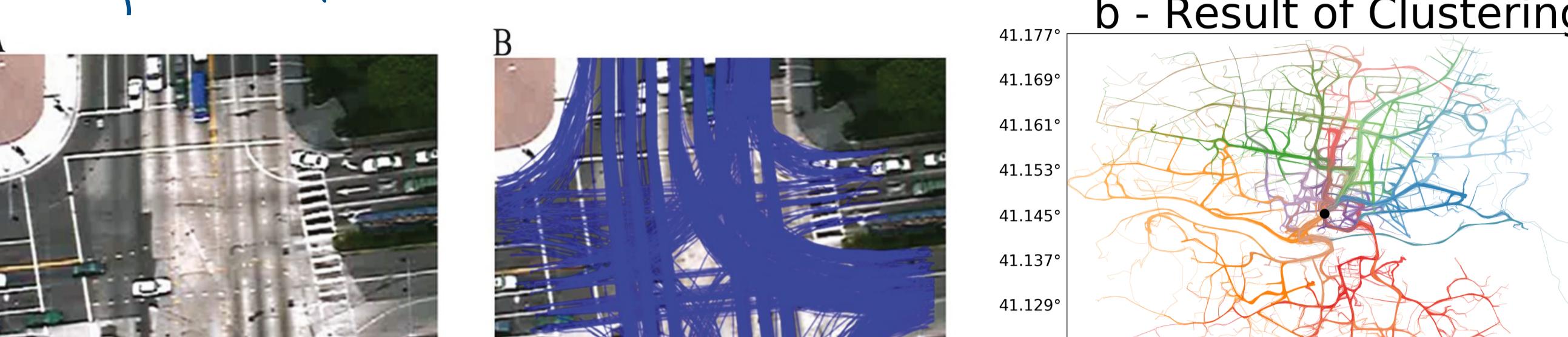


What is a curve?

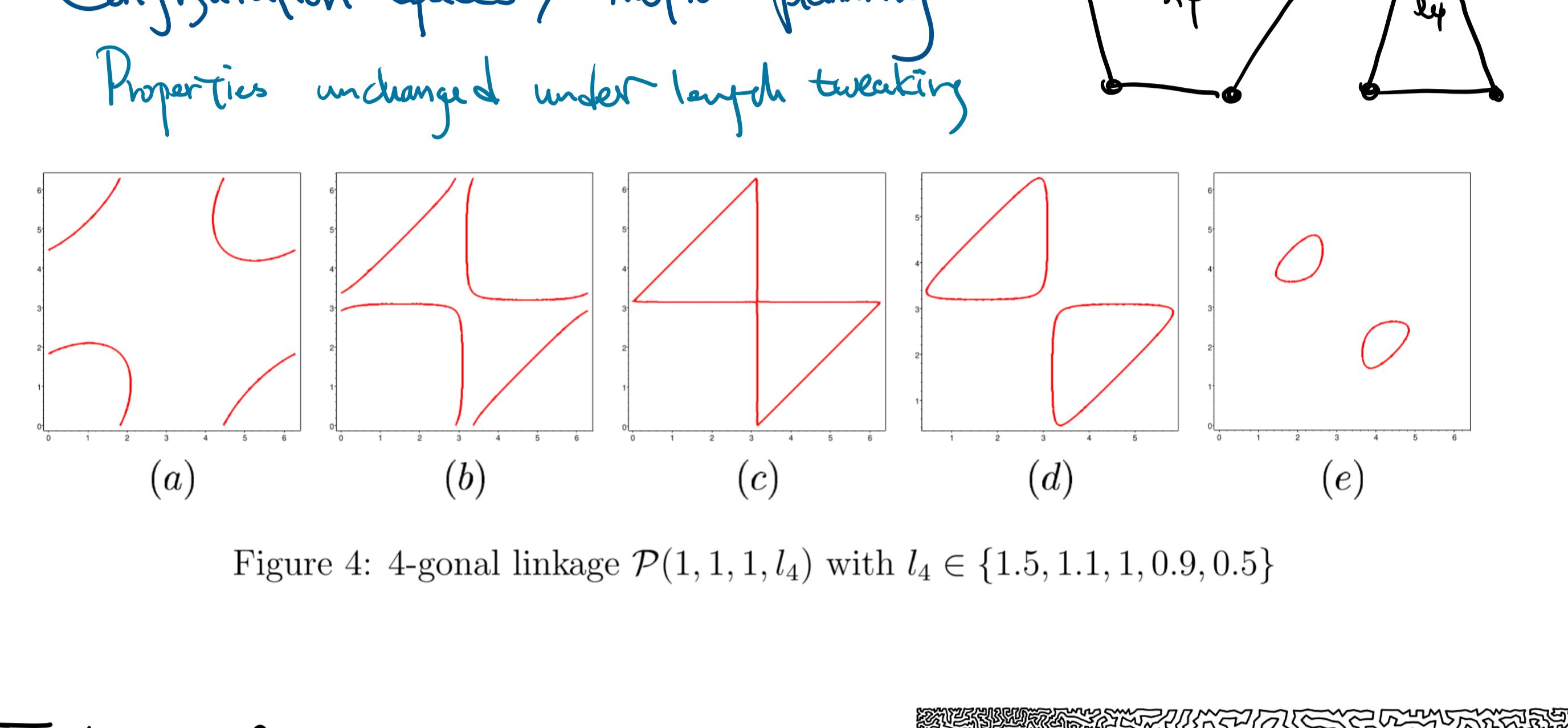
Mapping $\gamma: S^1 \rightarrow X \quad X = \mathbb{R}^2$: planar curve

