## UNIVERSITY OF SCIENCE ADVANCED PROGRAM IN COMPUTER SCIENCE

HUỲNH LÂM HẢI ĐĂNG - HỒ THỊ NGỌC PHƯỢNG

# ENHANCING VIDEO SUMMARIZATION WITH CONTEXT AWARENESS

**BACHELOR OF SCIENCE IN COMPUTER SCIENCE** 

**HO CHI MINH CITY, 2023** 

## UNIVERSITY OF SCIENCE ADVANCED PROGRAM IN COMPUTER SCIENCE

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## ENHANCING VIDEO SUMMARIZATION WITH CONTEXT AWARENESS

**BACHELOR OF SCIENCE IN COMPUTER SCIENCE** 

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**HO CHI MINH CITY, 2023** 

COMMENT OF THESIS'S ADVISOR

COMMENTS OF THESIS'S REVIEWER

## ACKNOWLEDGEMENTS

## Authors

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#### THESIS PROPOSAL

Thesis title: ENHANCING VIDEO SUMMARIZATION WITH CONTEXT

**AWARENESS** 

Advisors: Assoc.Prof. Trần Minh Triết, Dr. Lê Trung Nghĩa

**Duration**: January 1<sup>st</sup>, 2023 to August 14<sup>th</sup>, 2023

Students: Huỳnh Lâm Hải Đăng (19125003) - Hồ Thị Ngọc Phượng (19125014)

Theme of Thesis: theoretical research, proposed improvements.

#### Content:

We aim to propose a novel approach for improving video summarization quality by integrating context awareness. We also aim to propose an evaluation metric that better suits the practical use of problem in real life.

The details include:

• Literature Review and Proposal Writing

- Conduct a comprehensive literature review on video summarization,
   identifying the current state-of-the-art techniques and their limitations, as well as opportunities for improvement.
- Analyze the importance of context in video summarization and compare existing methods and tools for context extraction in videos, in terms of performance and applicability for video summarization.
- Develop a research proposal, including research questions, hypothesis,
   and methodology, based on the findings from the literature review.

#### • Dataset Collection

- Collect datasets suitable for training and testing.
- Analyze the current evaluation metrics for video summarization and identify their flaws.
- Define relevant performance metrics for evaluating the effectiveness of the context awareness in improving the quality of video summarization.

#### • Model Development

- Develop baseline model for the sake of benchmarking.
- Develop different models to prove the proposed hypothesis.
- Train and optimize the model using the collected datasets.

#### • Comparison with Existing Video Summarization Techniques

- Conduct experiments on proposed enhancements with a thoroughly designed ablation study.
- Analyze the strengths and weaknesses of the proposed approach.
- Conduct surveys based on the proposed evaluation metric.

#### • Demo Application Development

 Develop a demo application that can demonstrate the functionality and usability of the proposed framework for video summarization.

- Thesis Writing and Submission
  - Write up the thesis, including an introduction, literature review, methodology, results, discussion, and conclusion.
  - Submit the thesis for review and evaluation by the thesis committee.

#### Implementation plan:

- Literature Review and Proposal Writing: 01-01-2023 to 31-01-2023
- Dataset Collection: 01-02-2023 to 15-02-2023
- Saliency Detection Model Development: 16-02-2023 to 15-03-2023
- Video Summarization Model Development: 16-03-2023 to 15-04-2023
- Integration of Saliency Detection into Video Summarization: 16-04-2023 to 15-05-2023
- Comparison with Existing Video Summarization Techniques: 16-05-2023 to 31-05-2023
- Demo Application Development: 01-06-2023 to 30-06-2023
- Thesis Writing and Submission: 01-07-2023 to 31-07-2023

	December 26 <sup>th</sup> 2022
Advisors	Authors
Assoc. Prof. Trần Minh Triết	Huỳnh Lâm Hải Đăng
Dr. Lê Trung Nghĩa	Hồ Thị Ngọc Phượng

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#### ABSTRACT

Video summarization is an emerging research field that addresses the need for efficient video browsing and retrieval in today's vast and ever-expanding video collections. With the exponential growth of multimedia data, the ability to effectively analyze and extract relevant information from video content has become crucial. Video summarization techniques aim to automatically generate a concise and meaningful representation of a video by selecting key frames, shots, or segments that capture the essence of the content. This process can significantly reduce the time and effort required to review and analyze video data, thereby improving the efficiency and accuracy of various applications, including video surveillance, education, entertainment, and social media.

