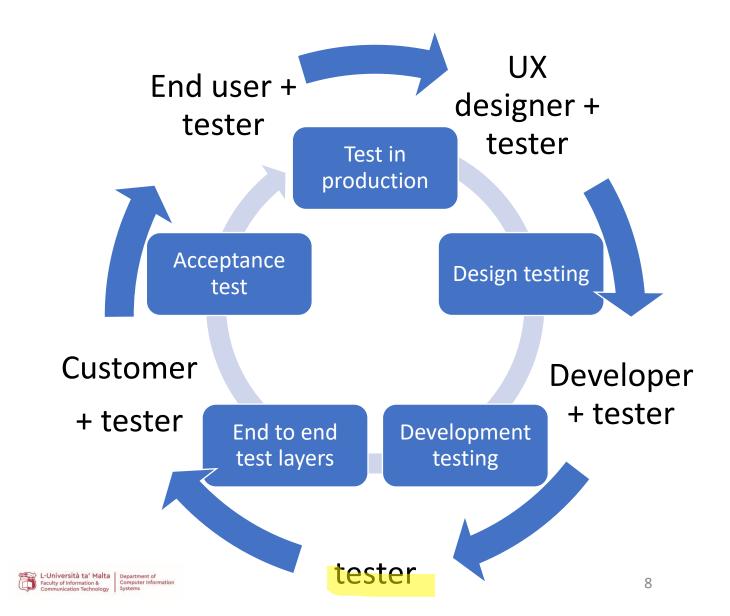
Testing is ... not always performed by SWE's

Tester....?

Computer Scientist? SWE degree?

We founds artists, boat builders, scientists, and urban planners...

Even here...



Does degree predict role?

Table 2: Academic Subjects, Roles and Approaches

Subject Area	% of Partic-	Roles and Approaches
Arts	ipants 9.9%	
		42% of Arts graduates in technical roles
Social Science	14.1%	
Sciences	25.4%	40% of Social Science graduates in technical roles
IT	16.9%	44% of Science graduates in technical roles
Not stated or Pre- Bachelors	42.3%	41% of IT graduates were NOT in technical roles

Backgrounds and previous roles in IT

Prior to becoming a software tester I was a science communicator



Table 3: Experience in IT Roles

IT Roles

Requirements, analysis and design
Development and test automation
Testing, test management
Release, operations and support

Leadership, risk, coaching, other

People had experience across IT roles as well as having diverse backgrounds



Job Titles



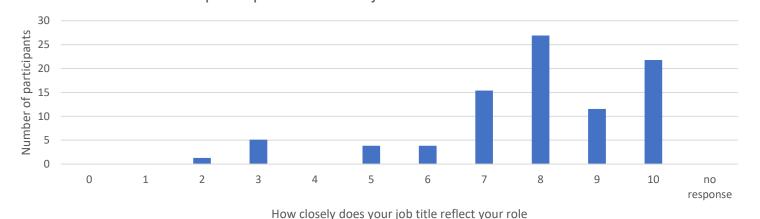
Test Lead is a title which I should certainly have, but ...

The word "engineer" makes me wonder...

My employer had trouble coming up with an accurate [job title]

I am constantly wondering why ... coordination, management and teambuilding is not appearing in any of the newer models of working...

I'm called a test analyst but actually what I do is...



from 0 (not at all) to 10 (completely)

Communication styles

Table 2: Academic Subjects, Roles and Approaches

Arts graduates: conversational style, teamwork, diagrams Social Science graduates: conversational style, "big picture"

Science graduates: terse responses in ordered lists

IT graduates: full of technical detail



Role complexity

'My roles have required me to communicate a lot within my team, but have also involved speaking with the business, getting their feedback.'

I guess the only thing is that I have often had to wear a lot of hats

... on two occasions I have combined my testing work with a scrum master role . . . I am picking up ops tasks . . .

Testing is complex...

'Either unfortunately or fortunately, depending how you see it,

a tester was and continues to be the equivalent of a Swiss army knife for his or her team.

Mechanical
Automation driven
Conformance-driven
Uncovers defects

People focused

Cognitively challenging

Complex

Provides information

... we need to have a combination of skills ...

flexibility, critical thinking, and the ability to learn all the time are the most necessary tools any tester needs to have to succeed in our trade.' (Practitest 2022, page 22)





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Stereotyping and interests



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What hobbies and interests did participants

have?

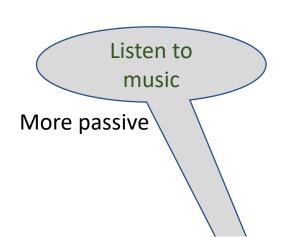
Watch netflix

Painting, kickboxing, feminism, reading, dancing, volunteering, making costumes, creating in general

i love music and nonmainstream cinema; i travel a lot and go to music festival; i'm passionate about people and love to spend time with my friends; i'm very active, always doing stuff and planning new adventures

Photography, forensic anthropology and medical books, word games, escape rooms, travel What hobbies and interests did participants

have? (1)



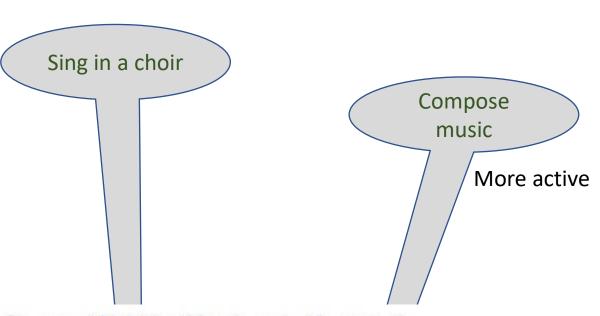


Table 5: Range of Hobbies Mentioned - Heatmap*

Min	1	2	3	4	5	6	7	8	9	10	Max
Passive	1	2	2	4	13	19	15	13	3	0	Active
Indoor	2	10	6	10	7	22	10	3	0	0	Outdoor
Art	2	4	20	27	13	2	1	2	0	0	STEM
Individual	4	14	13	7	15	6	10	2	0	0	Team

^{*} Darker color indicates greater number of participants scoring on scale point.