Why curves? I like doodles. Building blocks of topology

- Graph walks & traversals



- Trajectories, time series.



- Configuration spaces / motion planning
Properties unchanged under length tweaking

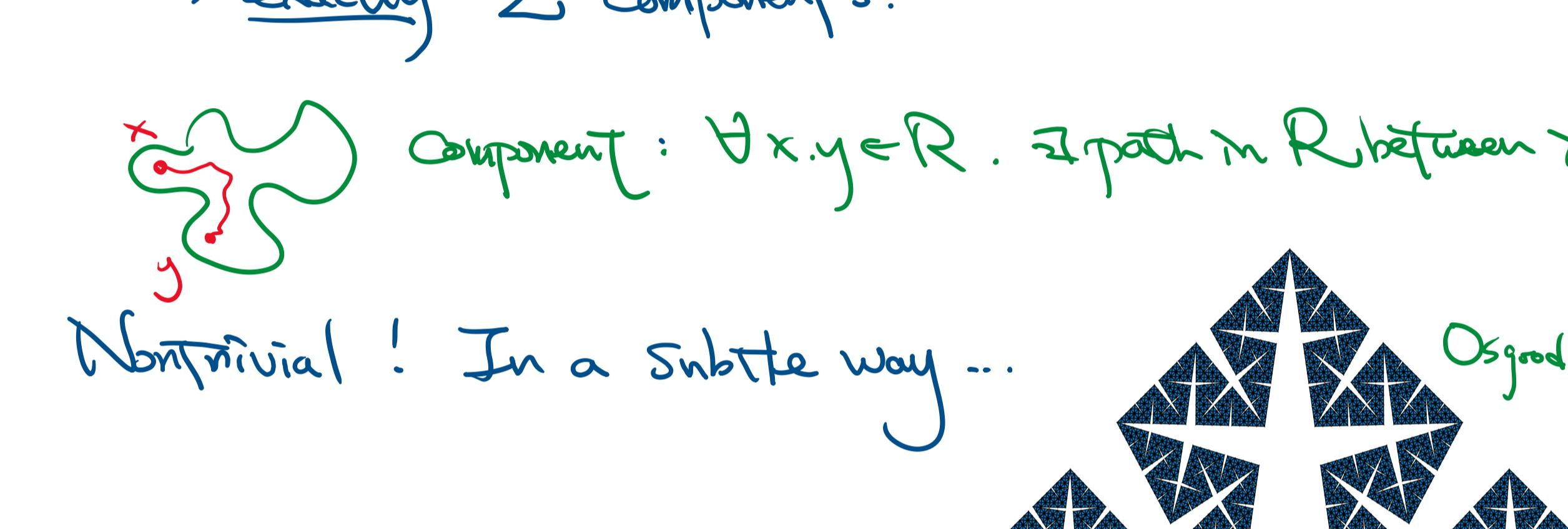