Despite the wide-ranging usage of video summarization, there are only a few datasets available for this task, with the two most prominent are SumMe [1] and TVSum [2]. This limitation hinders the comprehensive evaluation and benchmarking of video summarization algorithms. The scarcity of diverse and representative datasets restricts the generalizability and effectiveness of developed techniques. Additionally, the evaluation metrics employed for video summarization are also flawed, as they fail to fully capture the inherent challenges and complexities involved in generating high-quality video summaries. This inadequacy hampers the accurate assessment of different algorithms and inhibits the advancement of the field.

However, the inherent nature of the video summarization task poses challenges in evaluating the quality of generated summaries without human involvement. It is difficult to determine objectively whether one video summary is superior to another without relying on subjective human judgment. Recognizing this limitation, we propose a self-supervised model that mitigates the issues associated with the data-intensive nature of video summarization. By moving away from fixed ground truth annotations and instead leveraging the inherent structure

and information within the video data itself, our self-supervised model learns to generate informative and representative summaries.

In addition to addressing the data scarcity challenge, we also introduce an innovative evaluation pipeline specifically tailored for the video summarization
task. To ensure that our generated summaries effectively capture the essence of
the original videos, we conduct a comprehensive survey involving human participants. The survey participants are provided with the original videos, ground
truth summaries, and our generated summaries. They are then asked to evaluate
and compare the informativeness of the generated summaries against the ground
truth summaries. This human-centric evaluation approach enables us to obtain
valuable insights into the performance and effectiveness of our proposed video
summarization techniques.

By proposing a self-supervised model and an evaluation pipeline that incorporates human judgment, this thesis not only addresses the data scarcity and evaluation challenges but also provides a more realistic and meaningful assessment of the video summarization task. The experimental results and feedback obtained from the survey validate the efficacy and relevance of our proposed approaches, highlighting their potential for improving the accuracy and reliability of video summarization in practical applications.

#### CHAPTER 1

#### INTRODUCTION

In this chapter, we provide general information about our work in four sections before getting into details in the following chapters. Section 1.1 introduces the practicality and applicability of Video Summarization. We then discuss our motivation for applying self-supervision and introducing a new evaluation metrics in Section 1.2. Section 1.3 presents our objectives in developing the model as well as the evaluation pipeline. Finally, we describe the outline content of our thesis in Section 1.4.

#### 1.1 Overview

In recent years, the consumption of video content has experienced a remarkable upsurge, driven by the proliferation of multimedia platforms such as TikTok, YouTube, Instagram, and others. A striking example of this growth can be observed in the case of YouTube, where the number of video content hours uploaded per minute has witnessed a substantial increase. Between 2014 and 2020, there was an approximate 40 percent rise in the rate of uploads, with over 500 hours of video being uploaded every minute as of June 2022 [3]. This surge in video content on platforms like YouTube reflects the expanding demand among consumers for online video consumption. With an approximation of 2.5 quintillion bytes of data created every day [4], there is a pressing need for effective methods that can automatically generate concise and informative summaries of videos, enabling users to quickly comprehend the content without having to watch the entire video.

Video summarization, as a research area, focuses on generate concise summaries that effectively capture the temporal and semantic aspects of a video, while preserving its salient content. Achieving this objective involves addressing several fundamental challenges, such as identifying key frames or representative shots, detecting important events, recognizing significant objects or actions, and preserving the overall context and coherence of the video.

The task plays a crucial role in facilitating efficient browsing, indexing, and retrieval of video data, offering users the ability to preview and comprehend video content without investing significant time and effort. Moreover, video summarization finds applications in various domains, including video surveillance, multimedia retrieval, video archiving, and online video platforms, where it serves as a valuable tool for enhancing user experience and content accessibility [5].

