1 Grammar

$$\begin{array}{lll} e ::= x & expressions \\ & r & \\ & \operatorname{new}_{\sigma} x \Rightarrow \overline{\sigma = e} \\ & \operatorname{new}_{d} x \Rightarrow \overline{d = e} \\ & | e.m(e) & \\ & | e.\pi & \\ \\ \tau ::= \{ \overline{\sigma} \} & types \\ & | \{ \overline{t} \} & \\ & | \{ \overline{d} \} & \\ & | \{ \overline{d} \operatorname{captures} \varepsilon \} \\ \\ \sigma ::= d \operatorname{ with } \varepsilon & labeled \operatorname{ decls}. \\ \\ d ::= \operatorname{def} m(x : \tau) : \tau \operatorname{ unlabeled decls}. \end{array}$$

Notes:

- $-\sigma$ denotes a declaration with effect labels; d a declaration without effect labels.
- \mathtt{new}_{σ} is for creating annotated objects; \mathtt{new}_d for unannotated objects.
- $-\{\bar{\sigma}\}\$ is the type of an annotated object. $\{\bar{d}\}\$ is the type of an unannotated object.
- $\{\bar{d} \text{ captures } \varepsilon\}$ is a special kind of type that doesn't appear in source programs but may be assigned by the new rules in this section. Intuitively, ε is an upper-bound on the effects captured by $\{\bar{d}\}$.

2 Semantics

2.1 Static Semantics

$$\Gamma \vdash e : \tau$$

$$\frac{\left|\varGamma\vdash d=e\ \mathsf{OK}\ \right|}{\varGamma\vdash d=e\ \mathsf{OK}} \frac{d=\mathsf{def}\ m(y:\tau_2):\tau_3\quad \varGamma,y:\tau_2\vdash e:\tau_3}{\varGamma\vdash d=e\ \mathsf{OK}}\ (\varepsilon\text{-ValidImpl}_d)$$

$$\varGamma \vdash \sigma = e \text{ OK}$$

$$\frac{\varGamma,\ y:\tau_2\vdash e:\tau_3\ \text{with}\ \varepsilon_3\quad \sigma=\text{def}\ m(y:\tau_2):\tau_3\ \text{with}\ \varepsilon_3}{\varGamma\vdash\sigma=e\ \text{OK}}\ \left(\varepsilon\text{-VALIDIMPL}_\sigma\right)$$

$\varGamma \vdash e : \tau \text{ with } \varepsilon$

Notes:

- This system includes all the rules from the fully-annotated system.
- The T rules do standard typing of objects, without any effect analysis. Their sole purpose is so ε-ValidImpl_d can be applied. We are assuming the T-rules on their own are sound.
- In C-NewObj, Γ' is intended to be some subcontext of the current Γ . The object is labelled as capturing the effects in Γ' (exact definition in the next section).
- In C-NewObj we must add effects(τ_2) to the static effects of the object, because the method body will have access to the resources captured by τ_2 (the type of the argument passed into the method).
- A good choice of Γ' would be Γ restricted to the free variables in the object definition.
- The purpose of C-Inference is to ascribe static effects to unannotated portions of code (for instance, the body of an unlabeled method).
- As a useful convention we'll often use ε_c to denote the output of the effects function.

2.2 effects Function

The effects function returns the set of effects captured in a particular context.

 $\begin{array}{l} -\text{ effects}(\varnothing)=\varnothing\\ -\text{ effects}(\varGamma,x:\tau)=\text{ effects}(\varGamma)\cup\text{ effects}(\tau)\\ -\text{ effects}(\{\bar{r}\})=\{(r,\pi)\mid r\in\bar{r},\pi\in\varPi\}\\ -\text{ effects}(\{\bar{\sigma}\})=\bigcup_{\sigma\in\bar{\sigma}}\text{ effects}(\sigma)\\ -\text{ effects}(\{\bar{d}\})=\bigcup_{d\in\bar{d}}\text{ effects}(d) \end{array}$