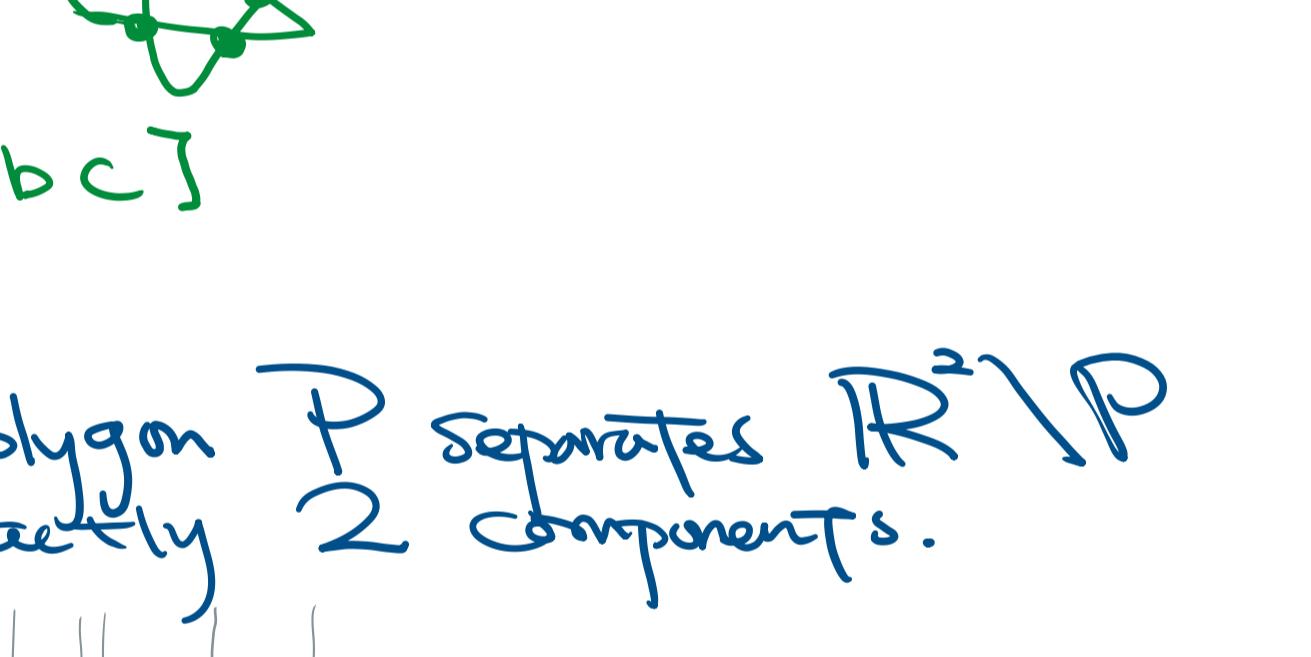


Figure 4: 4-gonal linkage $P(1, 1, 1, l_4)$ with $l_4 \in \{1.5, 1.1, 1, 0.9, 0.5\}$

Topology of simple planar curves

$$\gamma: S^1 \xrightarrow{\text{embedding}} \mathbb{R}^2 \quad \circlearrowleft$$

