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Question. How do we show that no program (w/ restriction) can solve a specific problem?

Answer. We need to analyse the structure of programs  
the simpler the better!

- This is incredibly hard in general.

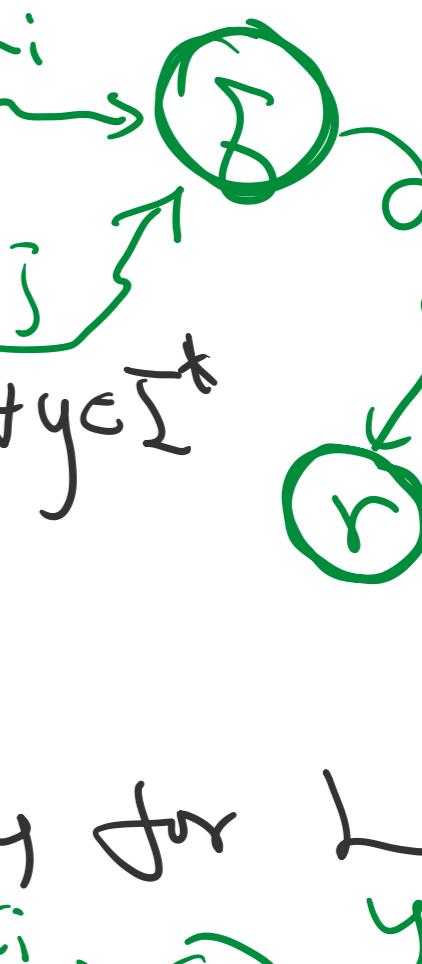
Q. What can't a DFA do?  
What problem is too hard to be solved by DFA/NFAs?

- Prob. problem.

- (1) Count length of input.

- add, subtract, multiply :  $x = x + y$

$$L := \{ \boxed{x \# y} : x \text{ is longer than } y \}$$

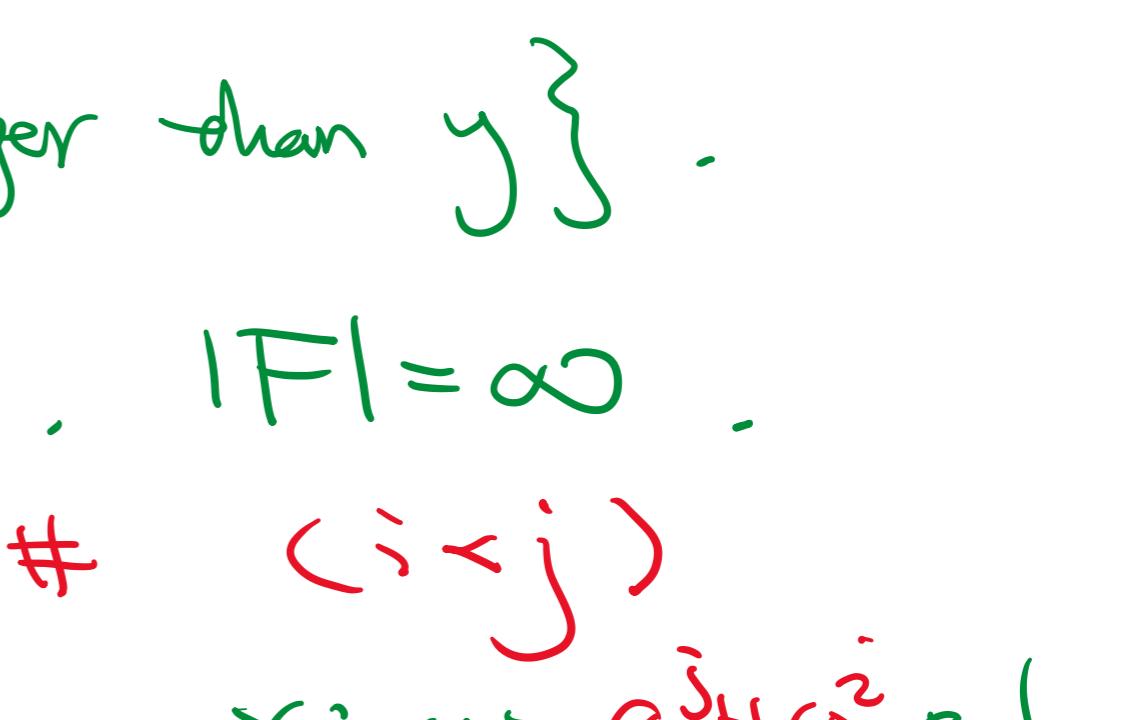


Q. How do we prove this?

Most important restriction of DFA:

- Finite #states. (indep. to input length)
- Deterministic.

Observation. For any DFA  $M$ ,  
if  $\delta_M^*(s, x_i) = \delta_M^*(s, x_j) (= f)$   
then  $\delta_M^*(s, x_i \cdot y) = \delta_M^*(s, x_j \cdot y) +_{\text{C}\Sigma^*}$



example.  $L := \{ \text{binary integers divisible by 3} \}$   
 $F = \{ 0, 1, 10 \}$  is fooling for  $L$ :  
I choose  $y = 1$   $11 \in L$   
 $10 \notin L$