#### 1.2 Motivation

Despite the wide-ranging usage of video summarization, there are only a few datasets available for this task, with the two most prominent being SumMe [1] and TVSum [2]. This limitation hinders the comprehensive evaluation and benchmarking of video summarization algorithms. The scarcity of diverse and representative datasets restricts the generalizability and effectiveness of developed techniques.

The nature of video summarization task poses a challenge for supervised approaches. Traditional metrics, such as F-measure and precision-recall curves, rely heavily on frame-level matching and do not adequately account for the temporal coherence and semantic understanding of the summary. These kind of metrics fail to fully capture the inherent challenges and complexities involved in generating high-quality video summaries.

Recognize the difficulty of evaluating video summaries solely based on fix ground truths, we propose an innovative evaluation pipeline tailored specifically for the video summarization task. In order to ensure that our generated summaries effectively capture the essence of the original videos, we conduct a comprehensive

survey involving human participants. The survey participants are provided with

the original videos, ground truth summaries, and our generated summaries. They

are then asked to evaluate and compare the informativeness of the generated

summaries against the ground truth summaries. This human-centric evaluation

approach allows for a more realistic and meaningful assessment of our proposed

video summarization techniques.

In addition to the novel human-based evaluation metric, this thesis introduces

a self-supervised model that overcomes the challenges associated with the data-

intensive nature of video summarization. Instead of relying on supervision with

ground truth annotations, our model leverages the inherent structure and infor-

mation within the video data itself to generate informative and representative

summaries. By moving away from the limitations of traditional annotation-based

approaches, our self-supervised model aims to enhance the quality and general-

izability of video summarization techniques.

1.3 Objectives

In this thesis, we aim to propose a self-supervised model for video summarization

task as well as a human-centric evaluation pipeline with the following main

contributions:

1.4 Thesis Content

After Chapter 1: Introduction, the remainder of our thesis is composed of 5

chapters as follows:

Chapter 2: Background

3

In this chapter, we present fundamental knowledge, from Machine Learning and

Deep Learning, Neural Networks, Convolutional Neural Networks, to Transform-

ers, which will help us to comprehend the next chapters.

Chapter 3: Related Work

In this chapter, we first provide an overview of three main deep learning ap-

proaches for solving video summarization task: supervised method, weakly su-

pervised method, and unsupervised method. At each approach, we discuss the

leading paper and explain how the follow-up papers could improve the baseline

in many aspects. Finally, we analyze the advantages and disadvantages of each

method.

Chapter 4: Proposed Methods

In this chapter, ...

Chapter 5: Experiments

In this chapter, ...

Chapter 6: Conclusions

In this chapter, ...

4

## CHAPTER 2 BACKGROUND

This is content.

## CHAPTER 3 RELATED WORK

This chapter describes the related work.

### 3.1 Preliminary

This is content.

### 3.2 Supervised approaches

This is motivation.

### 3.3 Unsupervised approaches

This is overview.

### 3.4 Weakly Supervised approaches

This is section:intro-objectives.

## CHAPTER 4 PROPOSED METHODS

This chapter describes the proposed method.

## 4.1 Self-Supervised Pipeline for Summarization Learning

This is content.

### 4.2 Clustering-based Video Partitioning and Summarization

This is motivation.

#### 4.3 Summarization Evaluation with Human Feedback

This is section:intro-objectives.

### CHAPTER 5

## **EXPERIMENTS**

This chapter describes the experiments conducted to evaluate the proposed method.

5.1 Datasets
This is content.
5.2 Evaluation methods
This is motivation.
5.3 Implementation details
This is section:intro-objectives.
5.4 Experimental results
This is overview.
5.5 Discussion
This is overview.

## CHAPTER 6 CONCLUSIONS

 $This\ chapter\ concludes\ the\ thesis.$ 

### 6.1 Future Directions

This is content.

### 6.2 Final Conclusions

This is motivation.

#### REFERENCES

- [1] M. Gygli, H. Grabner, H. Riemenschneider, and L. Van Gool, "Creating summaries from user videos," in ECCV, 2014.
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- [3] L. Ceci, "Youtube: Hours of video uploaded every minute 2022," Mar 2023. Available at https://www.statista.com/statistics/259477/hours-of-video-uploaded-to-youtube-every-minute/.
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