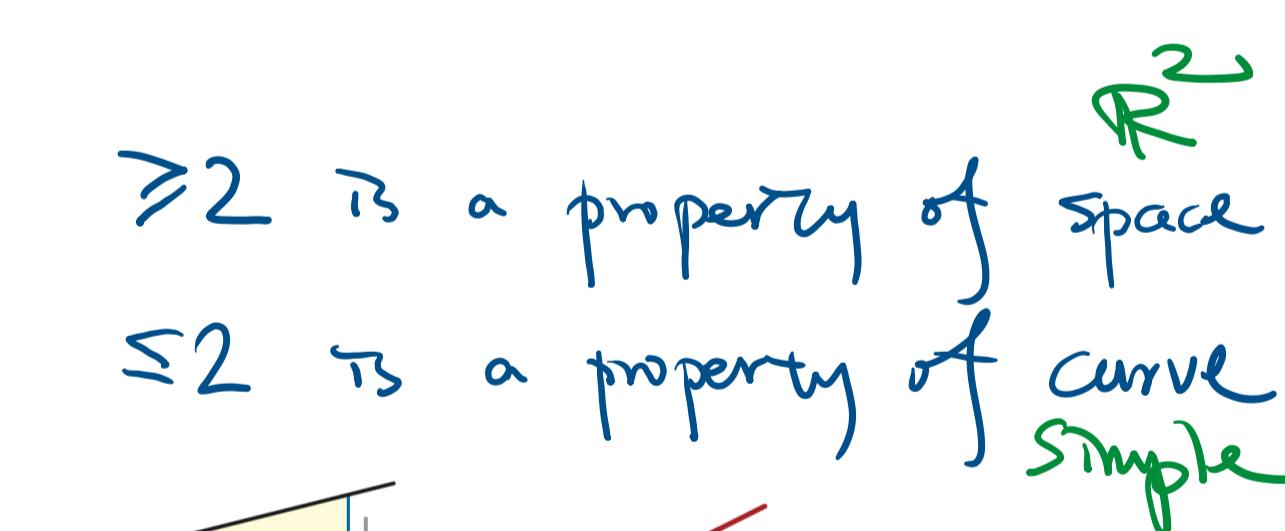


First non-trivial topological fact (Jordan Curve Theorem)

Every simple closed planar curve separates \mathbb{R}^2 into exactly 2 components.

[Jordan 1887]

Non-trivial! In a subtle way ...

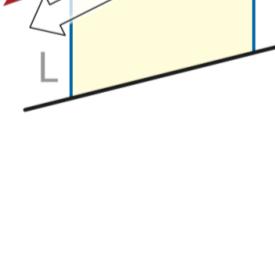


Representation of curves.

- Polygons: cyclic seq. of points $[p_0 \dots p_{n-1}, p_n = p_0]$



- Generic curve as 4-reg. plane graph



- Gauss code:



Jordan Polygon Thm.: Any simple polygon P separates $\mathbb{R}^2 \setminus P$ into exactly 2 components.

Intuition. Parity argument



Not done yet! Why?

Lemma ≥ 2 .

≥ 2 is a property of space

≤ 2 is a property of curve

Simple

Inside polygon testing.

InsidePolygon? (P, g):

for each segment pr :

$\Delta \leftarrow \Delta \cup p, q, r$

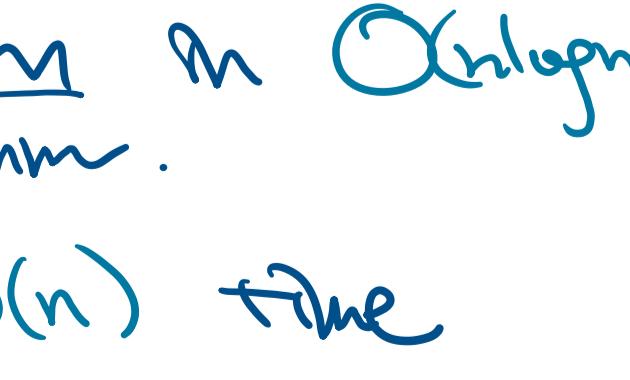
If $P.x \leq g.x < r.x$:

sign $\leftarrow -\Delta \cdot \text{sign}$

If $r.x \leq g.x < P.x$:

sign $\leftarrow \Delta \cdot \text{sign}$

return sign



$O(n)$ time.

Data structure

Build trapezoid decomposition in $O(n \log n)$ time using sweep-line algorithm.

Label all trapezoids in $O(n)$ time

Query the trapezoid containing g in $O(\log n)$ time.

Check in/out label in $O(1)$ time.

... J-Schönhflies Thm. [1906]

... and each component of $\mathbb{R}^2 \setminus P$ can be morphed into a stick.

[Dehn 1899]

$\mathbb{R}^2 \setminus P$

a convex polygon