What hobbies and interests did participants have? (2)

Table 5: Range of Hobbies Mentioned - Heatmap*

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Stereotyping and interests (1)



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Predicted stereotype of people in software roles (O*NET)

Diversity of people using software



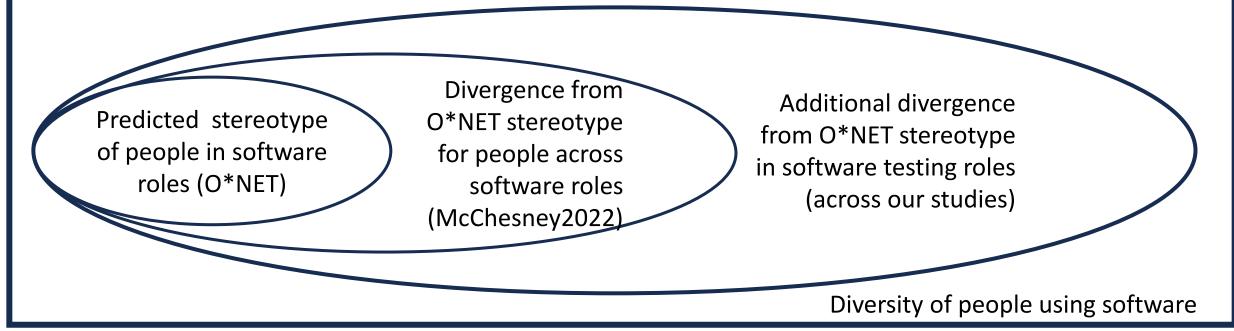


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Stereotyping and interests (2)



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Results comparing O*NET, McChesney and our participants

Table 6: Tester Hobby Types Not Stereotypical (after McChesney et al. (2022))

Sample Size: CS/IT role:

Artistic

Practical

Analytic

Social

Multi-interested

Few interests

Stereotypical IT

36% of aspirant IT people stereotypical to IT

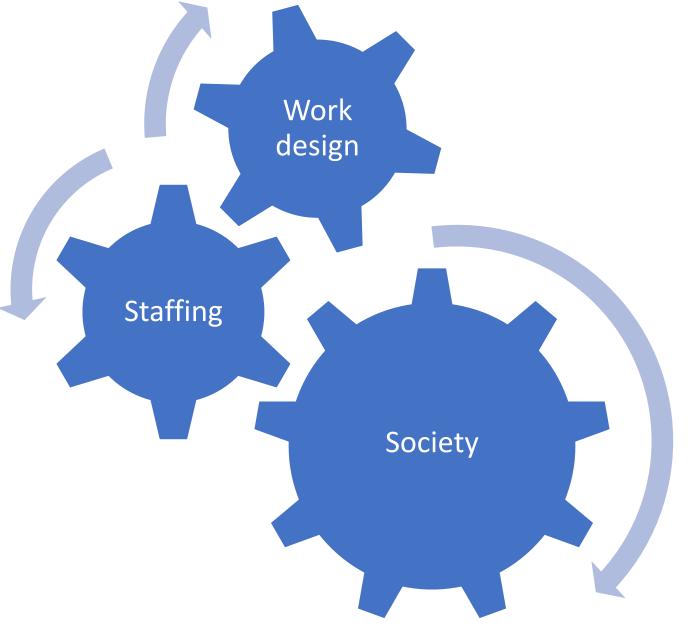
30% actual IT people stereotypical to IT

6% testers stereotypical to IT



^{*} Of which are female/n

Why this matters



Research journey — as a result...

Heuristics for the Design of Test Tools (work in progress – case studies and expert reviews)

Paper: Breaking Tester Stereotypes: who is testing and why it matters (July 2024)

How could test tool design be more focused on testers?

Paper: Stuck in Limbo with Magical Solutions

Paper: Scared, Frustrated and Quietly Proud

Paper: Test tools: an illusion of usability

What are the experiences of testers with their tools?



Next steps

** HUSTEF October 2024: Heuristics to help you design, build and choose test tools **

* Paper: How do we communicate heuristics? (Nov 2024) *

Complete the Repository of Heuristics

Complete Case Studies, Final Expert Reviews

Write up Thesis, Submit, Viva... and then, I hope.... Graduation...

Infographic? Book? Website? Podcasts?....

What's next?



Conclusions

Testers are from a wide range of backgrounds, with differing needs, characteristics, and problem-solving preferences.

Their roles in software projects are multi-faceted, requiring a high cognitive skill level.

Breaking stereotyping supports diversity in testers' backgrounds and characteristics, which is beneficial to projects and society.

Software testers are different in some respects from other software practitioners.

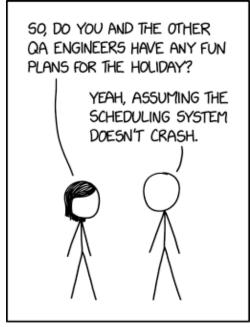
Understanding tester personas helps support of testers and testing.



Thank you for listening! Questions?



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