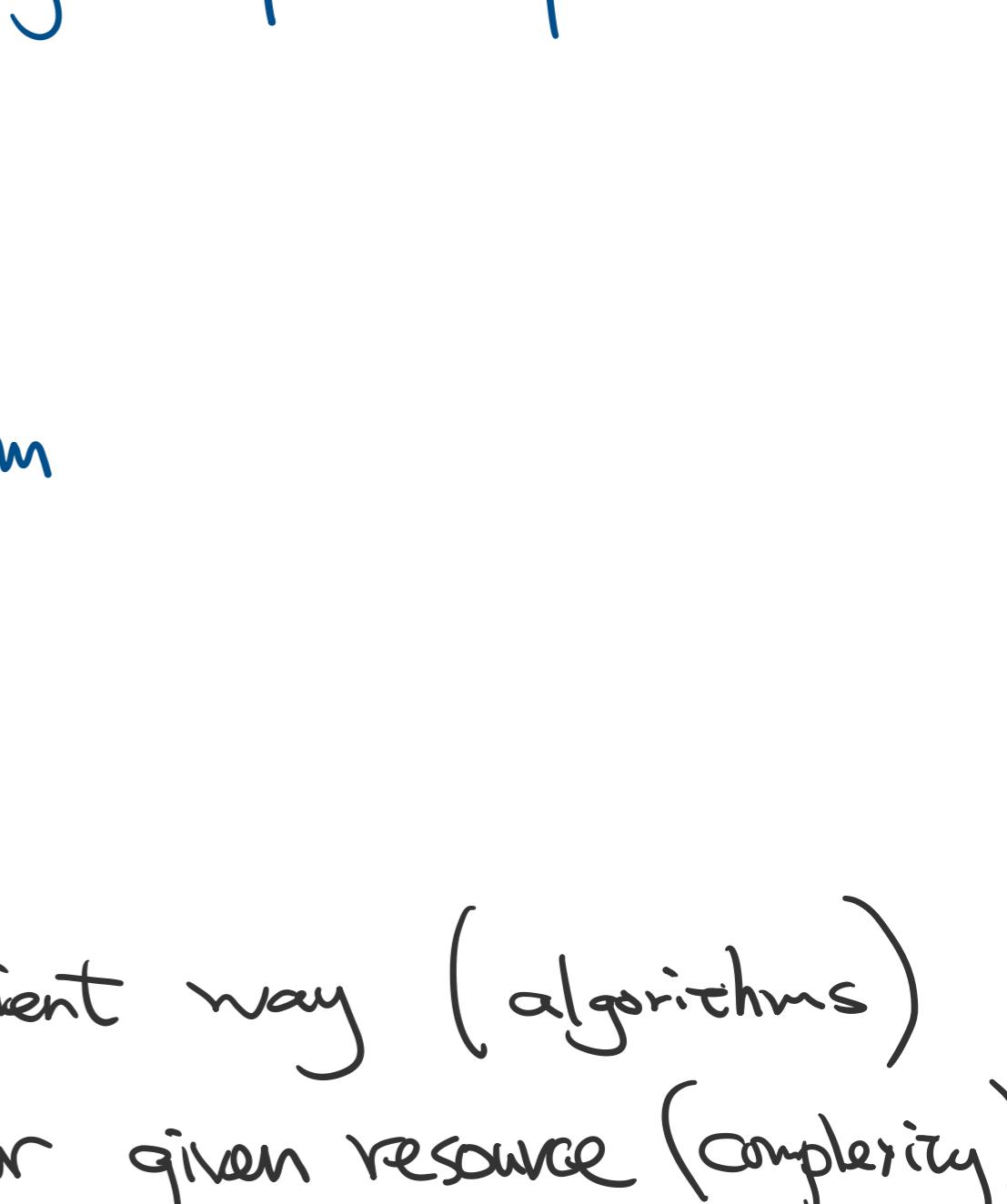
example.  $L := \{ x \# y : x \text{ is longer than } y \}$ .  
 $F = \{ \underset{k}{\underset{\#}{\underset{\#}{0}}} : k \geq 0 \}$ .  $|F| = \infty$ .  
 $\forall x_i \neq x_j \in F \quad \underset{i}{0} \# \underset{j}{0} \# \quad (i < j)$   
 $y := \underset{i}{0} \quad x_i \cdot y = \underset{i}{0} \# \underset{i}{0} \notin L \quad x_j \cdot y = \underset{j}{0} \# \underset{i}{0} \in L$

Lemma. If  $\exists$  fooling set  $F$  :  $|F| = \infty$ , for  $L$ .  
then  $L$  is not regular.

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Q. Alright. so what resource do we need to compute length?

- Counter :  $\Sigma$
- Stack : CFL
- Circuit :



Q. How to solve a maze?

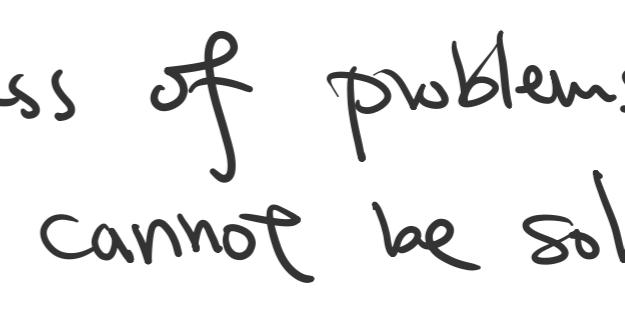
WFS

Q. Edit dist.? Collinearity?

Dynamic Prop.

Q. Parser

Q. Matrix multiplication/inversion.



Q. Linear Programs & Optimization?

Q. Untangling a knot? Factoring?

Q. Optimal strategy for games? Does your NFA accepts  $\Sigma^*$ ?

Q. Does my code run forever?

Q. What resource do we need to perform "universal computation"?

Theme for the rest of the class:

- Solve problems in the most efficient way (algorithms)
- Show problems can't be solved under given resource (complexity)
- Some problems are universal: solving them solves a whole class of problems (reductions) / suggests other problems cannot be solved.
- There's a single universal model capturing all computations (computability)
- Some problems cannot be solved.

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