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\begin{array}{ll} - \ \operatorname{effects}(d \ \operatorname{with} \ \varepsilon) = \varepsilon \cup \operatorname{effects}(d) \\ - \ \operatorname{effects}(\operatorname{def} \ \operatorname{m}(x : \tau_1) : \tau_2) = \operatorname{effects}(\tau_2) \\ - \ \operatorname{effects}(\{\bar{d} \ \operatorname{captures} \ \varepsilon_c\}) = \varepsilon_c \end{array}
```

Notes:

- Since a method can return a capability for a resource r we need to figure out what the return type of a method captures. This requires a recursive crawl through the definitions and types inside it.
- In the last case we don't want to recurse to sub-declarations because the effects have already been captured previously (this is ε_c) by a potentially different context.

2.3 Dynamic Semantics

$$e \longrightarrow e \mid \varepsilon$$

$$\frac{e_1 \longrightarrow e'_1 \mid \varepsilon}{e_1.m(e_2) \longrightarrow e'_1.m(e_2) \mid \varepsilon} \text{ (E-METHCALL1)}$$

$$\frac{v_1 = \mathsf{new}_\sigma \ x \Rightarrow \overline{\sigma = e} \quad e_2 \longrightarrow e_2' \mid \varepsilon}{v_1.m(e_2) \longrightarrow v_1.m(e_2') \mid \varepsilon} \ (\text{E-MethCall2}_\sigma) \qquad \frac{v_1 = \mathsf{new}_d \ x \Rightarrow \overline{d = e} \quad e_2 \longrightarrow e_2' \mid \varepsilon}{v_1.m(e_2) \longrightarrow v_1.m(e_2') \mid \varepsilon} \ (\text{E-MethCall2}_d)$$

$$\frac{v_1 = \mathsf{new}_\sigma \ x \Rightarrow \overline{\sigma = e} \quad \mathsf{def} \ \mathsf{m}(y : \tau_1) : \tau_2 \ \mathsf{with} \ \varepsilon = e \in \overline{\sigma = e}}{v_1.m(v_2) \longrightarrow [v_1/x, v_2/y]e \mid \varnothing} \ (\text{E-MethCall3}_\sigma)$$

$$\frac{v_1 = \mathsf{new}_d \ x \Rightarrow \overline{d = e} \quad \mathsf{def} \ \mathsf{m}(y : \tau_1) : \tau_2 = e \in \overline{d = e}}{v_1.m(v_2) \longrightarrow [v_1/x, v_2/y]e \mid \varnothing} \ (\text{E-MethCall3}_d)$$

$$\frac{e_1 \longrightarrow e_1' \mid \varepsilon}{e_1.\pi \longrightarrow e_1'.\pi \mid \varepsilon} \text{ (E-OPERCALL1)} \qquad \frac{r.\pi \longrightarrow \text{unit} \mid \{r.\pi\}}{r.\pi \longrightarrow \text{unit} \mid \{r.\pi\}} \text{ (E-OPERCALL2)}$$

$$e \longrightarrow_* e \mid \varepsilon$$

$$\frac{e \longrightarrow e' \mid \varepsilon}{e \longrightarrow_* e \mid \varnothing} \text{ (E-MultiStep1)} \qquad \frac{e \longrightarrow e' \mid \varepsilon}{e \longrightarrow_* e' \mid \varepsilon} \text{ (E-MultiStep2)}$$

$$\frac{e \longrightarrow_* e' \mid \varepsilon_1 \quad e' \longrightarrow_* e'' \mid \varepsilon_2}{e \longrightarrow_* e'' \mid \varepsilon_1 \cup \varepsilon_2}$$
 (E-MULTISTEP3)

Notes:

- E-METHCALL2_d and E-METHCALL2_{σ} are really doing the same thing, but one applies to labeled objects (the σ version) and the other on unlabeled objects. Same goes for E-METHCALL3_{σ} and E-METHCALL3_d.
- E-MethCall can be used for both labeled and unlabeled objects.

2.4 Substitution Function

We extend our Substitution function from the previous system in a straightforward way by adding a new case for unlabeled objects.

