## 1 Basic Effect Polymorphism

### Pseudo-Wyvern

```
def polymorphicWriter(x: T <: {File, Socket}): Unit with T.write =</pre>
        x.write
 /* below invocation should typecheck with File.write as its only effect */
 polymorphicWriter File
λ-Calculus
 let pw = \lambda\phi\subseteq {File.write, Socket.write}.
      \lambda \mathtt{f} \colon \mathtt{Unit} \, 	o_\phi \, \mathtt{Unit}.
           f unit
 in let makeWriter = \lambda r: {File, Socket}.
      \lambda x: Unit. r.write
in (pw {File.write}) (makeWriter File)
Typing
To type the definition of polymorphicWriter:
 1. By \varepsilon-App
      \phi \subseteq \{F.w, S.w\}, x: Unit \rightarrow_{\phi} Unit \vdash x unit : Unit with \phi.
 2. By \varepsilon-Abs
      \phi \subseteq \{\mathtt{F.w}, \mathtt{S.w}\} \vdash \lambda x : \mathtt{Unit} 	o_\phi \mathtt{Unit}.x \ \mathtt{unit} : (\mathtt{Unit} 	o_\phi \mathtt{Unit}) 	o_\phi \mathtt{Unit} \ \mathtt{with} \ arnothing
 3. By \varepsilon-PolyFxAbs,
      \vdash \forall \phi \subseteq \{\mathtt{S.w}, \mathtt{F.w}\}. \lambda x : \mathtt{Unit} \to_{\phi} \mathtt{Unit}. x \ \mathtt{unit} : \forall \phi \subseteq \{\mathtt{F.w}, \mathtt{S.w}\}. (\mathtt{Unit} \to_{\phi} \mathtt{Unit}) \to_{\phi} \mathtt{Unit} \ \mathtt{caps} \ \varnothing \ \mathtt{with} \ \varnothing
Then (pw {File.write}) can be typed as such:
 4. By \varepsilon-PolyFxApp,
      \vdash pw \{\mathtt{F.w}\}:[\{\mathtt{F.w}\}/\phi]((\mathtt{Unit} 	o_\phi \mathtt{Unit}) 	o_\phi \mathtt{Unit}) with [\{\mathtt{F.w}\}/\phi]\varnothing \cup \varnothing
The judgement can be simplified to:
 5. \vdash pw \{F.w\} : (Unit \rightarrow_{\{F.w\}} Unit) \rightarrow_{\{F.w\}} Unit with \varnothing
```

Any application of this function, as in (pw {File.write})(makeWriter File), will therefore type as having the single effect F.w by applying  $\varepsilon$ -APP to judgement (5).

# 2 Map Function

#### Pseudo-Wyvern

```
def map(f: A \rightarrow_{\phi} B, 1: List[A]): List[B] with \phi =
    if isnil 1 then []
    else cons (f (head 1)) (map (tail 1 f))

    \[
\lambda - \text{Calculus} \]

map = \lambda \phi. \lambda A. \lambda B.

\[
\lambda f: A \rightarrow_\text{B}.
\]

(fix (\lambdamap: List[A] \rightarrow List[B]).

\[
\lambda l: List[A].
\]

if isnil 1 then []

else cons (f (head 1)) (map (tail 1 f)))

Typing

- This has the type: \forall \phi. \forall A. \forall B. (A \rightarrow_\text{B}) \rightarrow_\text{D} \text{List}[A] \rightarrow_\text{List}[B] \text{ with } \text{\text{O}}.

- map \( \mathcal{O} \) is a pure version of map.

- map \( \{ \text{File.*} \} \) is a version of map which can perform operations on File.
```

## 3 Dependency Injection

#### Pseudo-Wyvern

An HTTPServer module provides a single init method which returns a Server that responds to HTTP requests on the supplied socket.

```
module HTTPServer
def init(out: A <: {File, Socket}): Str \rightarrow_{A.write} Unit with \varnothing =
    \lambda msg: Str.
       if (msg == ''POST'') then out.write(''post response'')
       else if (msg == ''GET'') then out.write(''get response'')
       else out.write(''client error 400'')
The main module calls HTTPServer.init with the Socket it should be writing to.
require HTTPServer, Socket
def main(): Unit =
    HTTPServer.init(Socket) ''GET /index.html''
The testing module calls HTTPServer.init with a LogFile, perhaps so the responses of the server can be tested
offline.
module Testing
require HTTPServer, LogFile
def testSocket(): =
    HTTPServer.init(LogFile) ''GET /index.html''
λ-Calculus
The HTTPServer module:
HTTPServer = \lambda x: Unit.
    \lambda A <: \{ \text{File, Socket} \}.
       \lambdaout: A.
          \lambdamsg: Str. A.write
```

# The Main module:

```
Main = \lambdahs: HTTPServer. \lambdasock: Socket. \lambdax: Unit. (hs sock) ''GET /index.html''
```

The Testing module:

```
Testing = \lambdahs: HTTPServer. \lambdalf: LogFile.

\lambdax: Unit.

(hs lf) ''GET /index.html''
```

#### **Types**

```
- HTTPServer.init has the type \lambda A <: \{ \text{File}, \text{Socket} \}. \ A \to_{\varnothing} \text{Str} \to_{A.write} \text{Unit}
```