# hikAR:

#### A Hiker's Best Friend

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#### What's the Problem?

 Hikers of all experience levels worry about navigating while on their hikes

 People who hike for the purpose of enjoying nature want a way to learn about wildlife while hiking

## Design Research

- Goals
  - Understand what exactly hikers need and how we can optimize solutions and the hiking experience for them
- The Plan
  - Contextual Inquiries on 3 different skill-leveled hikers

## Intermediate Hiker

A hiker who takes trips regularly into the wild



## Advanced Hiker/Identification Expert

A caretaker for the Hopkins Memorial Forest



# Beginner Hiker

Inexperienced, but would love to hike given the right tools/information



### Our Results



#### Navigation

- Hard to distinguish trail/trailmarkers/maps
- Preparation
  - O Difficulty in finding and preparing for hikes
- Wildlife Identification
  - Hard to identify wildlife

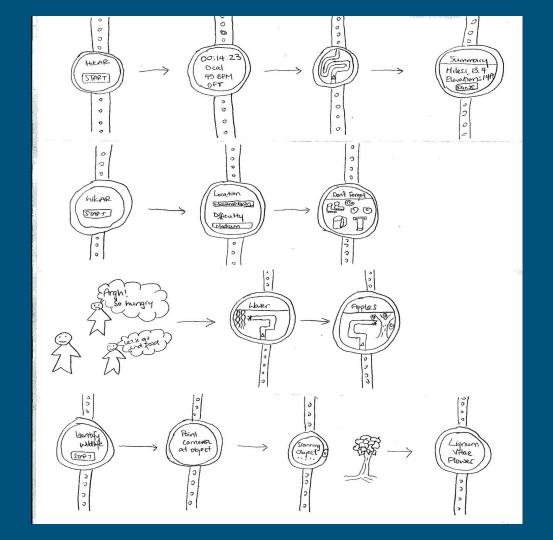
#### **Uncovered Tasks**

- Precise, accurate preparation for hikes
- Discover hikes appropriate for user's skill level
- Stay on route while hiking
- Identify local wildlife
- Keep track of progression while hiking
- Locate natural resources

#### Smartwatch App?

 Keeps track of user's heart rate, pace, calories lost

 Reminds user of important items to take before the hike begins



#### Mobile App?

Hike Planner + Navigator

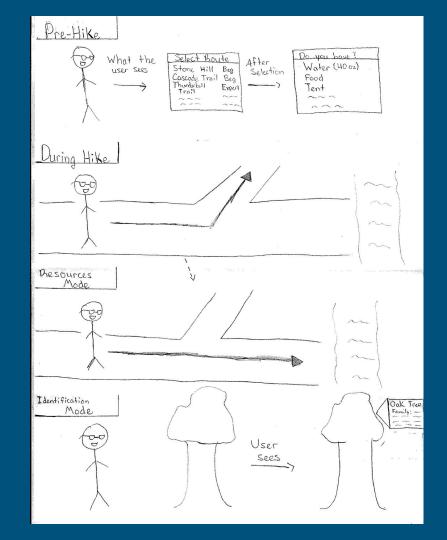
 Identification Mode can be either automatic or questionnaire style like a field guide



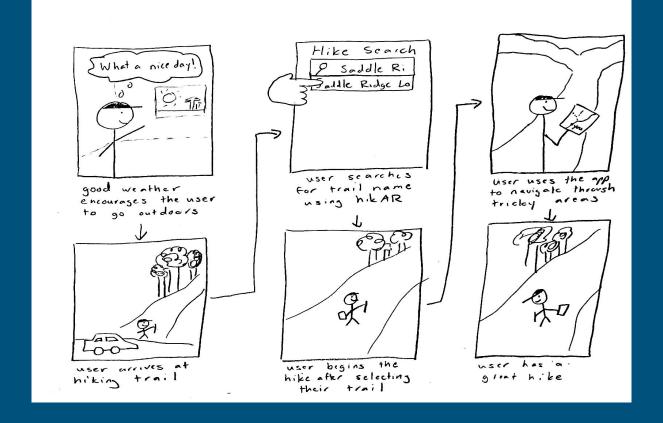
#### AR Glasses?

 Capable of keeping user on route no matter what

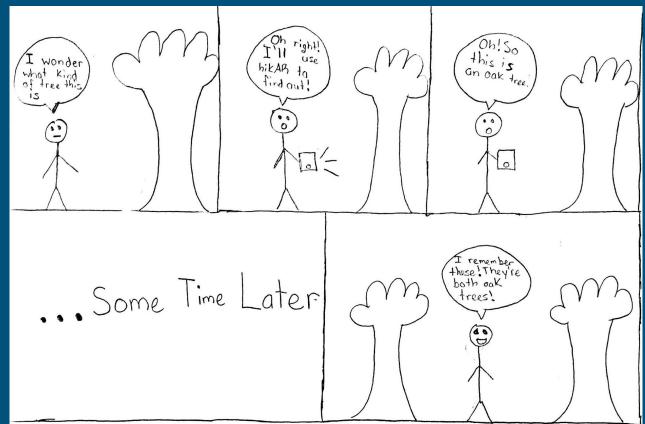
 Directly leads user to resources when there is a shortage of food or water



## Storyboard #1



Storyboard #2



#### Conclusion

- Our design was narrowed down to cover the two tasks brought up most often in our CIs
  - Staying on the chosen route
  - Identifying wildlife
- Both tasks focus on improving people's experience in the wild
- Mobile App Implementation