```
- [e'/z]z = e'
- [e'/z]y = y, \text{ if } y \neq z
- [e'/z]r = r
- [e'/z](e_1.m(e_2)) = ([e'/z]e_1).m([e'/z]e_2)
- [e'/z](e_1.\pi) = ([e'/z]e_1).\pi
- [e'/z](\text{new}_d \ x \Rightarrow \overline{d = e}) = \text{new}_\sigma \ x \Rightarrow \overline{\sigma = [e'/z]e}, \text{ if } z \neq x \text{ and } z \notin \text{freevars}(e_i)
- [e'/z](\text{new}_\sigma \ x \Rightarrow \overline{\sigma = e}) = \text{new}_\sigma \ x \Rightarrow \overline{\sigma = [e'/z]e}, \text{ if } z \neq x \text{ and } z \notin \text{freevars}(e_i)
```

3 Proofs

Lemma 3.1. (Canonical Forms)

Statement. Suppose e is a value. The following are true:

- If $\Gamma \vdash e : \{\bar{r}\}$ with ε , then e = r for some resource r.
- If $\Gamma \vdash e : \{\overline{\sigma}\}$ with ε , then $e = \text{new}_{\sigma} \ x \Rightarrow \overline{\sigma = e}$.
- If $\Gamma \vdash e : \{\overline{d} \text{ captures } \varepsilon_c\}$ with ε , then $e = \text{new}_d \ x \Rightarrow \overline{d = e}$.

Furthermore, $\varepsilon = \emptyset$ in each case.

Proof. These typing judgements each appear exactly once in the conclusion of different rules. The result follows by inversion of ε -RESOURCE, ε -NEWOBJ, and C-NEWOBJ respectively.

Lemma 3.2. (Substitution Lemma)

Statement. If $\Gamma, z : \tau' \vdash e : \tau$ with ε , and $\Gamma \vdash e' : \tau'$ with ε' , then $\Gamma \vdash [e'/z]e : \tau$ with ε .

Intuition If you substitute z for something of the same type, the type of the whole expression stays the same after substitution.

Proof. We've already proven the lemma by structural induction on the ε rules. The new case is defined on a form not in the grammar for the fully-annotated system. So all that remains is to induct on derivations of $\Gamma \vdash e : \tau$ with ε using the new C rules.

Case. C-METHCALL.

Then $e = e_1.m(e_2)$ and $[e'/z]e = ([e'/z]e_1).m([e'/z]e_2)$. By inductive assumption we know that e_1 and $[e'/z]e_1$ have the same types, and that e_2 and $[e'/z]e_2$ have the same types. Since e and [e'/z]e have the same syntactic struture, and their corresponding subexpressions have the same types, then Γ can use C-METHCALL to type [e'/z]e the same as e.

Case. C-Inference.

Then $\Gamma \vdash e : \tau$ with effects (Γ') , where $\Gamma' \subseteq \Gamma$. By inversion $\Gamma' \vdash e : \tau$. Applying the inductive hypothesis (and our assumption that the T rules are sound) $\Gamma' \vdash [e'/z]e : \tau$. Since $\Gamma' \subseteq \Gamma'$ we have $\Gamma' \vdash [e'/z]e : \tau$ with effects (Γ') under C-Inference. Because $\Gamma' \subseteq \Gamma$ then $\Gamma \vdash [e'/z]e : \tau$ with effects (Γ') .

Case. C-NewObj.

Then $e = \text{new}_d \ x \Rightarrow \overline{d = e}$. z appears in some method body e_i . By inversion we know $\Gamma, x : \{\bar{\sigma}\} \vdash \overline{d = e}$ OK. The only rule with this conclusion is ε -VALIDIMPL_d; by inversion on that we know for each i that:

- $d_i = \mathsf{def}\ m_i(y: au_1): au_2$ with arepsilon
- $\Gamma,y: au_1 \vdash e_i: au_2$ with arepsilon

If z appears in the body of e_i then $\Gamma, z: \tau \vdash d_i = e_i$ OK by inductive assumption. Then we can use ε -ValidImpl $_d$ to conclude $\overline{d} = [e'/z]e$ OK. This tells us that the types and static effects of all the methods are unchanged under substitution. By choosing the same $\Gamma' \subseteq \Gamma$ used in the original application of C-NewObJ, we can apply C-NewObJ to the expression after substitution. The types and static effects the methods are the same, and the same Γ' has been chosen, so [e'/z]e will be ascribed the same type as e.

Lemma 3.3. (Monotonicity of effects)

Statement. If $\Gamma_1 \subseteq \Gamma_2$ then $effects(\Gamma_1) \subseteq effects(\Gamma_2)$

Proof. Because effects(Γ_1) is the union of effects(τ), for every $(x,\tau) \in \Gamma_1 \subseteq \Gamma_2$. Then effects(Γ_1) \subseteq effects(Γ_2).

Lemma 3.4. (Use Principle)

Statement. If $\Gamma \vdash e_A : \tau_A$ with ε_A , and $e_A \longrightarrow_* e'_A \mid \varepsilon$, then $\forall r.\pi \in \varepsilon \mid (r, \{r\}) \in \Gamma$.

Proof. The only reduction that can add effects to ε is $r.\pi$. So at some point, an expression of the form $r.\pi$ must have been evaluated. In the source program it must have had the form $e.\pi$. Since the entire program typechecked under Γ , e must have been typed to $\{r\}$ at some point. Since resources cannot be dynamically created, $\{r, \{r\}\} \in \Gamma$.

Intuition. If you typecheck e with Γ , if an effect can happen on r when executing e then r must be in Γ .

Lemma 3.5. (Tightening Lemma)

Statement. If $\Gamma \vdash e : \tau$ with ε then $\Gamma \cap \mathtt{freevars}(e) \vdash e : \tau$ with ε .

Proof. The typing judgements operate on the form of e, so don't consider any variables external to e.

Note. We'll use $freevars(e) \cap \Gamma$ to mean Γ , where the pair (x, τ) is thrown out if $x \notin freevars(e)$.

Intuition. If you can typecheck e in Γ , you can throw out the parts in Γ not relevant to e and still typecheck it.

Theorem 3.6. (Extension Lemma)

Statement. If the following are true:

```
-v_1 = \text{new } x \Rightarrow d_i = e_i
-d_i = \text{def } m_i(y:\tau_2):\tau_3
```

 $- \Gamma \vdash d_i = e_i \text{ OK}$

 $- \ \Gamma \vdash v_2 : au_2 \ \mathtt{with} \ arepsilon_2$

 $- [v_1/x, v_2/y]e_i \longrightarrow_* e_i' \mid \varepsilon$

Then $\exists \varepsilon_i \mid \varepsilon \subseteq \varepsilon_i \subseteq \mathsf{effects}(\Gamma)$. Letting $\sigma_i = d_i$ with ε_i , then also $\sigma_i = e_i$ OK.

Intuition. This lemma says that we can take an unlabeled object v_1 with one method and produce a labeled object with one method, whose static effects contain all of the possible runtime effects. This ε_i is just going to be everything captured by the method body.

Note. In this theorem we only consider objects with a single method m_i . Later we generalise the result to objects with any number of methods.

Proof. Let $\Gamma' = (\mathtt{freevars}(e_i) \cup \mathtt{freevars}(v_1)) \cap \Gamma$. Our ε_i will be $\mathtt{effects}(\Gamma')$.

By the Tightening Lemma, $\Gamma' \vdash d_i = e_i$ OK. The only rule with this conclusion is ε -ValidImpl_d. By inversion, $\Gamma', y : \tau_2 \vdash e_i : \tau_3$. This lets us apply C-Inference, with the entirety of Γ' as our subcontext. Then

 $\Gamma' \vdash e_i : \tau_3$ with effects (Γ') . By the Tightening Lemma again, $\Gamma' \vdash v_2 : \tau_2$ with ε_2 . By the Substitution Lemma, $\Gamma' \vdash [v_1/x, v_2/y]e_i : \tau_3$ with effects (Γ') .

Since $[v_1/x, v_2/y]e_i \longrightarrow_* e_i' \mid \varepsilon$ and Γ' can typecheck the expression before reduction, then $\varepsilon \subseteq \mathsf{effects}(\Gamma')$. Since $\Gamma' \subseteq \Gamma$, by monotonicity, $\varepsilon \subseteq \mathsf{effects}(\Gamma') \subseteq \mathsf{effects}(\Gamma)$. So $\mathsf{effects}(\Gamma')$ is a witness to the ε_i in the statement of the lemma.

Finally, $\Gamma' \vdash \sigma_i = e_i$ under ε_{σ} . Since $\Gamma' \subseteq \Gamma$, then $\Gamma \vdash \sigma_i = e_i$ also.

Lemma 3.7. (Extension Theorem)

Statement. If $v_1 = \text{new } x \Rightarrow \overline{d = e}$ and $\forall i$ the following are true:

