

COMP5212 Machine Learning 2018 Fall

programming project proposal

CHESS AI

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Abstract

In this project proposal, we are going to introduce the problem related to chess AI and the method Q-learning applied to solve the problem.

1 Topic

TODO

2 Description of the application and justification for its practical significance

TODO

3 Formulation of the machine learning problems involved in the application

TODO

4 Data set (and preprocessing, if needed)

TODO

5 Machine learning methods

TODO

6 Design of experiments and performance evaluation

TODO