```
 \begin{array}{l} -d_i = \operatorname{def} \ m_i(y:\tau_2):\tau_3 \\ - \ \varGamma \vdash d_i = e_i \ \operatorname{OK} \\ - \ \varGamma \vdash v_2:\tau_2 \ \operatorname{with} \ \varepsilon_2 \\ - \ [v_1/x,v_2/y]e_i \longrightarrow_* v \mid \varepsilon \end{array}
```

Then $\exists \varepsilon_1, ..., \varepsilon_n \mid \varepsilon \subseteq \bigcup_{i=1}^n \varepsilon_i \subseteq \mathtt{effects}(\varGamma)$. Letting $\sigma_i = d_i$ with ε_i then also $\varGamma \vdash \mathtt{new} \ x \Rightarrow \overline{\sigma = e}$ with \varnothing

Intuition. Any unlabeled object can be extended to a labeled object, whose labels contain every possible runtime effect.

Proof. From Single-Method Extension we know that $\forall i \exists \varepsilon_i \mid \varepsilon \subseteq \varepsilon_i \subseteq \mathsf{effects}(\Gamma)$, and that the statement holds for each i. Then $\bigcup_{i=1}^n \varepsilon_i \subseteq \mathsf{effects}(\Gamma)$. It also tells us that $\sigma_i = e_i$ OK, so $\overline{\sigma} = \overline{e}$ OK. Then by ε -NewObj we have the claimed typing judgement.

Definition 3.8. (label)

The Extension Theorem essentially says that any unlabeled program can be extended to a fully-labeled one, whose labels give a conservative upper-bound on the possible runtime effects. We define a program-transforming function called label which does this.

```
\begin{split} &-\operatorname{label}(r)=\operatorname{r}\\ &-\operatorname{label}(x)=x\\ &-\operatorname{label}(e_1.m(e_2))=\operatorname{label}(e_1).m(\operatorname{label}(e_2))\\ &-\operatorname{label}(e_1.\pi(e_2))=\operatorname{label}(e_1).\pi(\operatorname{label}(e_2))\\ &-\operatorname{label}(\operatorname{new}_\sigma x\Rightarrow \overline{\sigma=e})=\operatorname{new}_\sigma x\Rightarrow\operatorname{label-helper}(\overline{\sigma=e})\\ &-\operatorname{label}(\operatorname{new}_d x\Rightarrow \overline{d=e})=\operatorname{new}_\sigma x\Rightarrow\operatorname{label-helper}(\overline{d=e})\\ &-\operatorname{label-helper}(\sigma=e)=\sigma=\operatorname{label}(e)\\ &-\operatorname{label-helper}(\operatorname{def}\ m(y:\tau_2):\tau_3=e)=\operatorname{def}\ m(y:\tau_2):\tau_3\ \operatorname{with}\ \Gamma\cap\operatorname{freevars}(e)=\operatorname{label}(e) \end{split}
```

Notes:

- The program after labeling will be fully-labeled and contain terms entirely from the grammar for fully-labeled programs. Hence we can appeal to the soundness of that system.
- label is defined on expressions; label-helper on declarations. This is just for clarity; everywhere other than this section we'll only use label.
- Initially it seems like label on a new_{σ} object should just be the identity function; but the body of the methods of such an object may instantiate unlabeled objects and/or call methods on unlabeled objects, so we must recursively label those.
- From here on out we will use \hat{e} to refer to a fully-labeled program. We may sometimes say labels $(e) = \hat{e}$, and from then on refer to the labeled version of e. At least until we've established this transformation preserves types, we'll use $\hat{\tau}$ and $\hat{\varepsilon}$ to refer to the types and effects of \hat{e} .

Theorem 5.9. (Refinement Theorem)

Statement. If $\Gamma \vdash e : \tau$ with ε and label $(e) = \hat{e}$ and $\Gamma \vdash \hat{e} : \hat{\tau}$ with $\hat{\varepsilon}$, then $\hat{\varepsilon} \subseteq \varepsilon$ and $\tau = \hat{\tau}$.

Intuition. Labels can only make the static effects more precise; never less precise.

Proof. By induction on the judgement $\Gamma \vdash e : \tau$ with ε .

Case. ε -RESOURCE, ε -VAR.

If e is a resource or a variable then $e = \hat{e}$ so the statement is automatically fulfilled.

Case. ε -OperCall.

Then $e = e_1.\pi$ and we know:

- $\Gamma \vdash e$: Unit with $\{r.\pi\} \cup arepsilon_1$
- $-\Gamma \vdash e_1: \{\bar{r}\}$ with ε_1

Applying definitions, $\hat{e} = \mathtt{label}(e_1.\pi) = (\mathtt{label}(e_1)).\pi = \hat{e}_1.\pi$. By inductive assumption, $\Gamma \vdash \hat{e}_1 : \{\bar{r}\} \text{ with } \hat{e}_1$, where $\hat{e}_1 \subseteq e_1$. Then $\Gamma \vdash \hat{e} : \mathtt{Unit} \text{ with } \{r.\pi\} \cup \hat{e}_1 \text{ by } \varepsilon\text{-OperCall}$. Importantly, $\{r.\pi\} \cup \hat{e}_1 \subseteq \{r.\pi\} \cup e_1 \text{ as claimed}$.

Case. ε -MethCall.

Then $e = e_1.m_i(e_2)$ and we know:

- $\Gamma \vdash e : \tau_3 \text{ with } \varepsilon_1 \cup \varepsilon_2 \cup \varepsilon_3$
- $\Gamma \vdash e_1 : \{\bar{\sigma}\} \text{ with } \varepsilon_1$
- $\Gamma \vdash e_2 : \tau_2 \text{ with } \varepsilon_2$
- $\sigma_i = \mathsf{def}\ m_i(y: au_2): au_3$ with $arepsilon_3$

Applying definitions, $\hat{e} = \mathtt{label}(e_1.m_i(e_2)) = (\mathtt{label}(e_1)).m_i(\mathtt{label}(e_2)) = \hat{e}_1.m_i(\hat{e}_2)$. By inductive assumption, $\Gamma \vdash \hat{e}_1 : \{\bar{\sigma}\}\$ with \hat{e}_1 and $\Gamma \vdash \hat{e}_2 : \tau_2$ with \hat{e}_2 , where $\hat{e}_1 \subseteq \varepsilon_1$ and $\hat{e}_2 \subseteq \varepsilon_2$. Then $\Gamma \vdash \hat{e} : \tau_3$ with $\hat{e}_1 \cup \hat{e}_2 \cup \varepsilon_3$ under ε -METHCALL. Importantly, $\hat{e}_1 \cup \hat{e}_2 \cup \varepsilon_3 \subseteq \varepsilon_1 \cup \varepsilon_2 \cup \varepsilon_3$ as claimed.

Case. C-METHCALL.

Then $e = e_1.m_i(e_2)$ and we know:

- $\Gamma \vdash e : \tau_3 \text{ with } \varepsilon_1 \cup \varepsilon_2 \cup \varepsilon_3$
- $-arGamma arFigure e_1: \{ar{d} ext{ captures } arepsilon_c\} ext{ with } arepsilon_1$
- $\Gamma \vdash e_2 : \tau_2 \text{ with } \varepsilon_2$
- $d_i = \mathsf{def} \ m_i(y : \tau_2) : \tau_3$

The reasoning is the same as the above case, but use C-METHCALL instead of ε -METHCALL.

Case. C-Inference.

We know:

- $-\ \Gamma'\subseteq \Gamma$
- $-\Gamma' \vdash e : \tau$
- $-\Gamma \vdash e : \tau \text{ with effects}(\Gamma')$

This one's kind of interesting. There aren't any judgements of the form $e:\tau$ with ε so we can't use the induction hypothesis, right?

Case. ε -NewObj.

Then $e = e_1.m_i(e_2)$ and we know:

- $-\Gamma \vdash e : \tau_3 \text{ with } \varepsilon_1 \cup \varepsilon_2 \cup \varepsilon_3$
- $-\Gamma \vdash e_1: \{\bar{d} \text{ captures } \varepsilon_c\} \text{ with } \varepsilon_1$
- $\Gamma \vdash e_2 : au_2$ with $arepsilon_2$
- $d_i = \mathsf{def} \ m_i(y : \tau_2) : \tau_3$

The reasoning is the same as the above case, but use C-METHCALL instead of ε -METHCALL.